Mini-project #2: Cloud Data Upload Using WiFi

TEAM MEMBERS

RAJ VARSHITH – 16325723

SHIVA REDDY – 16352875

KARTHIKEYA – 16354793

Introduction:

This project utilizes an ESP32 microcontroller to read temperature and humidity data from a DHT11 sensor, format the data into JSON, and send it to a Flask server for storage and display. The server is set up to receive data via HTTP POST requests.

Components Required

- ESP32 Development Board
- DHT11 Temperature and Humidity Sensor
- Jumper wires
- Breadboard (optional)
- Computer with Python and Flask installed

Libraries Used

- 1. **WiFi.h**: For connecting the ESP32 to a Wi-Fi network.
- 2. **DHT.h**: To interface with the DHT11 sensor.
- 3. ArduinoJson.h: For formatting data into JSON.
- 4. **HTTPClient.h**: For making HTTP requests.

Project Setup

Hardware Connections

- 1. Connect the DHT11 sensor:
 - o VCC to 3.3V on the ESP32
 - o **GND** to **GND** on the ESP32
 - o Data Pin to GPIO14 on the ESP32

Software Setup

- 1. Install Arduino IDE: Ensure you have the Arduino IDE installed on your computer.
- 2. **Install Required Libraries**: Use the Library Manager in Arduino IDE to install the following:
 - DHT sensor library
 - ArduinoJson library
- 3. **Set Up Flask Server**:
 - o Create a Python file named server.py (see the code below).
 - o Ensure you have Flask installed: pip install Flask.
 - o Run the server using the command: python server.py.

Flask Server Code (server.py)

```
| Sementy | Seme
```

```
chipEsPiz Sensor Readings
cholys
chipEsPiz Sensor Readings
chipEsPiz
```

```
print(f"Data from Team number: {team_number}, Temperature: {temperature}, Humidity: {humidity}")
return "Data Received", 200
else:
return "Invalid data", 400

if __name__ == "__main__":
app.run(host='0.0.0.0', port=8888)

102
```

from flask import Flask, request, render_template_string

```
app = Flask(__name__)

# In-memory storage for team data
team_data = {}

@app.route('/')
def index():
```

```
# Sort team_data by team number
sorted_team_data = dict(sorted(team_data.items(), key=lambda item: int(item[0])))
return render_template_string(""
  <!doctype html>
  <html>
  <head>
    <title>ESP32 Sensor Readings</title>
    <style>
      body {
        font-family: Arial, sans-serif;
        background-color: #f4f4f4;
        text-align: center;
      }
      table {
         margin-left: auto;
         margin-right: auto;
        border-collapse: collapse;
      }
      th, td {
         border: 1px solid #ddd;
        padding: 8px;
      }
      th {
         background-color: #007bff;
        color: white;
      }
```

```
tr:nth-child(even) { background-color: #f2f2f2; }
   tr:hover { background-color: #ddd; }
 </style>
 <script>
   setTimeout(function() { location.reload(); }, 5000);
 </script>
</head>
<body>
 <h1>ESP32 Sensor Readings</h1>
 Team #
     Temperature
     Humidity
     Timestamp
     Post Count
   {% for team, data in sorted team data.items() %}
     {{ team }}
      {{ data.temperature }}°C
      {{ data.humidity }}%
      {{ data.timestamp }}
      {{ data.count }}
     {% endfor %}
```

```
</body>
    </html>
  ", sorted team data=sorted team data)
@app.route('/post-data', methods=['POST'])
def receive data():
  team_number = request.json['team_number']
  if team_number not in team_data:
    team data[team number] = {
      'temperature': request.json['temperature'],
      'humidity': request.json['humidity'],
      'timestamp': request.json['timestamp'],
      'count': 1 # Initialize count
    }
  else:
    team_data[team_number]['temperature'] = request.json['temperature']
    team_data[team_number]['humidity'] = request.json['humidity']
    team data[team number]['timestamp'] = request.json['timestamp']
    team data[team number]['count'] += 1 # Increment count
  return "Data Received"
if name == " main ":
  app.run(host='0.0.0.0', port=8888)
```

