

CSIS-616 - Chapter 4, Part 1

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Definition of Algorithm

Church-Turing Hypothesis

- The *Entscheidungsproblem* (Hilbert)
- Turing - Turing Machines as an idealized model of computation
- Church - Lambda calculus

<https://plato.stanford.edu/entries/church-turing/>

So what is an algorithm?

- The question is whether a given question (problem) is decidable?
- If it is, can a method be devised to compute the decision?
- This method is what we refer to as an algorithm

Definitions of Language Recognizers

Regular Languages

$$M_{RL} = \{Q, \Sigma, \delta, q_0, F\}$$

$$\delta : Q \times \Sigma \rightarrow Q$$

Context Free Languages

- CFL: $M_{CFL} = \{V, \Sigma, R, S\}$
- PDA: $M_{PDA} = \{Q, \Sigma, \Gamma, \delta, q_0, F\}$
 $\delta : Q \times \Sigma_{\epsilon} \times \Gamma_{\epsilon} \rightarrow P(Q \times \Gamma_{\epsilon})$

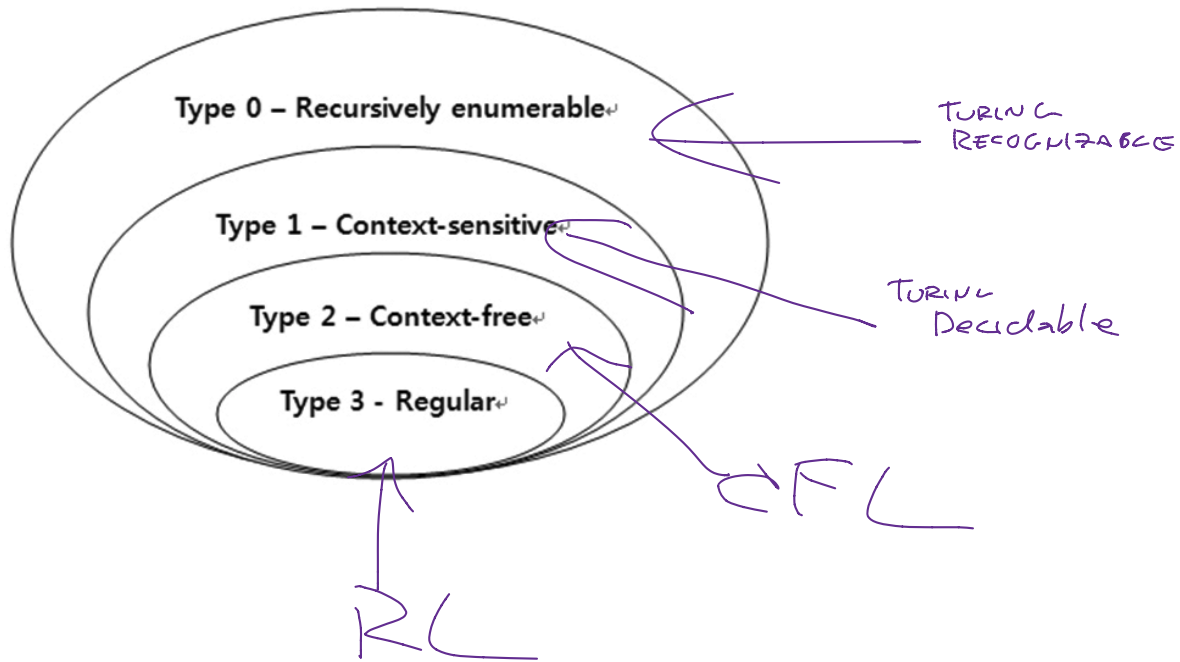
Turing Machines

$$M_{TM} = \{Q, \Sigma, \Gamma, \delta, q_0, q_{accept}, q_{reject}\}$$

$$\delta : Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R\}$$

- Recursive Languages - (Turing Decidable)
- Recursively Enumerable Languages - (Turing Recognizable)

Chomsky's Hierarchy



Decidability

Is a problem solvable - Hilbert's Question
Why do we care?

