



# CST8506 ADVANCED MACHINE LEARNING

**Week 3  
Neural Networks**

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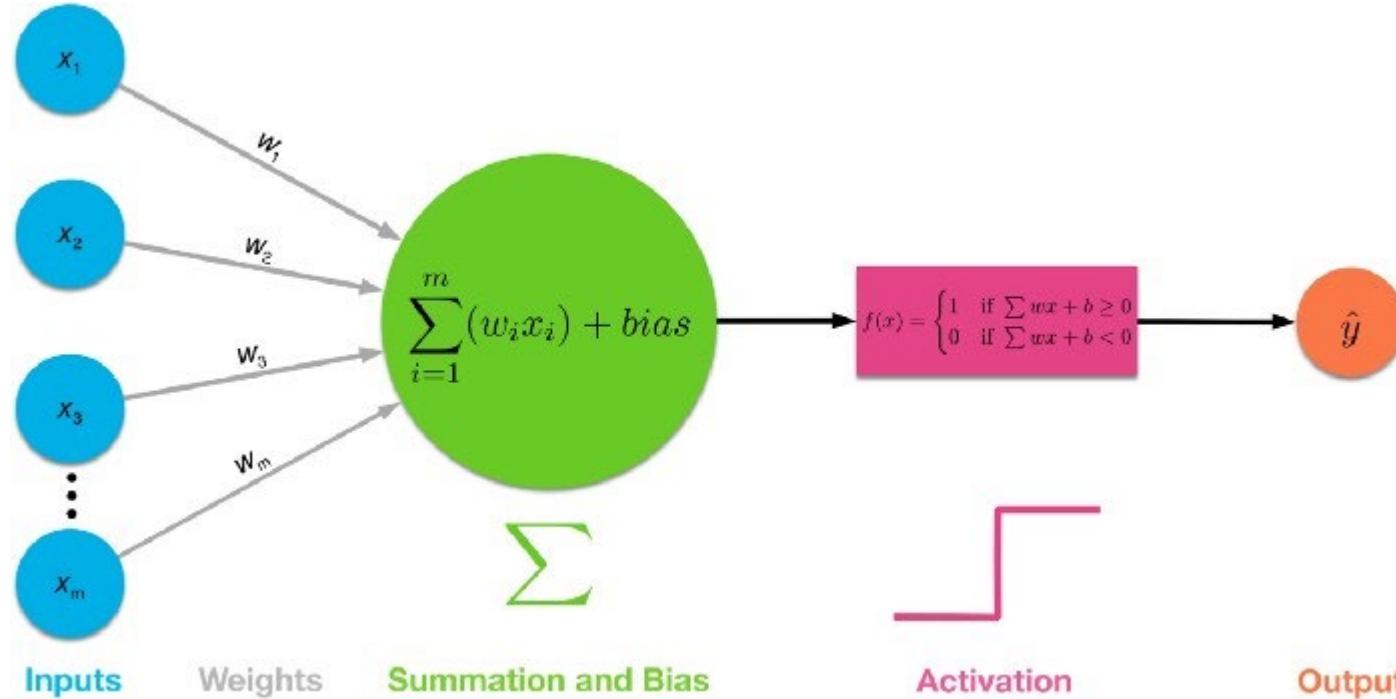
# Agenda

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- Recap on
  - ANN
  - Perceptron, MLP
- CNN



# Single-layer Perceptron Network



Taken from: <https://towardsdatascience.com/multi-layer-neural-networks-with-sigmoid-function-deep-learning-for-rookies-2-bf464f09eb7f>

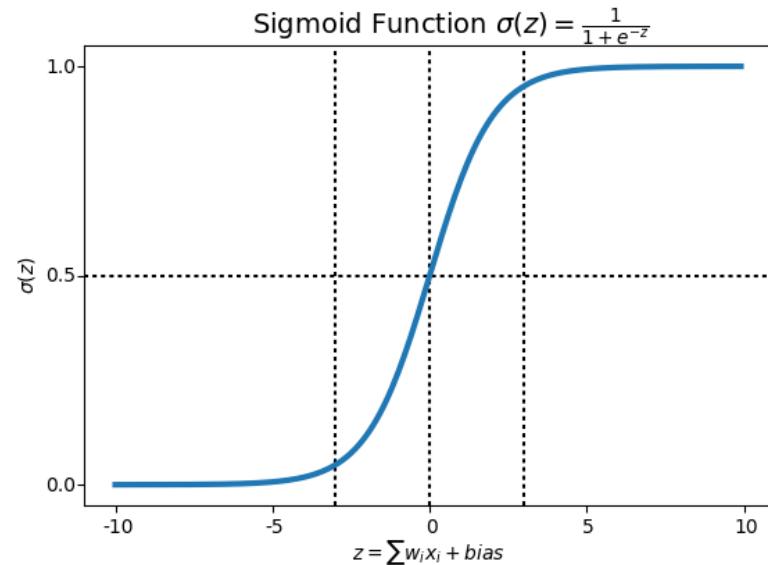
# Activation Functions

Sometimes, activation function is as simple as:

$$Output = \begin{cases} 1 & \text{if } \sum w_i x_i + b \geq 0 \\ 0 & \text{if } \sum w_i x_i + b < 0 \end{cases}$$

