# Mathematical Methods in Physics I Based on lectures by Dr. Ritam Mallick

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These notes are not endorsed by the lecturers, and I have modified them (often significantly) after lectures. They are nowhere near accurate representations of what was actually lectured, and in particular, all errors are almost surely mine.  $^1$ 

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<sup>&</sup>lt;sup>1</sup>This is how Dexter Chua describes his lecture notes from Cambridge. I could not have described mine in any better way.

## 1 Vector Analysis

Let  $\{\hat{\mathbf{e}}_{\mathbf{i}}\}$  be an orthonormal basis, i.e.,  $\hat{\mathbf{e}}_{\mathbf{i}} \cdot \hat{\mathbf{e}}_{\mathbf{j}} = \delta_{ij}$  (where  $\delta_{ij}$  represents the Kroneker delta function), of our vector space. For any vector  $\mathbf{A}$  we have

$$\mathbf{A} = \sum_{i} A_{i} \hat{\mathbf{e_i}}$$

where  $A_i$  belong to the scalar field over which the vector space is defined, like  $\mathbb{R}$  or  $\mathbb{C}$ .

#### 1.1 Products

**Definition 1** (Vector Product). We define a vector product on our basis set

$$\hat{\mathbf{e_i}} \times \hat{\mathbf{e_j}} = \sum_k \epsilon_{ijk} \; \hat{\mathbf{e_k}}$$

The R.H.S. is a vector itself, hence, the name. Using this and the fact that vector product is distributive over addition we arrive at

$$\mathbf{C} = \mathbf{A} \times \mathbf{B} = \sum_{i} \hat{\mathbf{e_i}} \sum_{jk} \epsilon_{ijk} A_j B_k$$

where

$$C_i = \sum_{jk} \epsilon_{ijk} A_j B_k$$

Using this we can find

Theorem 1 (Scalar triple product).

$$\mathbf{A} \cdot (\mathbf{B} \times \mathbf{C}) = \sum_{ijk} \epsilon_{ijk} A_i B_j C_k$$

This is also represented as [ABC].

We can also calculate

Theorem 2 (Vector triple product).

$$\mathbf{A} \times (\mathbf{B} \times \mathbf{C}) = \sum_{i} \hat{\mathbf{e}}_{i} \sum_{jk} \epsilon_{ijk} A_{j} \sum_{pq} \epsilon_{kpq} B_{p} C_{q}$$
$$= \mathbf{B}(\mathbf{A} \cdot \mathbf{C}) - \mathbf{C}(\mathbf{A} \cdot \mathbf{B})$$

The vector product is not associative, hence the position of the parenthesis is important in the triple product.

Exercise 1. Show that

$$(\mathbf{A} \times \mathbf{B}) \times (\mathbf{C} \times \mathbf{D}) = [\mathbf{A}\mathbf{B}\mathbf{D}]\mathbf{C} - [\mathbf{A}\mathbf{B}\mathbf{C}]\mathbf{D}$$

#### 1.2 Coordinate Transformation

The rotation of the 2D coordinate axes by an angle  $\phi$ , keeping the origin fixed, leads to the

**Definition 2** (Rotation transformation).

$$\mathbf{A}' = S\mathbf{A}$$

where S is the rotation transformation represented by the matrix

$$S = \begin{pmatrix} \cos \phi & \sin \phi \\ -\sin \phi & \cos \phi \end{pmatrix}$$

in our orthonormal basis. It is clear that  $SS^T = I$ , i.e., the rotation transformation is orthogonal. It takes the same form in higher dimensions, i.e., rotation of vectors is an orthogonal transformation.

This is a special property of vectors in physics. There is another kind of quantity called

**Definition 3** (Pseudovectors).

$$\mathbf{A}' = |S|S\mathbf{A}$$

This is how these quantities transform under rotation, where, S is again a orthogonal transformation and |S| represents the determinant of S.

#### 1.3 Differential Calculus

We require the del operator

$$oldsymbol{
abla} \equiv \sum_i \hat{\mathbf{e_i}} rac{\partial}{\partial i}$$

in Cartesian coordinates. Using this we can define quantities like

**Definition 4** (Gradient).

Grad 
$$f = \nabla f$$

A small change in a scalar field along  $\mathbf{r}$  is given by

$$df = \mathbf{r} \cdot \mathbf{\nabla} f$$

Say, the direction of  $\nabla f$  is given by some  $\hat{\mathbf{r}}$ . We have the most rapid increase in f along  $\hat{\mathbf{r}}$  and  $|\nabla f| = \frac{Df}{D\hat{\mathbf{r}}}$  is the directional derivative of f along  $\hat{\mathbf{r}}$ .

