// Implement the front end of a compiler that generates the three address code for a simple language with: one data type integer, arithmetic operators, relational operators, variable declaration statement, one conditional construct, one iterative construct and assignment statement.

```
#include<stdio.h>
#include<ctype.h>
#include<stdlib.h>
#include<string.h>
void small();
void dove(int i);
int p[5]=\{0,1,2,3,4\},c=1,i,k,l,m,pi;
char sw[5]=\{'=','-','+','/','*'\},j[20],a[5],b[5],ch[2];
void main()
{
       printf("Enter the expression:");
       scanf("%s",j);
       printf("\tThe Intermediate code is:\n");
       small();
}
void dove(int i)
{
       a[0]=b[0]='\0';
       if(!isdigit(j[i+2])&\&!isdigit(j[i-2]))
               a[0]=j[i-1];
               b[0]=i[i+1];
        }
       if(isdigit(j[i+2]))
```

```
{
        a[0]=j[i-1];
        b[0]='t';
        b[1]=j[i+2];
if(isdigit(j[i-2]))
        b[0]=j[i+1];
        a[0]='t';
        a[1]=j[i-2];
        b[1]='\0';
if(isdigit(j[i+2]) &&isdigit(j[i-2]))
        a[0]='t';
        b[0]='t';
        a[1]=j[i-2];
        b[1]=j[i+2];
        sprintf(ch,"%d",c);
        j[i+2]=j[i-2]=ch[0];
}
if(j[i] == '*')
        printf("\tt^{0}\!\!/d=\%s^{*0}\!\!/s\n",c,a,b);
if(j[i]=='/')
        printf("\tt\%d=\%s/\%s\n",c,a,b);
if(j[i]=='+')
        printf("\tt^{0}\!\!/d=\%s+\%s\n",c,a,b);
```

```
if(j[i]=='-')
               printf("\tt%d=%s-%s\n",c,a,b);
       if(j[i]=='=')
               printf("\t%c=t%d",j[i-1],--c);
       sprintf(ch,"%d",c);
       j[i]=ch[0];
       c++;
       small();
}
void small()
{
       pi=0;l=0;
       for(i=0;i<strlen(j);i++)
               for(m=0;m<5;m++)
               if(j[i]==sw[m])
               if(pi \le p[m])
               {
                      pi=p[m];
               l=1;
               k=i;
               }
       }
       if(l==1)
               dove(k);
       else
               exit(0);
```

```
Output:

Enter the expression:a=b+c-d

The Intermediate code is:

t1=b+c

t2=t1-d
```

a=t2