

**Problem 1)**

Find the Laplace transform of the following function:

$$I(t) = t^n e^{-at}, \quad a > 0 \text{ and even } n. \quad (1)$$

The Laplace transform of a function  $f(t)$  is generally given as

$$\mathcal{L}\{f(t)\} = \int_0^\infty f(t)e^{-st} dt, \quad (2)$$

where the values of  $s$  are such that the integral is convergent. Thus,

$$\begin{aligned} \mathcal{L}\{I(t)\} &= \int_0^\infty t^n e^{-(a+s)t} dt = (-1)^n \frac{d^n}{d(a+s)^n} \int_0^\infty e^{-(a+s)t} dt \\ &= (-1)^n \frac{d^n}{d(a+s)^n} \frac{1}{a+s} = \frac{n!}{(a+s)^{n+1}}. \end{aligned} \quad (3)$$

This matches the result we have in our library. That is,  $\mathcal{L}\{t^n\} = n!/s^{n+1}$  and for a general function  $f(t)$ ,  $\mathcal{L}\{f(t)e^{-at}\} = F(s+a)$ . Collecting these results, we end up with the same solution, which is that

$$\boxed{\mathcal{L}\{t^n e^{-at}\} = \frac{n!}{(s+a)^{n+1}}}. \quad (4)$$

**Problem 2)**

Solve the following equation by the Laplace transform

$$\ddot{y} + 2\lambda\dot{y} + \omega_0^2 y = 0, \quad (5)$$

where  $y(0) = 0$  and  $\dot{y}(0) = v$ .

If we take the Laplace transform of the equation<sup>1</sup>, we find

$$\mathcal{L}\{\ddot{y} + 2\lambda\dot{y} + \omega_0^2 y\} = [s^2 Y(s) - v] + 2\lambda[sY(s)] + \omega_0^2 Y(s) = 0. \quad (6)$$

Solving for  $Y(s)$  gives

$$Y(s) = \frac{v}{s^2 + 2\lambda s + \omega_0^2} = \frac{v}{(s + \lambda)^2 + (\omega_0^2 - \lambda^2)}. \quad (7)$$

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<sup>1</sup>Strictly speaking, this means that if we have a differential equation  $Df = g$ , where  $D$  is a linear differential operator, then its “Laplace transform” is  $\mathcal{L}\{Df\} = G(s)$ .

From our “library” we have

$$\mathcal{L}\{e^{-at} \cos bt\} = \frac{s+a}{(s+a)^2 + b^2} \quad (8)$$

$$\mathcal{L}\{e^{-at} \sin bt\} = \frac{b}{(s+a)^2 + b^2}. \quad (9)$$

Thus, if we let  $a = \lambda$  and  $b = \sqrt{\omega_0^2 - \lambda^2}$ , then

$$y(t) = \frac{v}{\sqrt{\omega_0^2 - \lambda^2}} e^{-\lambda t} \sin\left(\sqrt{\omega_0^2 - \lambda^2} t\right). \quad (10)$$

This is the solution in general for any  $\omega_0$  and  $\lambda$  (subject to the initial conditions above), but we can specify the relative values of  $\omega_0$  and  $\lambda$  in order to rewrite the solution in terms of explicitly real factors. First, if  $\omega_0^2 > \lambda^2$ . In this case, the solution does not change since all the constants are already real.

Second, if  $\omega_0^2 = \lambda^2$ , we have an indeterminate form, which is defined as the limit  $\sqrt{\omega_0^2 - \lambda^2} \rightarrow 0$ . Clearly, this is of the form  $\lim_{x \rightarrow 0} \sin ax/x = a$ , leaving us with

$$y(t) = vte^{-\lambda t}. \quad (11)$$

Finally, if  $\omega_0^2 < \lambda^2$ , we have  $\sqrt{\omega_0^2 - \lambda^2} = i\sqrt{\lambda^2 - \omega_0^2}$ , and using  $\sin ix = i \sinh x$ , we have

$$y(t) = \frac{v}{\sqrt{\lambda^2 - \omega_0^2}} e^{-\lambda t} \sinh\left(\sqrt{\lambda^2 - \omega_0^2} t\right). \quad (12)$$

Now that we have enumerated all the possible combinations, we are done, and we see that we have recovered all the forms of the solution to a generic homogeneous linear, second-order ordinary differential equation with constant coefficients with initial conditions  $y(0) = 0$  and  $\dot{y}(0) = v$ .

