

KRAVSPECIFIKATION & PROGRAMDESIGN

02161 Software Engineering 1

Afleveringsgruppe 13:

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KRAVSPECIFIKATION

1.1. Indledning

Denne del af rapporten dokumenterer de usecases og begreber som med udgangspunkt i projektoplægget, danner kravspecifikationerne for projektet. Use cases udvikles til Cucumber scenarier som igennem Behavior- og Test Driven Development bliver til den implementation som findes i anden rapport.

1.2. Ordliste

Medarbejder [Employee] En medarbejder er en entitet ansat i Softwarehuset A/S, som har et unikt me-

darbejder ID (medarbejder initialer). En medarbejder kan påtage sig en projektleder rolle, oprette projekter, faste aktiviteter, projektaktiviteter og registrere arbejdstid på aktiviteter.

Projekt aktivitet [Project activity] En delopgave af et projekt. Aktiviteter har en start- og slutuge, og kan få

fastsat en budgetteret tid. Alle medarbejdere kan udføre arbejde på alle projektaktiviteter.

Fast aktivitet [Regular activity] Aktivitet der ikke kan pålægges et projekt. Eeks. ferie, sygdom, kurser.

Disse har en start- og slutuge.

Projekt [Project] Udviklingsarbejde udført for en kunde. Et projekt administreres af en

projektleder og er inddelt i aktiviteter. Hvert projekt har et projektnummer.

Kunde [Customer] En ekstern entitet som bestiller og er modtager af projekter.

Projektleder [Project leader] En medarbejder der har ret til at oprette og tildele aktiviteter for et

givent projekt samt generere projektrapporter.

Medarbejder initialer [Employee initials] Unik identifikation for hver enkelt medarbejder, bestående af fire

bogstaver. To første fra fornavn efterfulgt af to første fra efternavn. F.eks. "rawi". Hvis initialer allerede er taget, vælges bogstav et og tre i efternavn, derefter et og fire, osv.

Projektnummer [Project number] Identifikation for hvert enkelt projekt. Har formen årstal efterfulgt

af et trecifret løbenummer. F.eks. "23001"

Budgetteret tid [Time budget] En aktivitets estimerede antal hele timer.

Arbejdstidsregistrering [Work time registration] Mængde tid i inkrementer af halve timer, brugt på en aktivitet.

Kan registreres af den medarbejder som har brugt arbejdstid på en given aktivitet.

Start- og sluttid [Start- and end week] En periode med opløsning på uge-niveau til aktiviteter. Begge

tider angives som år og uge, ved formatet "ÅÅUU". Eeks. 2304 for uge 4 i 2023. En starttid afgrænser starten af en given uge, en sluttid afgrænser ved slutningen af en

given uge. Start- og sluttid kan derfor godt være ens.

Projektrapport [Project report] Et udskrift der viser info om et projekt, (Leder, kunde, projekt ID), samt

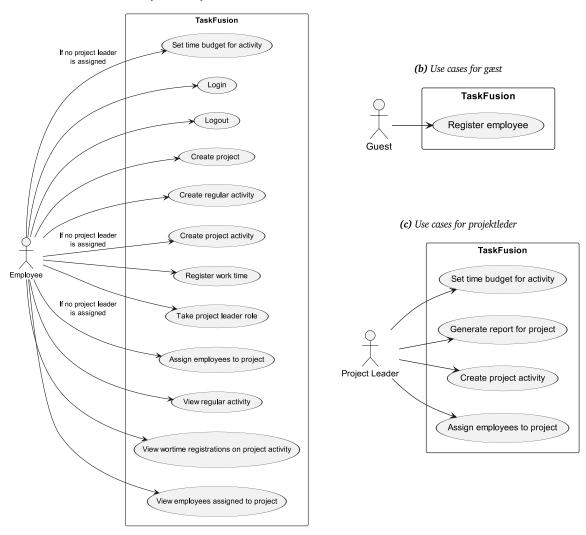
aktiviteter, deres arbejdstidsregistreringer og samlede fremgang.

