

# Custom Widget

## Exploring the Lorenz System of Differential Equations

In this Notebook we explore the Lorenz system of differential equations:

$$\begin{aligned}\dot{x} &= \sigma(y - x) \\ \dot{y} &= \rho x - y - xz \\ \dot{z} &= -\beta z + xy\end{aligned}$$

This is one of the classic systems in non-linear differential equations. It exhibits a range of different behaviors as the parameters ( $\sigma$ ,  $\beta$ ,  $\rho$ ) are varied.

## Imports

First, we import the needed things from IPython, [NumPy](http://www.numpy.org/) (<http://www.numpy.org/>), [Matplotlib](http://matplotlib.org/index.html) (<http://matplotlib.org/index.html>) and [SciPy](http://www.scipy.org/) (<http://www.scipy.org/>). Check out the class [Python for Data Science and Machine Learning Bootcamp](https://www.udemy.com/python-for-data-science-and-machine-learning-bootcamp/) (<https://www.udemy.com/python-for-data-science-and-machine-learning-bootcamp/>) if you're interested in learning more about this part of Python!

In [1]:

```
%matplotlib inline
```

In [2]:

```
from ipywidgets import interact, interactive
from IPython.display import clear_output, display, HTML
```

In [3]:

```
import numpy as np
from scipy import integrate

from matplotlib import pyplot as plt
from mpl_toolkits.mplot3d import Axes3D
from matplotlib.colors import cnames
from matplotlib import animation
```

## Computing the trajectories and plotting the result

We define a function that can integrate the differential equations numerically and then plot the solutions. This function has arguments that control the parameters of the differential equation ( $\sigma$ ,  $\beta$ ,  $\rho$ ), the numerical integration (  $N$  ,  $\text{max\_time}$  ) and the visualization (  $\text{angle}$  ).

In [4]:

```

def solve_lorenz(N=10, angle=0.0, max_time=4.0, sigma=10.0, beta=8./3, rho=28.0
):

    fig = plt.figure();
    ax = fig.add_axes([0, 0, 1, 1], projection='3d');
    ax.axis('off')

    # prepare the axes limits
    ax.set_xlim((-25, 25))
    ax.set_ylim((-35, 35))
    ax.set_zlim((5, 55))

    def lorenz_deriv(x_y_z, t0, sigma=sigma, beta=beta, rho=rho):
        """Compute the time-derivative of a Lorenz system."""
        x, y, z = x_y_z
        return [sigma * (y - x), x * (rho - z) - y, x * y - beta * z]

    # Choose random starting points, uniformly distributed from -15 to 15
    np.random.seed(1)
    x0 = -15 + 30 * np.random.random((N, 3))

    # Solve for the trajectories
    t = np.linspace(0, max_time, int(250*max_time))
    x_t = np.asarray([integrate.odeint(lorenz_deriv, x0i, t)
                       for x0i in x0])

    # choose a different color for each trajectory
    colors = plt.cm.jet(np.linspace(0, 1, N));

    for i in range(N):
        x, y, z = x_t[i,:,:].T
        lines = ax.plot(x, y, z, '-', c=colors[i])
        _ = plt.setp(lines, linewidth=2);

    ax.view_init(30, angle)
    _ = plt.show();

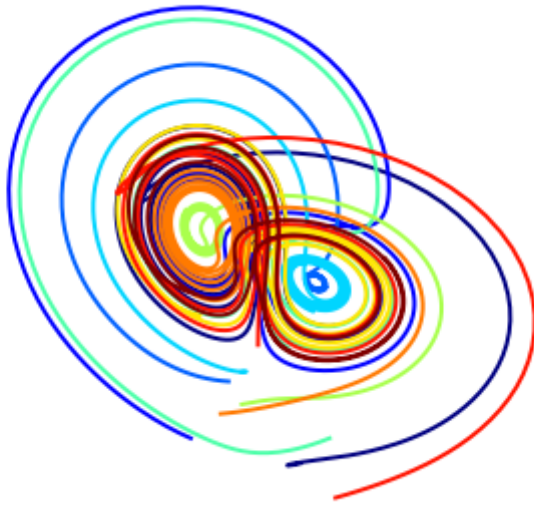
    return t, x_t

```

Let's call the function once to view the solutions. For this set of parameters, we see the trajectories swirling around two points, called attractors.