- Don't want to waste time on things we can't solve
- Bound what we can solve using a general purpose computer

DECIDABLE

LANGUAGES

- Can we determine if a given language is decidable?

Decidability and Regular Languages

Acceptance Problem

$A_{DFA} = \{ \langle B, w \rangle \mid B \text{ is a DFA that accepts string } w \}$

$A_{NFA} = \{ \langle B, w \rangle \mid B \text{ is an NFA that accepts string } w \}$

CONVERT TO
DFA USE

$A_{REG} = \{ \langle B, w \rangle \mid B \text{ is a regular expression that generates } w \}$

SIMULATE B ON A TURING MACHINE WITH INPUT w .

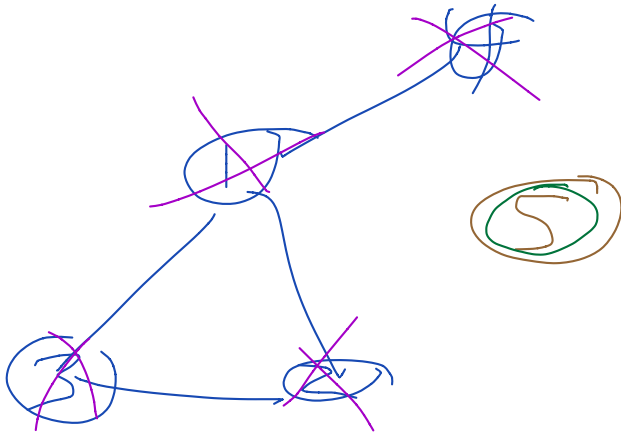
- LOAD w ONTO TAPE
- START AT LEFT OF TAPE
- EVERY TRANSITION WILL MOVE RIGHT
- AT END
 - ACCEPT
 - REJECT

Doesn't work
 w contains symbols not in Σ

Decidability and Regular Languages

Emptiness Problem

$$E_{DFA} = \{ \langle A \rangle \mid A \text{ is a DFA and } L(A) = \emptyset \}$$



1 2 3 4 5 A 12 A
x x x x 13 A
12 14 A

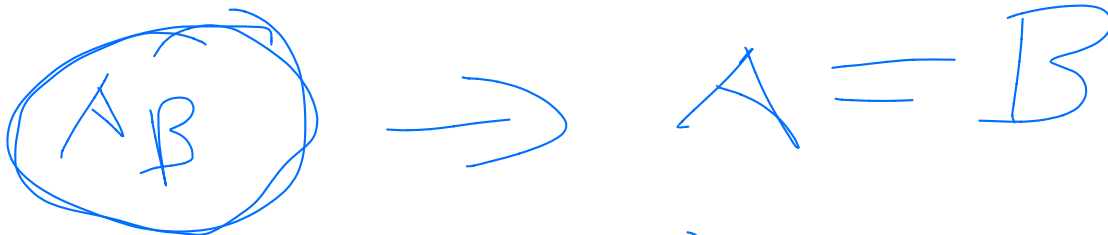
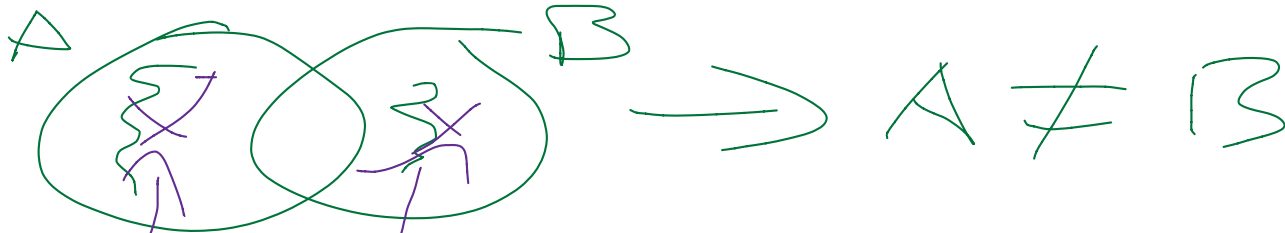
State Diagram

