

February 9, 2021

Intrusion Protection



- Changes
 - Syllabus
- Today
 - Authentication
 - Security Orchestration
 - Intrusion Detection
- Assignments
 - Lab 1: Due Monday, Feb 22
 - Project
 - Topic Due: Monday, Feb 22

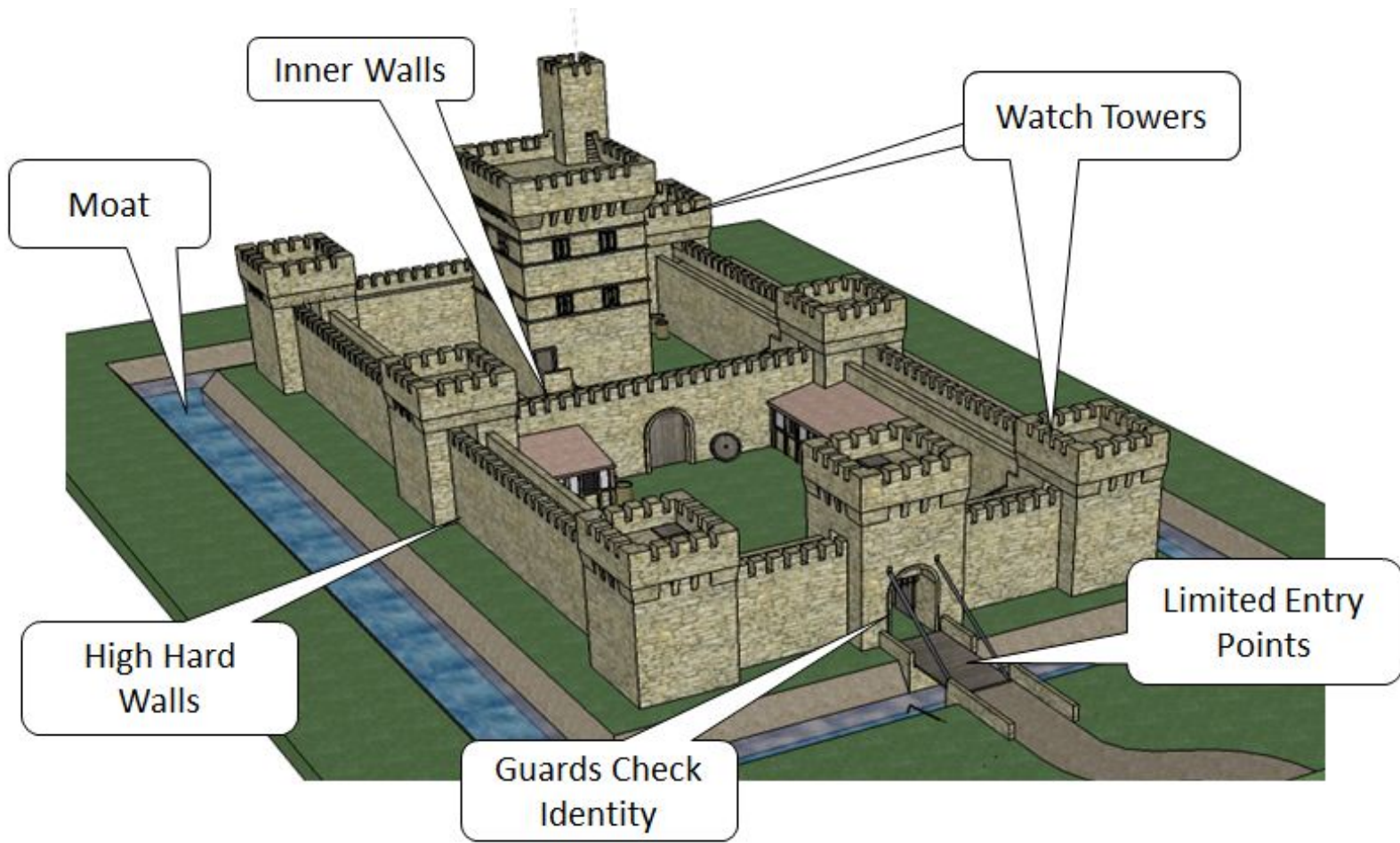
Authentication

- Passwords
 - Internal (imbedded in code)
 - External (user)
- Other approaches?

