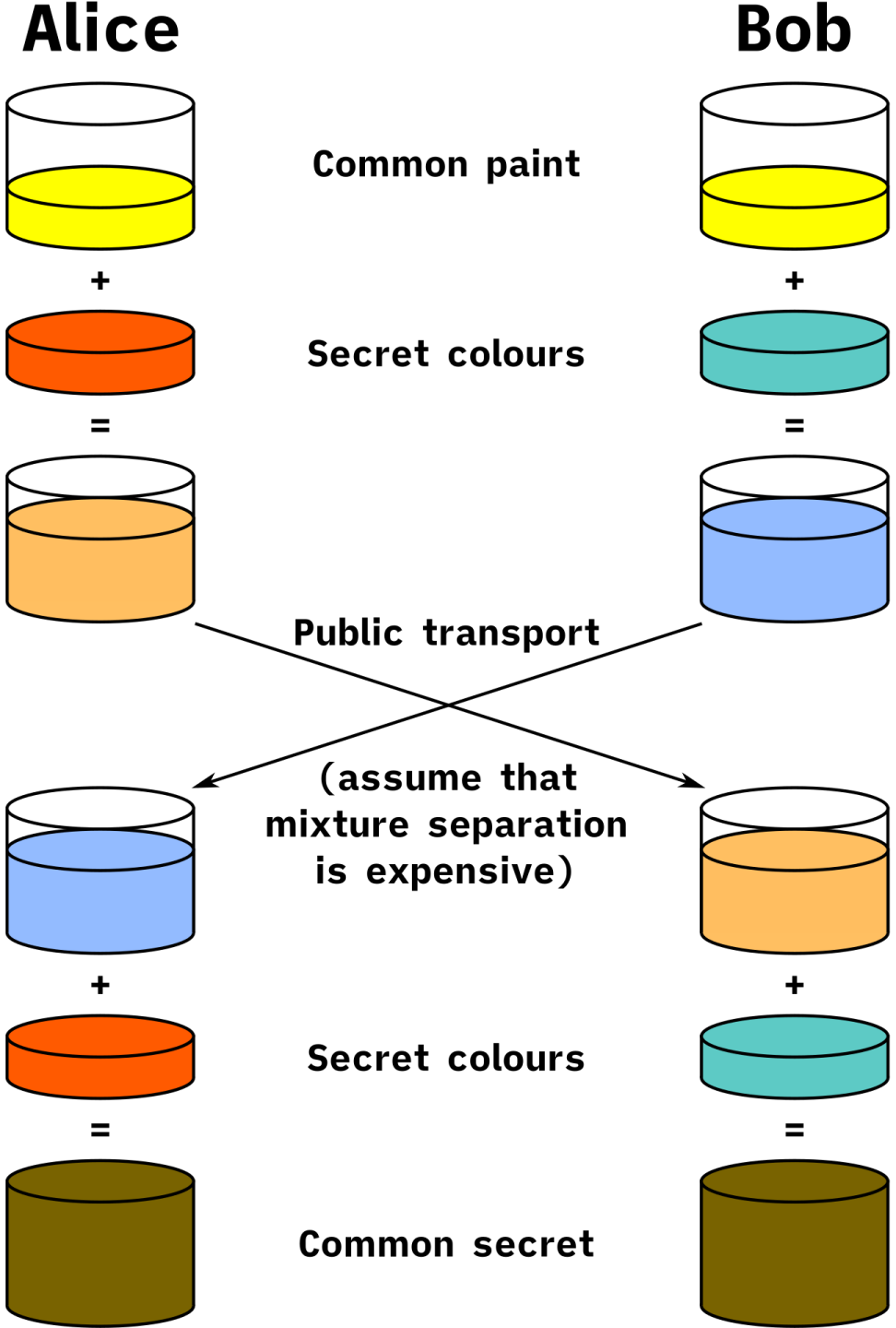
March 22, 2021
Tunneling

- Tunneling
  - Secure Shell
  - VPN
- Assignments
  - Project
    - Outline: Due Monday, Mar 29
  - Lab 2
    - Due Monday, Apr 5

Secure Shell

- Encryption
- Authentication
- Use Cases


Alice
Bob
Common paint
+
+
Secret colours
=
=
Public transport
(assume that
mixture separation
is expensive)
+
+
Secret colours
=
=
Common secret