Most commonly used Activation function is the Sigmoid function:

$$\sigma(z) = \frac{1}{1+e^{-z}}$$

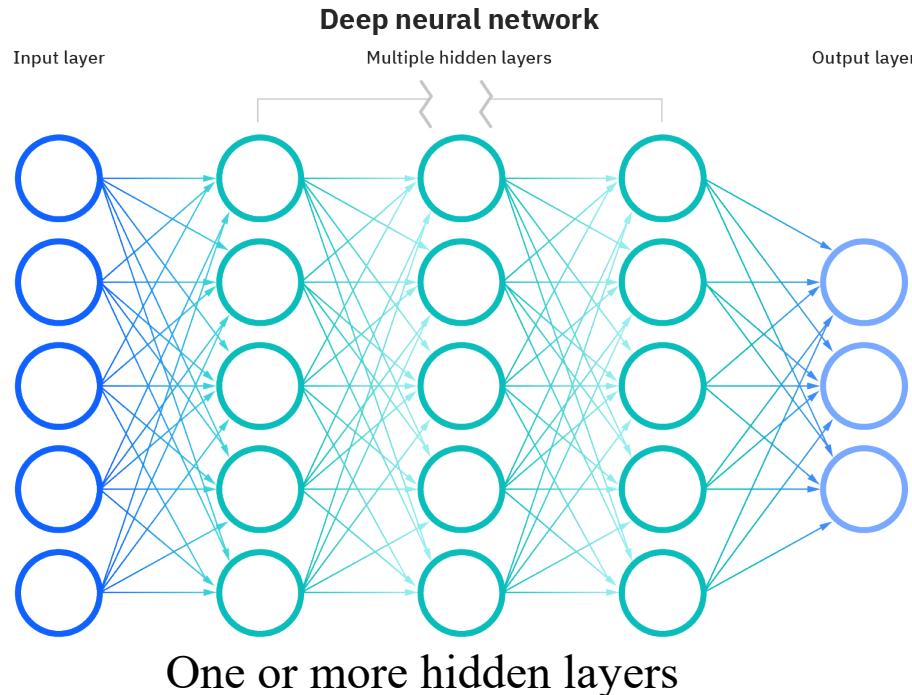


# Activation Functions

- Sigmoid
  - $f(x) = \frac{1}{1+ e^{-x}}$
  - Maps values between 0 and 1, often used in binary classification
- Tanh
  - $f(x) = \frac{e^x - e^{-x}}{e^x + e^{-x}}$
  - Maps values between -1 and 1, often used in hidden layers
- ReLU (Rectified Linear Unit)
  - $f(x) = \max(0, x)$
  - Only outputs positive values
- Softmax
  - Used in multi-class classification, it outputs probabilities summing up to 1



# Multi-layer Perceptron



## Some of the parameters

- `hidden_layer_sizes`: specify the number of layers and the number of nodes in each layer.  
`hidden_layer_sizes=(5, 3)`  
Means we have 2 hidden layers, first one with 5 nodes and second one with 3 nodes.
- `activation`: activation function

Check [https://scikit-learn.org/stable/modules/generated/sklearn.neural\\_network.MLPClassifier.html](https://scikit-learn.org/stable/modules/generated/sklearn.neural_network.MLPClassifier.html) to see all parameters

Picture taken from <https://www.ibm.com/cloud/learn/neural-networks>

# Types of Neural Networks

- Perceptron
  - single neuron
  - Single layer perceptron can only learn linearly separable problems
- Multi-layer Perceptron
  - Input layer, one or more hidden layers, output layer
  - Feed-forward NN
    - Data flows only in one direction, without any feedback loops or recurrent connections.
  - Uses back propagation for training
    - Repeatedly adjust the weights to minimize the difference between actual output and the desired output
- Convolutional NN
  - Utilized for computer vision etc.
- Recurrent NN
  - For text processing

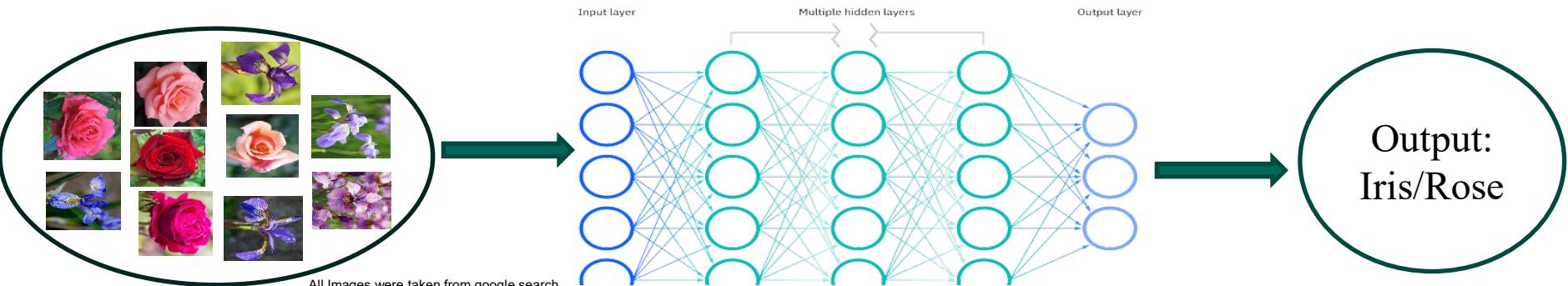


# Convolutional Neural Networks

Why we need it?

