

# Magnetic Field of a Moving Charge

## 1 Introduction

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In previous activities, you computed the force on moving charges in a region of space where there is a magnetic field. No mention was made of how the magnetic field was created.

In this activity, you compute the magnetic field created by moving charges.

The magnetic field due to a point charge  $q$  moving with velocity  $\vec{v}$  (when  $|\vec{v}|$  is small compared to the speed of light) is

$$\vec{B} = \frac{\mu_o}{4\pi} \frac{q\vec{v} \times \hat{r}}{r^2}$$

where  $\hat{r}$  is the unit vector that points from the position of  $q$  to the point in space where we want to know  $\vec{B}$ , and  $r$  is the distance between  $q$  and that point.

To find  $\hat{r}$  (see also the  $\hat{r}$  Unit Vector activity),

1. draw a vector,  $\vec{r}$ , from  $q$  to the point in space where you want to know  $\vec{B}$ ;
2. Write  $\vec{r}$  in the form  $\vec{r} = r_x\hat{i} + r_y\hat{j}$ ; then
3.  $\hat{r} = \vec{r}/r$ , where  $r = \sqrt{r_x^2 + r_y^2}$ .

In this activity, the examples and solutions are given using the above approach for computing  $\vec{B}$ . An alternative is to use the fact that  $\vec{v} \times \hat{r} = |\vec{v}| \sin \phi = v \sin \phi$ , where  $\phi$  is the angle between  $\vec{v}$  and  $\hat{r}$  and  $0 \leq \phi \leq 180^\circ$ . With this, the magnitude of the magnetic field is

$$B = \frac{\mu_o}{4\pi} \frac{|q|v \sin \phi}{r^2}$$

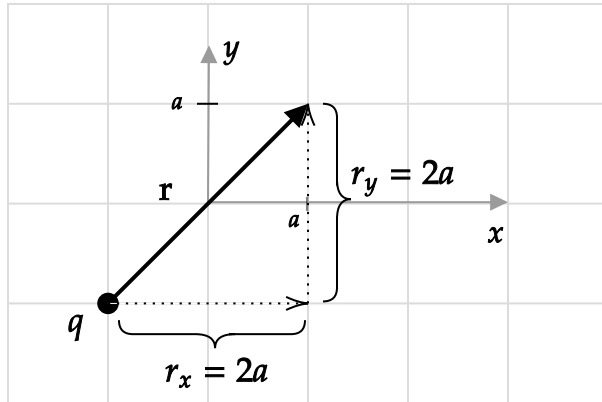
and the right-hand rule can be used to determine the direction of  $\vec{B}$ . See the Cross Products activity for a discussion of when and how to compute the cross-product using this method.

## 2 Example

If  $q$  is at  $(x, y) = (-a, -a)$  and has a velocity of  $\vec{v} = v_o \hat{i}$ , find  $\vec{B}$  at  $(x, y) = (a, a)$ .

### Solution

To find  $\hat{r}$ , we draw a vector from  $q$  to the point where we want to compute  $\vec{B}$ .



Based on the diagram,  $\vec{r} = 2a\hat{i} + 2a\hat{j}$  and  $r = \sqrt{(2a)^2 + (2a)^2} = 2\sqrt{2}a$ , so

$$\hat{r} = \frac{\vec{r}}{r} = \left[ \frac{1}{\sqrt{2}}\hat{i} + \frac{1}{\sqrt{2}}\hat{j} \right]$$

The cross-product is

$$\vec{v} \times \hat{r} = v_o \hat{i} \times \left[ \frac{1}{\sqrt{2}}\hat{i} + \frac{1}{\sqrt{2}}\hat{j} \right] = \frac{v_o}{\sqrt{2}}(\hat{i} \times \hat{j}) = \frac{v_o}{\sqrt{2}}\hat{k}$$

Substitution into

$$\vec{B} = \frac{\mu_o}{4\pi} \frac{q\vec{v} \times \hat{r}}{r^2}$$

gives

$$\vec{B}(a, a) = \frac{\mu_o}{4\pi} \frac{q \frac{v_o}{\sqrt{2}} \hat{k}}{(2\sqrt{2}a)^2} = \frac{\mu_o}{4\pi} \frac{qv_o}{(8\sqrt{2})a^2} \hat{k}$$

Check: Use the right-hand rule for cross products on  $\vec{v} \times \hat{r}$  to verify that the result is out of the page. (Why do we know that the  $\hat{k}$  direction is out of the page?)

### 3 Problem I

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If  $q$  is at  $(x, y) = (a, a)$  and has a velocity of  $\vec{v} = v_o \hat{i}$ , find  $\vec{B}$  at  $(x, y) = (-a, -a)$ .

### 4 Problem II

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If  $q$  is at  $(x, y) = (a, 0)$  and has a velocity of  $\vec{v} = v_o \hat{j}$ , find  $\vec{B}$  vector at  $(x, y) = (a, a)$ .

## 5 Problem III

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If  $q$  is at  $(x, y) = (a, 2a)$  and has a velocity of  $\vec{v} = v_o \hat{j}$ , find  $\vec{B}$  at  $(x, y) = (-a, -a)$ .

## 6 Problem IV

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If  $q$  is at the position  $(x_o, y_o)$  and has a velocity of  $\vec{v} = v_x \hat{i} + v_y \hat{j}$ ,

$$\vec{B}(x, y) = \frac{\mu_o}{4\pi} \frac{q}{r^3} [v_x(y - y_o) - v_y(x - x_o)] \hat{k}$$

where

$$r = \sqrt{(x - x_o)^2 + (y - y_o)^2}$$

1. Explain why  $\vec{B}$  only has a  $\hat{k}$  component.
2. Use this formula to find  $\vec{B}$  for the example problem in section 2.
3. Derive this formula.