

SE 3 : TESTING

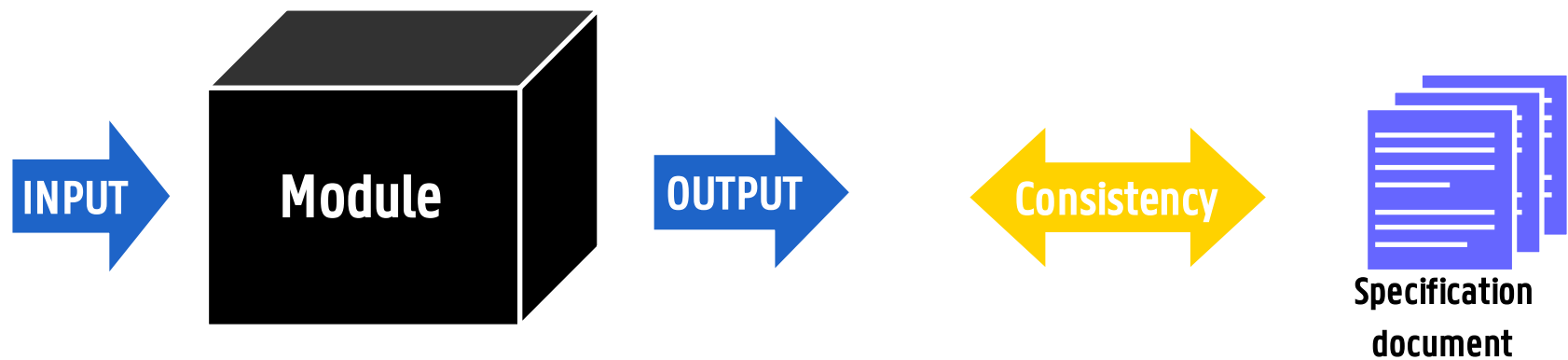
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1. TYPES OF TESTS

BLACK-BOX TESTING

= test to specifications

- ignore the code itself
- based on specification document
- = input/output testing
- after informal testing by programmer
- problem : combinatorial explosion of test cases !



BLACK-BOX TESTING

Techniques

- add test cases to detect NEW possible error
- keep track of test cases for regression testing

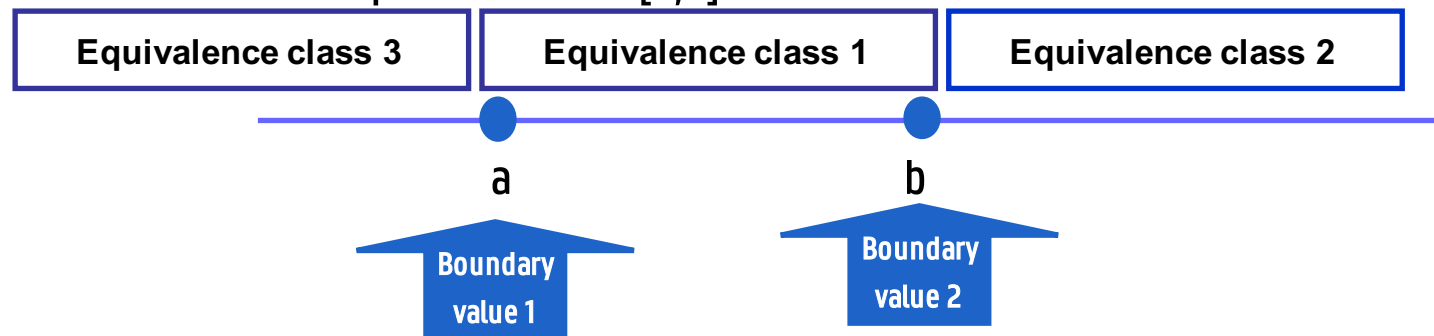
Equivalence and boundary analysis

- Partition input space into equivalence classes
- Take (at least) 1 test case for each class
- Test “boundary” values