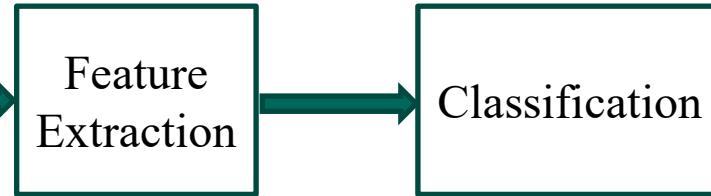


# Example – Iris vs Rose

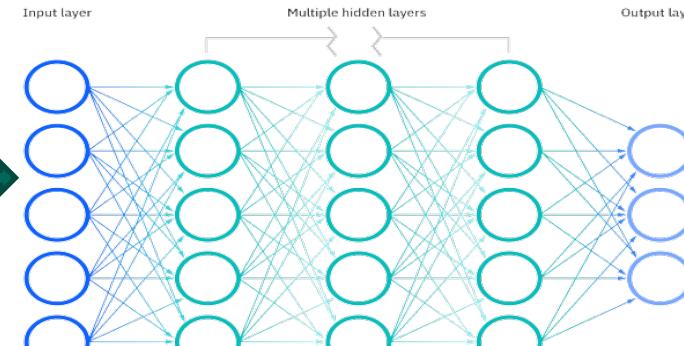


# Machine Learning vs Deep Learning - Example

Machine  
Learning  
model



Deep  
Learning  
model



Output:  
Cat/  
Not Cat

Output:  
Cat/  
Not Cat

# Image Classification

High number of inputs (for example, if the picture is 1600 X 1200, then  $1600 * 1200 * 3 = 5,760,000$  inputs – 5 million inputs)



If we have 1000 nodes in the first layer, then we will have  $5 \text{ million} * 1000$  weights, which is 5 billion weights

High computational and memory requirements

Can we use MLP for this problem? **NO**

Solution: Convolutional Neural Network

Pic taken from: <http://wallpaperstone.blogspot.com/2012/03/meow-meow-cat-wallpapers.html>

# Sample Problems to Solve in Vision

- Image classification
  - take an input picture, classify it as a cat or not
- Object Detection
  - For self-driving cars, find objects around

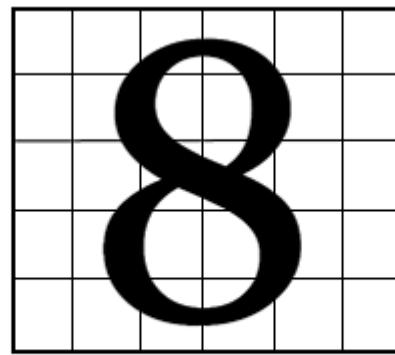


# Convolutional Neural Network

- Feed forward NN
- Generally used to analyze images
- Done by processing images in the form of arrays of pixel values



