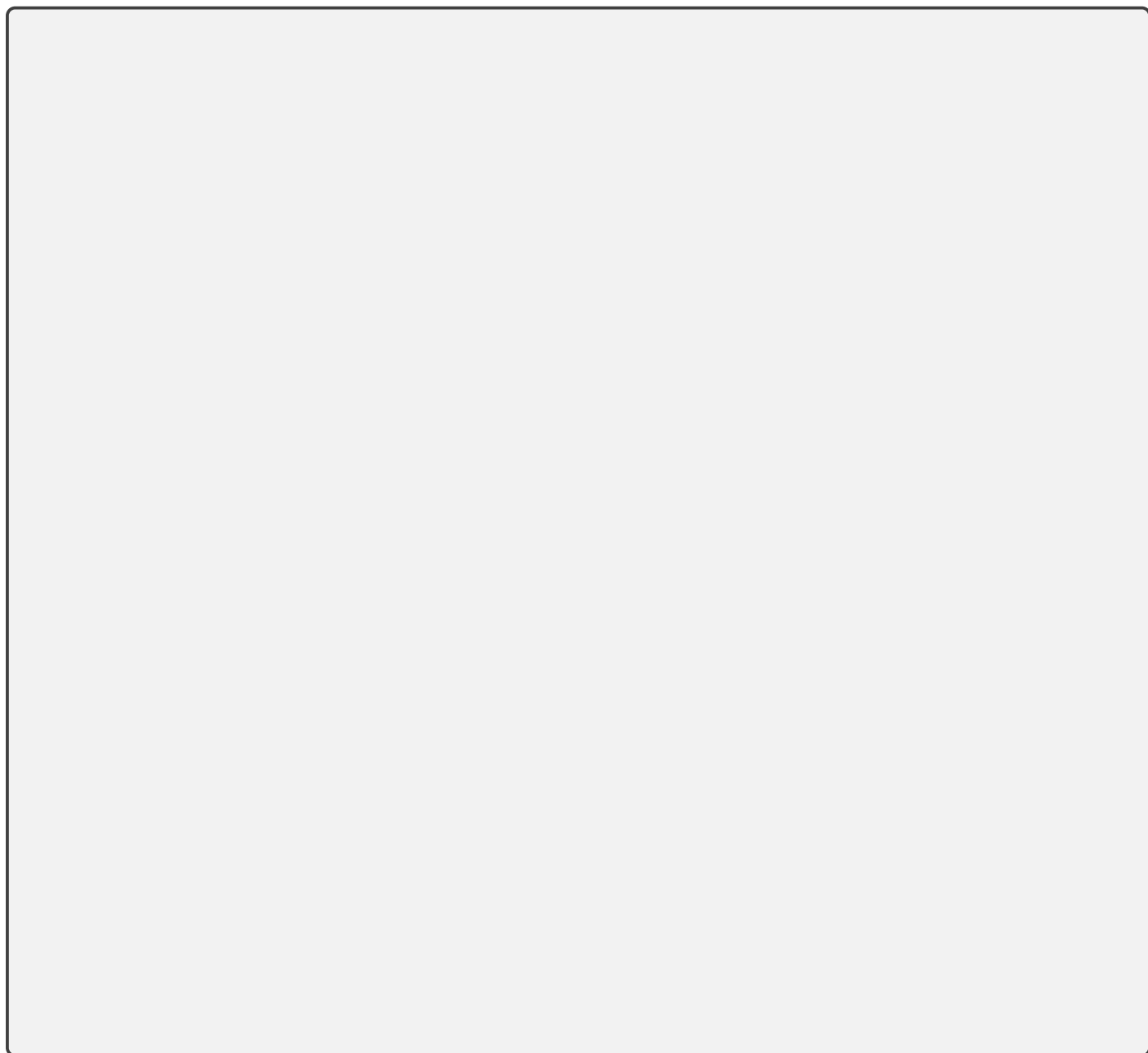


Tetris

?



start/restart

Points:

pause

turnLeft

turnRight

left

down

right

fulldown