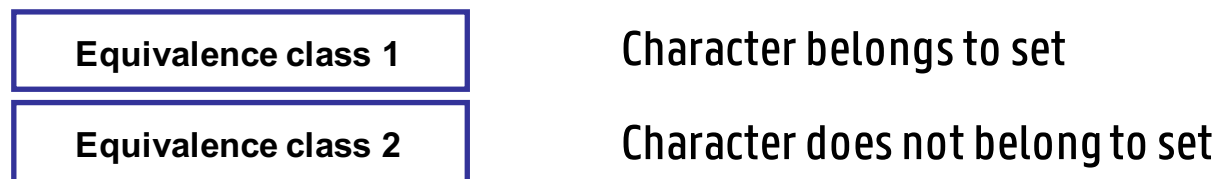
BLACK-BOX TESTING

Examples

1. Numerical input in interval $[a,b]$



2. Character input belonging to predefined set



BLACK-BOX TESTING

Problem

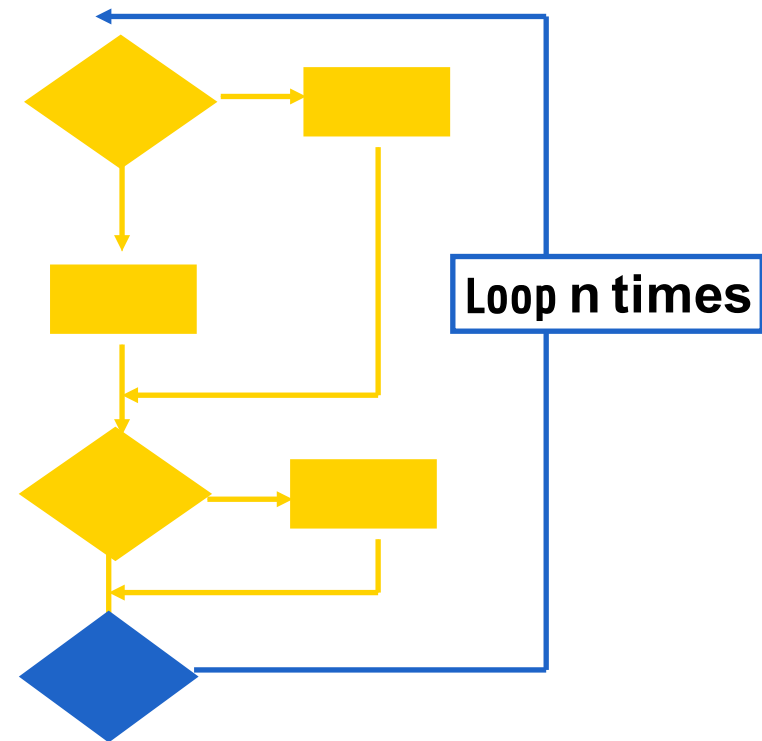
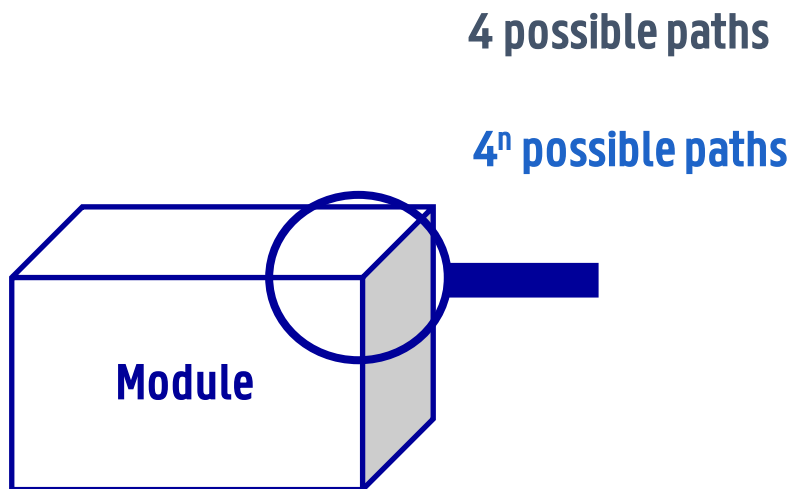
A product reads in two positive real numbers a and b , where a in $[0,100]$ and b in $]10,200[$. A third real number c is read, with $c > 0$. In addition a command is read. There are 10 possible commands.

How many test cases are necessary for black box testing ?

