

## HomeKit32

A modular smart-home automation framework for the Keyestudio Smart Home Kit (KS5009), powered by ESP32, BLE, MQTT and B4X.

### Overview

**HomeKit32** is a modular smart-home control system based on the Keyestudio Smart Home Kit (KS5009) and the Keyestudio ESP32 Plus microcontroller.

It provides real-time communication via BLE and MQTT, integrates 13 sensors and actuators, and exposes a clean, structured protocol for external applications.

The firmware is written in B4R, with performance-critical functionality implemented in wrapped C++ libraries.

Client applications currently exist for B4J (HMI & Blockly), B4A and Python to complete the cross-platform ecosystem.

**HomeKit32** is ideal for education, prototyping, IoT experiments, and as a reference architecture for a clean, extensible, multi-protocol smart-home system.

### **IMPORTANT**

This example is for educational & personal use only.

It is NOT meant to be used for commercial purposes, nor to replace the original device.

# Keyestudio Smart Home Kit ESP32



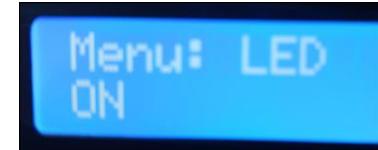
ESP32 Firmware: B4R  
Kit fully assembled: device 13 sensors and actuators.  
Project modular structure with dedicated component libraries (C++ wrapped or b4xlib).  
Communication modes with clients BLE or WiFi + MQTT.

## Integrated Menu

Button left select menu item displayed on the LCD1602 (top row).  
Button right select menu item state (bottom row).

Example:

Menu: LED, state ON or OFF

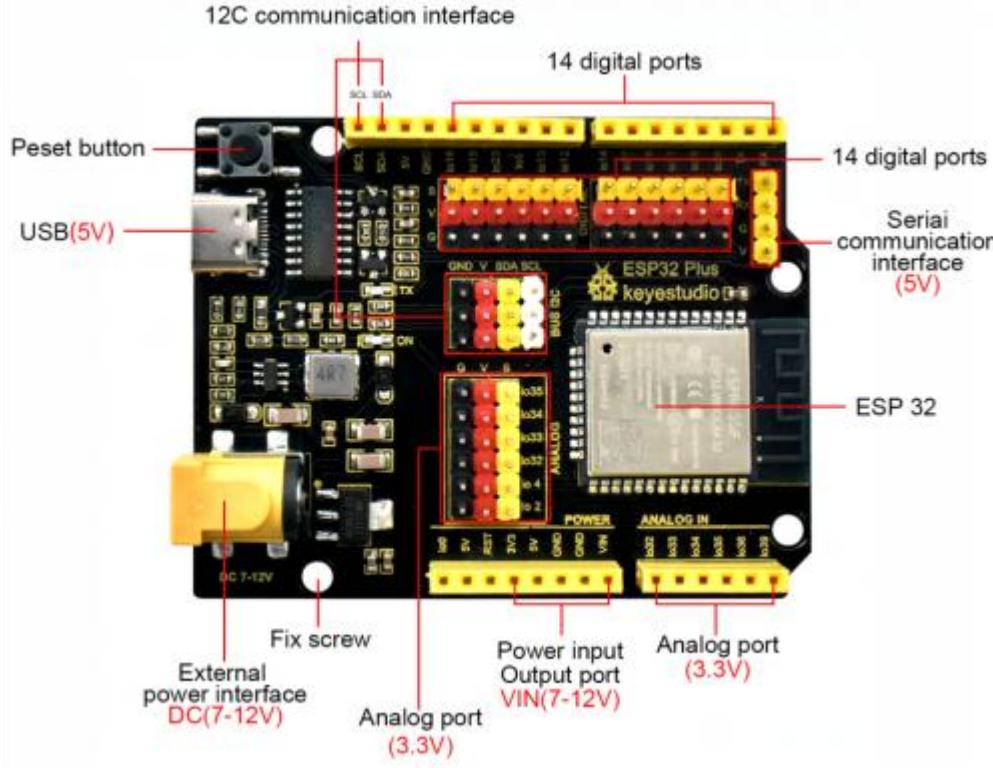


## RFID

Open or closed door when touched with tag holding group 2 and command 4.



# Keyestudio ESP32 Plus Pinout



## Communication

WiFi, MQTT  
BLE (UART)  
Serial (Arduino, B4R upload)

## Pin mapping

===== LEDs =====

Public ONBOARDLED\_PIN As Byte = 2

Public YELLOW\_LED\_PIN As Int = 12

Public RGB\_LED\_PIN As Int = 26

===== Buttons =====

Public BTN\_LEFT\_PIN As Int = 16

Public BTN\_RIGHT\_PIN As Int = 27

===== PIR Sensor (Motion) =====

Public PIR\_SENSOR\_PIN As Int = 14

===== DHT11 Temp + Hum =====

Public DHT11\_PIN As Int = 17

===== Moisture Sensor (Analog) =====

Public MOISTURE\_SENSOR\_PIN As Int = 34

===== Gas Sensor (Analog) =====

Public GAS\_SENSOR\_PIN As Int = 23

===== Audio =====

Public BUZZER\_PIN As Int = 25

===== Fan =====

Public FAN\_DIRECTION\_PIN As Int = 19

Public FAN\_SPEED\_PIN As Int = 18

===== Servos =====

Public SERVO\_WINDOW\_PIN As Int = 5

Public SERVO\_DOOR\_PIN As Int = 13

===== I2C Devices =====

Public RFID\_I2C\_ADDRESS As Byte = 0x28 ' RFID Mifare

Public LCD\_I2C\_ADDRESS As Byte = 0x27 ' LCD1602

[Source Keyestudio](#)

