

Note: This report was made on `Hackmd.io` and restricted by the `.pdf` format, the `.gif` animation would not display. Please view it on <https://hackmd.io/@swchiu/SJQehejA8>, thanks.

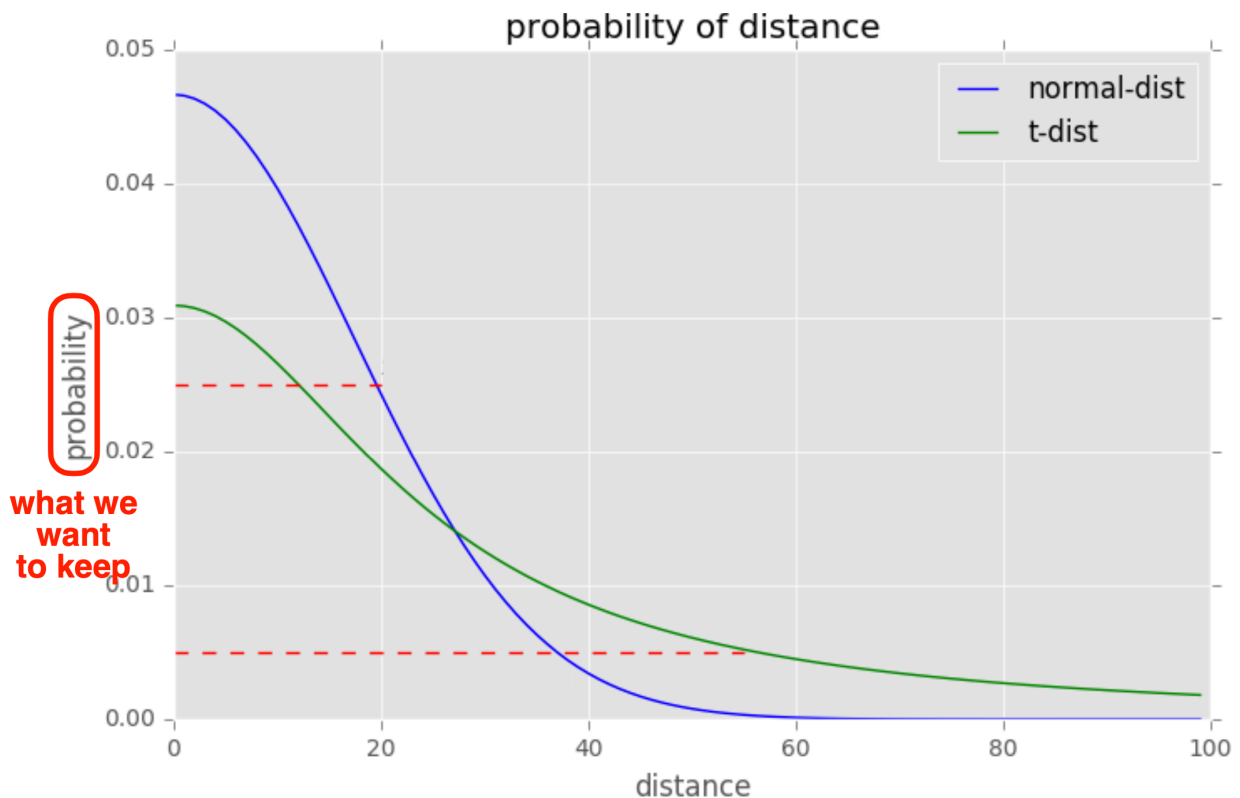
t-SNE / Symmetric SNE

Reference to the https://lvdmaaten.github.io/tsne/code/tsne_python.zip and modify from it.

Modify t-SNE into symmetric SNE

`t-SNE` using a different distribution on the reduced data (i.e, `student t-distribution`, which is a more widely distribution than `Gaussian`).

Because `t-SNE` use a more widely distribution, the crowded problem would be sloved.



We could see that when the data is more closed, the distance in `t-SNE` is more far.

The crowded problem which `symmetric SNE` would face, I will show at the result part below.

