

🔧 1. Writing the Code

You write Python code in a `.py` file using a text editor or IDE:

```
print("Hello, World!")
```

⚙️ 2. Compilation to Bytecode

- Python **first compiles** your code to an intermediate form called **bytecode**.
- Bytecode is **not machine code**, but a lower-level, platform-independent representation.
- It's usually saved in `.pyc` files inside a `__pycache__` folder.

□ Example:

```
print("Hello")  # → Compiled to Bytecode like LOAD_NAME,  
CALL_FUNCTION, etc.
```

🐍 3. CPython (The Default Interpreter)

- **CPython** is the **default Python implementation**, written in **C language**.
- CPython takes the bytecode and **interprets** it using the next component — the **PVM**.

💡 There are other implementations too:

- **Jython** (Python in Java)
 - **IronPython** (Python in .NET)
 - **PyPy** (Faster Python with JIT)
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□ 4. PVM (Python Virtual Machine)

- The **Python Virtual Machine (PVM)** reads and **executes bytecode line by line**.
- It handles:
 - Memory management (via Garbage Collector)
 - Dynamic typing
 - Function calls, exceptions, etc.

So in simple words:

```
.py (source code)
  ↓ Compile
.pyc (bytecode)
  ↓ Interpret
PVM executes instructions
```

🔗 Summary of Flow:

```
Your Code (.py)
  ↓ [Compilation]
Bytecode (.pyc)
  ↓ [Interpretation]
Python Virtual Machine (PVM)
  ↓
Program Output (on screen)
```

✓ Why This Is Cool

- You don't need to compile manually.
- Python handles both compiling & interpreting **under the hood**.
- That's why Python is called a **"compiled + interpreted" language**.

