

**04-630**

# **Data Structures and Algorithms for Engineers**

## **Lecture 11: Binary Search Trees**

George Okeyo/Theophilus A. Benson

*Adopted and Adapted from Material by:*

*David Vernon: [vernon@cmu.edu](mailto:vernon@cmu.edu) ; [www.vernon.eu](http://www.vernon.eu)*

# Lecture 7b

## Trees

- Types of trees
- Binary Tree ADT
- Tree traversal
- Binary Search Tree
- Optimal Code Trees
- Huffman's Algorithm
- Height Balanced Trees
  - AVL Trees
  - Red-Black Trees

Pre In Post

There are 3 depth-first traversals

A binary tree which when traversed in-order, the keys are sorted fashion

Relevance to LeetCode:

Use a property to perform fast operations:

- Kth Smallest element in Binary Search Tree

How it works:

- Merge two Binary Trees
- Flatten Tree to a linked list
- Return \*order traversal

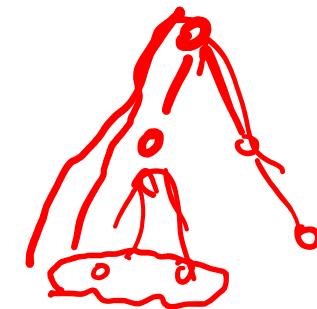
# Announcements!

- L33T Coding Mini-workshop
  - 2 google Engineers: week of March 4 or March 11
  - Email me thoughts/opinions
- Teaching remotely today



# **Tree Traversal**

# Tree Traversals

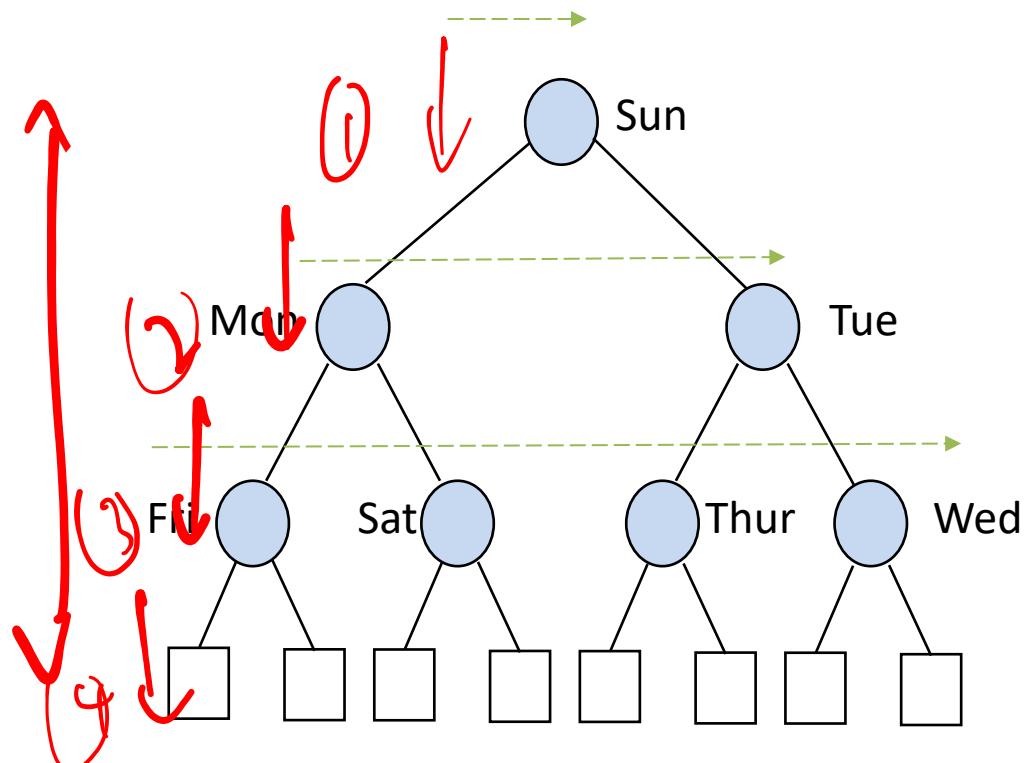


- To perform a traversal of a data structure, we use a method of visiting every node in some predetermined order
- Traversals can be used
  - to test data structures for equality
  - to display a data structure
  - to construct a data structure of a given size
  - to copy a data structure

apply traversal  
“tree” to a tree

# Breadth-First traversal

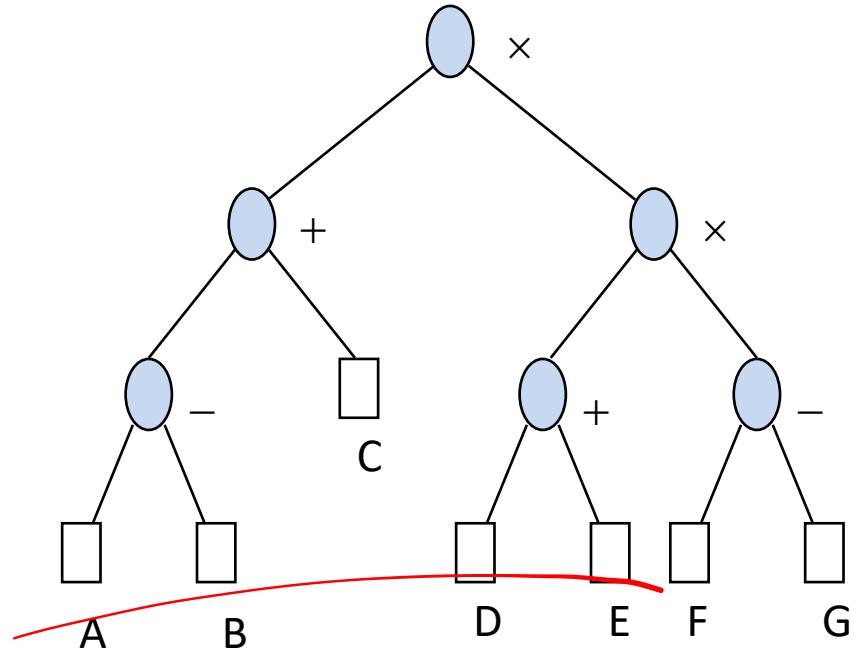
- The traversal happens one level at a time.
- You traverse all children **at one level** before proceeding **to the grandchildren at the next level**.



# Depth-First Traversals

- Consider a binary tree.
- There are 3 depth-first traversals

- **Pre-order traversal**: root then children(left, right)
- **Post-order traversal**: children(left, right) then root.
- **In-order traversal**: left child, root, right child



- For example, consider the expression tree:

# Depth-First Traversals

~~Elon Traversal~~

~~right → root and → left~~

- Inorder traversal

~~left → root → right~~

~~A - B + C x D + E x F - G~~

~~Postorder traversal~~

~~left → right → root~~

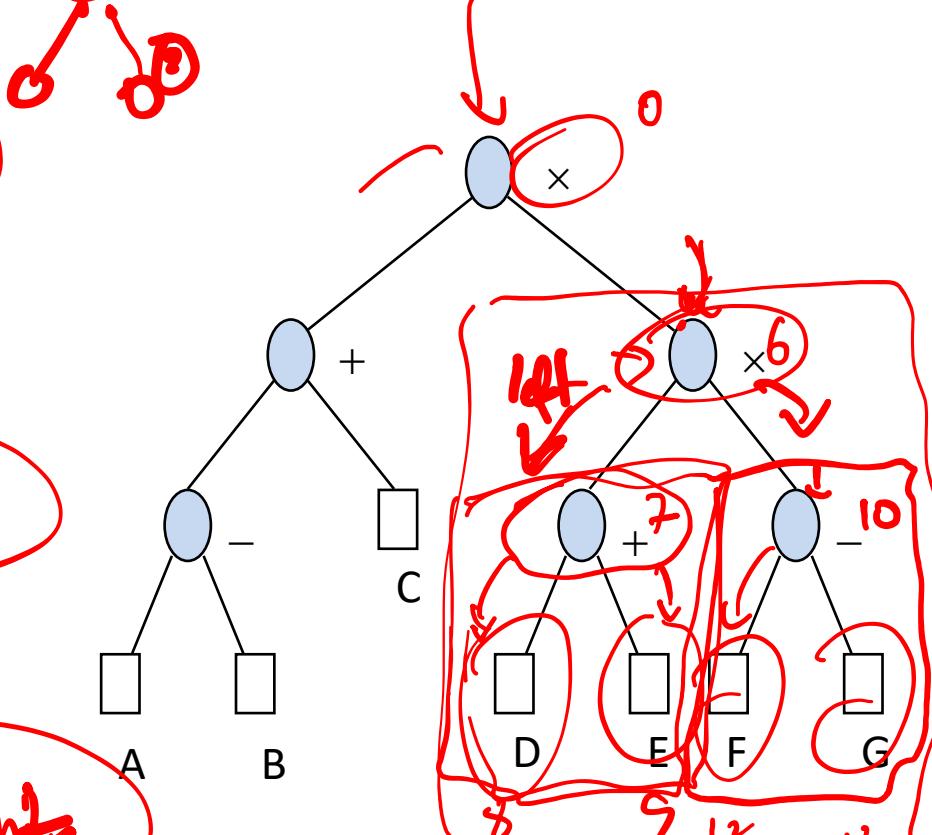
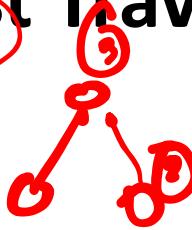
~~A B - C + D E + F G - x x~~