`SNE` 's concept is that it want to preserve the probabilitic distribution after the reduction.

Look at the definition of probability of `symmetreic SNE` and `t-SNE`,

symmetric SNE :

$$p_{ij} = \frac{\exp(-\|x_i - x_j\|^2 / (2\sigma^2))}{\sum_{k \neq i} \exp(-\|x_i - x_k\|^2 / (2\sigma^2))}$$

$$q_{ij} = \frac{\exp(-\|y_i - y_j\|^2)}{\sum_{k \neq l} \exp(-\|y_l - y_k\|^2)}$$

t-SNE :

$$p_{ij} = \frac{\exp(-\|x_i - x_j\|^2 / (2\sigma^2))}{\sum_{k \neq l} \exp(-\|x_l - x_k\|^2 / (2\sigma^2))}$$

$$q_{ij} = \frac{(1 + \|y_i - y_j\|^2)^{-1}}{\sum_{k \neq l} (1 + \|y_l - y_k\|^2)^{-1}}$$

We could see that the different is at q_{ij} part, **t-SNE** using an different distribution to describe it.

The gradient descent derivation is also different due to different q_{ij}

$$C = KL(P||Q) = \sum_i \sum_{j \neq i} p_{ij} \log \frac{p_{ij}}{q_{ij}}$$

symmetric SNE :

$$\frac{\delta C}{\delta y_i} = 2 \sum_j (p_{ij} - q_{ij})(y_i - y_j)$$

t-SNE :

$$\frac{\delta C}{\delta y_i} = 4 \sum_j (p_{ij} - q_{ij})(y_i - y_j)(1 + \|y_i - y_j\|^2)^{-1}$$

So, we only need to find out the specific code segment related to those part and modify it into **symmetric SNE** form.

Look at C , we could observ that when the data is more closed in higher dimension, then the data would not be sparse, too.

But if datas are sparse in higher dimension, datas in lower dimension might be closed!

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The first part is shown below(**line 14 to line 15**):

```
...
# Compute pairwise affinities
sum_Y = np.sum(np.square(Y), 1)
num = -2. * np.dot(Y, Y.T)
num = 1. / (1. + np.add(np.add(num, sum_Y).T, sum_Y))
num[range(n), range(n)] = 0.
Q = num / np.sum(num)
Q = np.maximum(Q, 1e-12)

if sym_sne:
```

```

sum_Y_ssne = np.sum(np.square(Y_ssne), 1)
num_ssne = -2. * np.dot(Y_ssne, Y_ssne.T)
# different between t-sne region
num_ssne = np.add(np.add(num_ssne, sum_Y_ssne).T, sum_Y_ssne)
num_ssne = np.exp(-1 * num_ssne)
# different between t-sne region
num_ssne[range(n), range(n)] = 0.
Q_ssne = num_ssne / np.sum(num_ssne)
Q_ssne = np.maximum(Q_ssne, 1e-12)

...

```

And the second part is `line 9 to line 10`:

```

...

dY[i, :] = np.sum(
    np.tile(PQ[:, i] * num[:, i], (no_dims, 1)).T * (Y[i, :] - Y),
    0)
if sym_sne:
    # different between t-sne
    dY_ssne[i, :] = np.sum(
        np.tile(PQ_ssne[:, i],
            (no_dims, 1)).T * (Y_ssne[i, :] - Y_ssne), 0)

...

```

I modify it to perform `t-SNE` and `symmetric SNE` by calling `tscn()` method only, so I copy some parameter of `t-SNE` for running `symmetric SNE` at the same time.

And I stored the `Y` into a list at each ten steps for visualization.