WHITE-BOX TESTING (GLASS BOX TESTING)

= test to code

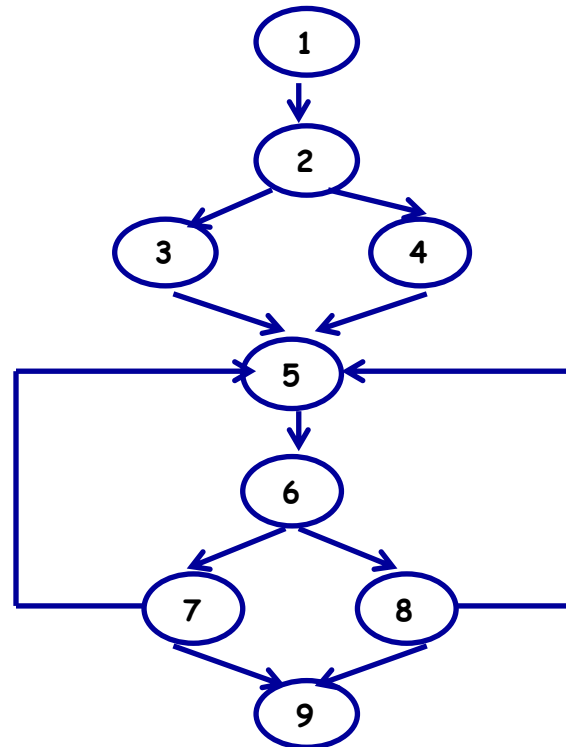
- Test every possible path through the module
- Combinatorial problems !
- Does not reveal all possible problems !



CONTROL FLOW GRAPH

- nodes are statements or groups of statements executed in sequence
- edges : control transfer between statement groups

```
public static int f(int n) {  
1:   int a=0;  
2:   if(n%2==0) {  
3:       a=1;  
   } else {  
4:       a=2;  
   }  
5:   while(a<n) {  
6:       if(a%2==0) {  
7:           a=2*a+1;  
           }  
           else {  
8:               a*=2;  
           }  
   }  
9:   return a;  
}
```



COVERAGE TECHNIQUES

- statement coverage
 - = node coverage in control graph
- branch coverage
 - = edge coverage in control graph
- multiple condition coverage
 - = extended version of branch coverage
- cyclomatic coverage
 - = limited set (base set) of path coverage
- all paths coverage
 - = cover all paths in control graph

JUNIT

= test framework for unit testing

“Never in the field of software development was so much owed by so many to so few lines of code”. [M. Fowler]

“The jewel on the crown of XP” (philosophy : code a bit – test a bit)

[freely downloadable from <http://www.junit.org/>]

“Testrunner” :

- runs test suites (= set of test cases, can be composed of other suites)
- reports results (textual or graphical UI)
 - test case gives **FAILURES** == produces the wrong result
 - wrong return value
 - not throwing expected exception
 - test case gives **ERRORS** == throws unexpected exceptions
- each TestCase has at least 1 call to assert-method
Assert.assertTrue(<actual boolean result>);
Assert.assertEquals(<actual result>,<expected result>);

JUNIT

- Annotations

method to test : `@Test`

fixtures

setup method : `@Before`

teardown method : `@After`

expensive resources (e.g. database connection)

construct : `@BeforeClass` (static)

cleanup : `@AfterClass` (static)

- testing exceptions

`@Test(expected=IndexOutOfBoundsException.class)`

`public void empty() {`

`ArrayList l=new ArrayList();`

`l.get(-1);`

`}`

-Timeout (prevent endless loop)

`@Test(timeout = 100)`

-Ignoring test case: `@Ignore`

- obsolete test cases

- Tests take too long ...

TEST RUN LOGIC

```
import org.junit.*;
public class Test2 {
    @BeforeClass
    public static void setUpBeforeClass() throws Exception {System.out.println("setUpBeforeClass");}
    @AfterClass
    public static void tearDownAfterClass() throws Exception {System.out.println("tearDownAfterClass");}
    @Before
    public void setUp() throws Exception {System.out.println("setUp");}
    @After
    public void tearDown() throws Exception {System.out.println("tearDown");}
    @Test
    public void test1() {System.out.println("test1");}
    @Test
    public void test2() {System.out.println("test2");}
}
```

setUpBeforeClass
setUp
test1
tearDown
setUp
test2
tearDown
tearDownAfterClass

ASSERTIONS

```
import static org.junit.Assert.*;
```

fail(String)

Let the method fail, might be usable to check that a certain part of the code is not reached.

assertTrue(true);

True

assertEquals([String message], expected, actual)

Test if the values are the same.