# B4J BLE Client HK32HMI

HomeKit32HMI v20251207

The screenshot shows a grid of tiles for controlling various devices:

- Row 1: Alarm (Cleared), Buzzer (Police), Clock icon, Fan (Off), Connect (switch icon)
- Row 2: Temperature (17 °C), Humidity (59 %RH), Moisture (0), Gas (Cleared), Door (Closed)
- Row 3: YellowLED (OFF), RGB LED (0, 0, 0), RGB LED (OFF), Motion (Detected), Window (Closed)

Below the tiles is an "Event Viewer" section displaying log entries:

- 10:48:47 - [HandleBLENotification] device=0D, {deviceid=13, command=2, value=1}
- 10:48:47 - [HandleBLENotification] payload=0D0201
- 10:48:43 - [HandleBLENotification] device=0D, {deviceid=13, command=2, value=0}
- 10:48:43 - [HandleBLENotification] payload=0D0200

At the bottom, it says: Keyestudio Smart Home Kit ESP32 Control by Robert W.B. Linn (c) 2025 MIT

HMI to control devices over BLE.

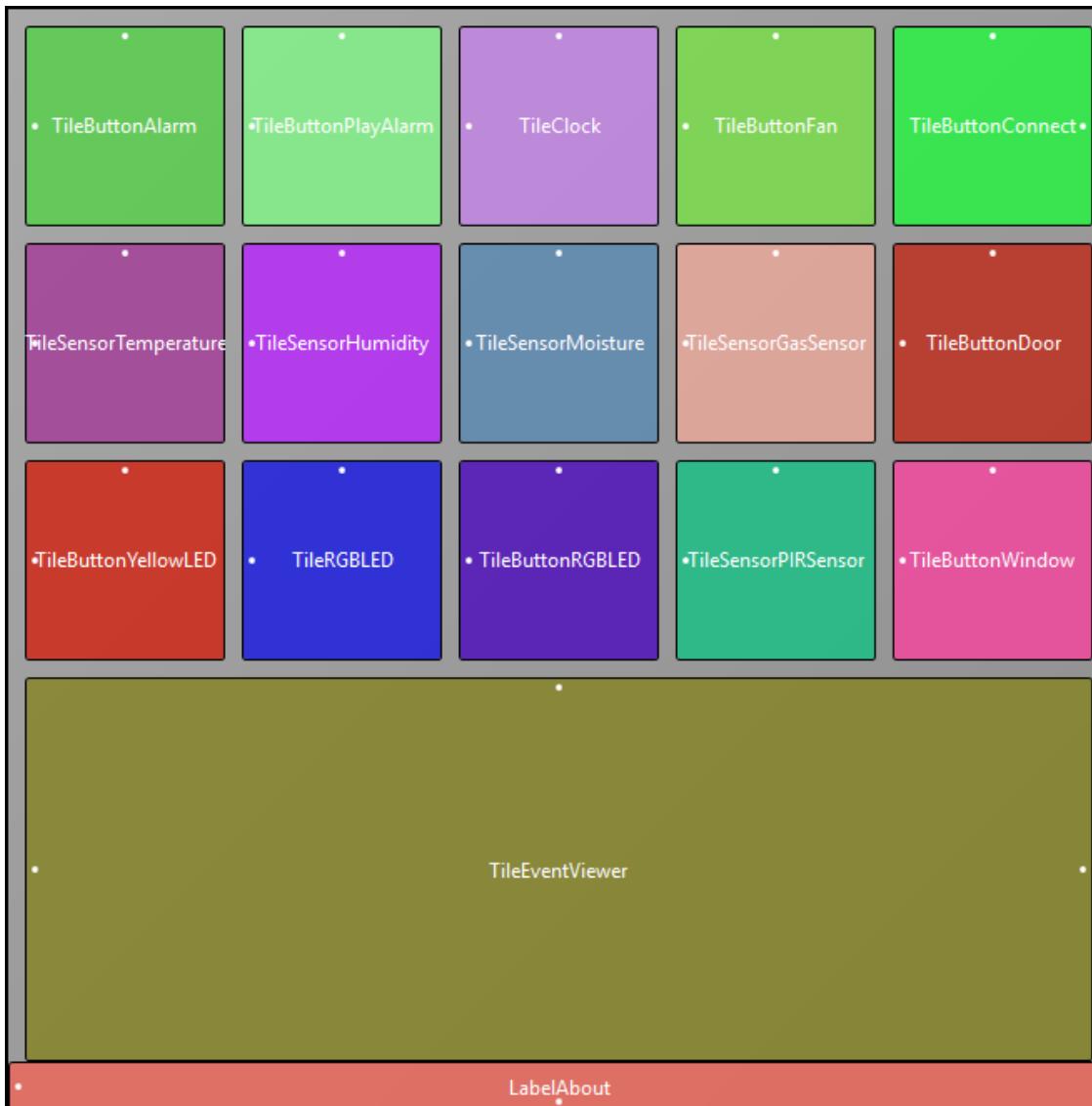
## B4J Project

- B4X Pages Project
- B4J Layout Single Page
- HMI Tiles (Custom Views)  
(Human-Machine Interface)  
Default 120px x 120px
- Event log (CustomListView)
- ISA-101 Guidelines aligned  
(Human-Machine Interface Design)