I implement some useful method for visualization (e.g., `make_gif(...)`, `show_similarity(...)`), too.

```

def make_gif(record, labels, method, perplexity):
    camera = Camera(plt.figure())
    plt.title(method + ' with Perplexity=' + str(perplexity))
    for i in range(len(record)):
        img = plt.scatter(record[i][:, 0], record[i][:, 1], 20, labels)
        camera.snap()
    anim = camera.animate(interval=5, repeat_delay=20)
    anim.save(
        'output/' + method + '_' + str(perplexity) + '.gif', writer='pillow')
    plt.scatter(record[-1][:, 0], record[-1][:, 1], 20, labels)
    plt.savefig('output/' + method + '_' + str(perplexity) + '.png')

def show_similarity(S, labels, title, filename, perplexity):
    n = len(S)
    sort_idx = np.concatenate(
        [np.where(labels == l)[0] for l in np.unique(labels)])

```

```

plt.figure(figsize=(10 * n, 7.5))
S = [np.log(p[:, sort_idx][sort_idx, :]) for p in S]
all_min = min([np.min(p) for p in S])
all_max = max([np.max(p) for p in S])
for i in range(n):
    plt.subplot(1, n, i + 1)
    plt.title(title[i])
    im = plt.imshow(S[i], cmap='gray', vmin=all_min, vmax=all_max)
    plt.colorbar(im)
plt.savefig('output/' + filename + '_' + str(perplexity) + '.png')

```

```

def gradient_descent(iter, Y, iY, dY, gains, min_gain, momentum, eta):
    gains = (gains + 0.2) * ((dY > 0.) != (iY > 0.)) + (gains * 0.8) * (
        (dY > 0.) == (iY > 0.))
    gains[gains < min_gain] = min_gain
    iY = momentum * iY - eta * (gains * dY)
    Y = Y + iY
    Y = Y - np.tile(np.mean(Y, 0), (Y.shape[0], 1))

    return Y, iY, gains

def tsne(
    X=np.array([]), no_dims=2, initial_dims=50, perplexity=30.0,
    sym_sne=False):
    """
    Runs t-SNE on the dataset in the NxD array X to reduce its
    dimensionality to no_dims dimensions. The syntax of the function is
    `Y = tsne.tsne(X, no_dims, perplexity)`, where X is an NxD NumPy array.
    """

    # Check inputs
    if isinstance(no_dims, float):
        print("Error: array X should have type float.")
        return -1
    if round(no_dims) != no_dims:
        print("Error: number of dimensions should be an integer.")
        return -1

    # Initialize variables
    (n, d) = X.shape
    max_iter = 1000
    initial_momentum = 0.5
    final_momentum = 0.8
    eta = 500
    min_gain = 0.01

    record = []
    Y = np.random.randn(n, no_dims)
    dY = np.zeros((n, no_dims))
    iY = np.zeros((n, no_dims))

```

```

gains = np.ones((n, no_dims))

if sym_sne:
    record_ssne = []
    Y_ssne = Y.copy()
    dY_ssne = np.zeros((n, no_dims))
    iY_ssne = np.zeros((n, no_dims))
    gains_ssne = np.ones((n, no_dims))
    Q_ssne = np.zeros((n, n))

# Compute P-values
P = x2p(X, 1e-5, perplexity)
P = P + np.transpose(P)
P = P / np.sum(P)
P = P * 4. # early exaggeration
P = np.maximum(P, 1e-12)

# Run iterations
for iter in range(max_iter):

    # Compute pairwise affinities
    sum_Y = np.sum(np.square(Y), 1)
    num = -2. * np.dot(Y, Y.T)
    num = 1. / (1. + np.add(np.add(num, sum_Y).T, sum_Y))
    num[range(n), range(n)] = 0.
    Q = num / np.sum(num)
    Q = np.maximum(Q, 1e-12)

    if sym_sne:
        sum_Y_ssne = np.sum(np.square(Y_ssne), 1)
        num_ssne = -2. * np.dot(Y_ssne, Y_ssne.T)
        # different between t-sne region
        num_ssne = np.add(np.add(num_ssne, sum_Y_ssne).T, sum_Y_ssne)
        num_ssne = np.exp(-1 * num_ssne)
        # different between t-sne region
        num_ssne[range(n), range(n)] = 0.
        Q_ssne = num_ssne / np.sum(num_ssne)
        Q_ssne = np.maximum(Q_ssne, 1e-12)

    # Compute gradient
    PQ = P - Q
    if sym_sne:
        PQ_ssne = P - Q_ssne
    for i in range(n):
        dY[i, :] = np.sum(
            np.tile(PQ[:, i] * num[:, i], (no_dims, 1)).T * (Y[i, :] - Y),
            0)
        if sym_sne:
            # different between t-sne