~~Preorder traversal~~

~~root → left → right~~

~~x + -A B C x + D E - F G~~

~~0 1 2 3 4 5 6 7 8 9 10 11 12~~



# Depth-First Traversals

Inorder traversal

A - B + C x D + E x F - G

This is the infix expression corresponding to the expression tree

Postorder traversal

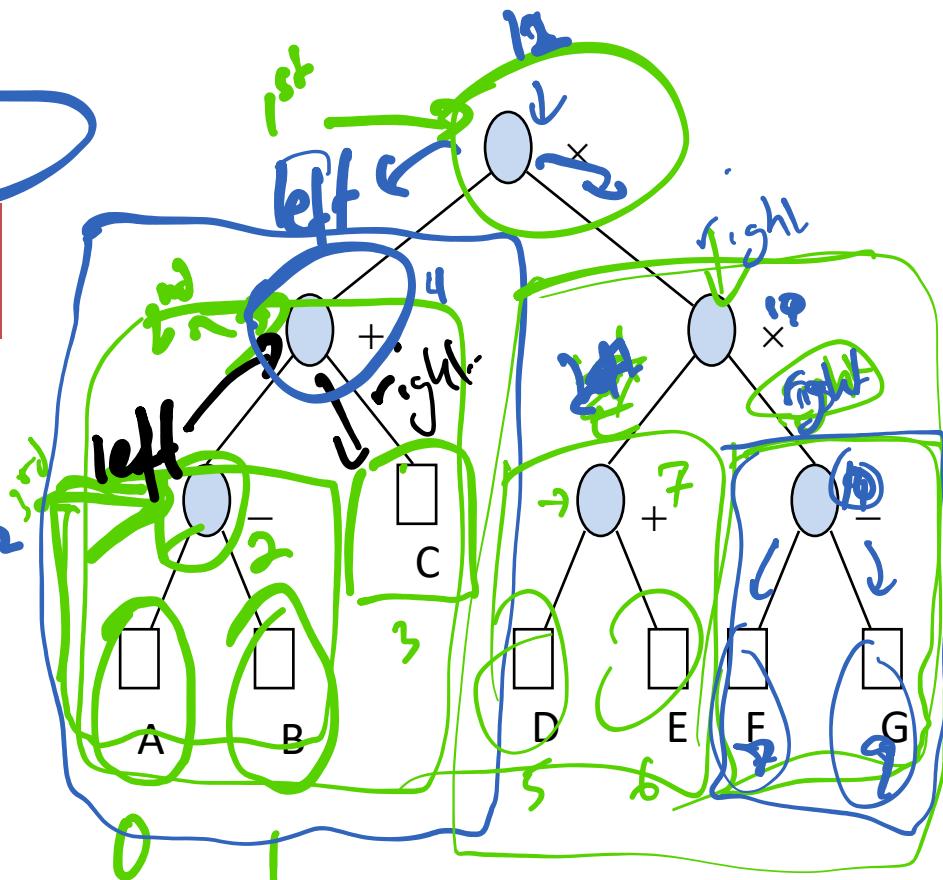
A B - C + D E + F G - X X

Postorder traversal gives a postfix expression

Preorder traversal

x + -A B C x + D E - F G

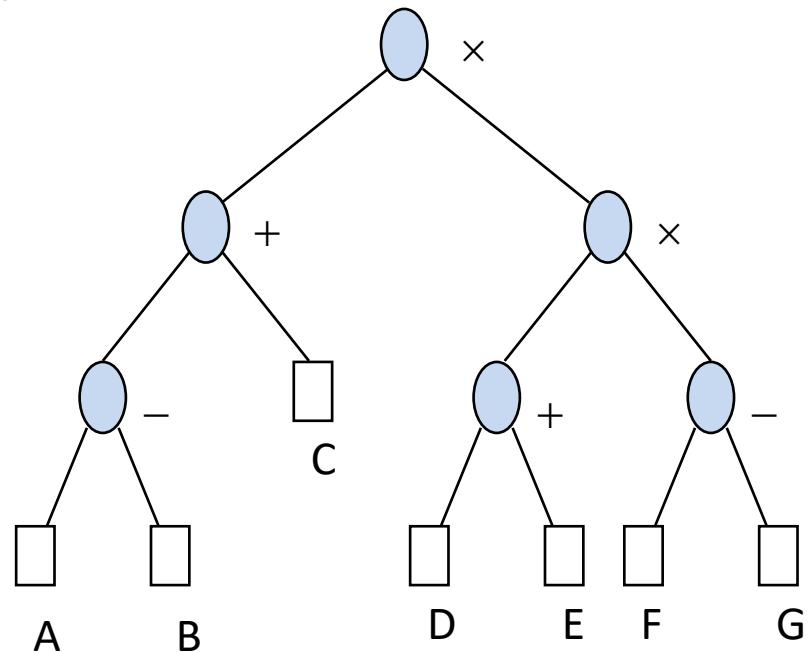
Preorder traversal gives a prefix expression



# Depth-First Traversals

Recursive definition of **inorder** traversal

A – B + C × D + E × F – G



# Depth-First Traversals

Recursive definition of **inorder** traversal

Given a binary tree  $T$

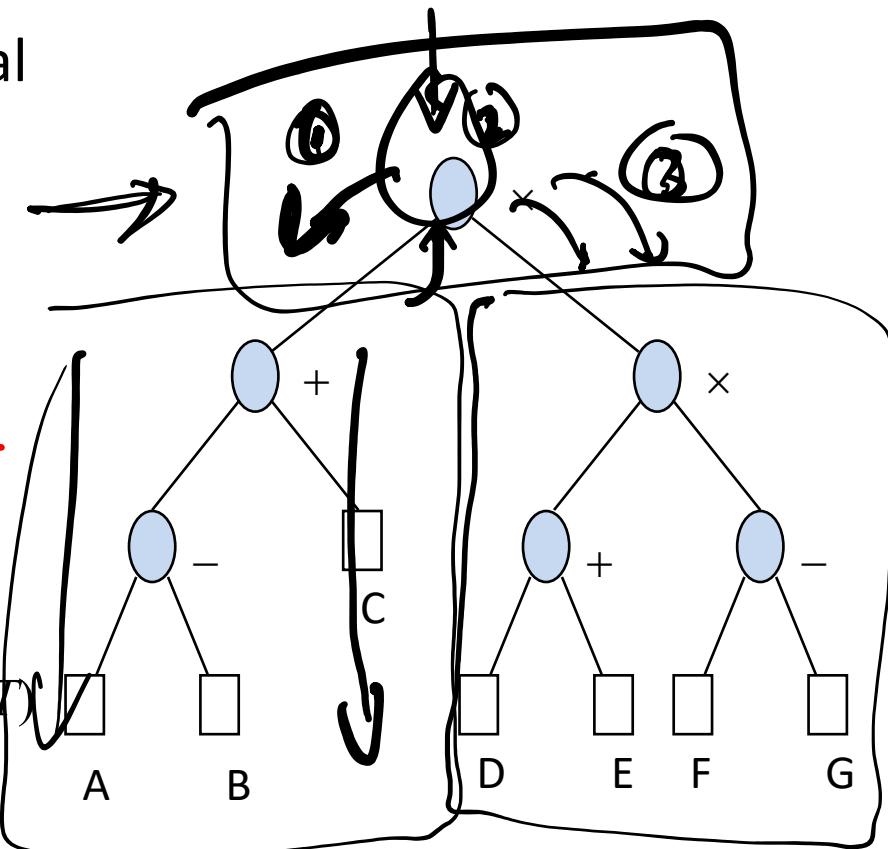
if  $T$  is empty  
visit the external node