1.3. USE CASE DIAGRAMMER

Dette afsnit starter med Figur 1 som viser hvilke aktører der kan udfører hvilke cases. Herefter kommer en oversigt (Tabel 1) over de detaljerede use cases med henvisning til Cucumber features (3–??) og sekvensdiagrammer (Sider 20 til 22).

Figur 1: Use case diagrammer for programmet hvori de tre aktører inkluderet er Gæst, Medarbejder og Projektleder.

(a) Use cases for medarbejder



Som beskrevet i Figur 1 har vi tre roller: Medarbejder (Figur 1a), gæst (Figur 1b) og projektleder (Figur 1c). Gæsten er en indgang til et system uden data og kan kun oprette medarbejdere i systemet. Medarbejdere har rettigheder til stort set alle funktioner i programmet, indtil en projektleder udpeges. Herefter er det kun projektlederen på et projekt, der kan tilføje medarbejdere til projektet, oprette projektaktiviteter, angive tidsbudgetter og generere rapporter.



Tabel 1: Use cases for programmet

Detaljeret use case	Cucumber feature	Sekvensdiagram
Opret medarbejder	Listing 1	Figur 4
Login	Listing 2	Figur 5
Logout	Listing 3	Figur 6
Opret projekt	Listings 4 og 5	Figur 7
Påtag projektlederrolle	Listing 6	Figur 8
Tildel medarbejder til projekt	Listing 7	Figur 9
Se medarbejdere tilknyttet et projekt	Listing 8	Figur 10
Opret projektaktivitet	Listings 9, 10 og 11	Figur 11
Anfør tidsbudget på projektaktivitet	Listing 12	Figur 12
Opret fast aktivitet	Listings 13 og 14	Figur 13
Se fast aktivitet	Listing 15	Figur 14
Registrer arbejdstid	Listings 16 og 17	Figur 15
Se registreret arbejdstid på projektaktivitet	Listings 18, 19 og 20	Figur 16
Generér projektrapport	Listings 21 og 22	Figur 17

1.4. DETALJEREDE USE CASES

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Listing 1: Cucumber feature: Opret medarbejder

```
Feature: Register employee
   Description: A new employee is added to the application
   Actors: Guest
   #MAIN SCENARIOS
   Scenario: 1. Register an employee
       When the user registers an employee with first name "Michael", last name "Laudrup"
       Then an employee with first
        → name "Michael", last name "Laudrup" and initials "mila" exists in the application
   #ALTERNATIVE SCENARIOS
10
   Scenario: 1a. First name is required to register an employee
11
       When the user registers an employee with first name "", last name "Laudrup"
12
       Then the error message "Fornavn mangler" is given
13
14
   Scenario: 1b. Last name is required to register an employee
15
       When the user registers an employee with first name "Michael", last name ""
16
       Then the error message "Efternavn mangler" is given
17
   Scenario: 1c. If initials exists for a new employee, next letter in last name is used
       When the user registers an employee with first name "Michael", last name "Laudrup"
20
       And the user registers an employee with first name "Mikado", last name "Laudrup"
21
       Then an employee with first
22
        - name "Michael", last name "Laudrup" and initials "mila" exists in the application
       And an employee with
23
        → first name "Mikado", last name "Laudrup" and initials "milu" exists in the application
```



Listing 2: Cucmber feature: Login

```
Feature: Employees can login
   Description: An employee logs in to the application
   Actors: employee
   #MAIN SCENARIOS
   Scenario: 1. Login using initials
       Given the user registers an employee with first name "Michael", last name "Laudrup"
       When the user logs in using initials "mila"
       Then the user with initials "mila" is logged in as an employee
10
   #ALTERNATIVE SCENARIOS
11
   Scenario: 1a. Employee does not exist
12
       Given the user logs in using initials "mila"
       Then the error message "Ukendt medarbejder" is given
15
   Scenario: 1b. Login is case insensitive
       Given the user registers an employee with first name "Michael", last name "Laudrup"
17
       When the user logs in using initials "MiLa"
18
       Then the user with initials "mila" is logged in as an employee
19
```

Listing 3: Cucmber feature: Logout

```
Peature: Employees can log out
Description: An employee logs out of the application
Actors: employee

#MAIN SCENARIOS
Scenario: 1. Logout
Given the user registers an employee with first name "Michael", last name "Laudrup"
And the user logs in using initials "mila"
When the user logs out
Then none is logged in
```