```

```

        dY_ssne[i, :] = np.sum(
            np.tile(PQ_ssne[:, i],
                    (no_dims, 1)).T * (Y_ssne[i, :] - Y_ssne), 0)

# Perform the update
if iter < 20:
    momentum = initial_momentum
else:
    momentum = final_momentum

Y, iY, gains = gradient_descend(iter, Y, iY, dY, gains, min_gain,
                                momentum, eta)

if sym_sne:
    Y_ssne, iY_ssne, gains_ssne = gradient_descend(
        iter, Y_ssne, iY_ssne, dY_ssne, gains_ssne, min_gain,
momentum,
        eta)

# Compute current value of cost function
if (iter + 1) % 10 == 0:
    C = np.sum(P * np.log(P / Q))
    record.append(Y)
    if sym_sne:
        C_ssne = np.sum(P * np.log(P / Q_ssne))
        record_ssne.append(Y_ssne)
        print("Iter %4d: tsne error = %f, sym-sne error = %f" %
              (iter + 1, C, C_ssne))
    else:
        print("Iter %4d: tsne error = %f" % (iter + 1, C))

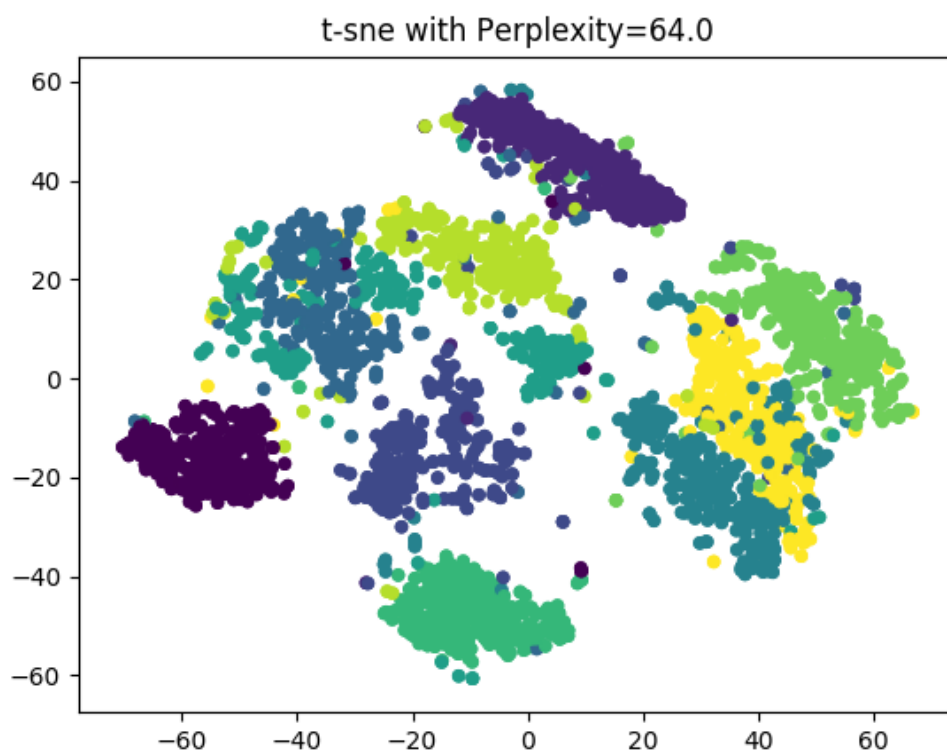
# Stop lying about P-values
if iter == 100:
    P = P / 4.

# Return solution
if not sym_sne:
    return record, P, Q
else:
    return (record, record_ssne), P, (Q, Q_ssne)

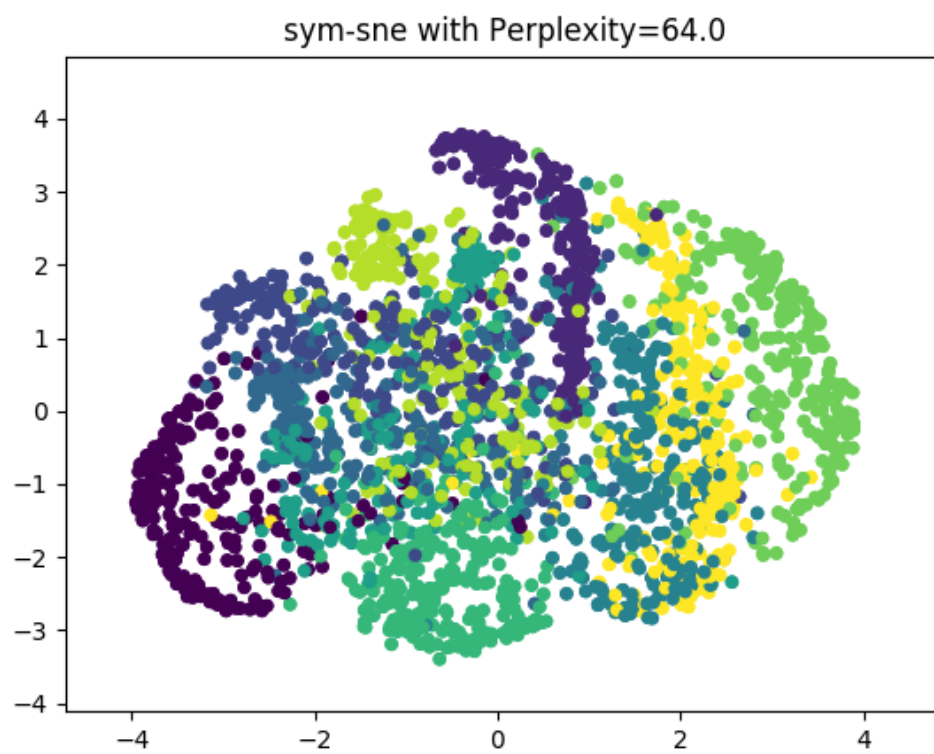
```

