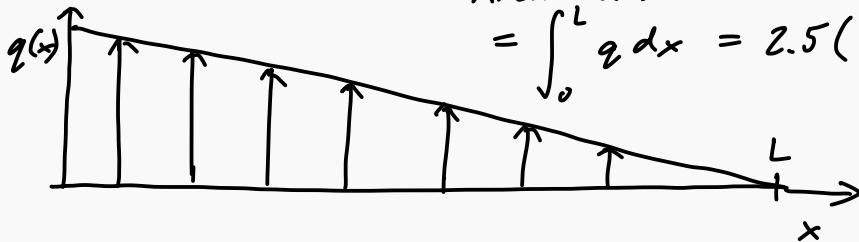
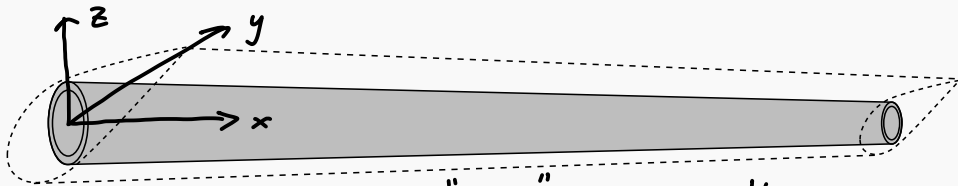


Project #2 Model

Reminder

Objective: minimize spar weight, subject to stress and manufacturing constraints



"Area" under the curve
$$= \int_0^L q \, dx = 2.5 \left(\frac{\text{weight}}{2} \right)$$

Euler-Bernoulli Beam Theory

We will model the spar using Euler-Bernoulli Beam Theory.

Assumptions:

planar symmetry: longitudinal axis is straight, and cross section of beam has a longitudinal plane of symmetry

cross-section variation: cross section varies smoothly

normality: plan sections that are normal to longitudinal plane before bending remain normal after bending

strain energy: internal strain energy accounts only for bending moment deformations

Euler-Bernoulli Beam Theory (cont.)

linearization: deformations are small enough that nonlinear effects are negligible

material: the material is assumed to be elastic and isotropic

Euler-Bernoulli Beam Theory (cont.)

The displacement of the beam in the vertical direction, the direction of the load, is governed by the 4th-order PDE

$$\frac{d^2}{dx^2} \left(EI_{yy} \frac{d^2 w}{dx^2} \right) = q, \quad \forall x \in [0, L]$$

where

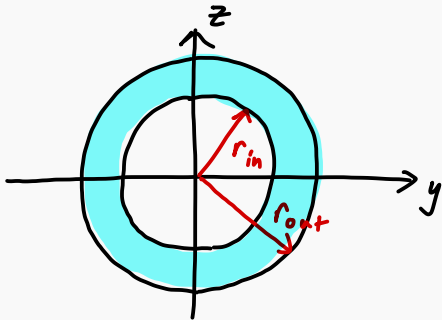
- w is the vertical displacement in the z direction; (m)
- $q(x)$ is the applied load; (N/m)
- E is the elastic, or Young's, modulus, and; (Pa)
- I_{yy} is the second-moment of area with respect to the y axis. (m^4)

Euler-Bernoulli Beam Theory (cont.)

In particular,

$$I_{yy} = \iint z^2 \, dzdy,$$

with the integral taken over the cross-sectional region. It is assumed that the centroid of the cross section is located at $(y, z) = (0, 0)$.



Tables exist for
this shape.

Euler-Bernoulli Beam Theory (cont.)

We will treat the spar like a cantilever beam, for which the boundary conditions are

no vertical or angular displacement at root $\rightarrow w(x=0) = 0,$
 $\frac{dw}{dx}(x=0) = 0$

$\frac{d^2w}{dx^2}(x=L) = 0$
 $\frac{d^3w}{dx^3}(x=L) = 0.$ \leftarrow no stress at the tip

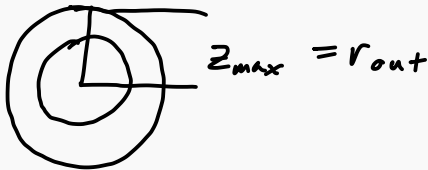
Euler-Bernoulli Beam Theory (cont.)

Once the Euler-Bernoulli equation is solved for w , these displacements can be used to solve for the normal stress as a function of x :

$$\sigma_{xx}(x) = -z_{\max} E \frac{d^2 w}{dx^2}$$

where z_{\max} is the maximum height of the cross section (in this case, the outer radius).

- Since we are interested only in the magnitude of σ_{xx} , the negative sign can be ignored.



Finite-Element Discretization

We will discretize the Euler-Bernoulli beam equation using the finite-element method.

- solution is represented using Hermite-cubic shape functions
- finite-element equations result from the minimization of the potential energy functional

Matlab Implementation

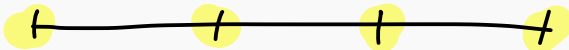
This finite-element discretization of the beam equation is implemented by the (top-level) Matlab function

$w, \frac{dw}{dx}$ in previous slides

```
1  function [u] = CalcBeamDisplacement(L, E, Iyy, force, Nelem)
2  % Estimate beam displacements using Euler-Bernoulli
3  % Inputs:
4  %   L - length of the beam
5  %   E - longitudinal elastic modulus
6  %   Iyy - moment of area with respect to the y axis
7  %   force - force per unit length along the axis x
8  %   Nelem - number of finite elements to use
9  % Outputs:
10 %   u - displacements at each node along the beam
11 %-----
```

} $N_{elem} + 1$
arrays

$2(N_{elem} + 1)$ array



Matlab Implementation (cont.)

Once the u displacements are known, they can be passed to CalcBeamStress to obtain the stress:

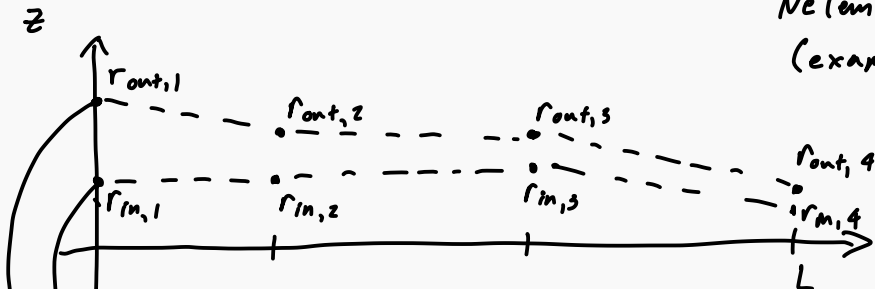
```
1  function [sigma] = CalcBeamStress(L, E, zmax, u, Nelem)
2  % Compute stress in beam using Euler-Bernoulli
3  % Inputs:
4  %   L - length of the beam
5  %   E - longitudinal elastic modulus
6  %   zmax - maximum height of the beam at each node ← Nelem + 1 array
7  %   u - displacements at each node along the beam ← from previous function
8  %   Nelem - number of finite elements to use
9  % Outputs:
10 %   sigma - stress at each node in the beam ← Nelem + 1 array
11 %-----
```

High-level Steps For Constraint Function

How do you want to represent the design?

$N_{elem} = 3$

(example!)



$$\begin{bmatrix} r_{in,1} \\ r_{out,1} \\ r_{in,2} \\ r_{out,2} \\ \vdots \end{bmatrix}$$

$$\begin{bmatrix} r_{in,1} \\ r_{in,2} \\ \vdots \\ r_{out,1} \\ r_{out,2} \end{bmatrix}$$