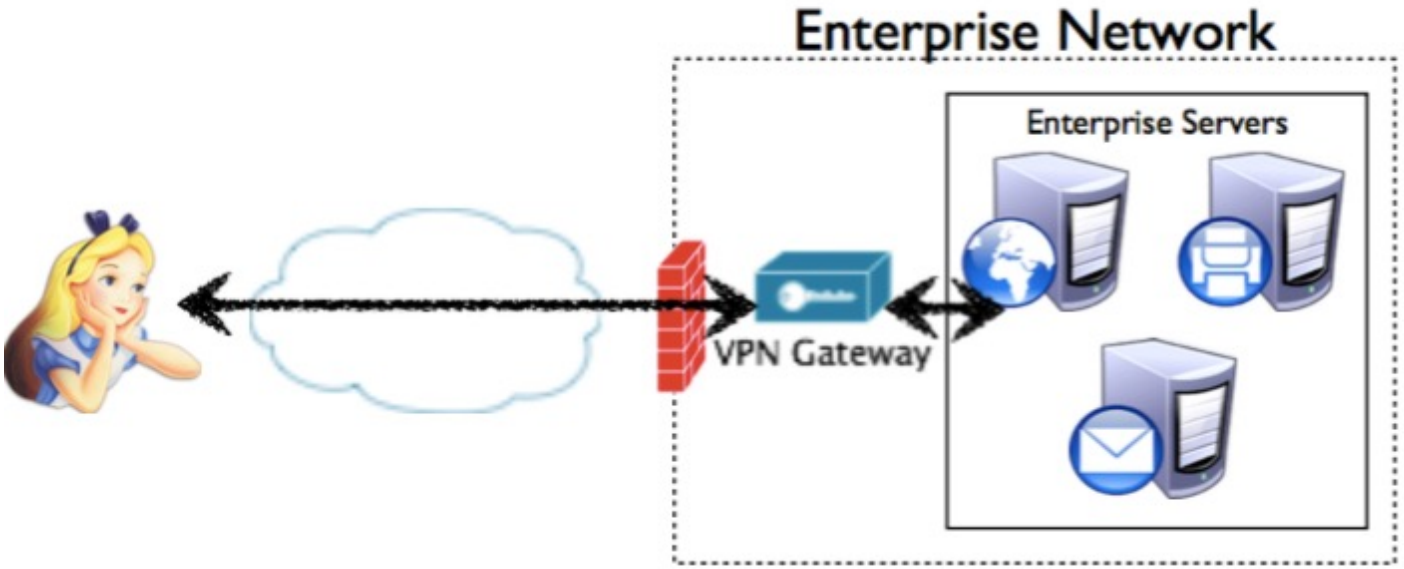
Alice		Bob		Eve	
Known	**Unknown**	**Known**	**Unknown**	**Known**	**Unknown**
$p = 23$		$p = 23$		$p = 23$	
$g = 5$		$g = 5$		$g = 5$	
$\mathbf{a = 6}$	$\mathbf{b}$	$\mathbf{b = 15}$	$\mathbf{a}$		$\mathbf{a}$, $\mathbf{b}$
$A = 5^{a} \bmod 23$		$B = 5^{b} \bmod 23$			
$A = 5^{6} \bmod 23 = 8$		$B = 5^{15} \bmod 23 = 19$			
$\mathbf{B = 19}$		$\mathbf{A = 8}$		$A = 8$, $B = 19$	
$\mathbf{s} = B^{a} \bmod 23$		$\mathbf{s} = A^{b} \bmod 23$			
$\mathbf{s} = 19^{6} \bmod 23 = \mathbf{2}$		$\mathbf{s} = 8^{15} \bmod 23 = \mathbf{2}$			$\mathbf{s}$

- g = public (prime) base, known to Alice, Bob, and Eve. $g = 5$
- p = public (prime) modulus, known to Alice, Bob, and Eve. $p = 23$
- $\mathbf{a}$ = Alice's private key, known only to Alice. $\mathbf{a = 6}$
- $\mathbf{b}$ = Bob's private key known only to Bob. $\mathbf{b = 15}$
- A = Alice's public key, known to Alice, Bob, and Eve. $A = g^{a} \bmod p = 8$
- B = Bob's public key, known to Alice, Bob, and Eve. $B = g^{b} \bmod p = 19$