Note: for arrays the reference is checked not the content of the arrays

assertEquals([String message], expected, actual, tolerance)

Usage for float and double; the tolerance are the number of decimals which must be the same

assertNull([message], object)

Checks if the object is null

assertNotNull([message], object)

Check if the object is not null

assertSame([String], expected, actual)

Check if both variables refer to the same object

assertNotSame([String], expected, actual)

Check that both variables refer not to the same object

assertTrue([message], boolean condition)

Check if the boolean condition is true.

JUNIT-TESTING

Annotate test with @Test

Test cases spread over multiple classes

- modular testing (building incremental test sets)
- reusing part of the test code

```
import org.junit.*;
import org.junit.runner.*;
import org.junit.runners.*;
@RunWith(Suite.class)
@Suite.SuiteClasses({
    A.class,
    B.class,
    C.class,
})

public class TestSuite {

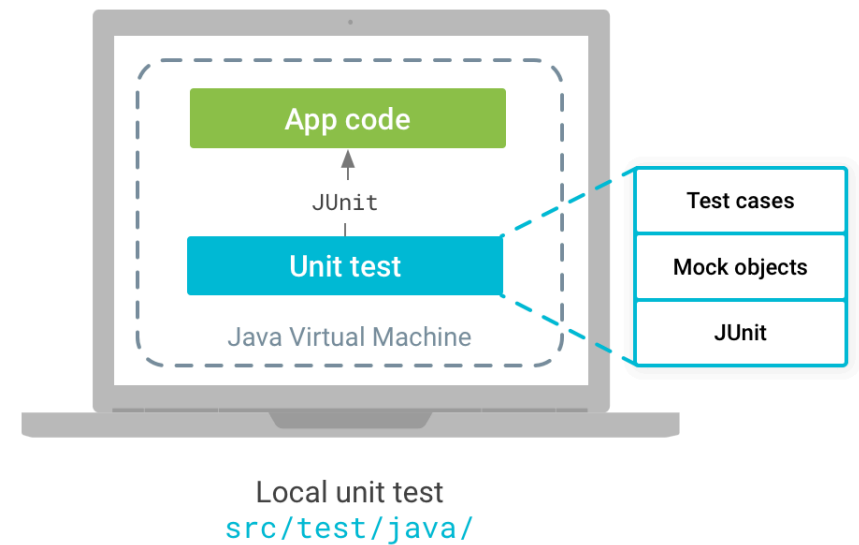
}
```

2. TESTING IN ANDROID

- POJO-TESTS
- INSTRUMENTED TESTS

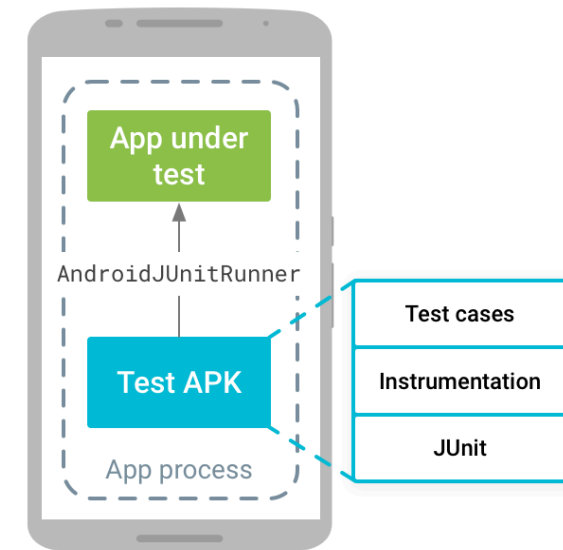
TYPES OF TESTS : LOCAL TESTING

- runs on standard JVM, without using Android dependencies
- Android package replaced by Exception-throwing methods
- used to reveal logical errors fast
 - avoid complexity of hardware setup
 - avoid overhead of emulation



TYPES OF TESTS : INSTRUMENTED TEST

- code runs on actual device or emulator
- uses “real” Android software
- test for situations that can not be tested through mocking
 - response time
 - interaction with sensor hardware
- ...