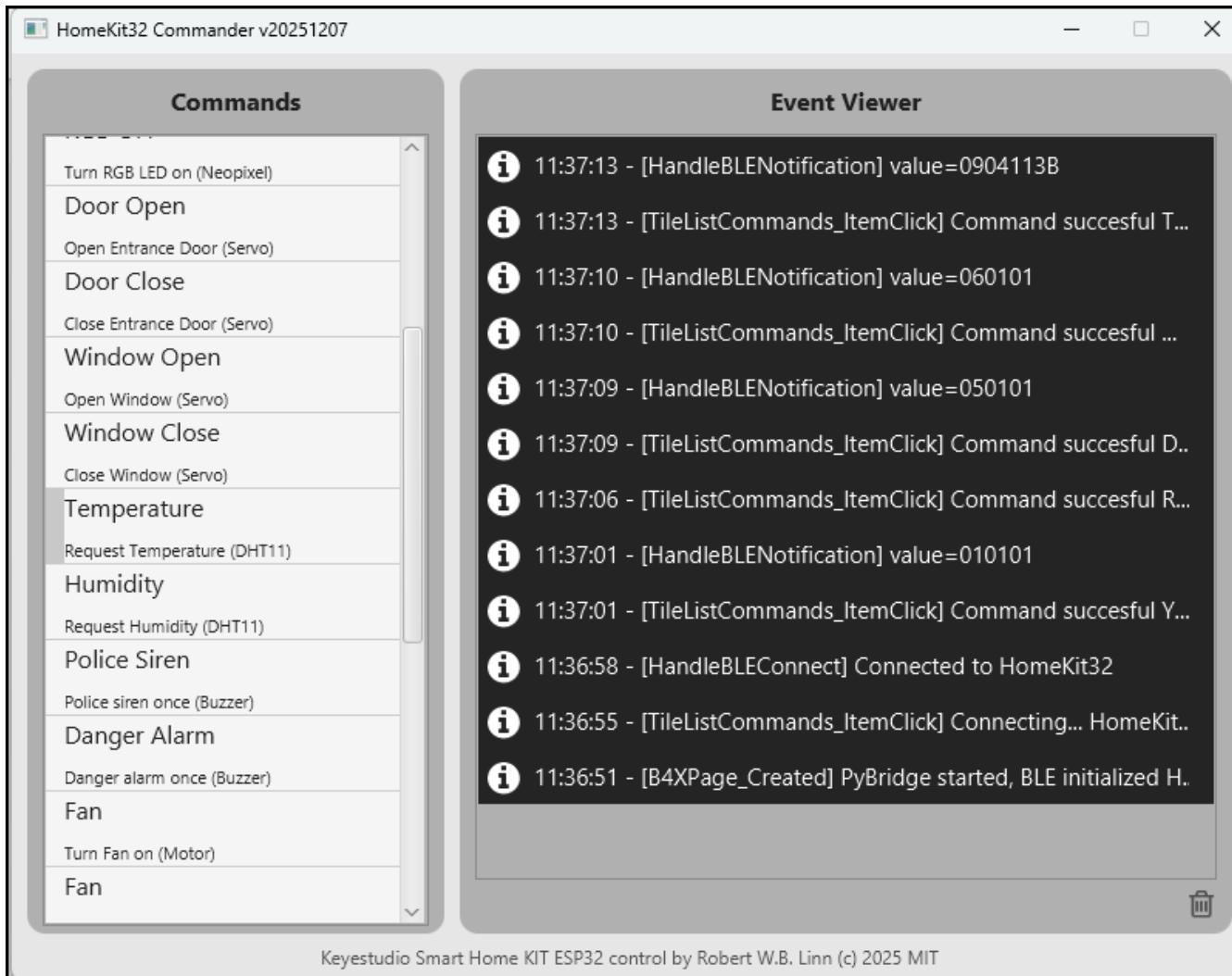
## Communication Mode

- BLE
- BLE Frame:  
[DeviceID][Command][Payload...]  
Optional response  
(GET/request commands):  
[DeviceID][Command][Response...]
- Example Payload switch YellowLED ON:  
Byte Array with 3 bytes:  
0x01 0x01 0x01  
Device-ID Command-ID Payload