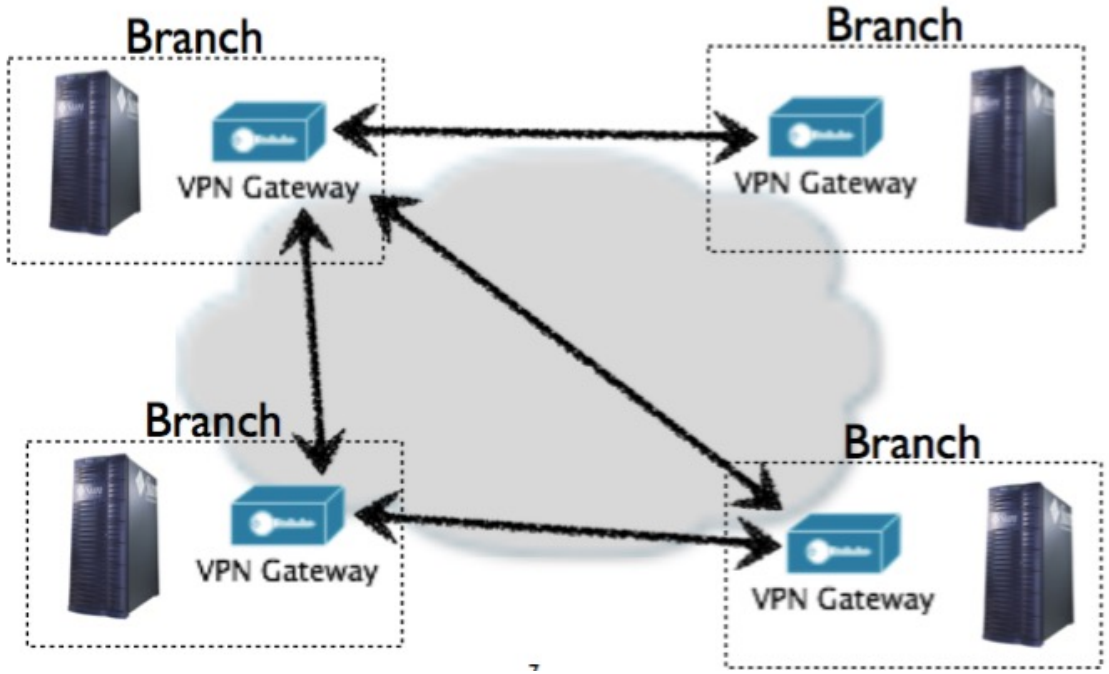
Virtual Private Networks

- PPTP
- OpenVPN
- IPSEC
  - L2TP

Telecommuter VPNs: Client-to-Gateway



Gateway-to-Gateway VPNs



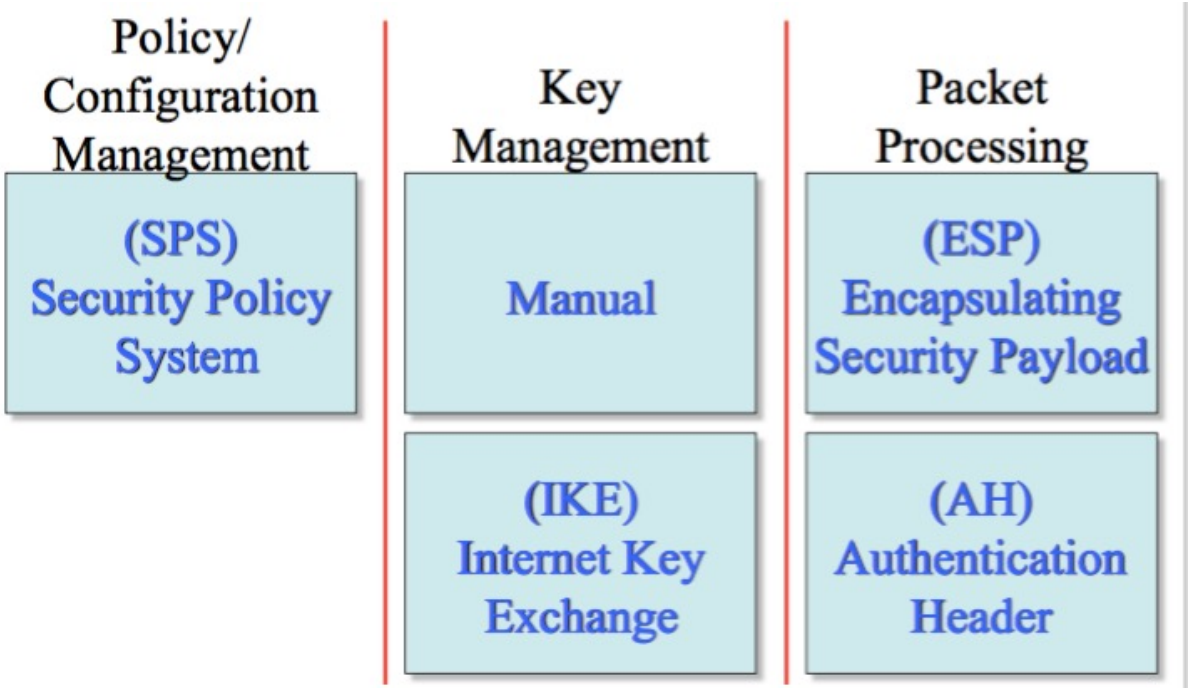
IPsec VPN

- IPsec is another technology which is more deeply integrated in the packets
- IPsec VPN more efficient than SSL VPN
- IPsec must be managed quite deep within the operating system network code
- SSL-based VPN only needs some way to hijack incoming and outgoing traffic; the rest can be down in user-level software.