Instrumented test
[src/androidTest/java/](#)

TYPES OF TESTS : USER INTERFACE TESTS

- mimic user interaction programmatically
- intercept interaction to UI-widgets
- Espresso-library : test scenario
 - find the view(s)
 - perform some actions on (number of) view(s)
 - check the result

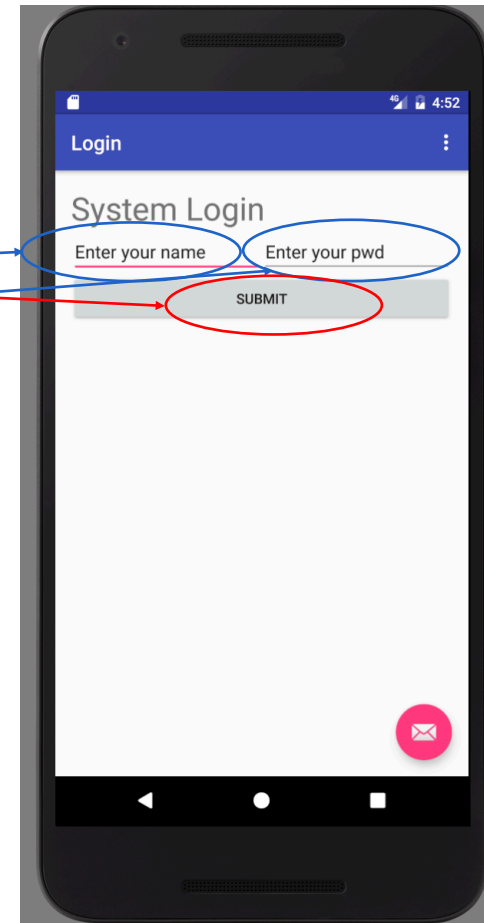
SIMPLE EXAMPLE : LOGIN

```
public class MainActivity extends AppCompatActivity{
```

```
    public void checkLogin(View view){  
        String login = ((EditText) findViewById(R.id.editText)).getText().toString();  
        String pwd = ((EditText) findViewById(R.id.editText2)).getText().toString();  
        TextView v = (TextView) findViewById(R.id.textView);  
        Rule[] r = new Rule[]{new CapitalLoginCheck(),  
                               new CapitalPWDCheck(),  
                               new DBchecker()};  
        LoginChecker l = new LoginChecker(r);  
        v.setText(l.check(login, pwd));  
    }
```

```
@Override
```

```
protected void onCreate(Bundle savedInstanceState) {  
    ... standard Android ...  
}
```



SIMPLE EXAMPLE : LOGIN

```
public class LoginChecker {  
    private Rule[] rule;  
    public LoginChecker(Rule[] r){  
        this.rule = r;  
    }  
    public String check(String login, String pwd){  
        for(Rule r:rule){  
            String result = r.isValid(login, pwd);  
            if(!(result.equals("OK"))) {  
                return result;  
            }  
        }  
        return "OK";  
    }  
}
```

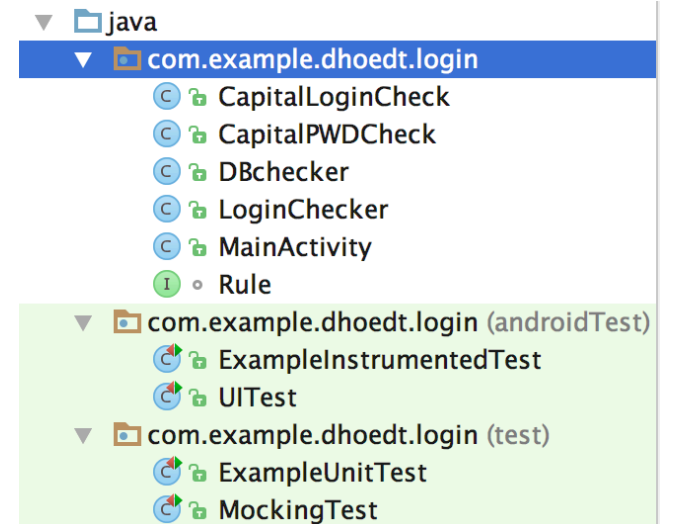
```
interface Rule{  
    String isValid(String login, String pwd);  
}  
public class CapitalLoginCheck implements Rule {  
    public String isValid(String login, String pwd){  
        if(login.equals(login.toUpperCase())) {  
            return "check CAPS lock in login field !";  
        } else {  
            return "OK";  
        }  
    }  
}
```

```
public class CapitalPWDCheck implements Rule {  
    public String isValid(String login, String pwd){  
        if(pwd.equals(pwd.toUpperCase())) {  
            return "check CAPS lock in pwd field !";  
        } else {  
            return "OK";  
        }  
    }  
}
```

```
public class DBchecker implements Rule {  
    public String isValid(String login, String pwd){  
        // something complex, Android dependent ...  
        return "OK";  
    }  
}
```