Real Image of the digit 8



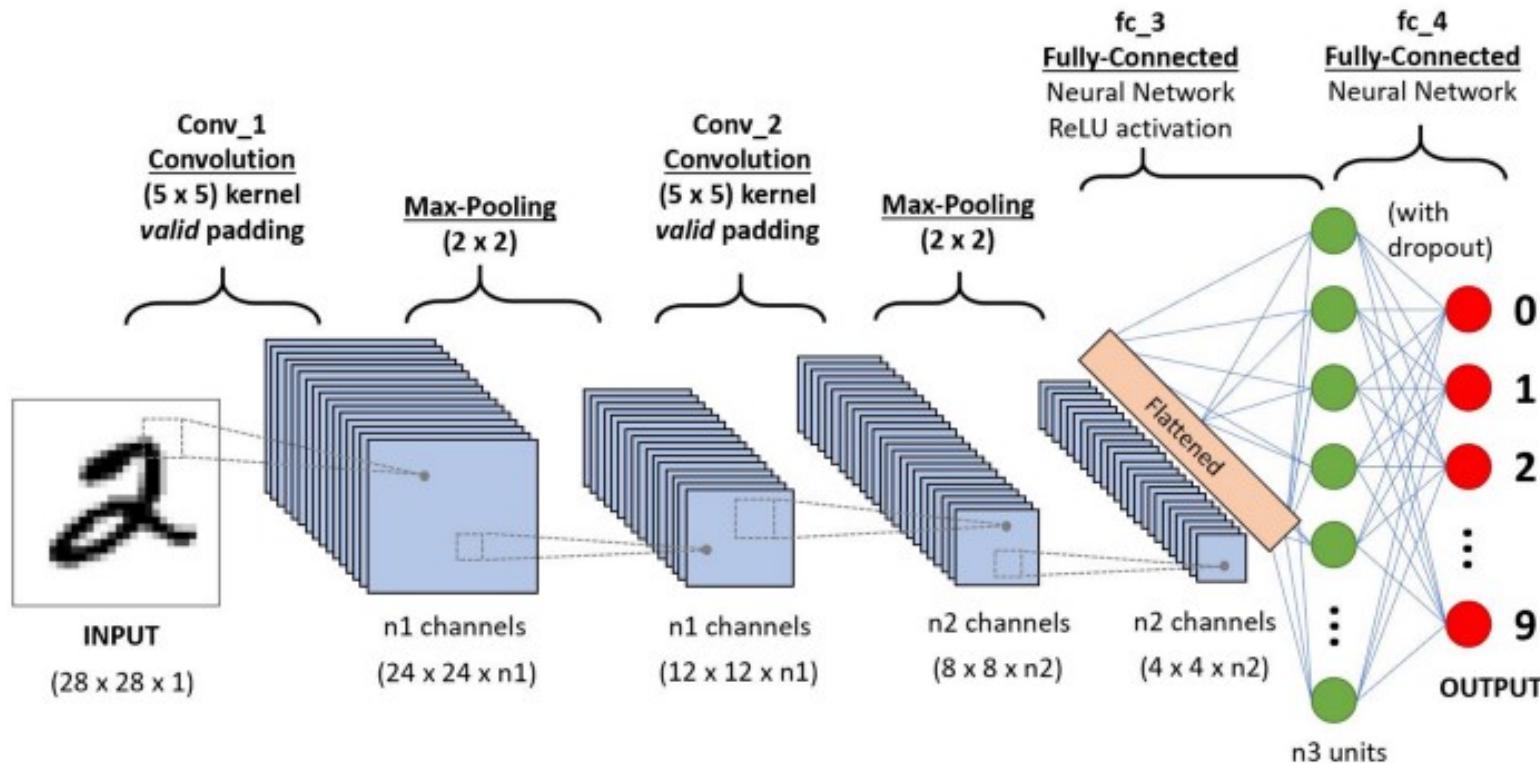
Represented in the form  
of an array



0	0	1	1	0	0
0	1	0	0	1	0
0	0	1	1	0	0
0	1	0	0	1	0
0	0	1	1	0	0

Digit 8 represented in the form  
of pixels of 0's and 1's

# Convolutional Neural Network



Taken from: <https://towardsdatascience.com/a-comprehensive-guide-to-convolutional-neural-networks-the-eli5-way-3bd2b1164a53>



# Convolutional Neural Network

Objective: reduce the images into a form that is easier to process, without losing critical features that helps in prediction

## Terminologies

- Convolution
- Filter
- Padding (Valid or Same)
- Stride
- Pooling (Max-pooling or average-pooling)



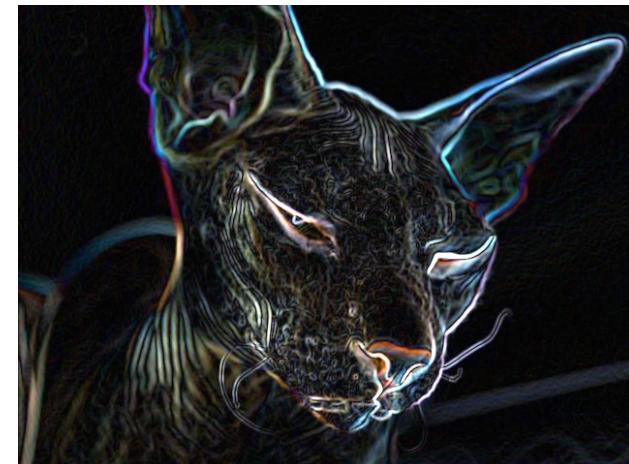
# Edge Detection



Cat – Original Picture



Basic edge filters applied to the  
greyscale image of cat



Basic edge filters applied to the  
RGB image of cat

Picture taken from: <https://austingwalters.com/edge-detection-in-computer-vision/>

# Edge Detection

Based on the variation in light intensity at different parts of the image, we should be able to find:

- Vertical edges
- Horizontal edges
- Edges at different angles

These edges give us important information!



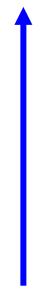
# Convolution

Convolve the image matrix with a filter, which is another matrix.

0 1	3 0	4 -1	4	3	0
0 1	4 0	5 -1	5	3	0
0 1	0 0	2 -1	2	0	0
0	3	5	5	4	0
1	4	5	5	4	1
2	4	4	5	5	0

6 x 6 image

\*



Convolution operator

1	0	-1
1	0	-1
1	0	-1

filter

=

-11			

Output image  
Reduced to 4 x 4

# Convolution

0	3 <sup>1</sup>	4 <sup>0</sup>	4 <sup>-1</sup>	3	0
0	4 <sup>1</sup>	5 <sup>0</sup>	5 <sup>-1</sup>	3	0
0	0 <sup>1</sup>	2 <sup>0</sup>	2 <sup>-1</sup>	0	0
0	3	5	5	4	0
1	4	5	5	4	1
2	4	4	5	5	0

↑

1	0	-1
1	0	-1
1	0	-1

Convolution operator

=

-11	-4		

# Edge Detection Filters

1	0	-1
1	0	-1
1	0	-1

Vertical

1	1	1
0	0	0
-1	-1	-1

Horizontal

1	0	-1
2	0	-2
1	0	-1

Sobel

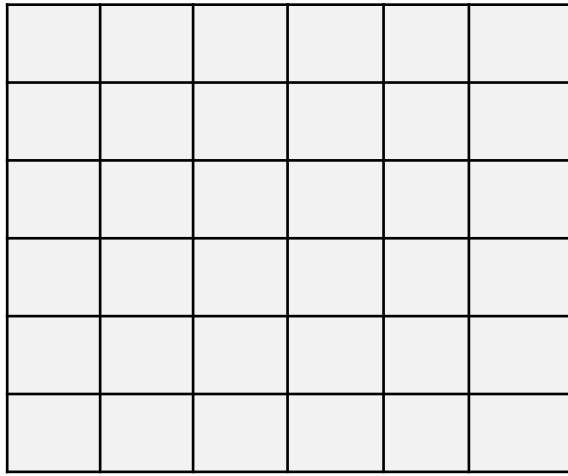
3	0	-3
10	0	-10
3	0	-3

Scharr

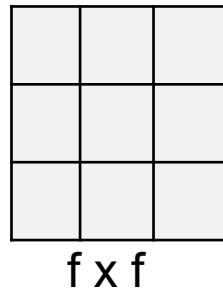
Can we have our own filters?

Yes, we can consider this filter as a parameter and learn them!