Listing 4: Cucmber feature: Opret projekt (fortsætter på Listing 5)

```
Feature: Creating a project
   Description: An employee creates a project in the application
   Actors: employee
   #BACKGROUND
   Background:
       Given the user registers an employee with first name "Michael", last name "Laudrup"
       And the user logs in using initials "mila"
   #MAIN SCENARIOS
10
   Scenario: 1. Creating a project
11
       Given the year is 2019
12
       When the user creates a project with title "Projektplanlægning"
13
       Then a project
        → with title "Projektplanlægning" with project number "19001" exists in the application
       And the employee "mila" have 1 projects
15
16
   Scenario: 2. A project can have a customer
17
       Given the year is 2023
18
       And the user creates a project with title "Projektplanlægning"
19
       When the user sets customer "El-Giganten" on project "23001"
20
       Then the project "23001" has customer "El-Giganten"
21
       And the employee "mila" have 1 projects
22
23
   Scenario: 3. A project in an internal project, if it does not have a customer
24
       Given the year is 2023
25
       And the user creates a project with title "Projektplanlægning"
26
       Then the project "23001" is an internal project
27
       And the employee "mila" have 1 projects
28
29
   Scenario: 4. Project numbers increments with each new project for the same year
30
       Given the year is 2023
31
       And the user creates a project with title "Projektplanlægning"
32
       When the user creates a project with title "Half-life 3"
       Then a
        → project with title "Half-life 3" with project number "23002" exists in the application
       And the employee "mila" have 2 projects
```



Listing 5: Cucmber feature: Opret projekt (fortsat fra Listing 4)

```
#ALTERNATIVE SCENARIOS
   Scenario: 1a. A guest is not able to create a project
       Given the user logs out
39
       And the year is 2023
       When the user creates a project with title "Projektplanlægning"
41
       Then the error message "Login krævet" is given
42
43
   Scenario: 1b. A title is required to create a project
44
       When the user creates a project with title ""
45
       Then the error message "En projekttitel mangler" is given
46
       And the employee "mila" have 0 projects
47
   Scenario: 3a. A project in an external project, if it has a customer
       Given the year is 2023
       And the user creates a project with title "Projektplanlægning"
51
       When the user sets customer "El-Giganten" on project "23001"
52
       Then the project "23001" is an external project
53
       And the employee "mila" have 1 projects
54
55
   Scenario: 5a. Project number increments is reset with each year
56
       Given the year is 2021
57
       And the user creates a project with title "Projektplanlægning"
58
       And the user creates a project with title "Programdesign"
59
       And the year is 2022
60
       And the user creates a project with title "Half-life 3"
61
       And the user creates a project with title "Implementering"
62
63
       Then a project
        → with title "Projektplanlægning" with project number "21001" exists in the application
       And a project
65
        → with title "Programdesign" with project number "21002" exists in the application
       And a
        → project with title "Half-life 3" with project number "22001" exists in the application
       And a project
        with title "Implementering" with project number "22002" exists in the application
       And there is 4 projects in the application
       And the employee "mila" have 4 projects
70
```



Listing 6: Cucumber feature: Påtag projektlederrolle

```
Feature: Take on the role of project leader
   Description: An employee can,
    when no project leader is assigned to a project, appoint themselves as project leader.
   Actors: Employees
   #BACKGROUND
5
   Background:
       Given the user registers an employee with first name "Michael", last name "Laudrup"
       And the user registers an employee with first name "Brian", last name "Laudrup"
       And the user logs in using initials "mila"
       And the year is 2023
10
       And the user creates a project with title "Video game"
11
       And the user logs out
   #MAIN SCENARIOS
   Scenario: 1. An employee can appoint themselves as project leader
15
       Given the user logs in using initials "mila"
16
       When the user takes the role as project leader on project "23001"
17
       Then "mila" is the project leader on project "23001"
18
19
   #ALTERNATIVE SCENARIOS
20
   Scenario: 1a.
21
    An employee appoints himself as project leader on a project where there is already one.
       Given the user logs in using initials "brla"
22
       Given the user takes the role as project leader on project "23001"
23
       And the user logs in using initials "mila"
       Given the user takes the role as project leader on project "23001"
25
       Then the error message "Der kan kun være en projektleder" is given
27
   Scenario: 1b. An employee appoints himself as project leader on a project that does not exist
28
       Given the user logs in using initials "mila"
29
       And the user takes the role as project leader on project "25001"
30
       Then the error message "Projektet kunne ikke findes i samlingen af projekter" is given
31
```