### Problem 3)

A unit vector  $\hat{n}$  makes angles  $\theta$  and  $\alpha$  with the Cartesian axes  $z$  and  $x$ , respectively, and a unit vector  $\hat{n}'$  makes angles  $\theta'$  and  $\alpha'$  with  $z$  and  $x$ , respectively. Find  $\cos \varphi$ , where  $\varphi$  is the angle between  $\hat{n}$  and  $\hat{n}'$ .

Note that if a vector  $\vec{A}$  “makes an angle”  $\phi$  with some axis defined by a unit vector  $\hat{e}$ , this means that  $\vec{A} \cdot \hat{e} = |\vec{A}| \cos \phi$ , and therefore the component of  $\vec{A}$  along  $\hat{e}$  is just  $A_e = |\vec{A}| \cos \phi$ .

Using this fact, we can write

$$\hat{\mathbf{n}} = \cos \alpha \hat{\mathbf{x}} + \sqrt{1 - \cos^2 \alpha - \cos^2 \theta} \hat{\mathbf{y}} - \cos \theta \hat{\mathbf{z}} \quad (13)$$

$$\hat{\mathbf{n}}' = \cos \alpha' \hat{\mathbf{x}} + \sqrt{1 - \cos^2 \alpha' - \cos^2 \theta'} \hat{\mathbf{y}} + \cos \theta' \hat{\mathbf{z}}. \quad (14)$$

Through the dot product, we have

$$\hat{\mathbf{n}} \cdot \hat{\mathbf{n}}' = \cos \varphi = \cos \alpha \cos \alpha' + \sqrt{(1 - \cos^2 \alpha - \cos^2 \theta)(1 - \cos^2 \alpha' - \cos^2 \theta')} + \cos \theta \cos \theta'. \quad (15)$$

Let us simplify the term under the radical:

$$(1 - \cos^2 \alpha - \cos^2 \theta)(1 - \cos^2 \alpha' - \cos^2 \theta') = \quad . \quad (16)$$

#### Problem 4)

Find a scalar function  $\varphi(r)$  of  $r = |\vec{r}|$  which satisfies the equation

$$\vec{\nabla} \cdot [\varphi(r) \vec{r}] = 0. \quad (17)$$

We can write the equation above as

$$\vec{\nabla} \cdot [\varphi(r) \vec{r}] = \varphi(r) \vec{\nabla} \cdot \vec{r} + \vec{\nabla} \varphi(r) \cdot \vec{r} = 3\varphi(r) + x \frac{\partial \varphi(r)}{\partial x} + y \frac{\partial \varphi(r)}{\partial y} + z \frac{\partial \varphi(r)}{\partial z} = 0. \quad (18)$$

Recall the transformation between the Cartesian  $(x, y, z)$  and spherical  $(r, \phi, \theta)$  bases in  $\mathbb{R}^3$  is just

$$\begin{cases} x = r \sin \theta \cos \phi \\ y = r \sin \theta \sin \phi \\ z = r \cos \theta \end{cases} \Leftrightarrow \begin{cases} r = \sqrt{x^2 + y^2 + z^2} \\ \phi = \arctan(y/x) \\ \theta = \arctan\left(z/\sqrt{x^2 + y^2}\right). \end{cases} \quad (19)$$

We can use this to transform the last three terms of Eq. (18) to an explicit representation in terms of spherical components. It suffices to do this for the  $x$ -component and generalize to the other two:

$$\frac{\partial \varphi(r)}{\partial x} = \frac{\partial r}{\partial x} \frac{\partial \varphi}{\partial r} = \frac{x}{r} \frac{d\varphi}{dr}, \quad (20)$$

Plugging this into Eq. (18) then gives us

$$\vec{\nabla} \cdot [\varphi(r) \vec{r}] = 3\varphi(r) + \frac{x^2 + y^2 + z^2}{r} \frac{d\varphi(r)}{dr} = 3\varphi(r) + r \frac{d\varphi(r)}{dr} = 0. \quad (21)$$

This is just a separable differential equation, which gives

$$\boxed{\varphi(r) = \frac{A}{r^3}}, \quad (22)$$

where  $A$  is a constant determined by some boundary condition.