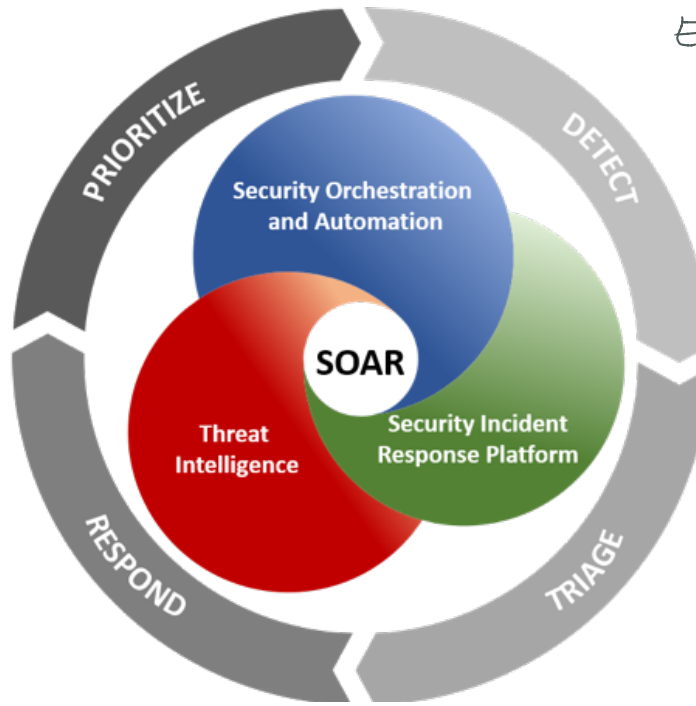
A.F.F. CULT
↓
ENV file
ENVIRONMENT VARIABLES
hashing
public key authentication
CERTIFICATES

FINDING SECURITY EXPOSURES
- SOURCE CODE SCANNING
- PEN TESTING TOOLS

DEV OPS
- DEVELOPMENT \leftrightarrow OPERATIONS
- AUTOMATION



Security Orchestration, Automation and Response (SOAR)



Splunk
ELASTIC SEARCH
↳ kibana
↳ graphana

Network Intrusion Detection Systems (NIDSs)

- Authorized eavesdropper that listens in on network traffic
- Makes determination whether traffic contains malware
 - usually compares payload to virus/worm signatures
 - usually looks at only incoming traffic
- If malware is detected, IDS somehow raises an alert
- Intrusion detection is a **classification problem**