1. LOCAL UNIT TESTS (NO MOCKING)

```
public class ExampleUnitTest {  
    @Test  
    public void capitalLoginCheck() throws Exception {  
        CapitalLoginCheck capitalLogin = new CapitalLoginCheck();  
        assertEquals(capitalLogin.isValid("AAAAAA","BBBB"),"check CAPS lock in login field !");  
        assertEquals(capitalLogin.isValid("AAAAa","BBBB"),"OK");  
    }  
    @Test  
    public void capitalPwDCheck() throws Exception {  
        CapitalPwDCheck capitalPwD = new CapitalPwDCheck();  
        assertEquals(capitalPwD.isValid("AAAAAA","BBBB"),"check CAPS lock in pwd field !");  
        assertEquals(capitalPwD.isValid("AAAAA","BBBBb"),"OK");  
    }  
    @Test  
    public void addition_isCorrect() throws Exception {  
        assertEquals(4, 2 + 2);  
    }  
}
```



2. INSTRUMENTED TESTS (NO UI TESTING)

```
import android.content.Context;
import android.support.test.InstrumentationRegistry;
import android.support.test.runner.AndroidJUnit4;
import org.junit.Test;
import org.junit.runner.RunWith;
import static org.junit.Assert.*;

@RunWith(AndroidJUnit4.class)
public class ExampleInstrumentedTest {
    @Test
    public void capitalLoginCheck() throws Exception {
        CapitalLoginCheck capitalLogin = new CapitalLoginCheck();
        assertEquals(capitalLogin.isValid("AAAAAA","BBBB"),"check CAPS lock in login field !");
        assertEquals(capitalLogin.isValid("AAAAAa","BBBB"),"OK");
    }
    @Test
    public void capitalPWDCheck() throws Exception {
        CapitalPWDCheck capitalPwd = new CapitalPWDCheck();
        assertEquals(capitalPwd.isValid("AAAAAA","BBBB"),"check CAPS lock in pwd field !");
        assertEquals(capitalPwd.isValid("AAAAA","BBBBb"),"OK");
    }
}
```

2. INSTRUMENTED TESTS (UI TESTING - ESPRESSO)

```
@RunWith(AndroidJUnit4.class)
@LargeTest
public class UITest {
    @Rule
    public ActivityTestRule<MainActivity> mActivityRule = new ActivityTestRule<>(MainActivity.class);
    @Test
    public void testValidUser() throws Exception {
        onView(withId(R.id.editText)).perform(clearText(), typeText("Bart"), closeSoftKeyboard());
        onView(withId(R.id.editText2)).perform(clearText(), typeText("Pass"), closeSoftKeyboard());
        onView(withId(R.id.button)).perform(click());
        onView(withId(R.id.textView)).check(matches(withText("OK")));
    }
    @Test
    public void testCapitalLogin() throws Exception {
        onView(withId(R.id.editText)).perform(clearText(), typeText("BBBBBB"), closeSoftKeyboard());
        onView(withId(R.id.editText2)).perform(clearText(), typeText("PPPPP"), closeSoftKeyboard());
        onView(withId(R.id.button)).perform(click());
        onView(withId(R.id.textView)).check(matches(withText("check CAPS lock in login field !")));
    }
}
```