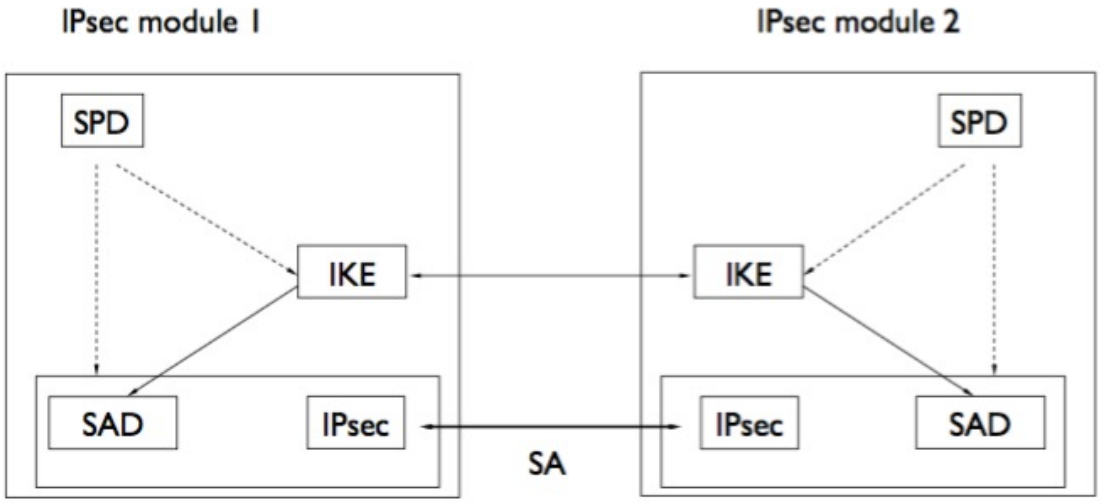
IPsec

- Host level protection service
  - IP-layer security (below TCP/UDP)
  - De-facto standard for host level security
  - Developed by the IETF (over many years)
- Available in most operating systems/devices
  - E.g., Windows, OS X, Linux, BSD*, ...
- Not a single protocol; IPsec is a protocol suite
  - Implements a wide range of protocols and cryptographic algorithms
- ***Selectively*** provides ....
  - Confidentiality, integrity, authenticity, replay protection, DoS protection