Listing 7: Cucmber feature: Tildel medarbejder til projekt

```
Feature: Assign employees onto project
   Description: Project leader assigns emplyees for a project
   Actors: Project leader
   #BACKGROUND
   Background:
       Given the user registers an employee with first name "Michael", last name "Laudrup"
        And the year is 2023
8
        And the user logs in using initials "mila"
        And the user creates a project with title "Video game"
10
       And the user logs out
11
12
   #MAIN SCENARIO
   Scenario: 1. Employee assigns employee to project
       Given the user logs in using initials "mila"
        And the user registers an employee with first name "Brian", last name "Laudrup"
        And the user assigns "brla" to the project "23001"
17
        Then the employee "brla" is assigned to the project "23001"
18
        And the employee "brla" have 1 projects
19
20
   Scenario: 2. Project manager assigns an employee
21
        Given the user logs in using initials "mila"
22
23
        And the user takes the role as project leader on project "23001"
24
        And the user registers an employee with first name "Brian", last name "Laudrup"
        When the user assigns "brla" to the project "23001"
25
        Then the employee "brla" is assigned to the project "23001"
        And the employee "brla" have 1 projects
27
   #ALTERNATIVE SCENARIOS
29
   Scenario: 1a. Employee assigns employee to project, with other employee as project leader
30
        Given the user logs in using initials "mila"
31
        And the user takes the role as project leader on project "23001"
32
        And the user registers an employee with first name "Brian", last name "Laudrup"
33
        And the user registers an employee with first name "Pape", last name "Poulsen"
        And the user logs out
       When the user logs in using initials "brla"
        And the user assigns "papo" to the project "23001"
37
        Then the error message "Kun projektleder kan tildele medarbejdere til projektet" is given
38
        And the employee "papo" have 0 projects
30
40
   Scenario: 1b. Employee doesn't exist
41
        Given the user logs in using initials "mila"
42
        And the user assigns "brla" to the project "23001"
43
        Then the error message "Ukendt medarbejder" is given
```



Listing 8: Cucumber feature: Se medarbejdere tilknyttet et projekt

```
Feature: Get a list of participating employees from a project
   Description: An employee can get a list of employees assigned to a project.
   Actors: Employees
   Background:
       Given the user registers an employee with first name "Michael", last name "Laudrup"
       And the user logs in using initials "mila"
       And the year is 2023
8
       And the user creates a project with title "Video game"
       And the user assigns the project
10
        → activity "Graphics design" to project "23001" with startWeek "2304" and endWeek "2305"
       And the user logs out
11
12
   Scenario: 1. An employee can view a list of employees assinged to an activity
       Given the user logs in using initials "mila"
14
       And the user registers an employee with first name "Brian", last name "Laudrup"
15
       And the user assigns "brla" to the project "23001"
16
       And the user assigns "mefr" to the project "23001"
17
       When the
18
        user requests a list of employees assigned to the project with project number "23001"
       Then the employee list contains 2 items
19
```