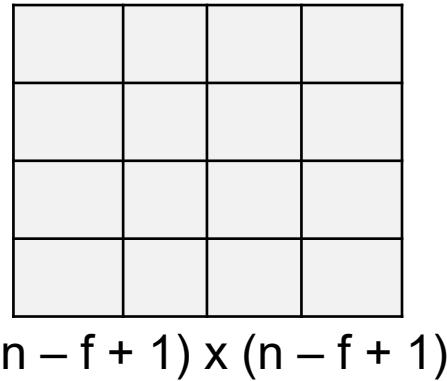
# Output of Convolution with filters



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Convolution operator

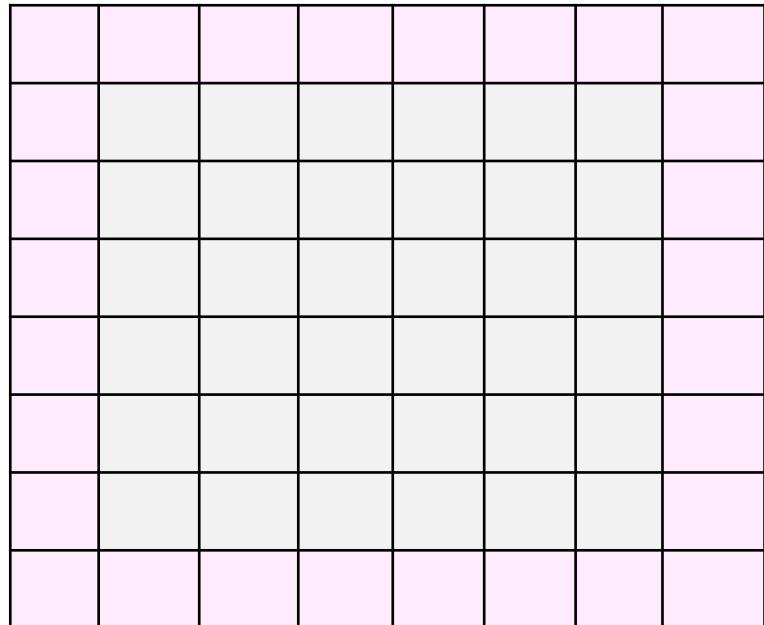
$f$  is conventionally odd number

# Padding

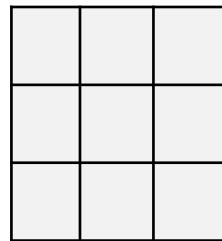
- Refers to the number of pixels added to an image
- Padding is added to the frame of the image to give more space for the filter to cover the image. Once padding is added, previous end pixels will be part of multiple 3x3 matrices.
- This is a process to make sure the size of the output is not less than that of the input (if we have a 6x6 image convoluted with a 3x3 filter, output will be 4x4. If we add one layer of padding around the picture, output for a 6x6 image will be another 6x6 image).



# Padding - Example

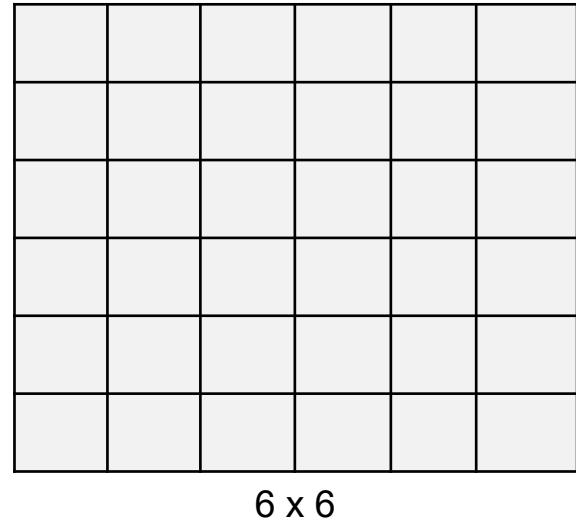


\*



3 x 3

=



8 x 8

Output:  $n + 2p - f + 1 \times n + 2p - f + 1$

# Valid vs Same Padding

- **Valid:** No padding
  - $n \times n$  image filtered with  $f \times f$  filter gives  $(n - f + 1) \times (n - f + 1)$  image
- **Same:** add padding such that output size should be the same as input size
  - $n + 2p - f + 1 = n$
  - $p = \frac{f-1}{2}$

# Strided Convolution

$4^2$	$3^3$	$5^3$	7	6	5	3
$7^1$	$7^0$	$8^1$	9	8	7	6
$4^{-1}$	$3^0$	$7^2$	8	6	4	3
6	7	8	5	6	2	3
2	3	4	7	5	4	1
0	2	3	1	5	7	2
0	0	2	4	3	1	0

\*

2	3	3
1	0	1
-1	0	2

=

57		

# Strided Convolution

4	3	5 <sup>2</sup>	7 <sup>3</sup>	6 <sup>32</sup>	5 <sup>3</sup>	3 <sup>3</sup>
7	7	8 <sup>1</sup>	9 <sup>0</sup>	8 <sup>11</sup>	7 <sup>0</sup>	6 <sup>1</sup>
4	3	7 <sup>-1</sup>	8 <sup>0</sup>	6 <sup>21</sup>	4 <sup>0</sup>	3 <sup>-2</sup>
6	7	8	5	6	2	3
2	3	4	7	5	4	1
0	2	3	1	5	7	2
0	0	2	4	3	1	0

