



# The SQL UPDATE Statement

A modern conference room with large windows and a long table. The room is empty, with several chairs arranged around the table. The view outside the windows shows a cityscape. The image has a blue tint and a stylized, torn-paper-like border.

# TCL's COMMIT and ROLLBACK

# Transaction Control Language

- the COMMIT statement

- saves the transaction in the database
- changes cannot be undone

- the ROLLBACK clause

- allows you to take a step back
- the last change(s) made will not count
- reverts to the last non-committed state

# TCL's COMMIT and ROLLBACK

- the COMMIT statement
  - saves the transaction in the database
  - changes cannot be undone

# TCL's COMMIT and ROLLBACK

## ● the COMMIT statement

- saves the transaction in the database
- changes cannot be undone

*used to save the state of the data in the database at the moment of its execution*

# TCL's COMMIT and ROLLBACK

## ● the COMMIT statement

- saves the transaction in the database
- changes cannot be undone

*used to save the state of the data in the database at the moment of its execution*

## ● the ROLLBACK clause

- allows you to take a step back
- the last change(s) made will not count
- reverts to the last non-committed state



# TCL's COMMIT and ROLLBACK

## ● the COMMIT statement

- saves the transaction in the database
- changes cannot be undone

*used to save the state of the data in the database at the moment of its execution*

## ● the ROLLBACK clause

- allows you to take a step back
- the last change(s) made will not count
- reverts to the last non-committed state

*it will refer to the state corresponding to the last time you executed COMMIT*

# TCL's COMMIT and ROLLBACK



# TCL's COMMIT and ROLLBACK

COMMIT;

1



# TCL's COMMIT and ROLLBACK

COMMIT; COMMIT;



# TCL's COMMIT and ROLLBACK

COMMIT; COMMIT;



# TCL's COMMIT and ROLLBACK

COMMIT; COMMIT; COMMIT;



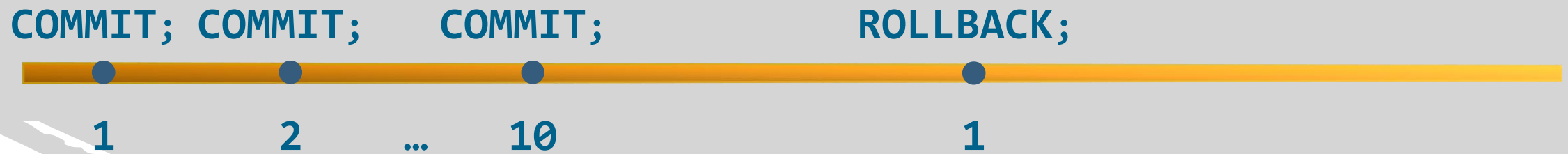
1

2

...

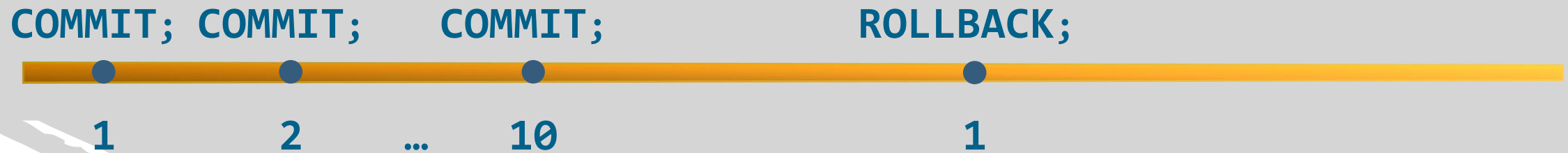
10

# TCL's COMMIT and ROLLBACK



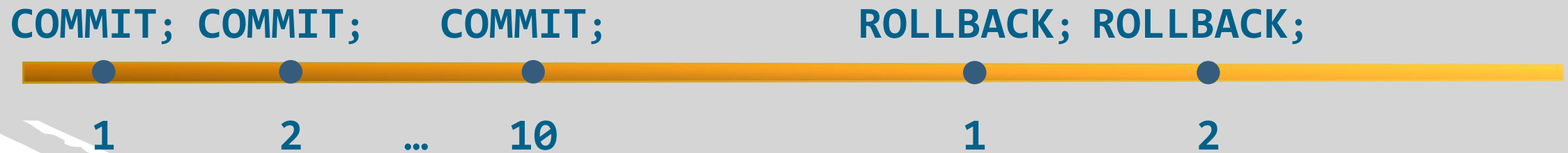
# TCL's COMMIT and ROLLBACK

- ROLLBACK will have an effect *on the last execution* you have performed



# TCL's COMMIT and ROLLBACK

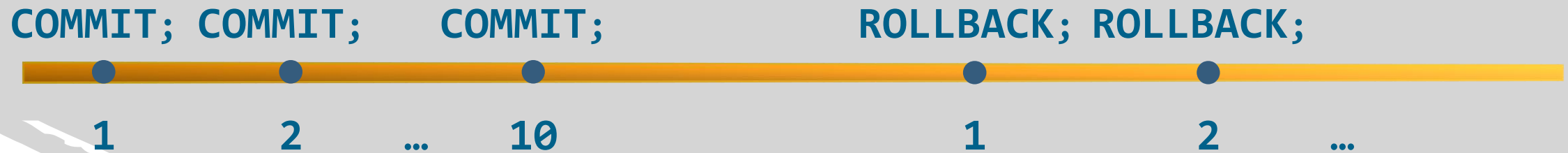
- ROLLBACK will have an effect *on the last execution* you have performed





# TCL's COMMIT and ROLLBACK

- ROLLBACK will have an effect *on the last execution* you have performed



# TCL's COMMIT and ROLLBACK

- ROLLBACK will have an effect *on the last execution* you have performed



# TCL's COMMIT and ROLLBACK

- ROLLBACK will have an effect *on the last execution* you have performed
- you cannot restore data to a state corresponding to an earlier COMMIT



# The UPDATE Statement

# The UPDATE Statement

- the UPDATE Statement

# The UPDATE Statement

- the UPDATE Statement  
used to update the values of existing records in a table

# The UPDATE Statement

- the UPDATE Statement

used to update the values of existing records in a table



SQL

```
UPDATE table_name
```

```
SET column_1 = value_1, column_2 = value_2 ...
```

```
WHERE conditions;
```



# The UPDATE Statement

- the UPDATE Statement

used to update the values of existing records in a table



SQL

```
UPDATE table_name
```

```
SET column_1 = value_1, column_2 = value_2 ...
```

```
WHERE conditions;
```

- we do not have to update each value of the record of interest

# The UPDATE Statement

- the UPDATE Statement

used to update the values of existing records in a table



SQL

```
UPDATE table_name
```

```
SET column_1 = value_1, column_2 = value_2 ...
```

```
WHERE conditions;
```

- we do not have to update each value of the record of interest
- we can still say we have updated the specific record

# The UPDATE Statement

- the UPDATE Statement

used to update the values of existing records in a table



SQL

```
UPDATE table_name
```

```
SET column_1 = value_1, column_2 = value_2 ...
```

```
WHERE conditions;
```

# The UPDATE Statement

- the UPDATE Statement

used to update the values of existing records in a table



SQL

```
UPDATE table_name
```

```
SET column_1 = value_1, column_2 = value_2 ...
```

```
WHERE conditions;
```

- if you don't provide a *WHERE condition*, all rows of the table will be updated