- MARK START STATE
- MARK all STATES THAT have TRANSITIONS from our START STATE
 - REPEAT FOR ALL MARKED STATES
- IF NO MARKED STATES ARE ACCEPT STATES \Rightarrow ACCEPT

Decidability and Regular Languages

Equality Problem

$$EQ_{DFA} = \{ \langle A, B \rangle \mid A \text{ and } B \text{ are DFAs and } L(A) = L(B) \}$$



$$L(\hat{c}) = (L(A) \cap \overline{L(B)}) \cup (\overline{L(A)} \cap L(B))$$

$$L(\hat{c}) = \emptyset$$

\uparrow E_{DFA}

Rust - Functional Programming

- `iter()` function

`for var in collection`
`{`

`↑` MOVE VAR OUT OF COLLECTION `}`

`for var in collection.iter()`
`{`

`↑` RETURN REFERENCE TO ITEMS `}`

- `enumerate()` function

`let i = 0;`
`for x in array.iter()`
`{`
`i = i + 1;`
`}`

`for (i, x) in array.iter().enumerate()`
`{`
`i IS AVAILABLE UNTIL AT 0`
`}`

- Closures - ONE LINE FUNCTION

`let c = |v| v + 1;`

`c(10) == 11`

`let v1 = 20;`
`let c1 = |q| q + v1;`
`println!(c1(5))`
`25 printed`

- `map()` function

`let c1 = collection.iter().map(|c| c + 1).collect();`

`let collection = vec![1, 2, 3]`

USE THE LINE ABOVE
`[2, 3, 4]`

- `for_each()` function

SIMILAR TO MAP

- DOESN'T RETURN THE ITEM & THE ITERATOR

`collection.iter().for_each(println!);`

Decidability and Context Free Languages

Acceptance Problem

$$A_{CFG} = \{ \langle G, w \rangle \mid G \text{ is a CFG that generates string } w \}$$

Chomsky Normal Form

- Binary tree
- $2n - 1$ leaves
↳ n is # productions
- Convert G to CNF
- List all $2n - 1$ derivations
- If any derivation generates $w \rightarrow \text{ACCEPT}$
otherwise reject

Decidability and Context Free Languages

Emptiness Problem

$$E_{CFG} = \{ \langle G \rangle \mid G \text{ is a CFG and } L(G) = \emptyset \}$$

- SIMILAR MARKING ALGORITHM
- MARK ALL TERMINAL SYMBOLS IN w
- SCAN RULES, MARK ALL VARIABLES THAT APPEAR IN A RULE
 - Repeat for all TERMINALS & MARKED VARIABLES
- IF START VARIABLE IS NOT MARKED \Rightarrow ACCEPT
OTHER WISE REJECT

$\begin{matrix} X \rightarrow WS \\ W \rightarrow WZ \\ S \rightarrow SB \end{matrix} \quad \} \Rightarrow \text{REJECT}$

$\begin{matrix} E \rightarrow WS \\ Q \rightarrow Z \end{matrix} \quad \} \Rightarrow \text{ACCEPT}$

Decidability and Context Free Languages

Equality Problem

$$EQ_{CFG} = \{ \langle G, H \rangle \mid G \text{ and } H \text{ are CFGs and } L(G) = L(H) \}$$

Concat, Union, Star

↳ Closed for CFG

- Some "ven" diagram proof for CFL's

Decidability and Context Free Languages

Decidability Problem

Every context-free language is decidable



- Represent 2 DFA/CFL AS A TURING MACHINE
- Test IF TURING MACHINE IS DECIDABLE