otherwise

(1) perform an **inorder** traversal of  $\text{Left}(T)$

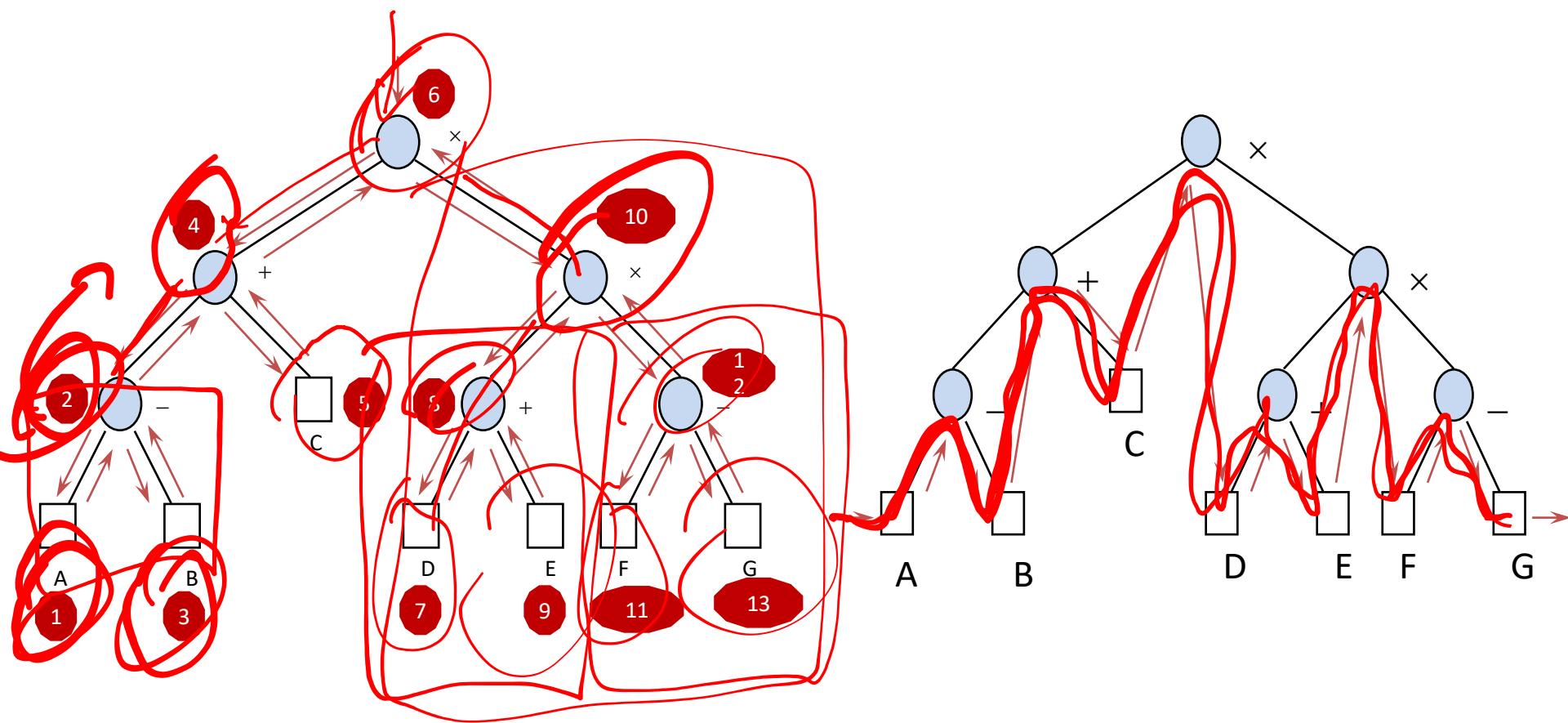
(2) visit the root of  $T$

(3) perform an **inorder** traversal of  $\text{Right}(T)$



This is Recursive!!!!

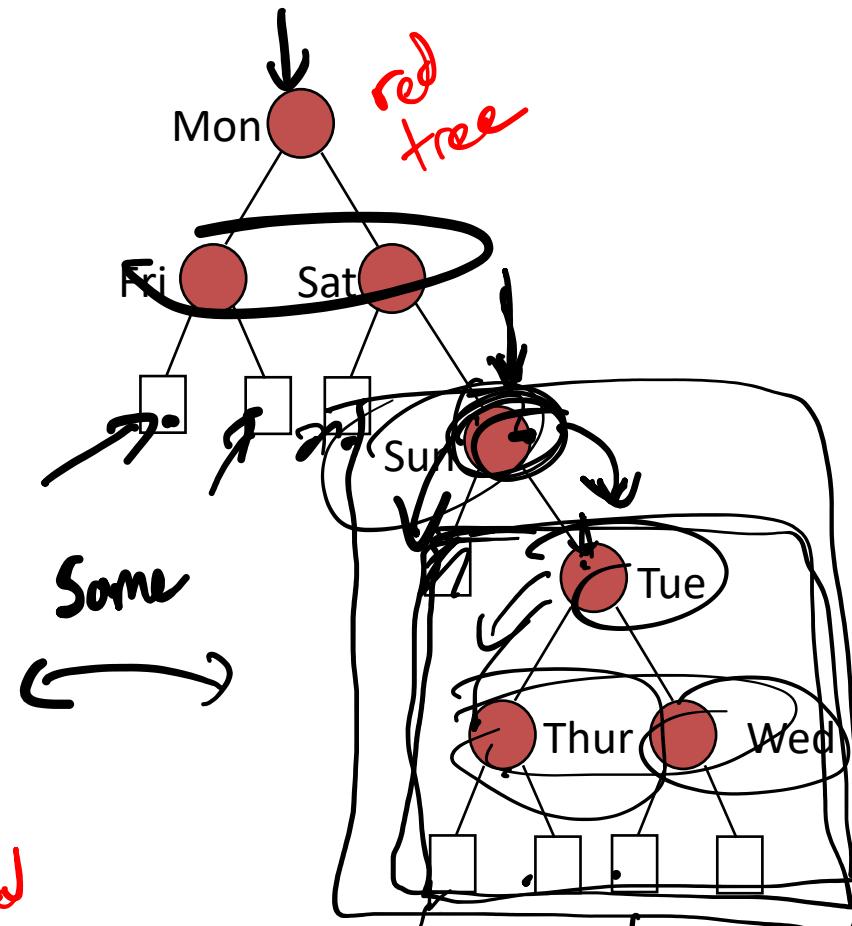
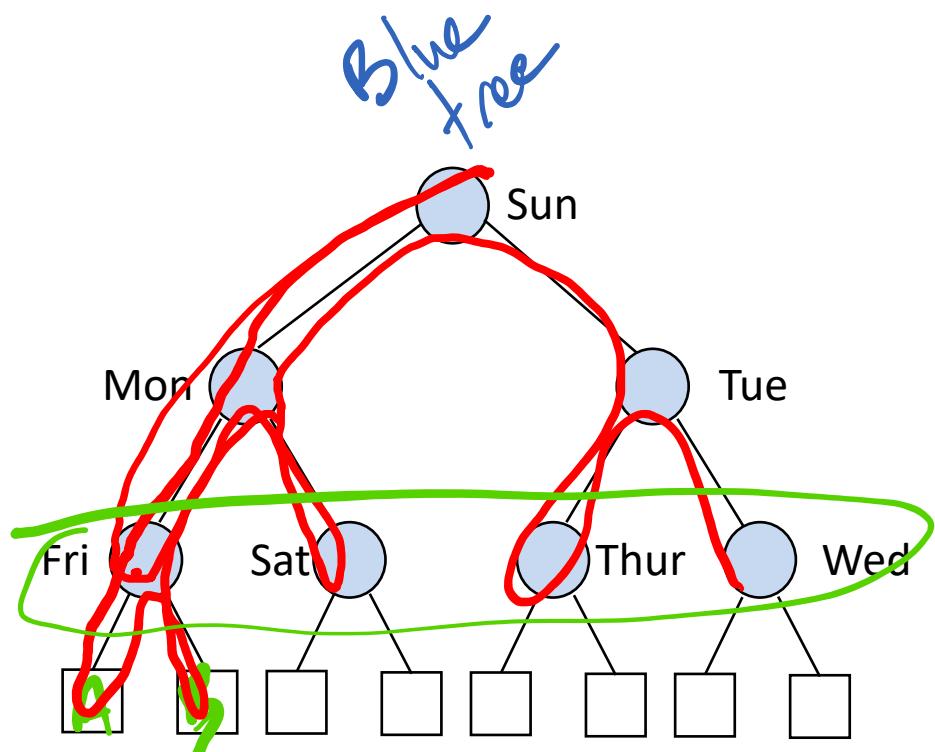
# Example: Inorder Traversal