Output:

```
{'7': {'temperature': 23.4, 'humidity': 60, 'timestamp': 1727229739, 'count': 35}}
192.168.1.208 - [24/Sep/2024 21:02:23] "GET / HTTP/1.1" 200 -
2015 from Team number: 7, Temperature: 23.4, Humidity: 60
192.168.1.48 - - [24/Sep/2024 21:02:29] "POST /post-data HTTP/1.1" 200 -
{'7': { 'temperature': 23.4, 'humidity': 60, 'timestamp': 1727229749, 'count': 36}}
192.168.1.208 - - [24/Sep/2024 21:02:29] "GET / HTTP/1.1" 200 -
{'7': { 'temperature': 23.4, 'humidity': 60, 'timestamp': 1727229749, 'count': 36}}
192.168.1.208 - - [24/Sep/2024 21:02:35] "GET / HTTP/1.1" 200 -
2015 Data from Team number: 7, Temperature: 23.4, Humidity: 60
192.168.1.48 - - [24/Sep/2024 21:02:39] "POST /post-data HTTP/1.1" 200 -
{'7': { 'temperature': 23.4, 'humidity': 60, 'timestamp': 1727229759, 'count': 37}}
192.168.1.208 - - [24/Sep/2024 21:02:41] "GET / HTTP/1.1" 200 -
```

ESP32 Code (main.ino)

```
Final code ino

include Giffi.h>
include Giffi.h>
include Giffictn.h>
include Giffictn.h

include Giffictn
```

```
void connectToWiFi() {
    WiFi.begin(ssid, password);
     while (WiFi.status() != WL_CONNECTED) {
     Serial.println("\nConnected to WiFi");
String createJsonData(float temperature, float humidity) {
    StaticJsonDocument<200> doc;
    doc["team_number"] = "7"; // Your team number
doc["temperature"] = temperature;
    doc["humidity"] = humidity;
    // Get current time in seconds since epoch
time_t now = time(nullptr);
doc["timestamp"] = now; // This will give you a 10-digit timestamp
     String jsonData;
     serializeJson(doc, jsonData);
     return jsonData;
void sendDataToServer(String jsonData) {
   if (WiFi.status() == WL_CONNECTED) {
        HTTPClient http;
         http.begin(serverUrl); // Specify destination for HTTP request
http.begin(serverUrl); // Specify content-type header as JSON
        // Send the request
int httpResponseCode = http.POST(jsonData);
         if (httpResponseCode > 0) {
          String response = http.getString(); // Get response payload
              Serial.printf("HTTP Response code: %d\n", httpResponseCode);
Serial.println("Response: " + response);
             Serial.printf("Error in HTTP request: %s\n", http.errorToString(httpResponseCode).c_str());
```

```
#include <WiFi.h>
#include <DHT.h>
#include <ArduinoJson.h>
#include <HTTPClient.h>
#include <time.h>
#include <time.h>
#define DHTPIN 14  // Pin where the DHT11 data pin is connected
#define DHTTYPE DHT11  // DHT 11

DHT dht(DHTPIN, DHTTYPE); // Initialize DHT sensor
const char* ssid = "Your_SSID";  // Your Wi-Fi SSID
```

```
const char* password = "Your_Password"; // Your Wi-Fi Password
const char* serverUrl = "http://192.168.1.208:8888/post-data"; // Replace with your Flask
server's IP
void setup() {
  Serial.begin(115200);
  dht.begin(); // Start the DHT sensor
  connectToWiFi(); // Connect to Wi-Fi
  configTime(0, 0, "pool.ntp.org"); // Set the timezone to UTC
}
void loop() {
  float temperature = dht.readTemperature(); // Read temperature
  float humidity = dht.readHumidity();
                                         // Read humidity
  // Check if any reads failed and exit early
  if (isnan(temperature) | | isnan(humidity)) {
    Serial.println("Failed to read from DHT sensor!");
    return;
  }
  // Format data into JSON
  String jsonData = createJsonData(temperature, humidity);
  // Print the JSON data for debugging
  Serial.println(jsonData);
```

```
// Send the data to the server
  sendDataToServer(jsonData);
  delay(10000); // Delay between readings (10 seconds)
}
void connectToWiFi() {
  WiFi.begin(ssid, password);
  Serial.print("Connecting to WiFi");
  while (WiFi.status() != WL CONNECTED) {
    delay(500);
    Serial.print(".");
  }
  Serial.println("\nConnected to WiFi");
}
String createJsonData(float temperature, float humidity) {
  StaticJsonDocument<200> doc;
  doc["team_number"] = "9"; // Your team number
  doc["temperature"] = temperature;
  doc["humidity"] = humidity;
  // Get current time in seconds since epoch
  time t now = time(nullptr);
  doc["timestamp"] = now; // This will give you a 10-digit timestamp
  String jsonData;
```

```
serializeJson(doc, jsonData);
  return jsonData;
}
void sendDataToServer(String jsonData) {
  if (WiFi.status() == WL CONNECTED) {
    HTTPClient http;
    http.begin(serverUrl); // Specify destination for HTTP request
    http.addHeader("Content-Type", "application/json"); // Specify content-type header as
JSON
    // Send the request
    int httpResponseCode = http.POST(jsonData);
    if (httpResponseCode > 0) {
      String response = http.getString(); // Get response payload
      Serial.printf("HTTP Response code: %d\n", httpResponseCode);
      Serial.println("Response: " + response);
    } else {
      Serial.printf("Error in HTTP request: %s\n",
http.errorToString(httpResponseCode).c str());
    }
    http.end(); // Free resources
  } else {
    Serial.println("WiFi Disconnected");
  }
}
```