# B4J BLE Client HK32HMI Layout Single Page



# B4J BLE Client HK32Commander

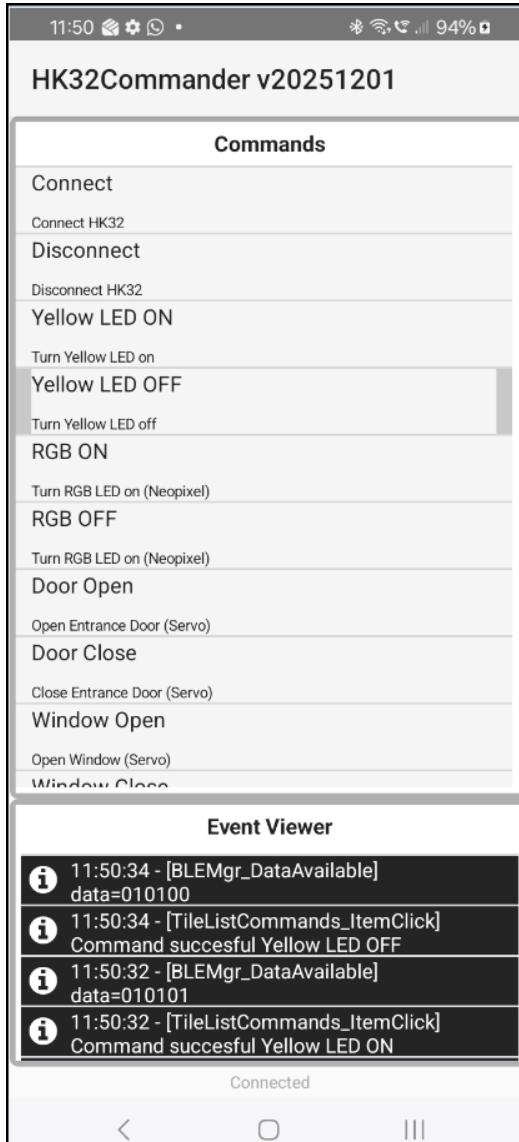


**Test Commands to control devices over BLE.**

## B4J Project

- B4X Pages Project
- B4J Layout Single Page
- Commands List (CustomListView)
- Event Viewer (CustomListView)

# B4A BLE Client HK32Commander



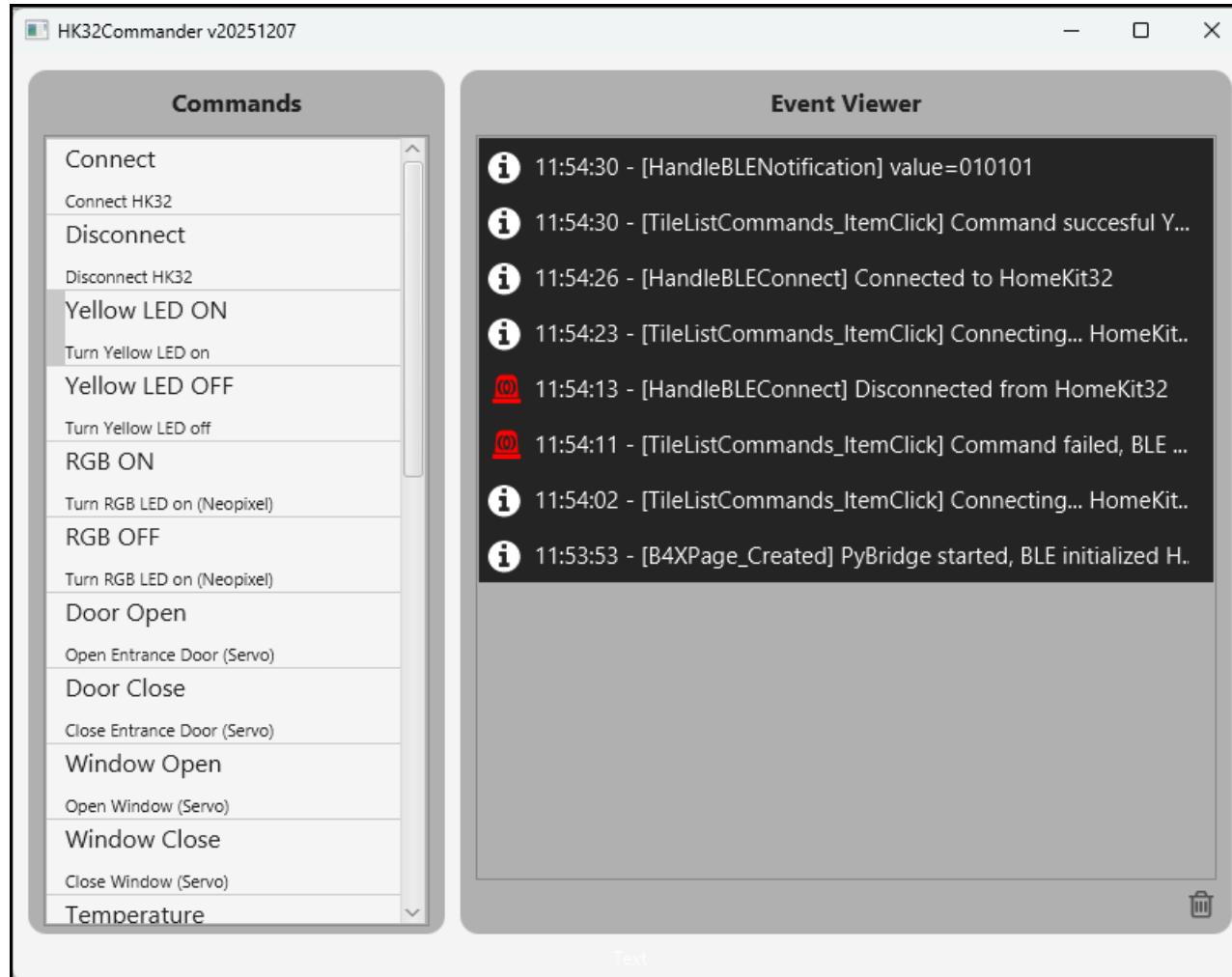
## Test Commands to control devices over BLE.