*left - root - right*

# Exercise:

## What is the Inorder Traversal for these Trees?



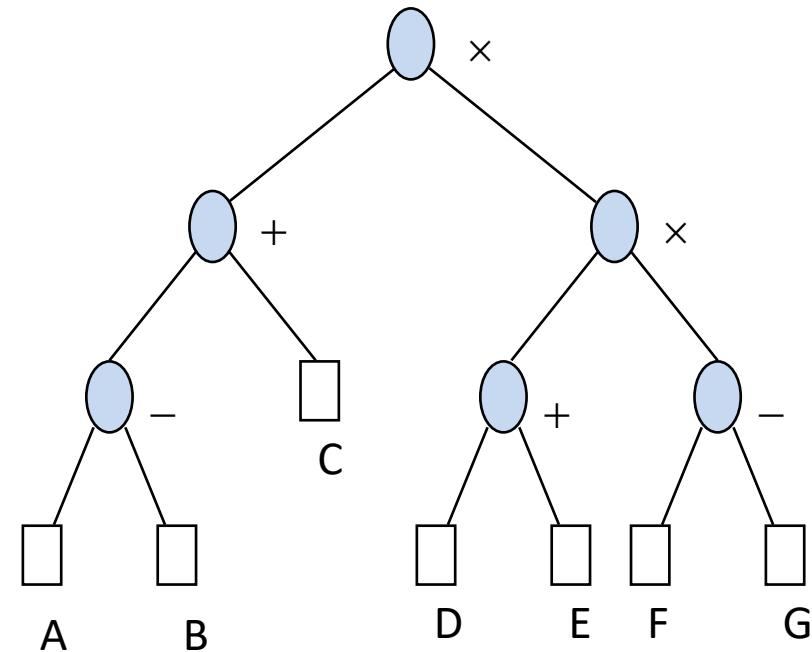
A, fri, B mon, sat, Sun, Thur, Tue, wed

fri, mon, sat, Sun, Thur, Tue, wed

# Depth-First Traversals

- Recursive definition of **postorder** traversal

A B - C + D E + F G - x x



# Depth-First Traversals

- Recursive definition of **postorder** traversal

Given a binary tree  $T$

if  $T$  is empty

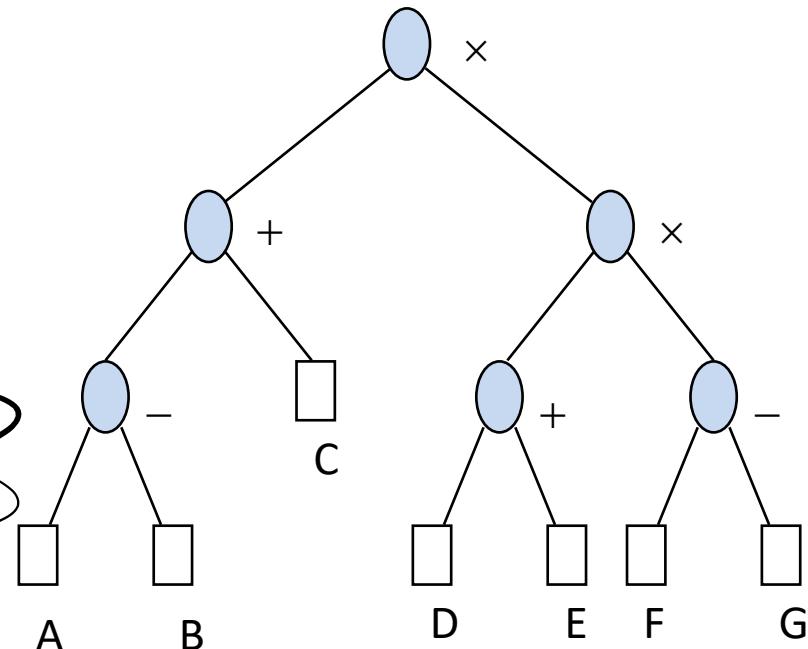
visit the external node

otherwise

perform an **postorder** traversal of  $\text{Left}(T)$

perform an **postorder** traversal of  $\text{Right}(T)$

visit the root of  $T$

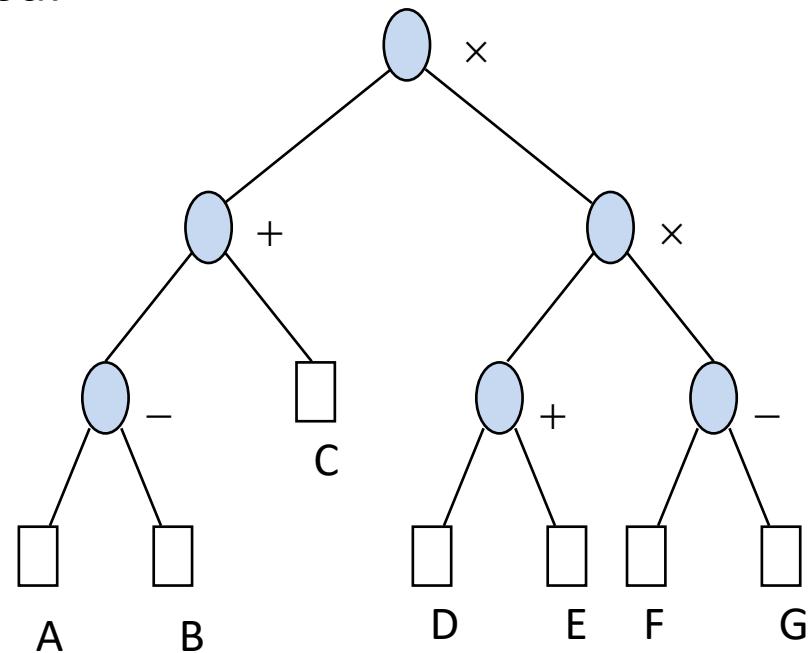


A B - C + D E + F G - x x

# Depth-First Traversals

- Recursive definition of **preorder** traversal

x + -A B C x + D E - F G



# Depth-First Traversals

- Recursive definition of **preorder** traversal

Given a binary tree  $T$

if  $T$  is empty

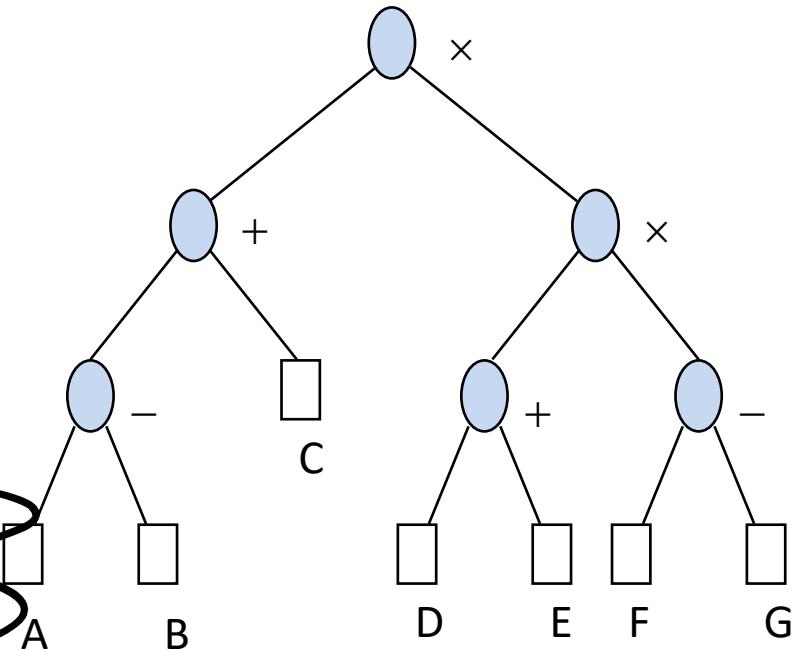
visit the external node

otherwise

visit the root of  $T$

perform an **preorder** traversal of  $Left(T)$

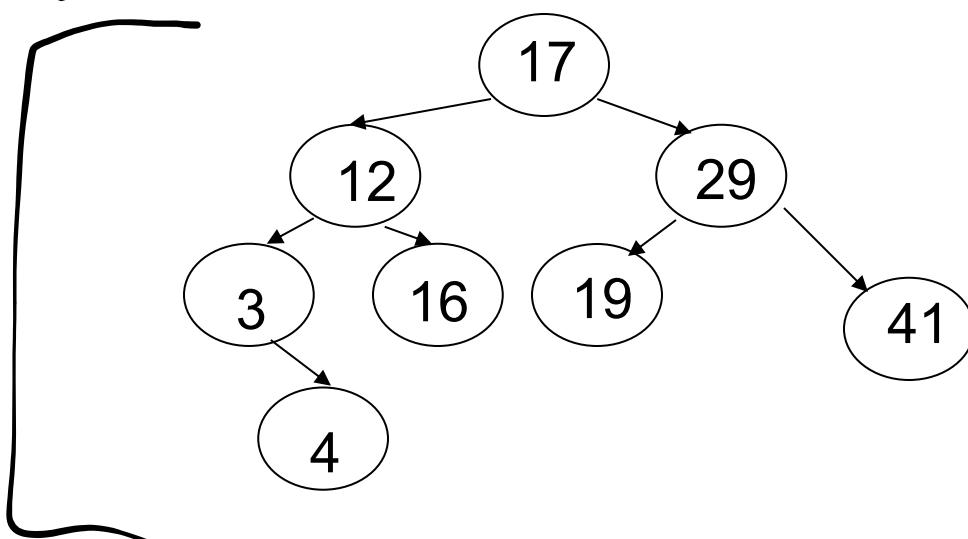
perform an **preorder** traversal of  $Right(T)$