Output:

```
>: OHTTP Response code: 200
   onse: Data Received
"team number":"7","temperature":23.8,"humidity":61,"timestamp":1727229336}
HTTP Response code: 200
esponse: Data Received
 team number":"7","temperature":23.8,"humidity":60,"timestamp":1727229346
HTTP Response code: 200
esponse: Data Received
 team_number":"7","temperature":23.8,"humidity":60,"timestamp":1727229356
ITTP Response code: 200
 esponse: Data Received
 "team_number":"7","temperature":23.8,"humidity":60,"timestamp":1727229366}
 esponse: Data Received
 "team_number":"7","temperature":23.8,"humidity":60,"timestamp":1727229376}
rror in HTTP request: connection refused
 "team_number":"7","temperature":23.8,"humidity":60,"timestamp":1727229391}
 TTP Response code: 200
    onse: Data Received
```

Final Output from the Web Page:



Explanation of the Code

Flask Server (server.py)

- Imports: The necessary Flask modules are imported.
- Data Storage: A dictionary team_data is used to store sensor readings from different teams.
- Routes:
 - o **GET /**: Displays a webpage with the sensor readings in a table format.
 - POST /post-data: Receives data sent from the ESP32 and updates or initializes the data for each team.
- **HTML Template**: A simple HTML table is generated to display the sensor data, which refreshes every 5 seconds.

ESP32 Code (main.ino)

 Libraries: Necessary libraries for Wi-Fi, DHT sensor, JSON handling, and HTTP communication are included.

Setup Function:

- Initializes serial communication.
- Starts the DHT sensor.
- Connects to Wi-Fi and synchronizes time using an NTP server.

• Loop Function:

- o Reads temperature and humidity values.
- Checks if the readings are valid.
- Formats the data into JSON.
- Sends the JSON data to the Flask server.

Helper Functions:

- o connectToWiFi(): Connects to the specified Wi-Fi network.
- createJsonData(): Creates a JSON string containing team number, temperature, humidity, and timestamp.
- sendDataToServer(): Sends the JSON data to the Flask server using an HTTP POST request.

Testing

- 1. **Start the Flask Server**: Run the server.py file to set up the local server.
- 2. **Upload ESP32 Code**: Load the ESP32 code into your board using Arduino IDE.
- 3. **Check Serial Monitor**: Monitor the ESP32 serial output to verify successful readings and HTTP responses.
- 4. **View Data on Server**: Open a web browser and go to http://<your_computer_ip>:8888 to view the sensor data.