**Definition 5** (Divergence).

Div 
$$\mathbf{A} = \mathbf{\nabla \cdot A}$$

This gives a measure of the accumulation or depletion of **A** at a point. In other words, it finds how strongly a point acts as a source or sink.

Definition 6 (Curl).

Curl 
$$\mathbf{A} = \mathbf{\nabla} \times \mathbf{A}$$

This gives a measure of the circulation of **A** at a point.

**Definition 7** (Laplacian).

$$\nabla^2 f = \boldsymbol{\nabla} \cdot (\boldsymbol{\nabla} f)$$

The Laplacian is also defined for a vector field as

$$\nabla^2 \mathbf{A} = \sum_i \hat{\mathbf{e_i}} \nabla^2 A_i$$

These can also be calculated in curvilinear coordinate systems as given in this Wikipedia article. Some useful properties of vector derivatives are

Theorem 3.

$$\nabla \times (\nabla f) = 0$$

$$\nabla \cdot (\nabla \times \mathbf{A}) = 0$$

$$\nabla \times (\nabla \times \mathbf{A}) = \nabla(\nabla \cdot \mathbf{A}) - \nabla^2 \mathbf{A}$$

The last one is only valid in Cartesian coordinates.

**Theorem 4** (Exact differential).  $\sum_i A_i \ di$  is an exact differential iff  $\nabla \times \mathbf{A} = 0$ .

### 1.4 Integral Calculus

A very useful quantity for integration is

Theorem 5 (Infintesimal length).

$$d\mathbf{l} = dx \ \hat{\mathbf{e}_{\mathbf{x}}} + dy \ \hat{\mathbf{e}_{\mathbf{y}}} + dz \ \hat{\mathbf{e}_{\mathbf{z}}}$$

$$= dr \ \hat{\mathbf{e}_{\mathbf{r}}} + r \ d\theta \ \hat{\mathbf{e}_{\theta}} + r \sin\theta \ d\phi \ \hat{\mathbf{e}_{\phi}}$$

$$= ds \ \hat{\mathbf{e}_{\mathbf{s}}} + s \ d\phi \ \hat{\mathbf{e}_{\phi}} + dz \ \hat{\mathbf{e}_{\mathbf{z}}}$$

Now, we may define some of the most important vector integrals in physics.

**Definition 8** (Line integral).

$$\int_C \mathbf{A} \cdot d\mathbf{l}$$

**Definition 9** (Surface integral).

$$\iint_{S} \mathbf{A} \cdot d\boldsymbol{\sigma}$$

The contour enclosing a surface S is represented by  $\partial S$ .

**Definition 10** (Volume integral).

$$\iiint_V \mathbf{A} \ d\tau$$

The surface enclosing a volume V is represented by  $\partial V$ .

Some important theorems that will help simplify integrals are

Theorem 6 (Conservation of gradient).

$$\int_{C} (\nabla f) \cdot d\mathbf{l} = f(\mathbf{b}) - f(\mathbf{a})$$

where  $\mathbf{a}, \mathbf{b}$  are the endpoints of  $C(\text{which is directed from } \mathbf{a} \text{ to } \mathbf{b})$ .

Theorem 7 (Green).

$$\oint_{\partial S} P(x,y) \ dx + Q(x,y) \ dy = \iint_{S} \left( \frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \ dA$$

Theorem 8 (Gauss).

$$\iint_{\partial V} \mathbf{A} \cdot d\boldsymbol{\sigma} = \iiint_{V} \mathbf{\nabla} \cdot \mathbf{A} \ d\tau$$

Theorem 9 (Stokes).

$$\oint_{\partial S} \mathbf{A} \cdot d\mathbf{l} = \iint_{S} (\mathbf{\nabla} \times \mathbf{A}) \cdot d\boldsymbol{\sigma}$$

Note that C, S, V need to be "sufficiently nice" for these to be valid, which is often the case in physics.