Listing 9: Cucmber feature: Opret projektaktivitet som projektleder

```
Feature: Creating a project activity for a project with assigned project leader
   Description: A project leader creates a project activity for a project
   Actors: employee, projectleader
   #BACKGROUND
5
   Background:
6
       Given the user registers an employee with first name "Michael", last name "Laudrup"
7
       And the user registers an employee with first name "Mette", last name "Frederiksen"
8
       And the user logs in using initials "mefr"
       And the year is 2019
10
       And the user creates a project with title "Video game"
11
       And the user takes the role as project leader on project "19001"
12
       And the user logs out
13
14
   #MAIN SCENARIOS
15
   Scenario: 1. A project leader can create a project activity
16
       Given the user logs in using initials "mefr"
17
       When the user assigns the project
18
        → activity "Graphics design" to project "19001" with startWeek "1901" and endWeek "1902"
       Then the project
        with the project number "19001" has a project activity titled "Graphics design"
20
   #ALTERNATIVE SCENARIOS
21
   Scenario:
22
    → 1a. An employee is not able to create a project activity, when a projectleader is assigned
       Given the user logs in using initials "mila"
23
       When the user assigns the project
24
        → activity "Graphics design" to project "19001" with startWeek "1901" and endWeek "1902"
       Then the error message
        → "Kun projektlederen kan oprette en projekt aktivitet for dette projekt" is given
```

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Listing 10: Cucmber feature: Opret projektaktivitet som medarbejder (fortsætter på Listing 11)

```
Feature: Creating a project activity for a project without a project leader
     Description: An employee creates a project activity for a project without a project leader
     Actors: employee
3
   #BACKGROUND
   Background:
     Given the user registers an employee with first name "Michael", last name "Laudrup"
     And the user logs in using initials "mila"
     And the year is 2022
     And the user creates a project with title "Video Game"
10
11
   #MAIN SCENARIOS
12
   Scenario: 1. Creating a project activity
13
     When the user assigns the project
      → activity "Graphics design" to project "22001" with startWeek "2201" and endWeek "2202"
     Then the
15
      → project with the project number "22001" has a project activity titled "Graphics design"
16
   Scenario: 2. A time budget can be added to a project activity
17
     Given the user assigns the project
18
      → activity "Graphics design" to project "22001" with startWeek "2201" and endWeek "2202"
     When the user sets the time budget to 50 hours
19
      on the project activity with the title "Graphics design" and project number "22001"
     Then the project activity with
20
      \rightarrow the title "Graphics design" and project number "22001" has a time budget of 50 hours
21
   Scenario: 3. A start week can be set to a project activity
22
     Given the user assigns the project
23
      → activity "Graphics design" to project "22001" with startWeek "2204" and endWeek "2205"
     Then the project activity
24
      with the title "Graphics design" and project number "22001" has start week "2204"
25
   Scenario: 4. An end week can be set to a project activity
26
     Given the user assigns the project
      → activity "Graphics design" to project "22001" with startWeek "2204" and endWeek "2205"
     Then the project
      → activity with title "Graphics design" and project number "22001" has end week "2205"
29
   #ALTERNATIVE SCENARIOS
30
   Scenario: 1a. A guest is not able to create a project activity
31
     Given the user logs out
32
     When the user assigns the project
33
      → activity "Graphics design" to project "22001" with startWeek "2201" and endWeek "2202"
     Then the error message "Login krævet" is given
34
35
   Scenario: 1b. A project activity title is unique in a project
36
     Given the user assigns the project
      → activity "Graphics design" to project "22001" with startWeek "2201" and endWeek "2202"
     When the user assigns the project
      → activity "Graphics design" to project "22001" with startWeek "2201" and endWeek "2202"
     Then the error message "Projekt aktivitet findes allerede" is given
39
   Scenario: 2a. A guest is not able to set a time budget on a project activity
41
     Given the user logs out
42
     And the user assigns the project
43
      When the user sets the time budget to 50 hours
      on the project activity with the title "Graphics design" and project number "22001"
     Then the error message "Login krævet" is given
45
```