### B4A Project

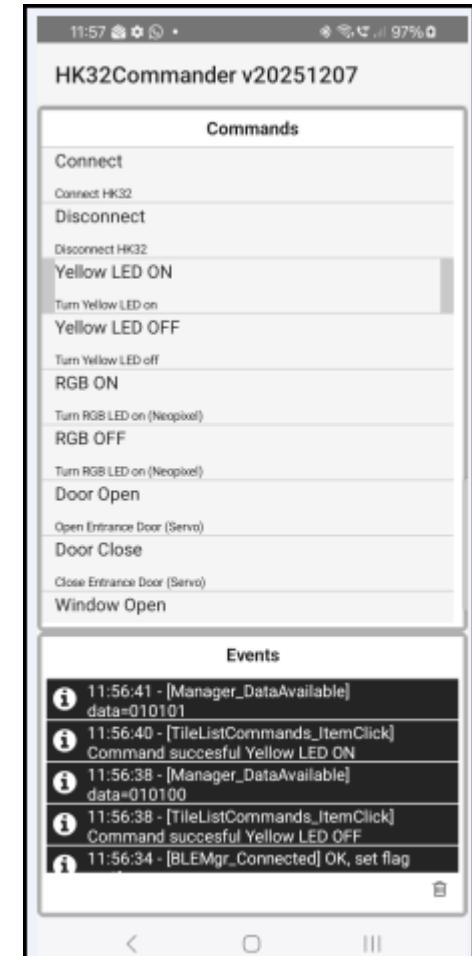
- B4X Pages Project
- B4A Layout Single Page
- Commands List  
(CustomListView)
- Event Viewer  
(CustomListView)

# B4X BLE Clients HK32Commander

B4A & B4J BLE clients. B4X pages project with HMI Tiles to test direct commands to control devices.



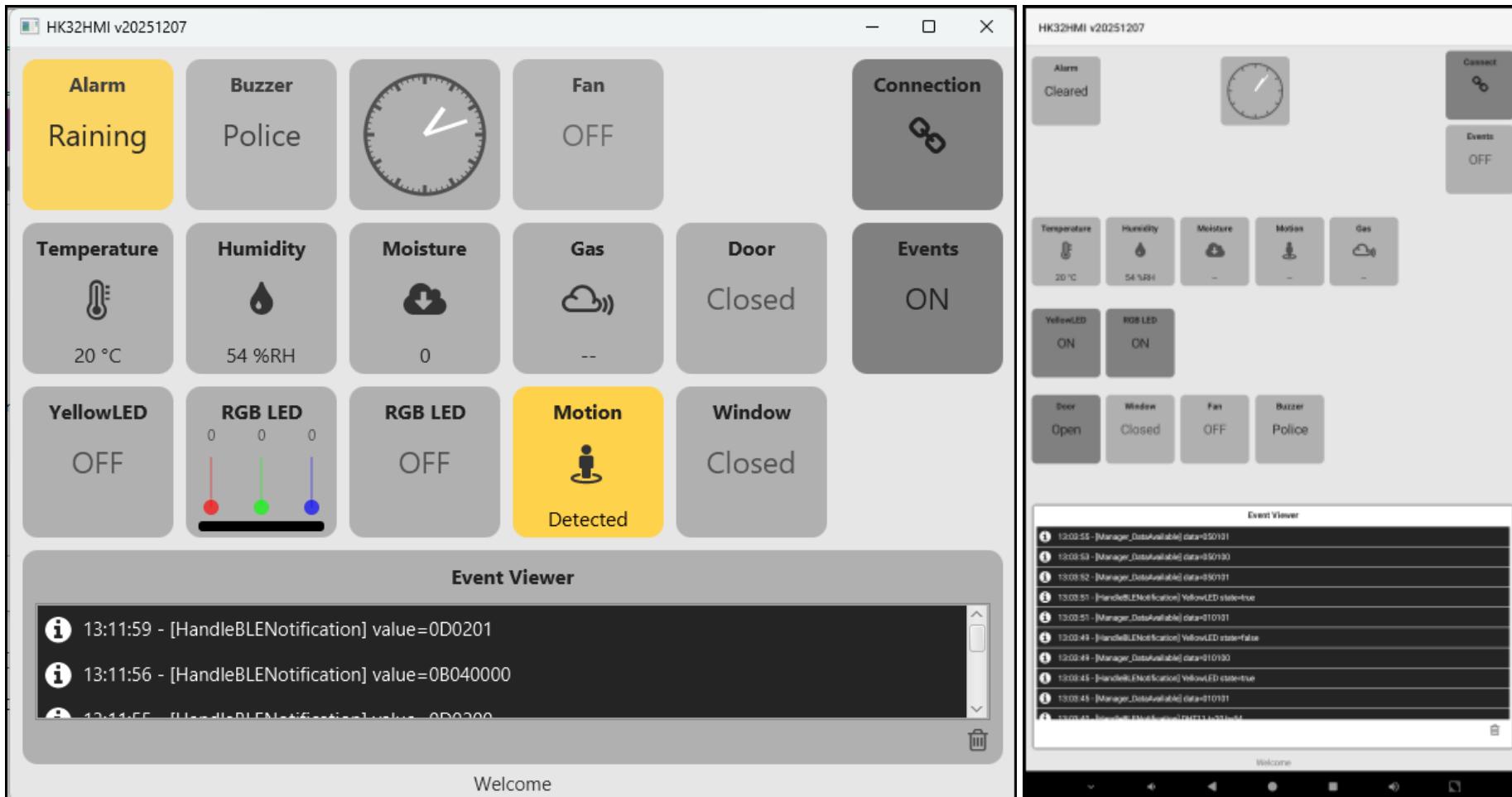
**B4J Windows 11 Desktop**



**B4A Smart Phone**

# B4X BLE Clients HK32HMI

B4A & B4J BLE clients. B4X pages with HMI Tiles project HMI.