\*

2	3	3
1	0	1
-1	0	2

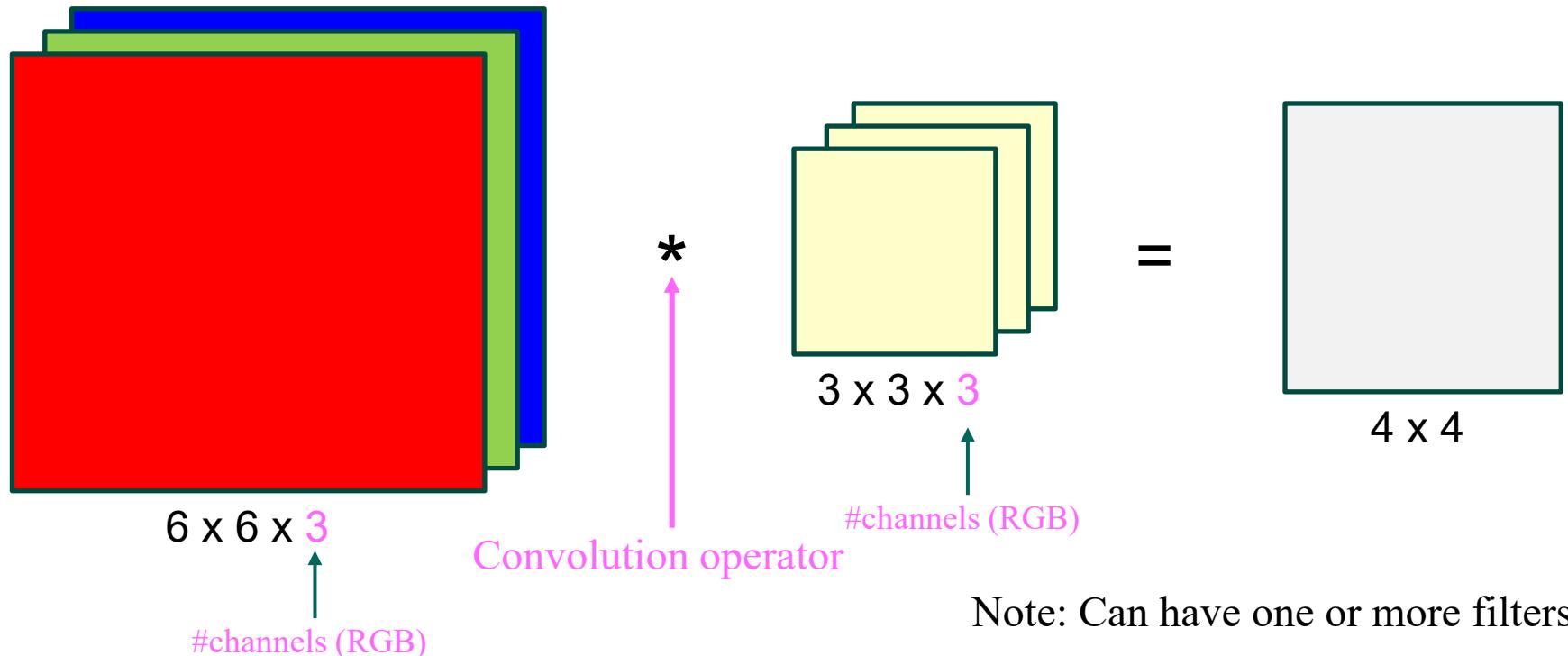
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57	70	50

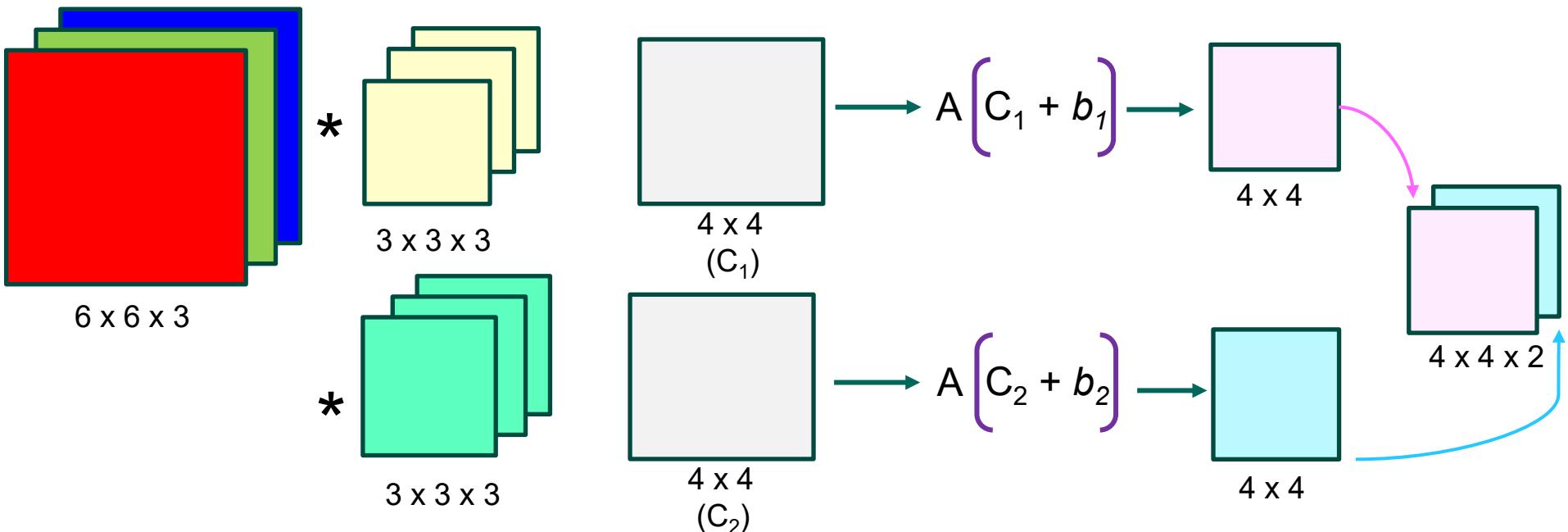
$n \times n$  image convolve with an  $f \times f$  filter  
with a padding  $p$  and stride  $s$ , output will be

$$\left\lfloor \frac{n + 2p - f}{s} + 1 \right\rfloor \times \left\lfloor \frac{n + 2p - f}{s} + 1 \right\rfloor$$