Listing 11: Cucmber feature: Opret projektaktivitet som medarbejder (fortsat fra Listing 10)

```
Scenario: 3a. A guest is not able to set a start week on a project activity
47
     Given the user logs out
     When the user assigns the project
      → activity "Graphics design" to project "22001" with startWeek "2202" and endWeek "2401"
     Then the error message "Login krævet" is given
50
   Scenario: 3b. A start week needs to be before or the same as the end week
52
     Given the user logs in using initials "mila"
53
     And the user assigns the project
54
      → activity "Graphics design" to project "22001" with startWeek "2202" and endWeek "2201"
     Then the error message "Start uge skal være før eller ens med slut uge" is given
55
56
   Scenario: 3c. A start week needs to be before or the same as the end week
     Given the user logs in using initials "mila"
     And the user assigns the project
59
      → activity "Graphics design" to project "22001" with startWeek "2302" and endWeek "2203"
     Then the error message "Start år skal være før eller ens med slut år" is given
60
61
   Scenario: 3d. A start week needs to be four digits
62
     Given the user logs in using initials "mila"
63
     And the user assigns the project
64
      → activity "Graphics design" to project "22001" with startWeek "222" and endWeek "2203"
     Then the error message "Start uge og slut uge skal angives med fire cifre" is given
65
66
   Scenario: 3e. A end week needs to be four digits
67
     Given the user logs in using initials "mila"
     And the user assigns the project
      → activity "Graphics design" to project "22001" with startWeek "2203" and endWeek "22211"
     Then the error message "Start uge og slut uge skal angives med fire cifre" is given
70
   Scenario: 4a. A guest is not able to set an end week on a project activity
72
     Given the user logs out
73
     When the user assigns the project
      → activity "Graphics design" to project "22001" with startWeek "2201" and endWeek "2202"
     Then the error message "Login krævet" is given
```



Listing 12: Cucmber feature: Anfør tidsbudget på projektaktivitet

```
Feature: Set time budget for a regular activity
   Description: Project leader assigns the time bugdet for a given activity
   Actors: Project manager
   #BACKGROUND
   Background:
     Given the user registers an employee with first name "Michael", last name "Laudrup"
     And the user registers an employee with first name "Mette", last name "Frederiksen"
     And the year is 2015
     And the user logs in using initials "mila"
10
     And the user creates a project with title "Projektplanlægning"
11
     And the user takes the role as project leader on project "15001"
12
     And the user assigns the project
     → activity "Graphics design" to project "15001" with startWeek "2301" and endWeek "2305"
     And the user logs out
15
   #MAIN SCENARIO
16
   Scenario: 1. Project manager assigns a time budget
17
       Given the user logs in using initials "mila"
18
       And the user sets the time budget to 32 hours
19
        on the project activity with the title "Graphics design" and project number "15001"
       Then the project activity with
20
        → the title "Graphics design" and project number "15001" has a time budget of 32 hours
21
   #ALTERNATIVE SCENARIOS
22
   Scenario: 1a. Employee assigns time buget
23
       Given the user logs in using initials "mefr"
       And the user sets the time budget to 32 hours
25
        on the project activity with the title "Graphics design" and project number "15001"
       Then the error message "Kun projektlederen kan tildele tidsbudgetter" is given
```

Listing 13: Cucmber feature: Opret fast aktivitet (fortsætter på Listing 14)

```
Feature: Creating a regular activity
   Description: An employee creates a regular activity in the application
   Actors: employee
   test
   #BACKGROUND
   Background:
       Given the user registers an employee with first name "Michael", last name "Laudrup"
       And the user logs in using initials "mila"
       And the year is 2023
   #MAIN SCENARIOS
   Scenario: 1. Creating a regular activity
13
       When the
14
        → user creates the regular activity "Ferie" with start week "2304" and end week "2306"
       Then the user
15
        → has a regular activity with title "Ferie" with start week "2304" and end week "2306"
```