x + -A B C x + D E - F G

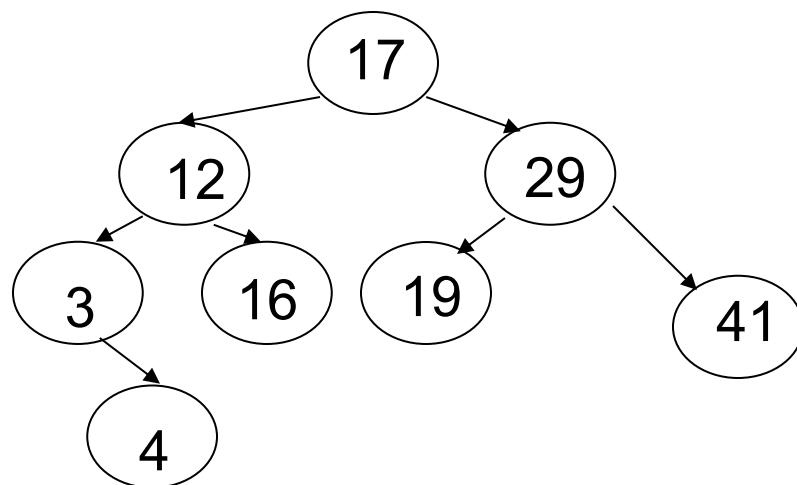
# Exercise:

- Show the output of traversal using in-order, pre-order, and post-order traversal.



# Exercise

- Show the output of traversal using in-order, pre-order, and post-order traversal.



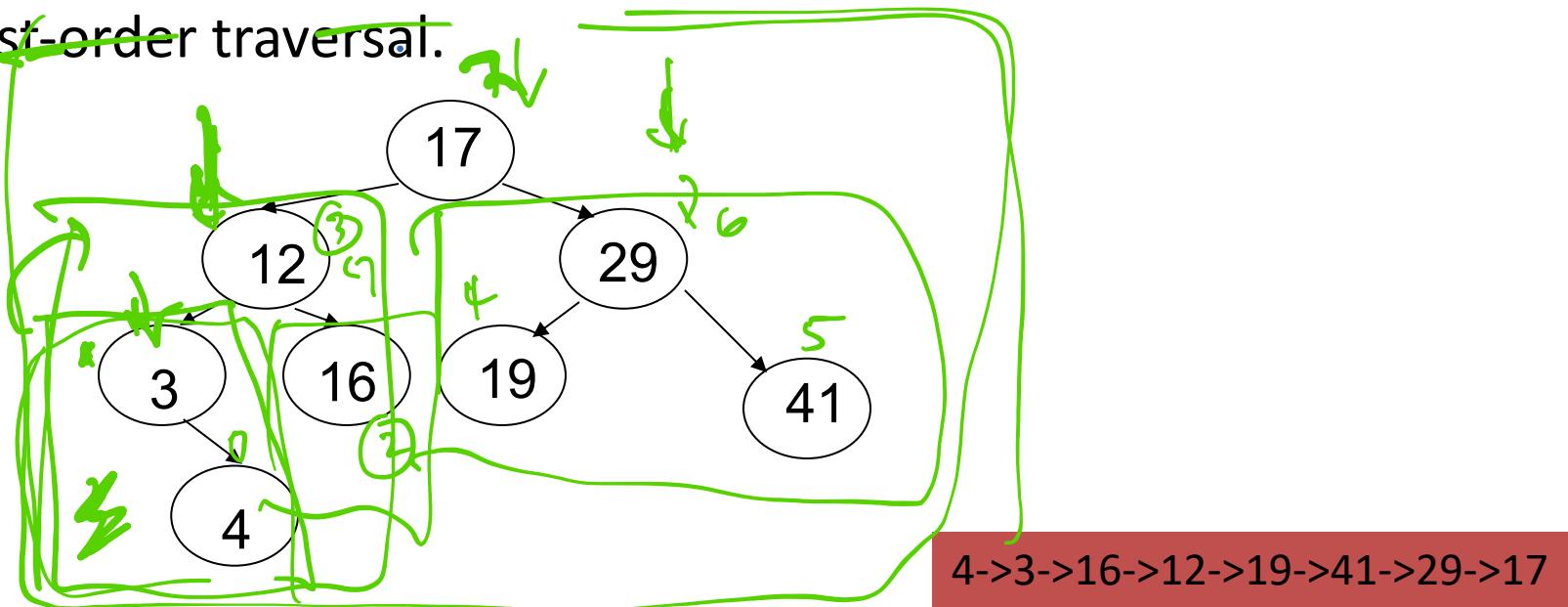
In Order  
left -> root -> right

Pre Order  
root -> left -> right

Post Order  
left -> right -> root

# Exercise

- Show the output of traversal using in-order, pre-order, and post-order traversal.