**B4J Windows 11 Desktop**

12/14/2025

Project HomeKit32

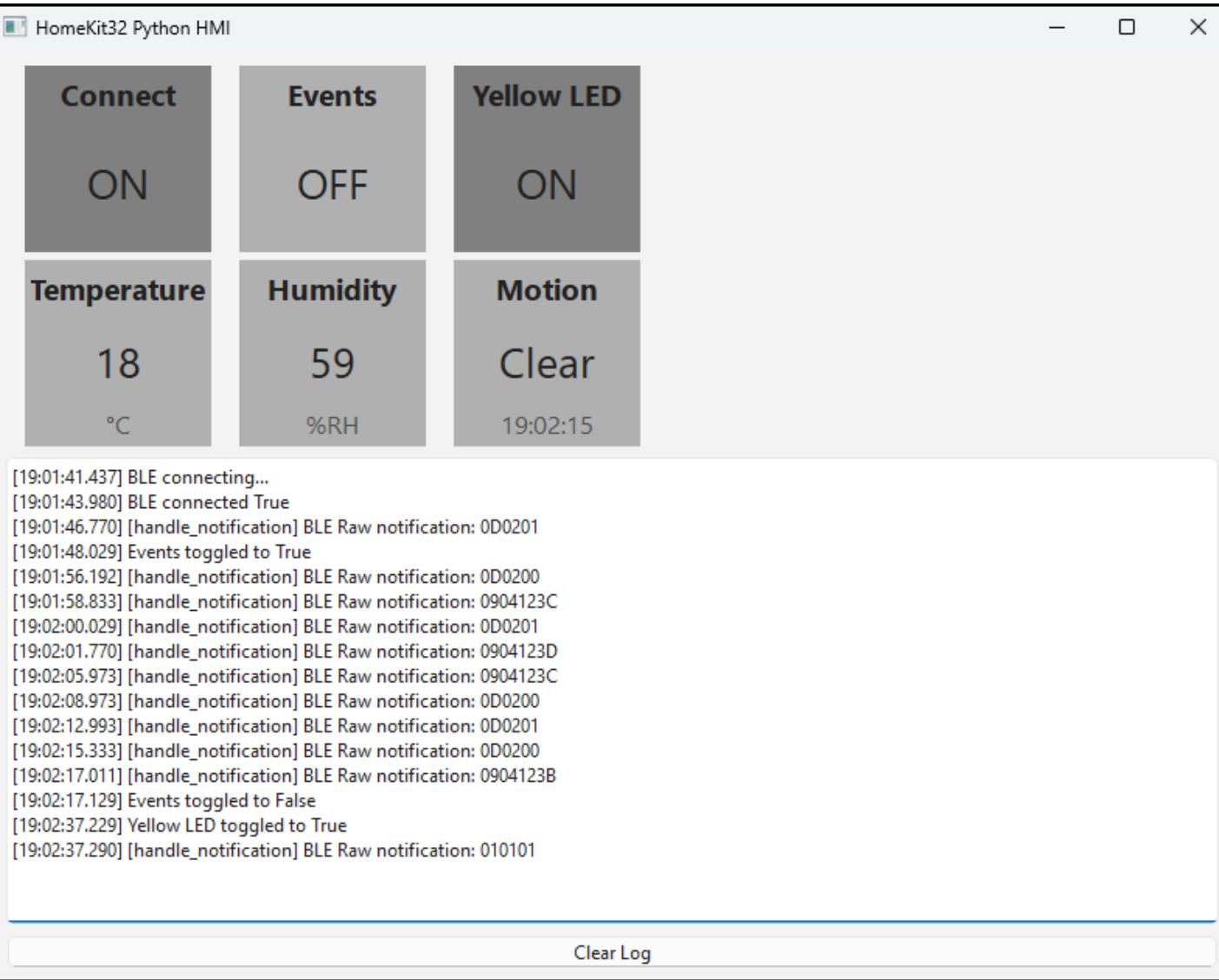
**B4A Tablet**

9

# Python BLE Client HK32HMI

Python with PySide6 framework example using same HMITile concept as B4X – selective TileButton & TileReadout.

