REBECCA WEDOW

Technical Skills

C++

Javascript

Java

CSS/HTML

SQL

Command Line

Amazon Web Services:

- Lambda
- API Gateway
- CloudFormation
- Code Pipeline

Karma

Sinon

Node JS

Vue.JS

React

React Native

ESLint

Ruby

Ruby on Rails

Unit Testing

Agile-Scrum Development
Test Driven Development
Continuous Integration
Multiple Browser Support
Mobile Development
Responsive Development

Soft Skills

Test Plan Development
Feature Req. Gathering
Prod. Design Implementation
Product Demos
Pair Programming
Public Speaking
Woodworking
Classical Piano

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Education

Bachelor of Science in Digital Arts and Sciences in the college of Engineering University of Florida, Gainesville FL

Graduation Date: Fall 2019 | GPA: 3.26 | UF Honors Program | Phi Kappa Phi

Work Experience

Software Development Intern

Info Tech Inc., Gainesville, FL | May-Aug 2018

- Created a serverless web application for internal messaging as well as user data acquisition
- Utilized Amazon Web Services
- Designed mobile and desktop layouts
- Completed multiple tech demos
- Developed skills in product feature/requirements gathering, product design implementation, agile development, product demos, test plans, unit testing, continuous integration, pair programming, multiple browser support, mobile responsiveness and test driven development

Web Development Intern

Immersed Games, Gainesville, FL | May-Sept 2017

- Utilized Ruby, Ruby on Rails, and CSS/HTML in an Agile-Scrum environment
- Focused on reworking mobile responsiveness issues

Projects

Scrum Master

Trolley (Mobile App), Gainesville, FL | Sept-Nov 2018

- Created and managed the repository
- Delegated work to other team members
- Designed user interface and programmed functionality using React Native
- Connected the application to a Firebase database

Team Member

SwampHacks 2018 | Jan 2018

- Learned React and completed several web page designs

Team Member

Website for the UF Machine Intelligence Lab | Aug-Dec 2017

- Collaborated within a team to create a new website for a client
- Worked within an Agile-Scrum environment using the MEAN stack
- Completed majority of front-end interface

Team Leader

Sprout (Arcade Game), Gainesville, FL | Apr-May 2016

- Programmed gameplay and created game structure
- Delegated work to other team members

Leadership Experience

Code Instructor

TYPE UF | Sept-Dec 2017

- Taught high school students the fundamentals of coding

Mentor

Girls Who Code | Aug-Dec 2017

Taught junior high and high school students the fundamentals of coding

President/Music Director

The Original Cast | Jan 2018

Managed and facilitated communication between the board and club

Involvement

Software Engineering Club Member Association for Computing Machinery Member Society of Women Engineers Member Theatre Strike Force Member

Sept 2017 - Present

Sept 2017 - Present

Fall 2015

August 2015 - Present