**Problem 5)**

Calculate the following: (1)  $\vec{\nabla} \cdot [(\vec{a} \cdot \vec{r})\vec{b}]$ , (2)  $\vec{\nabla} \times [(\vec{a} \cdot \vec{r})\vec{b}]$ , (3)  $\vec{\nabla} \cdot [\vec{a} \times \vec{r}]$ , (4)  $\vec{\nabla} \times (\vec{a} \times \vec{r})$ , (5)  $\vec{\nabla} \cdot [\vec{r} \times (\vec{a} \times \vec{r})]$ , where  $\vec{a}$  and  $\vec{b}$  are constant vectors.

There are a few ways of approaching these kinds of problems. One way is to do the calculus and algebra via brute-force in its full glory. Another utilizes a nicer and more compact notation through tensors and the Einstein summation notation. The summation notation is that we can write sums like  $\vec{A} = \sum_{i=1}^3 A_i \hat{e}_i = A_i \hat{e}_i$ , dropping the explicit sum and implicitly understanding that repeated indices are summed over. Note that  $i = 1, 2, 3$  corresponds to the  $x, y, z$  components of  $\vec{A}$ . Additionally, we can define the Kronecker-delta symbol (effectively the three-dimensional analogue to the metric tensor) as

$$\delta_{ij} = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{if } i \neq j. \end{cases} \quad (23)$$

This is useful for defining the dot product between vectors as

$$\vec{A} \cdot \vec{B} = A_i B_i = A_i B_j \delta_{ij}. \quad (24)$$

We also introduce the Levi-civita symbol as

$$\epsilon_{ijk} = \begin{cases} 1 & \text{if } ijk \in \{(123), (231), (312)\} \\ 1 & \text{if } ijk \in \{(213), (132), (321)\} \\ 0 & \text{otherwise.} \end{cases} \quad (25)$$

The Levi-civita symbol is totally anti-symmetric in the sense that permuting indices as  $\epsilon_{ijk} = -\epsilon_{jik}$ . This is useful in writing the cross product as

$$\vec{A} \times \vec{B} = \hat{e}_i \epsilon_{ijk} A_j B_k. \quad (26)$$

Note the following useful identity:

$$\epsilon_{ijk} \epsilon_{lmk} = \delta_{il} \delta_{jm} - \delta_{im} \delta_{jl}. \quad (27)$$

This can be proven in a number of ways. The most direct (although at the same time the least satisfying and enlightening) is to just check that the two sides are the same for each pair  $(ij)$  and  $(lm)$  for  $k = 1, 2, 3$ .

(1) Using the framework established above, we have

$$\boxed{\vec{\nabla} \cdot [(\vec{a} \cdot \vec{r})\vec{b}] = \nabla_i (\vec{a} \cdot \vec{r}) b_i = \nabla_i a_j r_j b_i = a_j (\nabla_i r_j) b_i = a_j \delta_{ij} b_i = \vec{a} \cdot \vec{b}} \quad (28)$$

since  $a_j$  and  $b_i$  are constants by assumption.

(2)

$$\vec{\nabla} \times [\vec{a} \cdot \vec{r}] \vec{b} = \hat{e}_i \epsilon_{ijk} \nabla_j a_l r_l b_k = \hat{e}_i \epsilon_{ijk} a_l \delta_{jl} b_k = \hat{e}_i \epsilon_{ilk} a_l b_k = \vec{a} \times \vec{b} . \quad (29)$$

(3)

$$\vec{\nabla} \cdot [\vec{a} \times \vec{r}] = \nabla_i \epsilon_{ijk} a_j r_k = \epsilon_{ijk} a_j \delta_{ik} = \epsilon_{kjk} a_j = 0 . \quad (30)$$

(4)

$$\begin{aligned} \vec{\nabla} \times [\vec{a} \times \vec{r}] &= \hat{e}_i \epsilon_{ijk} \nabla_j \epsilon_{klm} a_l r_m = \hat{e}_i \epsilon_{imk} \epsilon_{lmk} a_l \\ &= \hat{e}_i [\delta_{il} \delta_{mm} - \delta_{im} \delta_{lm}] a_l = 3\vec{a} - \vec{a} = 2\vec{a} . \end{aligned} \quad (31)$$