In Order  
left -> root -> right

Pre Order  
root -> left -> right

Post Order  
left -> right -> root

3->4->12->16->17->19->29->41

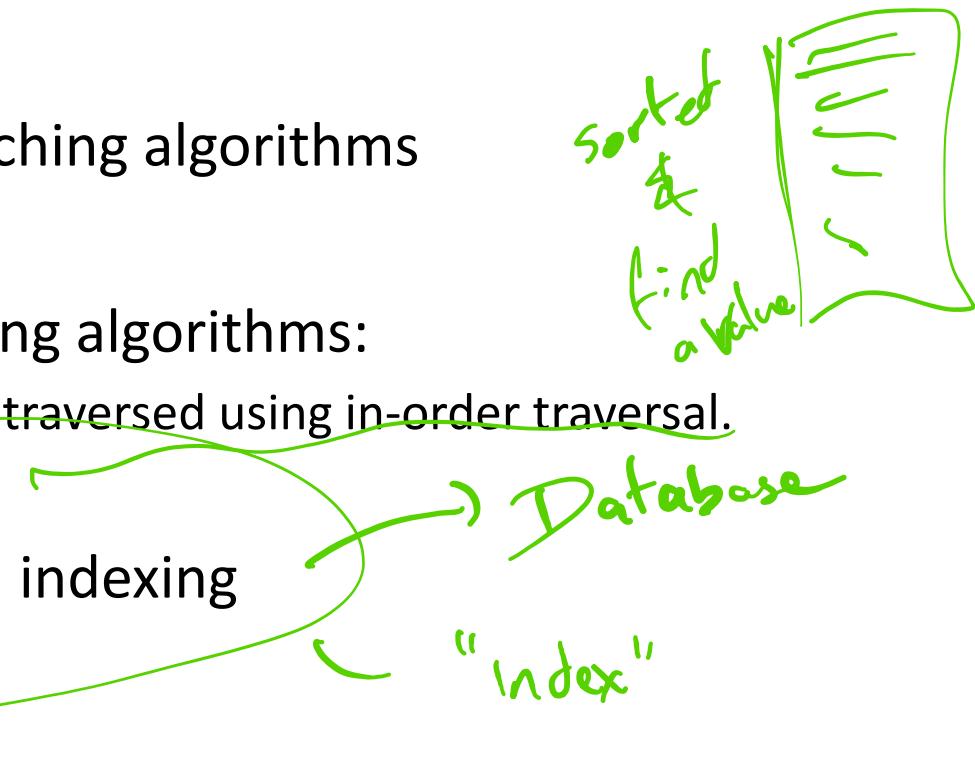
17->12->3->4->16->29->19->41

# Binary Search Tree



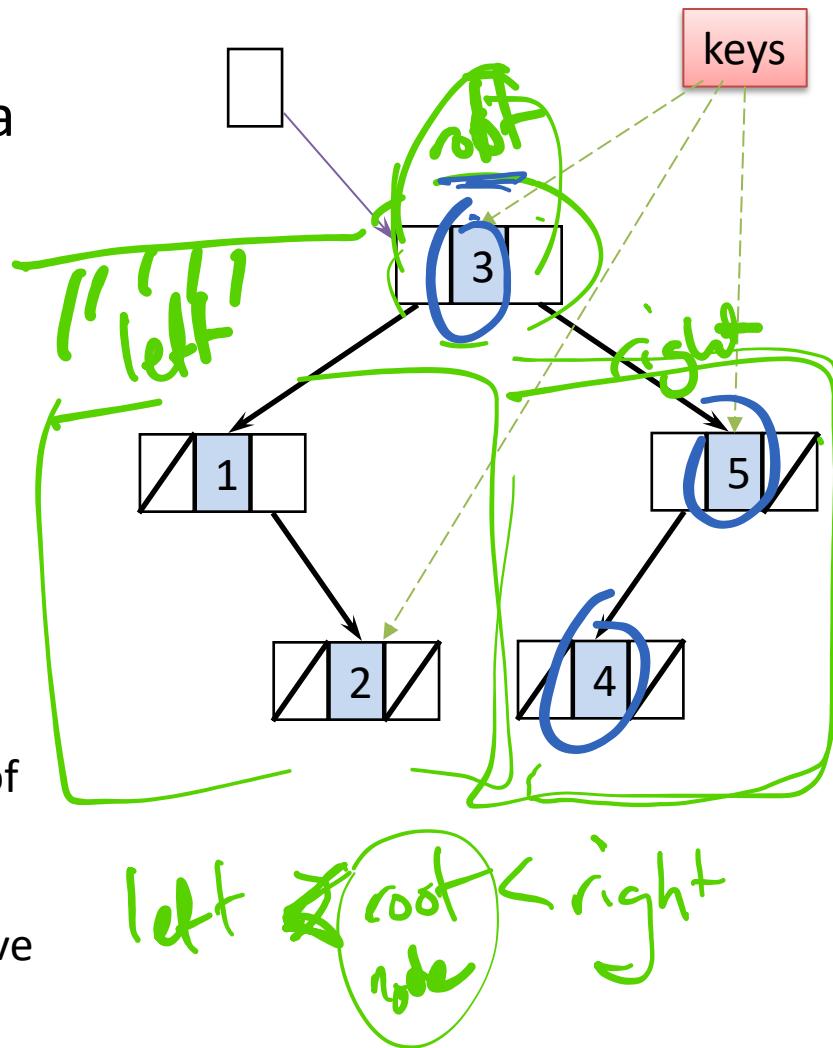
# Applications of BST (Binary Search Tree)

- Implementation of searching algorithms
- Implementation of sorting algorithms:
  - Elements are added and traversed using in-order traversal.
- Indexing and multi-level indexing
- etc.



# Binary Search Trees

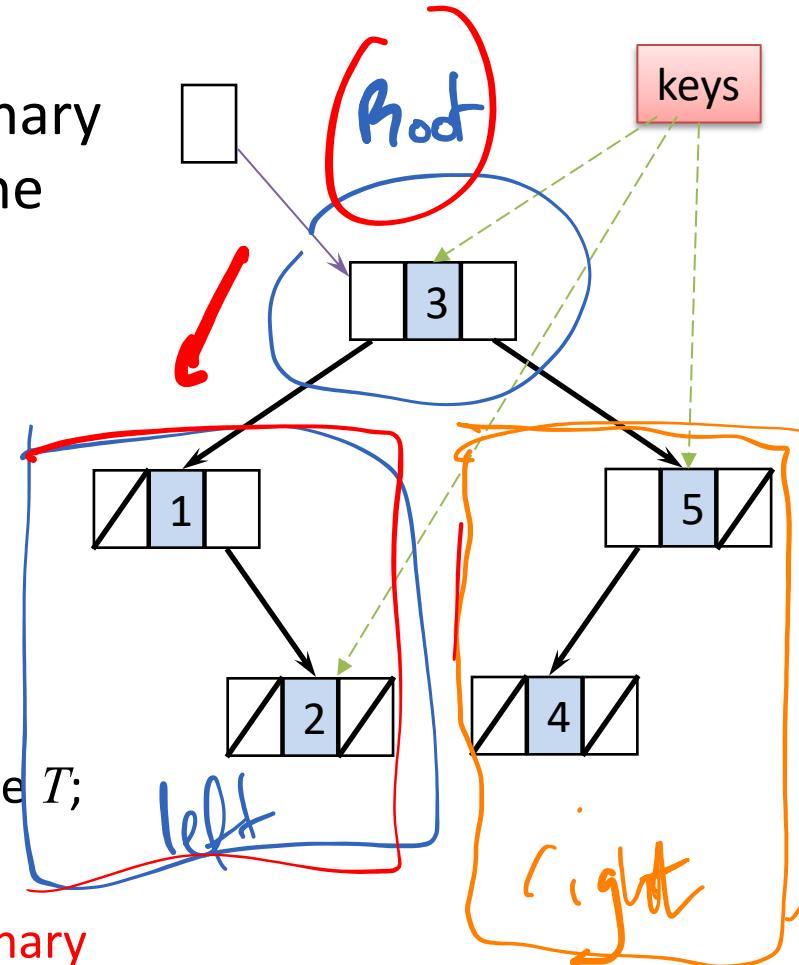
- A Binary Search Tree (BST) is a special type of binary tree
  - it represents information in an ordered format
  - A binary tree is a binary search tree if for every node  $w$ ,
    - all keys in the **left** subtree of  $w$  have values **less than** the key of  $w$
    - all keys in the **right** subtree have values **greater than** key of  $w$ .



# Binary Search Trees

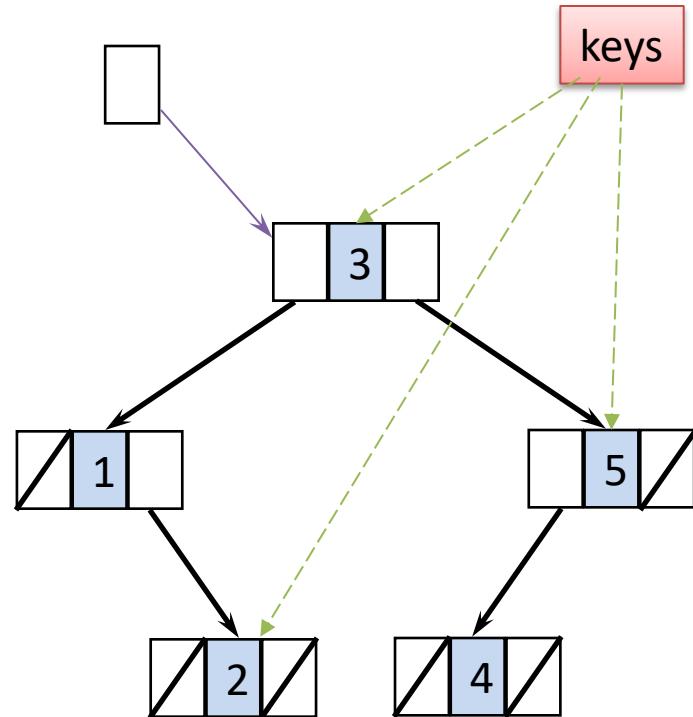
**Definition:** A binary search tree  $T$  is a binary tree; either it is empty or each node in the tree contains an identifier and:

- all keys in the **left subtree** of  $T$  are **less** (numerically or alphabetically) **than** the identifier in the root node  $T$ ;
- all identifiers in the **right subtree** of  $T$  are **greater than** the identifier in the root node  $T$ ;
- The left and right subtrees of  $T$  are also binary search trees.



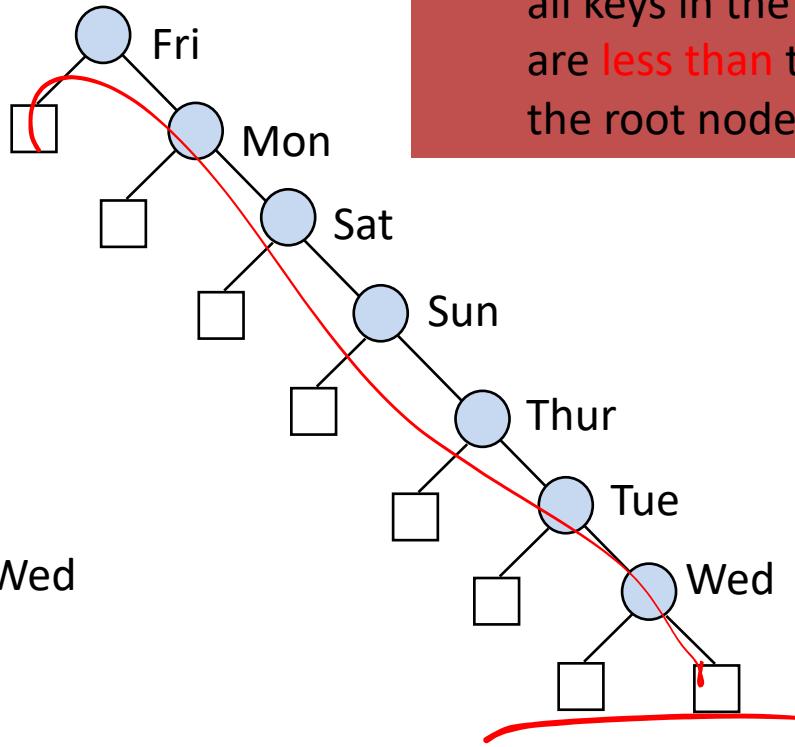
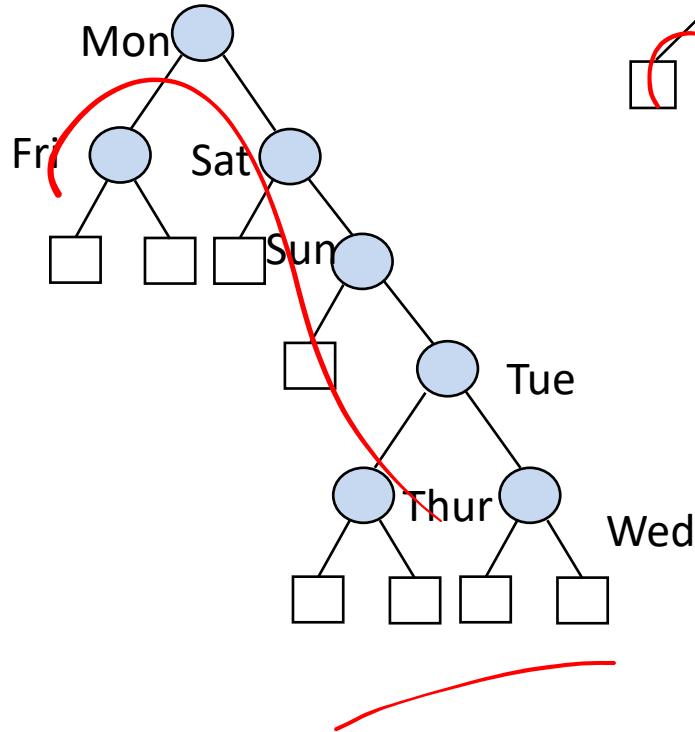
# Binary Search Trees