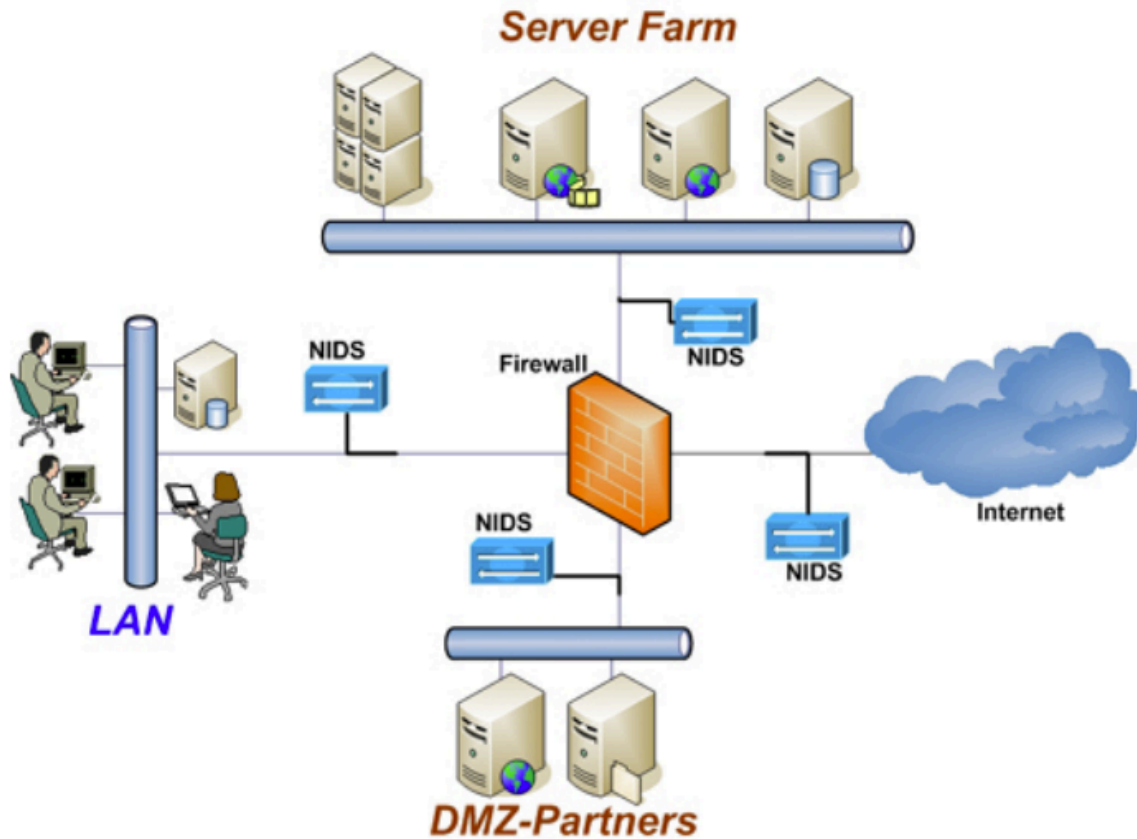
ALTERNATIVE IS
REGRESSION Problem

Host Intrusion Detection Systems (HIDSs)

- Intrusion detection that takes place on a single host system.
- Agent monitors and reports on
 - system configuration
 - application activity
- log analysis, event correlation, integrity checking, policy enforcement, rootkit detection, and alerting¹. They often also have the ability to baseline a host system to detect variations in system configuration. In specific vendor implementations these HIDS agents also allow connectivity to other security systems.

HIDS and Antivirus

- Are they the same? HIDS is a supervisor
Antivirus is part of HIDS
- Do they have differences?
- Do they have overlap?

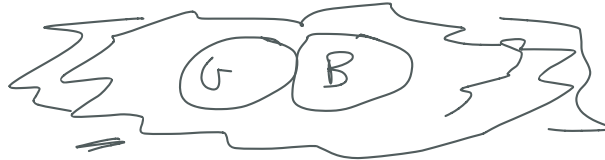


Detection via Signatures

- Signature checking: does packet match some signature?
 - Payload, e.g., shellcode
 - Header, e.g., SYN
- Problem: not so great for zero-day attacks -- Q: WHY?

- NORMAL PATTERNS OF ACTIVITY
- Can be difficult to track

Detection via Machine Learning



- Underlying assumption:
 - Malware will look different from non-malware
 - Anomaly in traffic will look different than regular traffic
- Supervised Learning:
 - IDS requires learning phase in which operator provides pre-classified **training data** to learn patterns
 - Sometimes called **anomaly detection (systems)**
 - {good, 80, "GET", "/", "Firefox"}
 - {bad, 80, "POST", "/php-shell.php?cmd='rm -rf /'", "Evil Browser"}
 - ML technique builds model for classifying never-before-seen packets
 - Problem: is new malware going to look like training malware?

Metrics

- **True positives (TP)**: number of correct classifications of malware/anomaly
- **True negatives (TN)**: number of correct classifications of non-malware/regular
- **False positives (FP)**: number of incorrect classifications of non-malware as malware/anomaly
- **False negatives (FN)**: number of incorrect classifications of malware as non-malware/regular

Metrics

- **False positive rate:**

$$FPR = \frac{FP}{FP+TN} = \frac{\#benign_marked_as_malicious}{\#total_benign}$$

- **True negative rate:**

$$\frac{TN \leftarrow \text{DETECTED}}{\text{TOTAL NEGATIVES}}$$

- **False negative rate:**

- **True positive rate:**

Base Rate Fallacy

- Occurs when we assess $P(X|Y)$ without considering prior probability of X and the total probability of Y
- Example:
 - *Base rate* of malware is 1 packet in a 10,000
 - Intrusion detection system is 99% accurate (given known samples)
 - 1% false positive rate (benign marked as malicious 1% of the time)
 - 1% false negative rate (malicious marked as benign 1% of the time)
 - Packet X is marked by the NIDS as malware. *What is the probability that packet X actually is malware?*
 - Let's call this the “true alarm rate,” because it is the rate at which the raised alarm is actually true.