IPsec Protocol Suite



IPsec Architecture

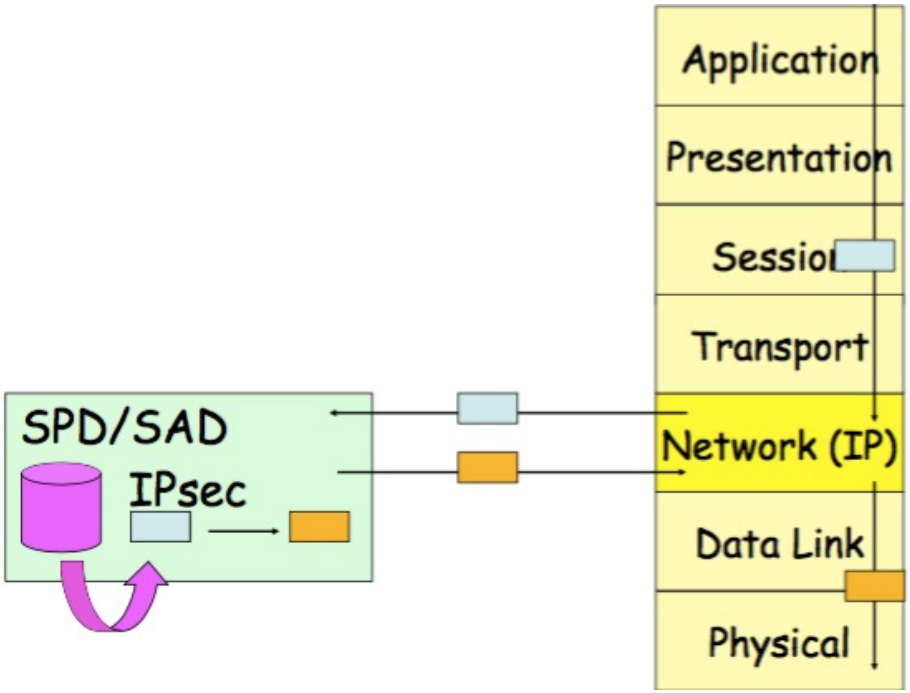


SPD: *Security Policy Database*; IKE: *Internet Key Exchange*;
SA: *Security Association*; SAD: *Security Association Database*.

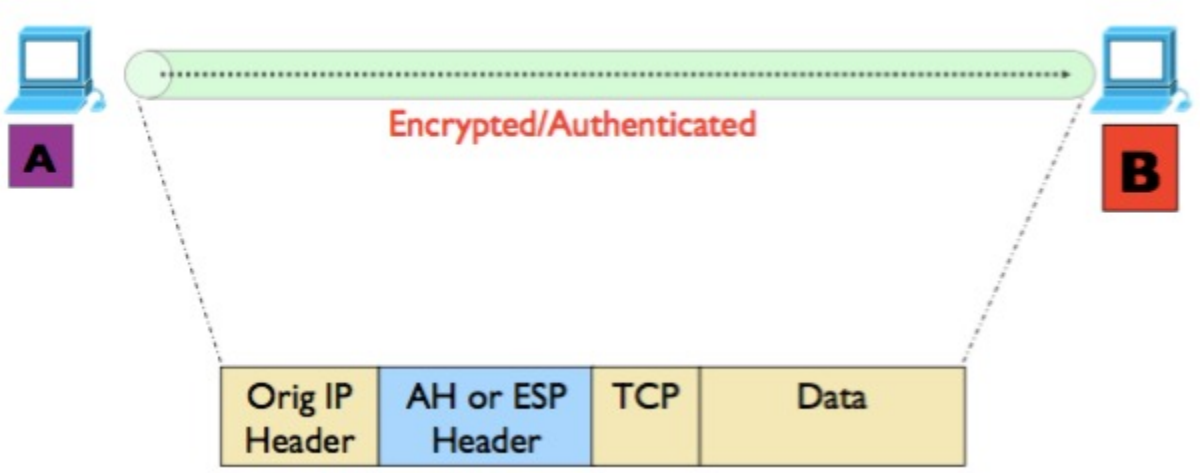
Internet Key Exchange (IKE)

- Two phase protocol used to establish parameters and keys for session
  - **Phase 1**: authenticate peers, establish secure channel via Diffie- Hellman key exchange
  - **Phase 2:** negotiate parameters, establish a **security association (SA)**
- The SA defines algorithms, keys, and policy used to secure the session for a unidirectional traffic flow
  - Pairing requires two SAs -- one for each direction
  - SAs stored in host's Security Association Database (SAD)
    - Each gateway may define policies for each SA
    - Policies stored in the SAD