# Convolutions on RGB Images



# One Layer of a CNN



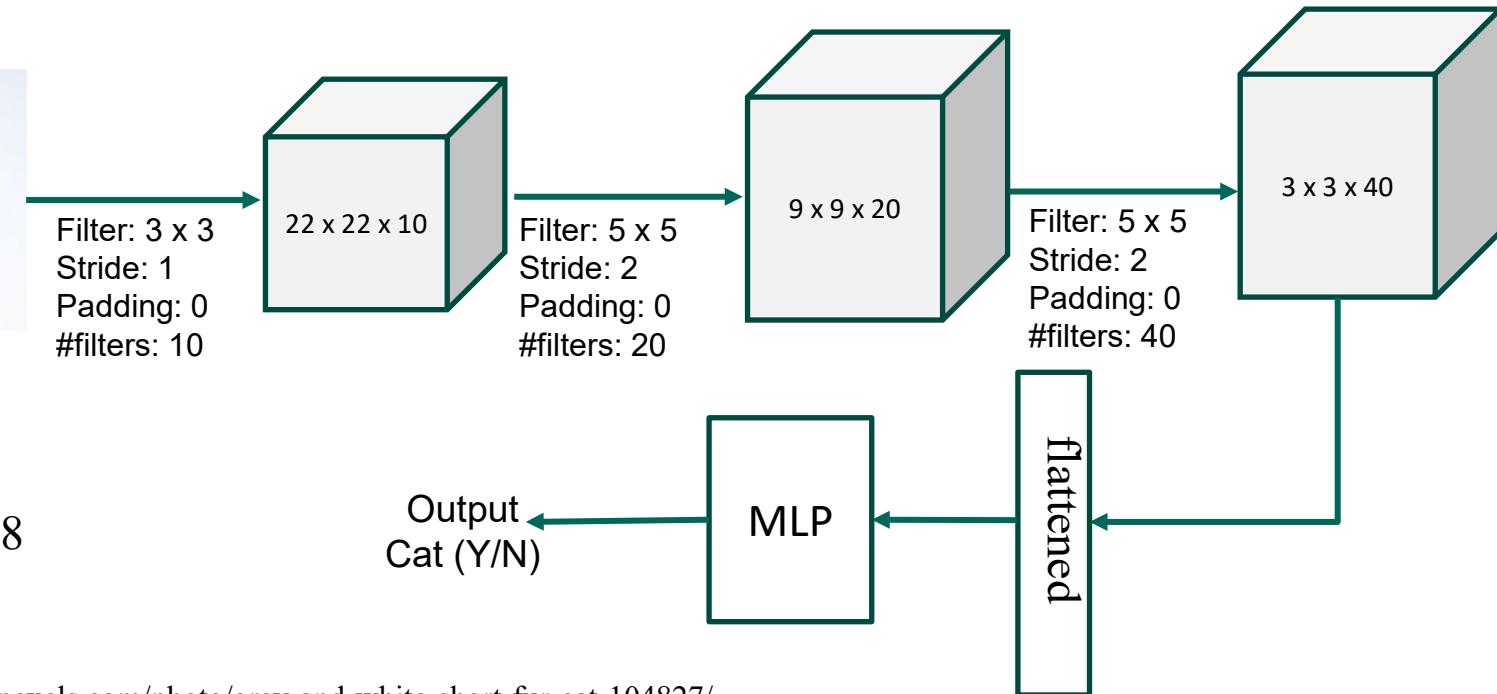
In this example, we have 2 filters. We can have more!



# Example



24 x 24 x 3



$$24 * 24 * 3 = 1728$$

reduced to

$$3 * 3 * 40 = 360$$

Pic taken from <https://www.pexels.com/photo/grey-and-white-short-fur-cat-104827/>