TileButton



# MQTT - mosquitto

On Windows 11 device started the **mosquitto broker** and subscribed to topics **homekit32/home1/#**. Submitted test commands using the mosquitto client **mosquitto\_pub**. Example Yellow LED on:  
`mosquitto_pub.exe -t homekit32/home1/yellow_led/set -m {"s": "on"}`

## Mosquitto Broker

```
C:\WINDOWS\system32\cmd. x + □ ×

1765183477: Received PUBLISH from auto-0B9C9BF3-AEE1-054C-52B0-701E2F9613B6 (d0, q0
, r0, m0, 'homekit32/home1/yellow_led/set', ... (10 bytes))
1765183477: Sending PUBLISH to homekit32 (d0, q0, r0, m0, 'homekit32/home1/yellow_
led/set', ... (10 bytes))
1765183477: Sending PUBLISH to auto-1116E697-CB28-CE36-3F15-41507BCAE531 (d0, q0, r
0, m0, 'homekit32/home1/yellow_led/set', ... (10 bytes))
1765183477: Received DISCONNECT from auto-0B9C9BF3-AEE1-054C-52B0-701E2F9613B6
1765183477: Client auto-0B9C9BF3-AEE1-054C-52B0-701E2F9613B6 disconnected.
1765183477: Received PUBLISH from homekit32 (d0, q0, r1, m0, 'homekit32/home1/yello
w_led/status', ... (10 bytes))
1765183477: Sending PUBLISH to auto-1116E697-CB28-CE36-3F15-41507BCAE531 (d0, q0, r
0, m0, 'homekit32/home1/yellow_led/status', ... (10 bytes))
1765183484: New connection from ::1:55980 on port 1883.
1765183484: New client connected from ::1:55980 as auto-CAA9919F-9091-CCED-C24B-FA3
FA1606BA1 (p2, c1, k60).
1765183484: No will message specified.
1765183484: Sending CONNACK to auto-CAA9919F-9091-CCED-C24B-FA3FA1606BA1 (0, 0)
1765183484: Received PUBLISH from auto-CAA9919F-9091-CCED-C24B-FA3FA1606BA1 (d0, q0
, r0, m0, 'homekit32/home1/yellow_led/set', ... (11 bytes))
1765183484: Sending PUBLISH to homekit32 (d0, q0, r0, m0, 'homekit32/home1/yellow_l
ed/set', ... (11 bytes))
1765183484: Sending PUBLISH to auto-1116E697-CB28-CE36-3F15-41507BCAE531 (d0, q0, r
0, m0, 'homekit32/home1/yellow_led/set', ... (11 bytes))
1765183484: Received DISCONNECT from auto-CAA9919F-9091-CCED-C24B-FA3FA1606BA1
1765183484: Client auto-CAA9919F-9091-CCED-C24B-FA3FA1606BA1 disconnected.
1765183484: Received PUBLISH from homekit32 (d0, q0, r1, m0, 'homekit32/home1/yello
w_led/status', ... (11 bytes))
1765183484: Sending PUBLISH to auto-1116E697-CB28-CE36-3F15-41507BCAE531 (d0, q0, r
0, m0, 'homekit32/home1/yellow_led/status', ... (11 bytes))
|
```

## Subscribe Topics

```
C:\WINDOWS\system32\cmd. x + □ ×

c:\Daten\projects\make\make-homekit32\servers\mosquitto>REM Subscribe to mosquitto payload homekit
32/home1/#

c:\Daten\projects\make\make-homekit32\servers\mosquitto>c:\Prog\mosquitto\mosquitto_sub.exe -v -t
homekit32/home1/#

homekit32/home1/yellow_led/set {"s": "on"}
homekit32/home1/yellow_led/status {"s": "on"}
homekit32/home1/yellow_led/set {"s": "off"}
homekit32/home1/yellow_led/status {"s": "off"}|
```

## Publish Topics

```
C:\WINDOWS\system32\cmd. x + □ ×

Microsoft Windows [Version 10.0.26200.7309]
(c) Microsoft Corporation. Alle Rechte vorbehalten.

c:\Daten\projects\make\make-homekit32\servers\mosquitto>c:\Prog\mosquitto\mosquitto_pub.exe -t homekit32/home1/yellow_led/set -m {"s": "on"}

c:\Daten\projects\make\make-homekit32\servers\mosquitto>c:\Prog\mosquitto\mosquitto_pub.exe -t homekit32/home1/yellow_led/set -m {"s": "off"}|
```

### B4R IDE Log

```
GlobalStoreHandler.Put][I] slot=0, bufferlength=31, Max=200, data size=10, hex=7B2273223A226F6E227D
[CommMQTT.MQTT_MessageArrived][I] topic=homekit32/home1/yellow_led/set, index=1, payload={"s": "on"}, storeindex=0
[DevYellowLed.ProcessMQTT] storeindex=0, payload={"s": "on"}
```

## B4J MQTT Broker (console app)

B4J console application acting as an MQTT broker.

Running on Windows 11 the MQTT broker us started, the MQTT internal client is connected and **subscribed** to topics **homekit32/#**.

Submitted test commands using the mosquitto client **mosquitto\_pub**.

Example Yellow LED on / off:

```
mosquitto_pub.exe -i hk32client -t homekit32/home1/yellow_led/set -m {"s":"on"}  
mosquitto_pub.exe -i hk32client -t homekit32/home1/yellow_led/set -m {"s":"off"}
```

Notes

Mandatory to set the MQTT client ID, like hk32client (or any other name)