Code Explanation:

Flask Server Code (server.py)

1. Imports and Setup

from flask import Flask, request, render template string

```
app = Flask(__name__)
```

- Flask Imports: Here, we import the Flask class and the request object from the Flask module to handle HTTP requests and responses.
- App Initialization: We create an instance of the Flask class, which will be our web application.

2. In-Memory Data Storage

```
team_data = {}
```

• **Dictionary Initialization**: This dictionary will store the sensor data from each team. Each entry will have the team number as the key and a dictionary of sensor data as the value.

3. Routes

a. Index Route

- **Route Definition**: The @app.route('/') decorator defines the root URL of the web application. When this URL is accessed, the index() function is called.
- **Sorting Data**: The sorted_team_data variable sorts the team_data dictionary by team number, ensuring the displayed data is organized.
- Rendering HTML: The function uses render_template_string to generate an HTML page dynamically. The HTML template contains a table that displays the sensor readings.

b. Post Data Route

```
@app.route('/post-data', methods=['POST'])
def receive_data():
```

• **Route Definition**: The @app.route('/post-data', methods=['POST']) decorator defines an endpoint for receiving data from the ESP32 via HTTP POST requests.

Data Handling:

o The function checks if the incoming team number is already in team data.

- o If it is not, it initializes the entry with temperature, humidity, timestamp, and a count of how many times data has been sent.
- o If it is, it updates the existing data and increments the count.

4. HTML Template

The HTML template is written in the render_template_string function, which uses Jinja2 syntax to create a dynamic web page:

```
<!doctype html>
<html>
<head>
 <title>ESP32 Sensor Readings</title>
 <style>
 </style>
 <script>
   setTimeout(function() { location.reload(); }, 5000);
 </script>
</head>
<body>
 <h1>ESP32 Sensor Readings</h1>
 Team #
     Temperature
     Humidity
     Timestamp
     Post Count
   {% for team, data in sorted_team_data.items() %}
```

```
        {{ team }}

        {% endfor %}
        </body>
</html>
```

- **HTML Structure**: The page includes basic HTML elements, a title, and a header.
- **Styling**: Basic CSS is applied for better visual presentation.
- **JavaScript**: A script is included to automatically refresh the page every 5 seconds to get the latest data.
- **Dynamic Content**: The table is populated with data from sorted_team_data, iterating over each entry using Jinja2 syntax.

5. Main Block

```
if __name__ == "__main__":
    app.run(host='0.0.0.0', port=8888)
```

• Main Execution Block: This checks if the script is being run directly and starts the Flask application on all available IP addresses at port 8888.

ESP32 Code:

1. Includes and Definitions

```
#include <WiFi.h>
#include <DHT.h>
#include <ArduinoJson.h>
#include <HTTPClient.h>
```

```
#define DHTPIN 14 // Pin where the DHT11 data pin is connected #define DHTTYPE DHT11 // DHT 11
```

- **Library Inclusions**: This section includes libraries for Wi-Fi functionality, DHT sensor interface, JSON handling, and HTTP client communication.
- **Pin Definitions**: DHTPIN defines the GPIO pin used to read data from the DHT11 sensor, and DHTTYPE specifies the type of DHT sensor.

2. Global Variables

```
DHT dht(DHTPIN, DHTTYPE); // Initialize DHT sensor

const char* ssid = "Your_SSID"; // Your Wi-Fi SSID

const char* password = "Your_Password"; // Your Wi-Fi Password

const char* serverUrl = "http://192.168.1.208:8888/post-data"; // Flask server URL
```

- Sensor Initialization: An instance of the DHT class is created to manage the sensor.
- Wi-Fi Credentials: The SSID and password for connecting to the Wi-Fi network are defined.
- Server URL: The URL of the Flask server's endpoint to send data is specified.

3. Setup Function

```
void setup() {
    Serial.begin(115200);
    dht.begin(); // Start the DHT sensor
    connectToWiFi(); // Connect to Wi-Fi
    configTime(0, 0, "pool.ntp.org"); // Set the timezone to UTC
}
```

- **Serial Communication**: Initializes serial communication at a baud rate of 115200 for debugging purposes.
- **Sensor Initialization**: The DHT sensor is started.
- Wi-Fi Connection: Calls the connectToWiFi() function to connect to the specified network.
- **NTP Configuration**: Sets the time configuration using the Network Time Protocol (NTP) server, which will be used to get the current timestamp.