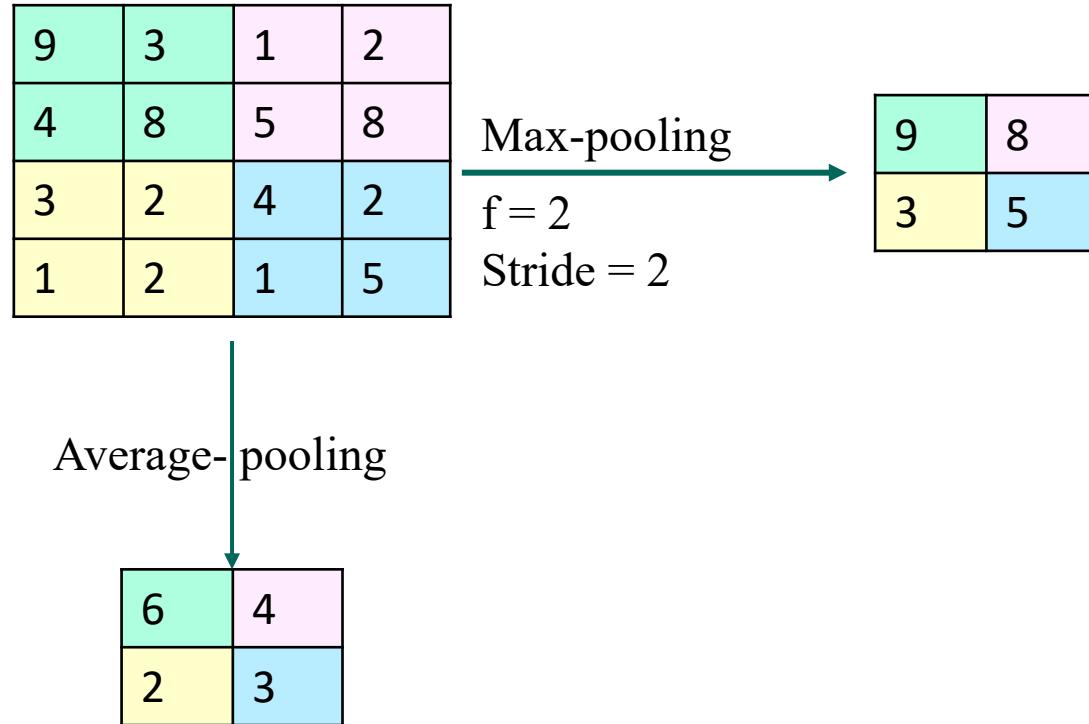
# Types of Layers in a CNN

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- Convolution
- Pooling
- Fully Connected



# Pooling Layers



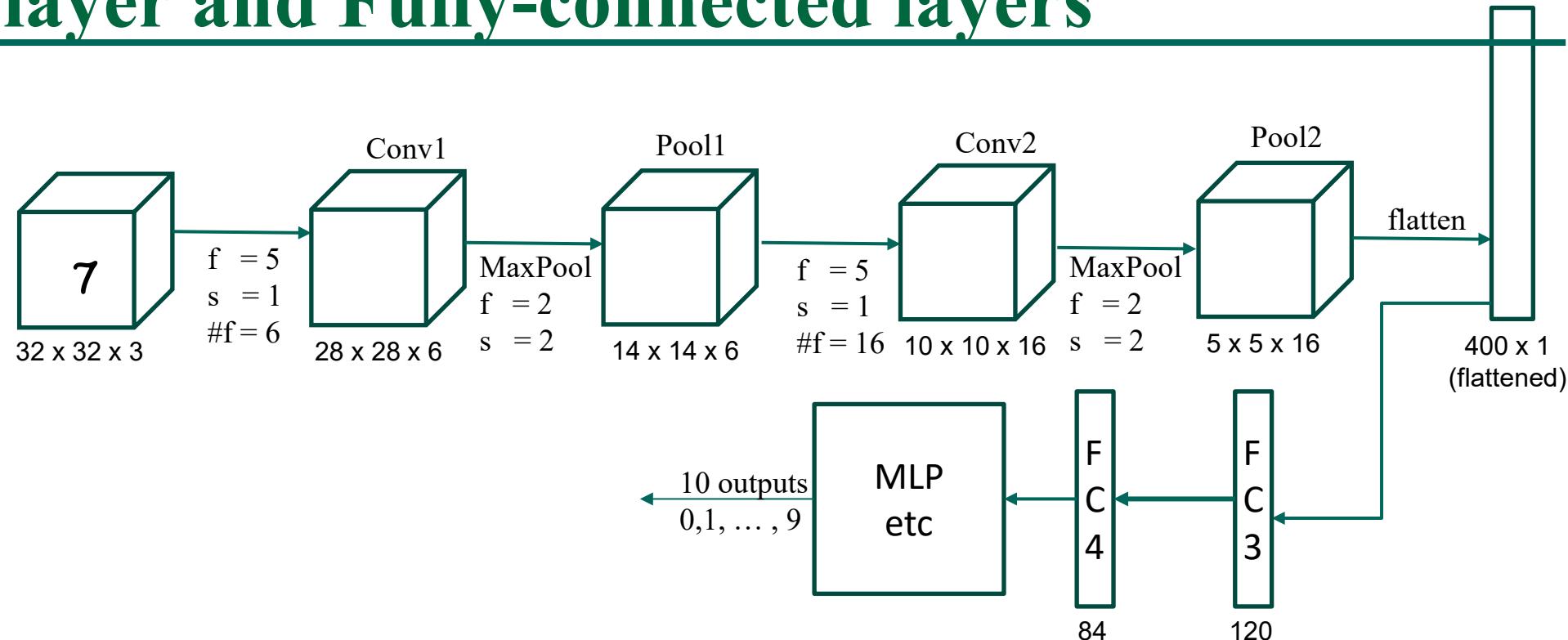
# Benefits of Pooling

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- Reduces dimensions and computation
- Reduces overfitting as there are less parameters
- Makes the model tolerant towards small variations and distortions
- Filters all important features and filters out noise



# Example with Convolution layer, Pooling layer and Fully-connected layers



# Convolution Operation - Summary

- Objective is to extract high-level features like edges from the input image
- Can have multiple convolution layers
- Conventionally, first ConvLayer captures low level features like edges, color, gradient orientation etc.
- Reduce the size without losing relevant information
- Once it is reduced, the output matrix will be flattened and feed it to some classifiers like MLP



# References

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- <https://towardsdatascience.com/a-comprehensive-guide-to-convolutional-neural-networks-the-eli5-way-3bd2b1164a53>
- <https://medium.com/swlh/convolutional-neural-networks-22764af1c42a>
- <https://austingwalters.com/edge-detection-in-computer-vision/>
- <https://www.geeksforgeeks.org/machine-learning/activation-functions-neural-networks/>