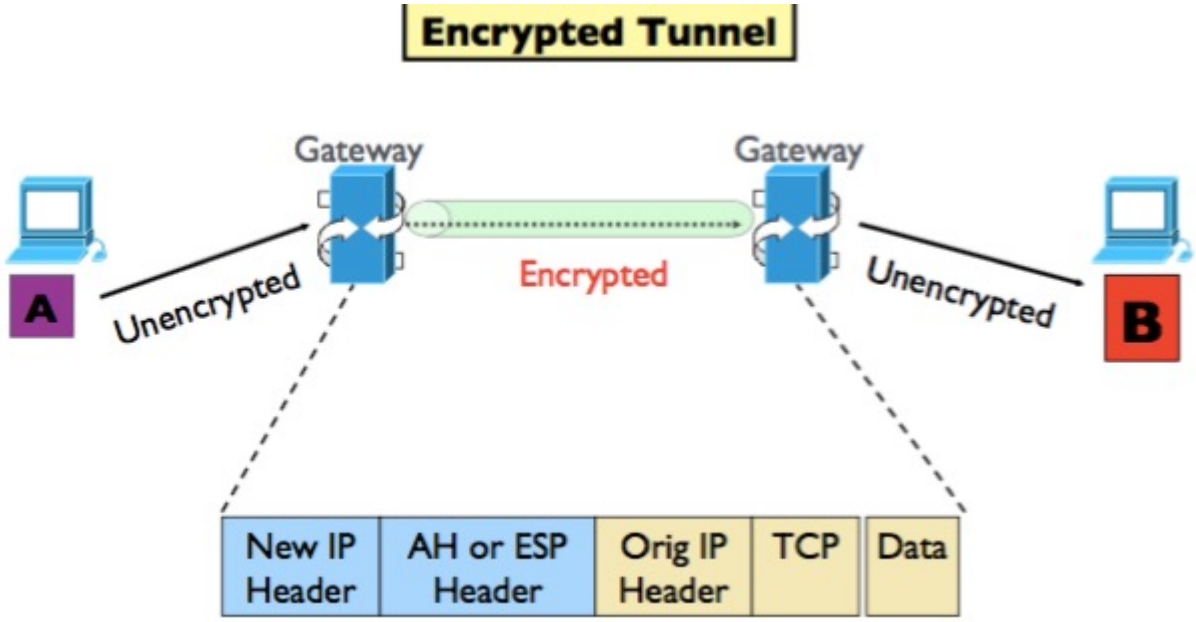
IPsec: Packet Handling



Transport Mode



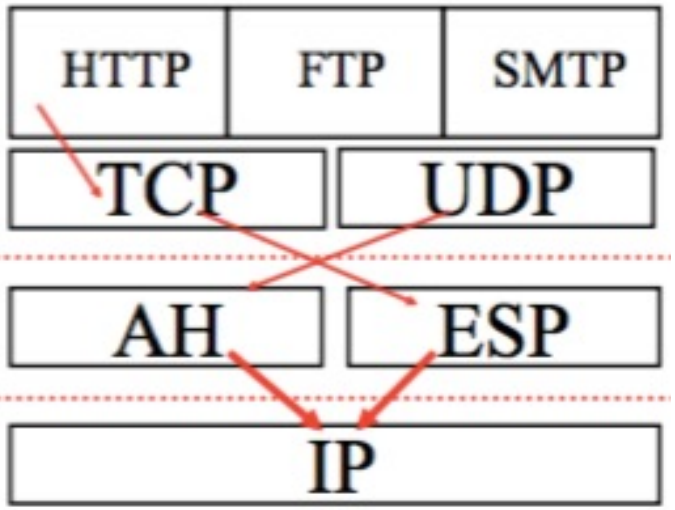
Tunnel Mode


Encrypted Tunnel
Gateway
Gateway
A
Unencrypted
Encrypted
Unencrypted
B
New IP Header
AH or ESP Header
Orig IP Header
TCP
Data

Key Management

- Two options:
  - Manual: use preshared secrets;or
  - Internet Key Exchange (IKE)

IPsec and the IP protocol stack



Security Association (SA)

- An association between a sender and a receiver
  - Consists of a set of security related parameters
  - E.g., sequence number, encryption key
- One way relationship
- Determine IPsec processing for senders
- Determine IPsec decoding for destination
- SAs are not fixed! Generated and customized per traffic flows

Security Parameter Index (SPI)

- A bit string assigned to an SA.
- Carried in AH and ESP headers to enable the receiving system to select the SA under which the packet will be processed.
- 32 bits
  - SPI + Dest IP address + IPsec Protocol
- Uniquely identifies each SA in SA Database (SAD)

SA Database (SAD)

- Holds parameters for each SA
  - Sequence number counter
  - Lifetime of this SA
  - AH and ESP information
  - Tunnel or transport mode
- Every host or gateway participating in IPsec has their own SA database