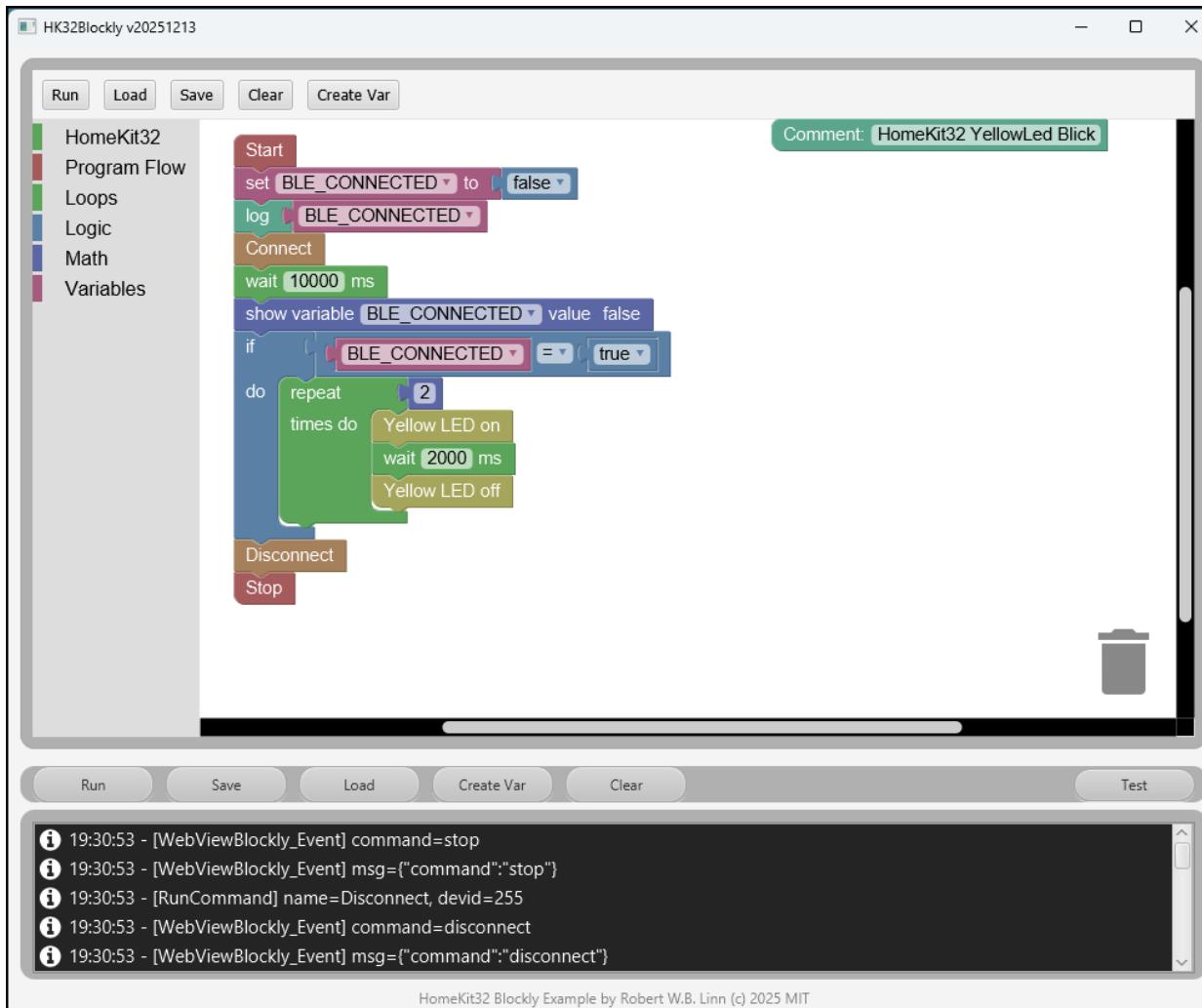
On Windows 11 the “ characters must be escaped \”

## MQTT Broker B4J IDE Log

```
[Main.AppStart][I] HomeKit32 Broker Starting  
[Main.AppStart][I] Broker IP 192.168.1.94  
[Main.AppStart][I] Broker initialize on port 1883  
[Main.AppStart][I] Broker started  
[Main.AppStart][I] MQTT internal client connected  
[Main.MQTT_Connected][I] OK. Subscribed to homekit32/#  
[MQTT_MessageArrived][I] Topic=homekit32/home1/yellow_led/set, Payload={"s":"off"}  
[MQTT_MessageArrived][I] Topic=homekit32/home1/yellow_led/set, Payload={"s":"on"}  
[MQTT_MessageArrived][I] Topic=homekit32/home1/yellow_led/set, Payload={"s":"on"}  
[MQTT_MessageArrived][I] Topic=homekit32/home1/yellow_led/status, Payload={"s":"on"}  
[MQTT_MessageArrived][I] Topic=homekit32/home1/yellow_led/set, Payload={"s":"off"}  
[MQTT_MessageArrived][I] Topic=homekit32/home1/yellow_led/status, Payload={"s":"off"}
```

# B4J BLE Client Blockly (Experimental)

Example custom **Blockly** integration inside a **B4J WebView**, enabling visual programming of **HomeKit32** devices.  
**Blockly** programs are executed in **JavaScript** and communicate back to **B4J** via `executeScript` / **WebView** callbacks  
*The project is experimental and optimized for Blockly v12.x.*



**Example Blockly Workspace**  
Let the Yellow LED blink 2 times.

- For testing 2 button panels:
- **Webview panel** to test the Javascript modules in a web browser without B4J connection, because the debug & console windows are required.
  - **B4X page panel** has been initially used to test within B4J – but can be removed, because the Webview buttons work also under B4J.

## To Do

- Add B4X pages menu toolbar
- Add more Blockly Custom Blocks.
- Make this application generic without dedicated HomeKit32 features.