4. Loop Function

```
void loop() {
  float temperature = dht.readTemperature(); // Read temperature
  float humidity = dht.readHumidity();
                                         // Read humidity
  // Check if any reads failed and exit early
  if (isnan(temperature) || isnan(humidity)) {
    Serial.println("Failed to read from DHT sensor!");
    return;
  }
  // Format data into JSON
  String jsonData = createJsonData(temperature, humidity);
  // Print the JSON data for debugging
  Serial.println(jsonData);
  // Send the data to the server
  sendDataToServer(jsonData);
  delay(10000); // Delay between readings (10 seconds)
}
```

- Sensor Readings: The ESP32 reads the temperature and humidity values from the DHT11 sensor.
- **Error Checking**: The code checks if the readings are valid using isnan(). If they are not valid, it prints an error message and exits the loop.
- JSON Formatting: Calls the createJsonData() function to format the data into a JSON string.
- **Debug Output**: Prints the JSON data to the serial monitor for debugging.
- **Data Transmission**: Calls the sendDataToServer() function to send the JSON data to the Flask server.

• **Delay**: Introduces a 10-second delay between readings.

5. Wi-Fi Connection Function

```
void connectToWiFi() {
    WiFi.begin(ssid, password);
    Serial.print("Connecting to WiFi");
    while (WiFi.status() != WL_CONNECTED) {
        delay(500);
        Serial.print(".");
    }
    Serial.println("\nConnected to WiFi");
}
```

- **Connection Attempt**: The ESP32 attempts to connect to the Wi-Fi network using the provided SSID and password.
- Status Checking: It checks the connection status in a loop, printing dots to indicate progress.
- **Confirmation**: Once connected, it prints a confirmation message.

6. JSON Data Creation Function

```
String createJsonData(float temperature, float humidity) {
   StaticJsonDocument<200> doc;
   doc["team_number"] = "9"; // Your team number
   doc["temperature"] = temperature;
   doc["humidity"] = humidity;

   // Get current time in seconds since epoch
   time_t now = time(nullptr);
   doc["timestamp"] = now; // This will give you a 10-digit timestamp

   String jsonData;
   serializeJson(doc, jsonData);
```

```
return jsonData;
```

}

- **Static JSON Document**: A Static Json Document is created to hold the JSON data. The size of 200 bytes is specified, which should be sufficient for the data.
- **Data Assignment**: The team number, temperature, humidity, and current timestamp are assigned to the document.
- **Timestamp Generation**: The current time is fetched using the time(nullptr) function, which returns the time in seconds since the epoch (January 1, 1970).
- **Serialization**: The document is serialized into a JSON string using serializeJson(), and the resulting string is returned.

7. Data Transmission Function

```
void sendDataToServer(String jsonData) {
  if (WiFi.status() == WL_CONNECTED) {
    HTTPClient http;
    http.begin(serverUrl); // Specify destination for HTTP request
    http.addHeader("Content-Type", "application/json"); // Specify content-type header as JSON
    // Send the request
    int httpResponseCode = http.POST(jsonData);
    if (httpResponseCode > 0) {
      String response = http.getString(); // Get response payload
      Serial.printf("HTTP Response code: %d\n", httpResponseCode);
      Serial.println("Response: " + response);
    } else {
      Serial.printf("Error in HTTP request: %s\n", http.errorToString(httpResponseCode).c_str());
    }
    http.end(); // Free resources
  } else {
    Serial.println("WiFi Disconnected");
```

```
}
```

- Wi-Fi Check: Before attempting to send data, it checks if the ESP32 is connected to Wi-Fi.
- HTTP Client Setup: An HTTPClient object is created to manage the HTTP request.
- **Request Initialization**: The target server URL is specified, and the content type is set to application/json.
- **Sending the Request**: The JSON data is sent via an HTTP POST request. The response code is checked to determine if the request was successful.
- **Response Handling**: If successful, it prints the HTTP response code and the server's response message. If there's an error, it prints the error message.
- **Resource Cleanup**: The http.end() function frees up resources used by the HTTP client.