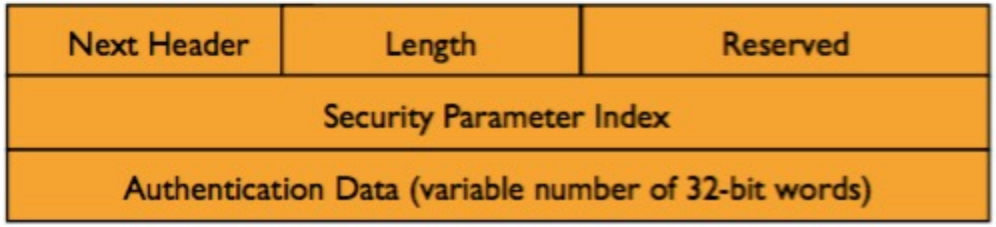
Authentication Header (AH)

- Provides **authenticity** and **integrity**
  - via HMAC
  - over immutable IP headers and data
- Advantage: the authenticity of data and IP header information is protected
- Disadvantage: the set of immutable IP headers isn't necessarily fixed
- Confidentiality of data is *not* preserved
- Replay protection via AH sequence numbers
  - note that this replicates some features of TCP

IPsec AH Packet Format

IPv4 AH Packet Format

AH Header Format



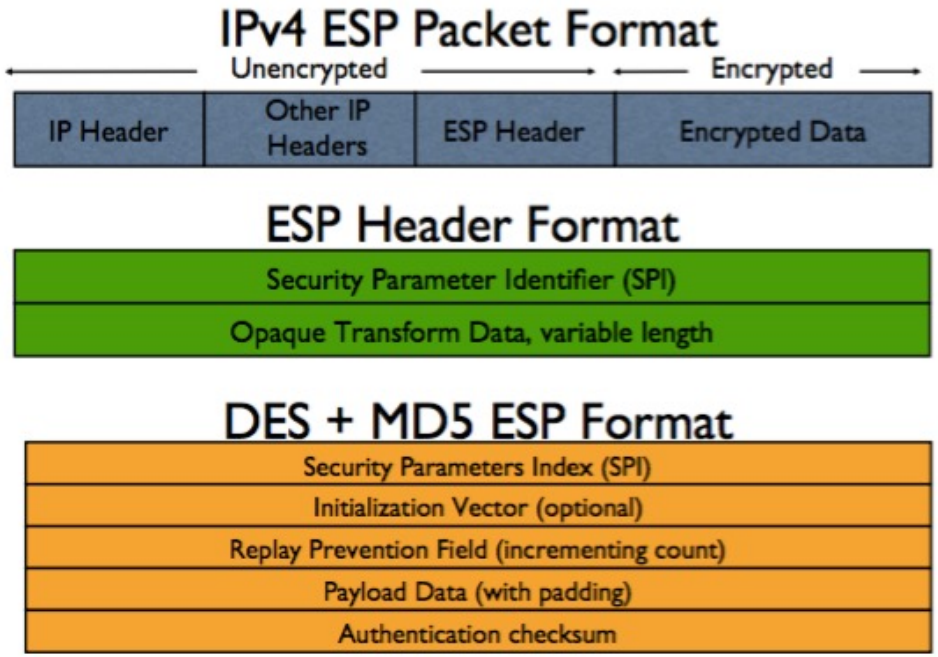
IPsec Authentication

- **SPI:** (spy) identifies the SA for this packet
  - Type of crypto checksum, how large it is, and how it is computed
  - Really, the policy for the packet
- Authentication data
  - Hash of packet contents include IP header as specified by SPI
  - Treat mutable fields (TTL, header checksum) as zero
  - Keyed MD5 Hash is default

Encapsulating Security Payload

- Confidentiality, authenticity, and integrity
  - via encryption and HMAC
  - over IP payload (data)
- Advantage: encapsulated packet is fully secured
- Use “null” encryption to get authenticity/integrity only
- Note that the TCP/UDP ports are hidden when encrypted
  - good: better security, less is known about traffic
  - bad: impossible for FW to filter/traffic based on port
- Cost: can require many more resources than AH

ESP Packet Format



Modes of Operation

- **Transport**: the payload is (optionally) encrypted and the *non-mutable* fields are integrity verified (via MAC)

- **Tunnel**: each packet is completely encapsulated (and optionally encrypted) in an outer IP packet