Probability and Bayes' Rule

- $\Pr(x)$ function, probability of event x
 - $\Pr(\text{sunny}) = .8$ (80% of sunny day)
- $\Pr(x|y)$, probability of x given y
 - Conditional probability
 - $\Pr(\text{cavity}|\text{toothache}) = .6$
 - 60% chance of cavity given you have a toothache

Probability and Bayes' Rule

- Bayes' Rule (of conditional probability):

$$\Pr(D|\theta)\Pr(D) = \Pr(\theta|D)\Pr(\theta)$$

$$\Pr(D|\theta) = \frac{\Pr(\theta|D)\Pr(\theta)}{\Pr(D)}$$

- Assume:
 - $\Pr(\text{cavity}|\text{toothache}) = .6$
 - $\Pr(\text{cavity}) = .5$
 - $\Pr(\text{toothache}) = .1$
- What is $\Pr(\text{toothache}|\text{cavity})$?

$$\frac{.6 \cdot .1}{.5} = .12$$

Base Rate Fallacy

- How do we find a true alarm rate?

$\Pr(\text{Is Malware} \mid \text{Marked As Malware})$

- We know:
 - 1% false positive rate (benign marked as malicious 1% of the time); True negative rate= 99%
 - 1% false negative rate (malicious marked as benign 1% of the time); True Positive Rate= 99%
 - *Base rate* of malware is 1 packet in 10,000
- What is?
 - $\Pr(\text{MarkedAsMalware} \mid \text{IsMalware}) = 0.99$
 - $\Pr(\text{IsMalware}) = 0.0001$
 - $\Pr(\text{MarkedAsMalware}) = 0.01$

Base Rate Fallacy

- How do we find the true alarm rate?
 $\Pr(\text{IsMalware} | \text{MarkedAsMalware})$

$$\begin{aligned}\Pr(\text{IsMalware} | \text{MarkedAsMalware}) &= \frac{\Pr(\text{MarkedAsMalware} | \text{IsMalware}) \cdot \Pr(\text{IsMalware})}{\Pr(\text{MarkedAsMalware})} \\ &= \frac{0.99 \cdot 0.0001}{0.01} = 0.0099\end{aligned}$$

- Therefore, *only about 1% of alarms are actually malware!*
 - What does this mean for network administrators?

Base Rate Fallacy Summary

- Let $\Pr(M)$ be the probability that a packet is actually malware (the base rate)
- Let $\Pr(A)$ be the probability that the IDS raises an alarm (unknown)
- Assume we also know for the IDS
 - $\Pr(A|M) = \text{TPR} = 1 - \text{FNR}$
 - $\Pr(A|\neg M) = \text{FPR}$
- $$\Pr(M|A) = \frac{\Pr(A|M) \cdot \Pr(M)}{\Pr(A|M) \cdot \Pr(M) + \Pr(A|\neg M) \cdot \Pr(\neg M)}$$

Where is Anomaly Detection useful?

System	Intrusion Density $P(M)$	Detector Alarm $Pr(A)$	Detector Accuracy $Pr(A M)$	True Alarm $P(M A)$
A	0.1	0.38	0.65	0.171
B	0.001	0.01098	0.99	0.090164
C	0.1	0.108	0.99	0.911667
D	0.00001	0.00002	0.99999	0.5

Problems with IDSs

- VERY difficult to get both good recall and precision
- Malware comes in small packages
- Looking for one packet in a million (billion? trillion?)
- If insufficiently sensitive, IDS will miss this packet (low recall)
- If overly sensitive, too many alerts will be raised (low precision)

Snort

- Open source IDS
- Signature detection
- Lots of available rulesets
- ```
alert tcp $EXTERNAL_NET any -> $SQL_SERVERS
3306 (msg:"MYSQL root login attempt";
flow:to_server,established; content:"|0A 00 00 01
85 04 00 00 80|root|00|"; classtype:protocol-
command-decode; sid:1775; rev:2;)
```