Result and Discussion

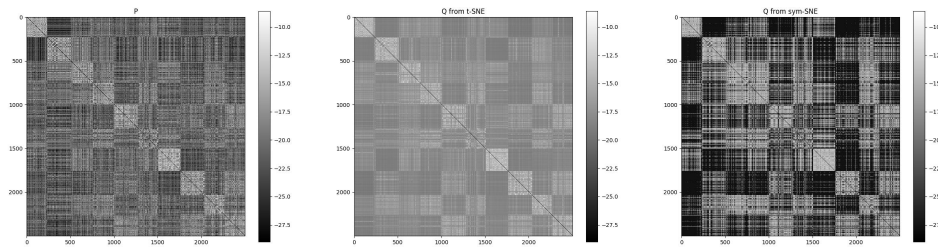
1. Visualize the embedding of both `t-SNE` and `symmetric SNE`
 - t-sne with perplexity=64



- sym-sne with perplexity=64

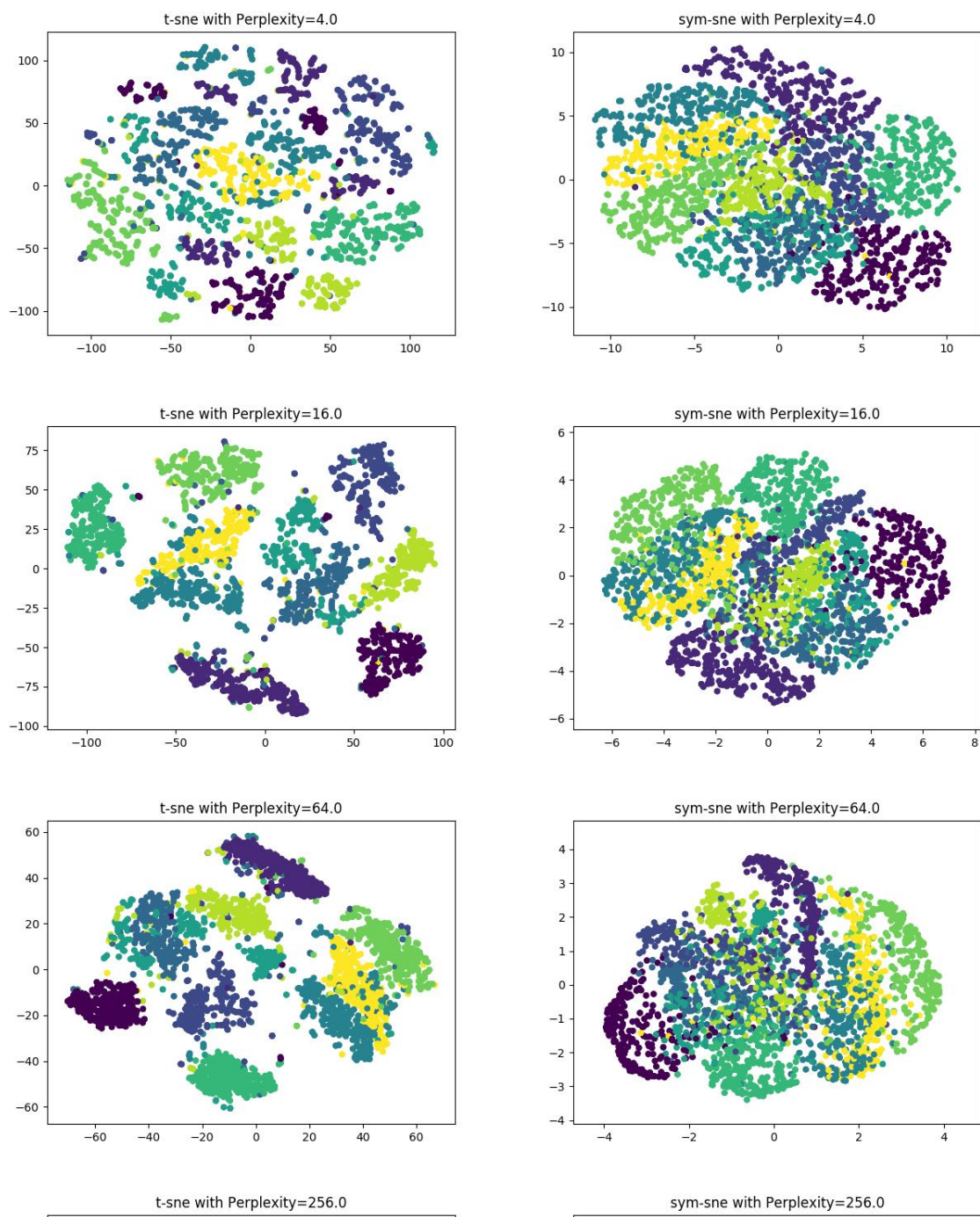


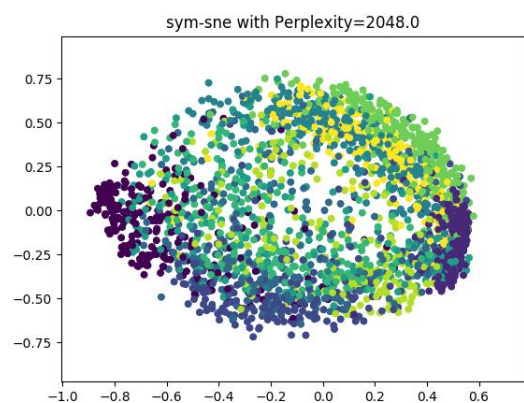
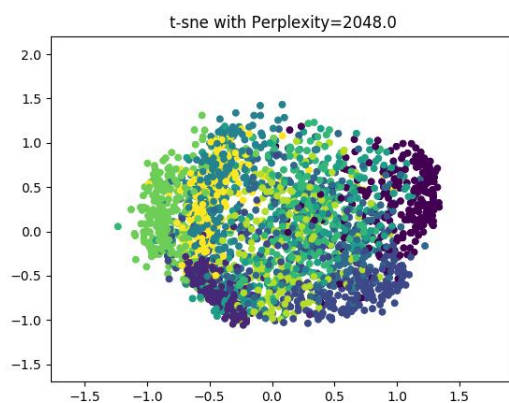
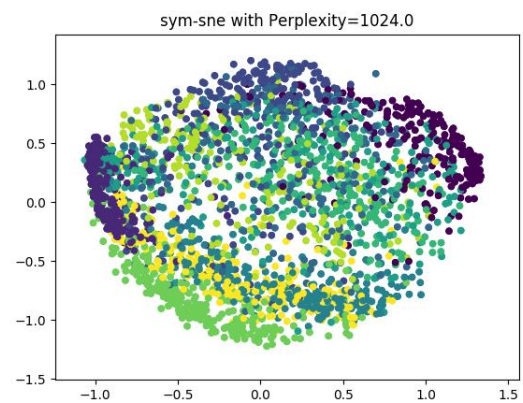
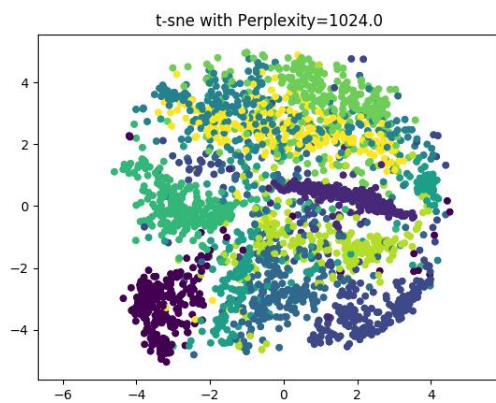
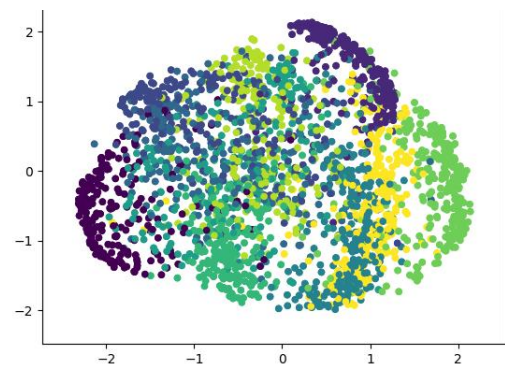
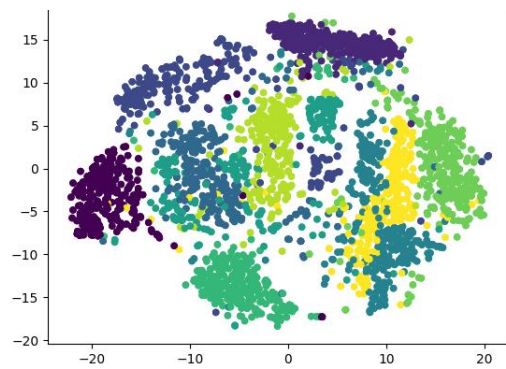
- Visualize the distribution of pairwise similarities in both high-dimensional space and low-dimensional space, based on both `t-SNE` and `symmetric SNE` (`P`, `Q` with `t-SNE`, `sym-SNE`, respectively)



We could see that `t-SNE`'s is more light, this is because t-distribution is more widely, when `x` is lower, its probability is lower.

- Play with different perplexity values





We could see that, when `perplexity` become large, `t-SNE` is more similar to `symmetric SNE`, I think this is related to entropy.

When `perplexity` is large, hints that the entropy is large, too. So the original distribution is more uniform.

Otherwise, when `perplexity` is small, hints that the entropy is small, and the original distribution is more similar to delta distribution.

And `t-SNE` is hard to tell the different in uniform distribution, because of the higher dimension data is more similar, and the result would be crowded.

For the small `perplexity` case, I observe that the `t-SNE` seems to split some labels. I think this is because the higher dimension data become more dissimilar.