- The main point to notice about such a tree is that, if traversed **inorder**, the keys of the tree (*i.e.*, its data elements) will be encountered in a sorted fashion
- Furthermore, efficient searching is possible using the *binary search technique*
  - search time is  $O(\log_2 n)$



# Binary Search Trees

It should be noted that several binary search trees are possible for a given data set, *e.g.*, consider the following tree:

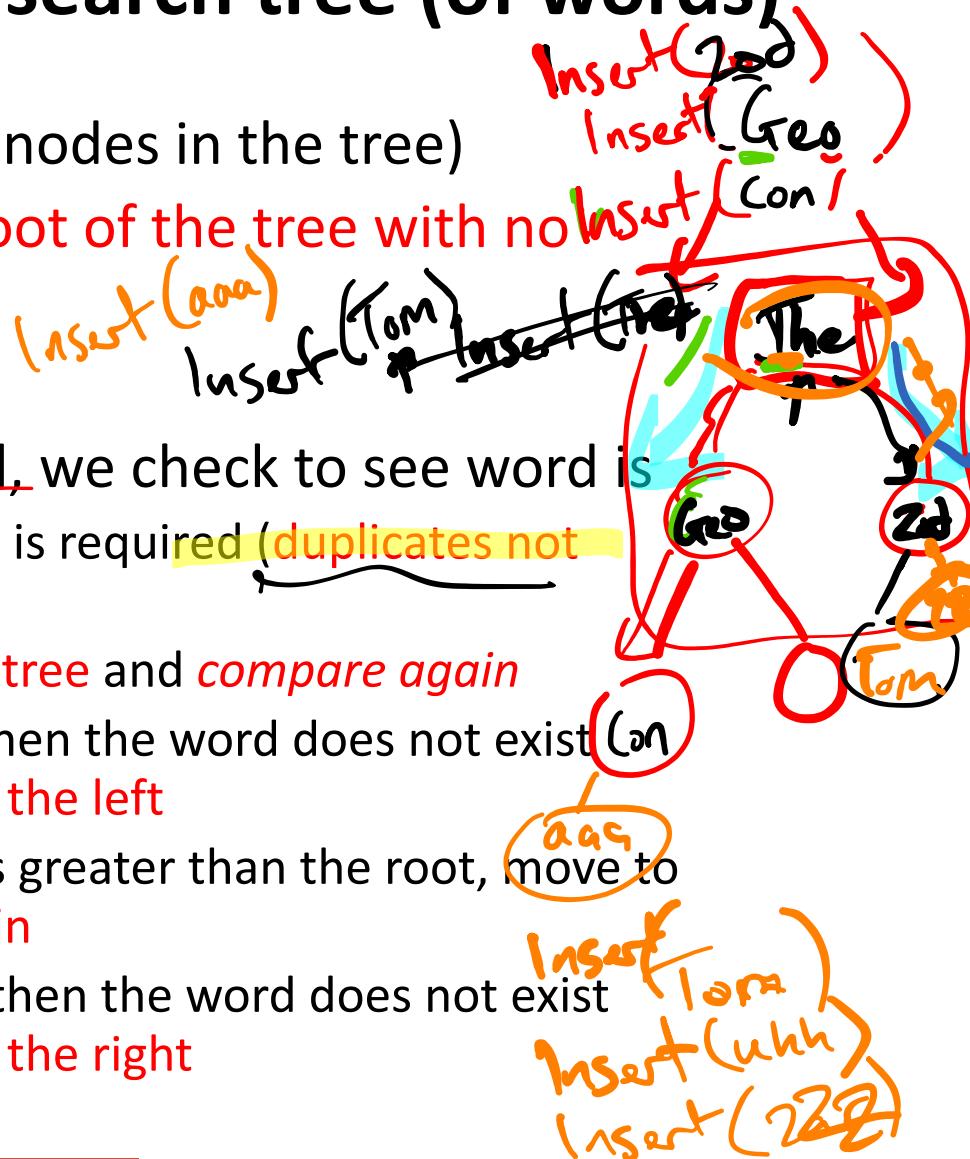


all keys in the **left subtree** of  $T$   
are **less than** the identifier in  
the root node  $T$ ;

# Construct a binary search tree (of words)

Initially, the tree is null (, i.e., no nodes in the tree)

- The first word is inserted as root of the tree with no children



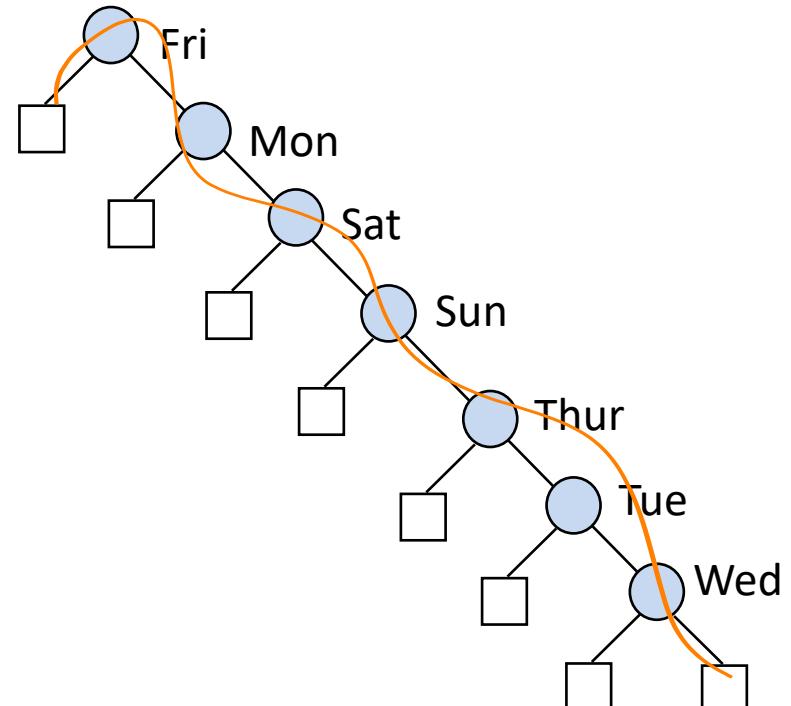
On insertion of the second word, we check to see word is

- the same as root, no further action is required (duplicates not allowed)
- less than root, move to the **left subtree** and **compare again**
- If the left subtree does not exist, then the word does not exist and it is inserted as a **new node on the left**
- If, on the other hand, the word was greater than the root, move to the **right subtree** and **compare again**
- If the right subtree does not exist, then the word does not exist and it is inserted as a **new node on the right**

Root == key in root

# Binary Search Trees

- The point here is that **the structure of the tree depends on the order in which the data is inserted in the list**
- If the words are entered in sorted order, then the tree will degenerate to a 1-D list



# BST Operations

- *Insert*:  $E \times \text{BST} \rightarrow \text{BST}$  :

The function value  $\text{Insert}(e, T)$  returns the BST  $T$  with the element  $e$  inserted as a leaf node; if the element already exists, no action is taken

NO WINDOW!!!