In [5]:

```
t, x_t = solve_lorenz(angle=0, N=10)
```



Using IPython's `interactive` function, we can explore how the trajectories behave as we change the various parameters.

In [6]:

```
w = interactive(solve_lorenz, angle=(0.,360.), N=(0,50), sigma=(0.0,50.0), rho=(0.0,50.0))  
display(w);
```

The object returned by `interactive` is a `Widget` object and it has attributes that contain the current result and arguments:

In [7]:

```
t, x_t = w.result
```

In [8]:

```
w.kwargs
```

Out[8]:

```
{'N': 10,  
 'angle': 0.0,  
 'beta': 2.6666666666666665,  
 'max_time': 4.0,  
 'rho': 28.0,  
 'sigma': 10.0}
```

After interacting with the system, we can take the result and perform further computations. In this case, we compute the average positions in  $x$ ,  $y$  and  $z$ .

In [9]:

```
xyz_avg = x_t.mean(axis=1)
```

In [10]:

```
xyz_avg.shape
```

Out[10]:

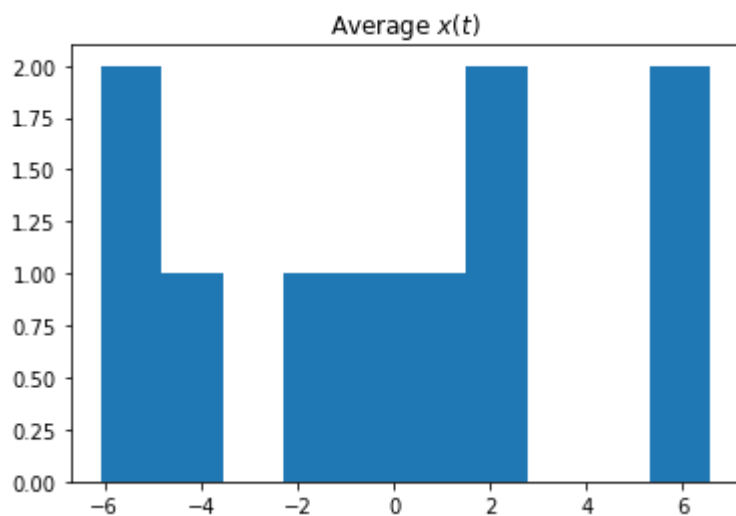
```
(10, 3)
```

Creating histograms of the average positions (across different trajectories) show that on average the trajectories swirl about the attractors.

*NOTE: These will look different from the lecture version if you adjusted any of the sliders in the interactive widget and changed the parameters.*

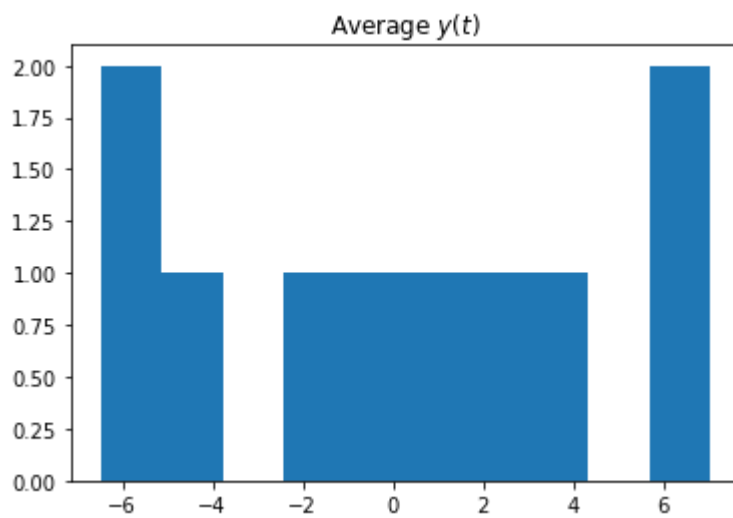
In [11]:

```
plt.hist(xyz_avg[:,0])  
plt.title('Average  $x(t)$ ');
```



In [12]:

```
plt.hist(xyz_avg[:,1])  
plt.title('Average  $y(t)$ ');
```



## Conclusion

Hopefully you've enjoyed using widgets in the Jupyter Notebook system and have begun to explore the other GUI possibilities for Python!