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EDUCATION

UC Davis
Bachelors in Computer Science

Davis, CA

Jun. 2017

PRODUCTS

Audio platform

 \mathbf{EQE}

OpenResty, iOS, Cydia Substrate, LuaJIT, C, Objective-C

Released Dec. 2017, still under active development

- **Description**: System-wide parametric equalizer and playback history tracker for jailbroken iOS. It ties into a web service where people can view the equalizer presets and playback history of other users, akin to Last.FM. Available on Cydia.
- Relevant tech: Multithreaded programming, inter-process communication, SQLite (for saving playback history), maintaining a production server, providing user support, reverse engineering, iOS application development, maintaining/expanding a large (~25KLOC) codebase
- Impact: Based on unique IPs, 500 daily active users and about 2000 weekly active users. It's also worth mentioning that EQE is the only system-wide parametric equalizer for mobile devices (EQE is the only one for iOS, and none exist for Android).
- More info: https://eqe.fm/about
- Source code: https://github.com/rweichler/EQE

Cylinder

iOS, Cydia Substrate, Lua, C, Objective-C, Core Animation

Animation platform

Released Feb. 2014

Description: iOS runtime modification/framework (in SpringBoard) for custom icon animations while swiping

- **Description**: iOS runtime modification/framework (in SpringBoard) for custom icon animations while swiping through the homescreen. For example, you can make your icons animate to take the form of a 3D cube or a snake. Animations come from user-made Lua scripts using a custom API I designed. Available on Cydia.
- Impact: 4.5 million cumulative downloads (the latest update with 1.2 million downloads). The Lua API facilitated the creation of about 50 custom "effects" by users. Cylinder is basically a de-facto tweak when it comes to jailbreaking, for example it's frequently used to demo WIP jailbreaks.
- Source code: https://github.com/rweichler/cylinder
- **Subreddit**: https://reddit.com/r/cylinder

EqualizerEverywhere

iOS, Cydia Substrate, Lua, C, C++, Objective-C

System-wide graphic equalizer

Released Jul. 2014

- **Description**: iOS runtime modification that adds a 10-band equalizer to the Control Center. It applies to the system audio output (in the mediaserverd process). Available on Cydia.
- Impact: This was the only system-wide equalizer for iOS until I made EQE, which essentially cannibalized this. Had around 100,000 users in total (it's hard to pinpoint due to not having any analytics other than a download count of paying users, this is extrapolating from the 9,000 paying users using Cydia's 92% piracy rate).

Work Experience

Quixey

Palo Alto, CA

Software Engineer Intern

Jan - July 2012

 Quixey Challenge: Worked on a 3-person team developing a web-based recruiting platform, using the Meteor framework.

Personal Projects

- Lucy: Open source Lua / Objective-C bridge and runtime analysis/debugging tool for iOS. https://github.com/rweichler/lucy
- jjjj: Open source GUI package manager for iOS (with a dpkg backend, similar to Cydia). https://github.com/rweichler/jjjj
- Aite: Open source build system (like GNU Make). https://github.com/rweichler/aite
- Sunnyveil: A from-scratch 3D game engine with an emphasis on Lua scripting. It has bindings to the Bullet physics engine and OpenGL.
- Wuigi: Open source Mario clone written in Java. https://github.com/rweichler/wuigi