# BST Operations

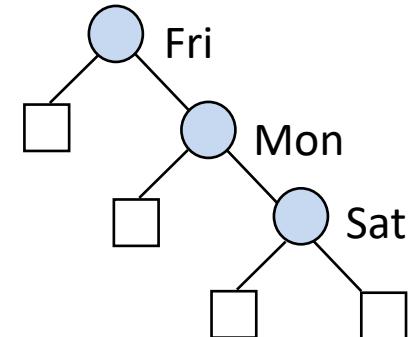
- *Delete*:  $E \times \text{BST} \rightarrow \text{BST}$  :

The function value  $\text{Delete}(e, T)$  returns the BST  $T$  with the element  $e$  deleted; if the element is not in the BST, no action is taken.



# Implementation of $Insert(e, T)$

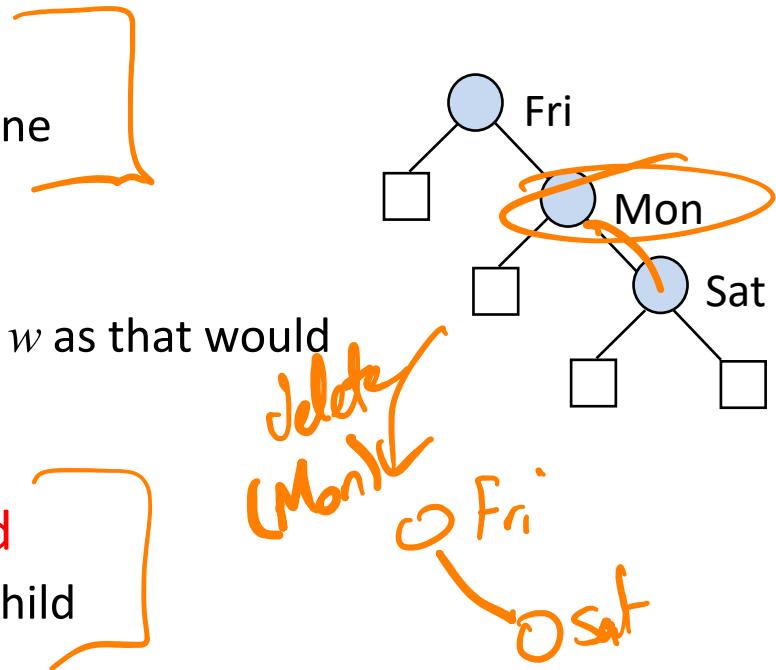
- If  $T$  is empty (i.e.  $T$  is NULL)
  - create a new node for  $e$
  - make  $T$  point to it
- If  $T$  is not empty
  - if  $e <$  element at root of  $T$ 
    - Insert  $e$  in left child of  $T$ :  $Insert(e, T(1))$
  - if  $e >$  element at root of  $T$ 
    - Insert  $e$  in right child of  $T$ :  $Insert(e, T(2))$



# Implementation of $Delete(e, T)$

First, we must locate the element  $e$  to be deleted in the tree

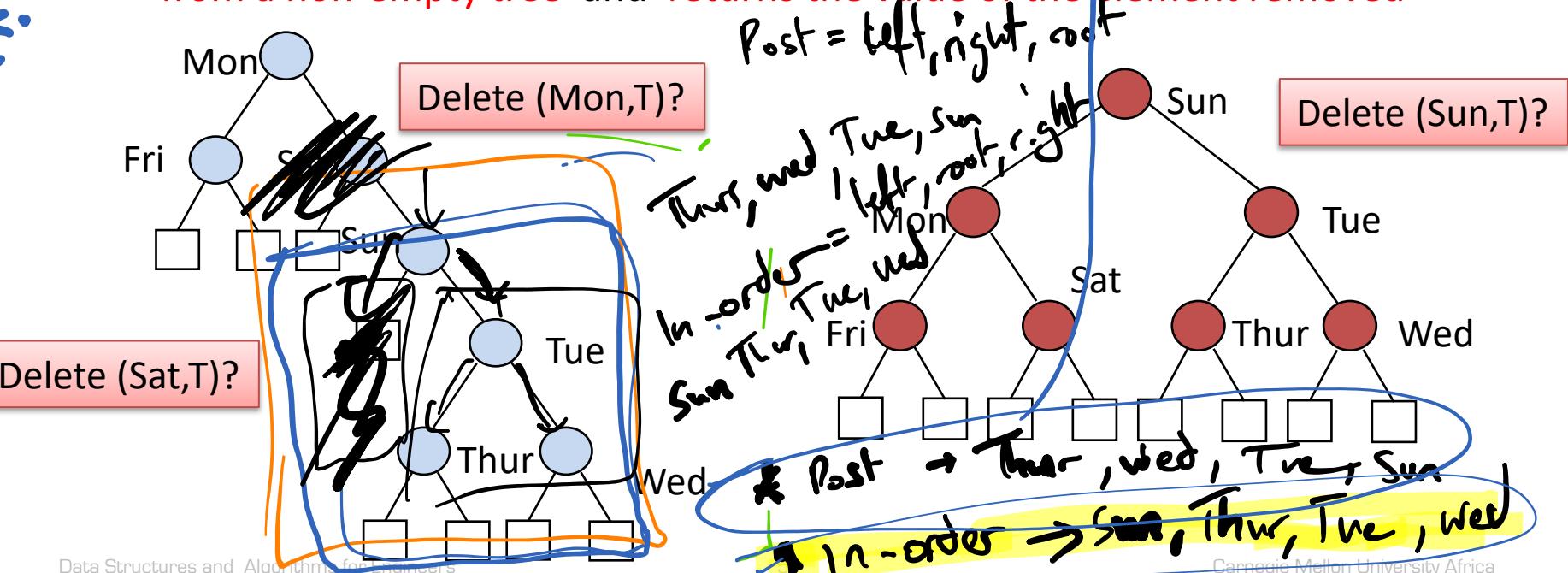
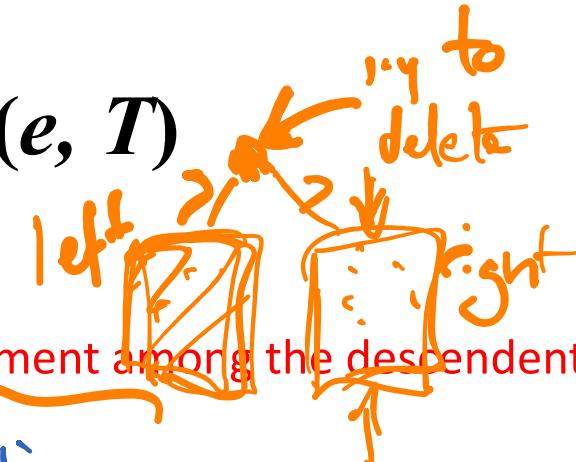
- if  $e$  is at a **leaf node**
  - we can delete that node and be done
- if  $e$  is at an **interior node** at  $w$ 
  - we **can't** simply delete the node at  $w$  as that would disconnect its children
- if the node at  $w$  has **only one child**
  - we can replace that node with its child



# Implementation of $Delete(e, T)$

- if the node at  $w$  has two children

- we replace the node at  $w$  with the lowest-valued element among the descendants of its right child
- this is the left-most node of the right tree
- It is useful to have a function  $\text{DeleteMin}()$  which removes the smallest element from a non-empty tree and returns the value of the element removed



# Today!

- Tree Traversal
  - In-order, Pre-order, post-order

In Order  
left -> root -> right

Pre Order  
root -> left -> right

Post Order  
left -> right -> root

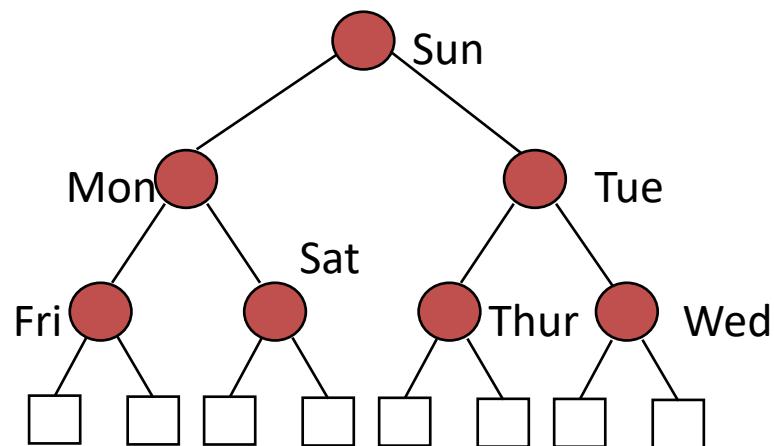
## Binary Search Tree

- A binary tree which when traversed **in-order**, the keys are sorted fashion
- Applications of BST
- Insert/Deletes to a BST

To delete a node, T, with two children

Replace *T* with *left-most node in right sub-tree!*"N

Delete (Sun,T)?



# Next Class

Height-Balanced Trees: AVL Trees