Listing 14: Cucmber feature: Opret fast aktivitet (fortsat fra Listing 13)

```
#ALTERNATIVE SCENARIOS
17
   Scenario: 1a. A guest is not able to create a regular activity
        Given the user logs out
        When the
        → user creates the regular activity "Ferie" with start week "2304" and end week "2306"
       Then the error message "Login krævet" is given
21
22
   Scenario: 1b. A title is required to create a regular activity
23
        When the user creates the regular activity "" with start week "2304" and end week "2306"
24
       Then the error message "En titel mangler" is given
25
26
   Scenario: 1c. A start week is required to create a regular activity
2.7
        When the user creates the regular activity "Ferie" with start week "" and end week "2306"
        Then the error message "En start uge mangler" is given
30
   Scenario: 1d. An end week is required to create a regular activity
31
        When the user creates the regular activity "Ferie" with start week "2304" and end week ""
32
        Then the error message "En slut uge mangler" is given
33
34
   Scenario: 1e. Start week needs to be before end week
35
       When the
36
        → user creates the regular activity "Ferie" with start week "2304" and end week "2303"
        Then the error message "Start uge skal være før eller ens med slut uge" is given
37
   Scenario: 1f. Same start and end week is allowed
       When the
        _{	ilde{	ilde{}}} user creates the regular activity "Ferie" with start week "2304" and end week "2304"
        Then the user
41
        → has a regular activity with title "Ferie" with start week "2304" and end week "2304"
42
   Scenario: 1g. Start week can be greater than end week if start year is less than end year
43
44
        → user creates the regular activity "Ferie" with start week "2304" and end week "2402"
       Then the user
        → has a regular activity with title "Ferie" with start week "2304" and end week "2402"
   Scenario: 1h. Start week must be of 4 characters long
47
        When the
48
        → user creates the regular activity "Ferie" with start week "23042" and end week "2305"
        Then the error message "Start uge og slut uge skal angives med fire cifre" is given
49
50
   Scenario: 1i. End week must be of 4 characters long
51
        When the user creates the regular activity "Ferie" with start week "2304" and end week "2"
52
        Then the error message "Start uge og slut uge skal angives med fire cifre" is given
53
   Scenario: 1j. The year of start week must be before the year of end week
55
       When the
        → user creates the regular activity "Ferie" with start week "2404" and end week "2305"
        Then the error message "Start år skal være før eller ens med slut år" is given
```



Listing 15: Cucumber feature: Se fast aktivitet

```
Feature: View regular activity
     Description: An employee wishes to view a regular activity
     Actors: employee
3
   #MAIN SCENARIOS
   Background:
       Given the year is 2023
       And the user registers an employee with first name "Michael", last name "Laudrup"
       And the user logs in using initials "mila"
10
        → user creates the regular activity "Ferie" with start week "2304" and end week "2306"
       And the user creates the regular activity "Syg" with start week "2304" and end week "2306"
11
       And the user logs out
12
   Scenario: 1. A employee can view a list of their regular activites
14
       Given the user logs in using initials "mila"
15
       When the user requests a list of own regular activities
16
       Then the regular activities list contains 2 items
17
18
   Scenario: 2. A employee can view a regular activity
19
       Given the user logs in using initials "mila"
20
       When the user requests a regular activity with id 2
21
       Then a regular
        → activity is returned with id 2, title "Syg", start week "2304" and end week "2306"
23
   #ALTERNATIVE SCENARIOS
   Scenario: 2a. Only owners of a regular activity can view it
25
       Given the user registers an employee with first name "Brian", last name "Laudrup"
26
       And the user logs in using initials "brla"
27
       When the user requests a regular activity with id 1
28
       Then the error message "Du har ikke rettighed til at se denne aktivitet" is given
29
30
   Scenario: 2b. Guests cant view a regular activity
31
       When the user requests a regular activity with id 1
32
       Then the error message "Login krævet" is given
33
   Scenario: 2c. A non existing id is given
35
       Given the user registers an employee with first name "Brian", last name "Laudrup"
36
       And the user logs in using initials "brla"
37
       When the user requests a regular activity with id 3
38
       Then the error message "Kunne ikke finde fast aktivitet" is given
39
40
   Scenario: 2d. A non existing parameter list is given
41
       Given the user
        → registers an employee with first name "Mette Frederiksen", last name "Frederiksen"
       And the user logs in using initials "mefr"
       When the
        user requests a regular activity "Ferie" with start week "2404" and end week "2305"
       Then the user does not have such a regular activity
```



Listing 16: Cucmber feature: Registrer arbejdstid (fortsætter på Listing 17)

```
Feature: Register work time on a project activity
   Description: An employee registers their work time on a project activity.
   Actors: employee
   #BACKGROUND
   Background:
       Given the user registers an employee with first name "Michael", last name "Laudrup"
       And the user logs in using initials "mila"
8
       And the year is 2023
       And the user creates a project with title "Video Game"
10
       And the user assigns the project
11
        → activity "Graphics design" to project "23001" with startWeek "2303" and endWeek "2305"
   #MAIN SCENARIOS
   Scenario: 1. Register work time on project activity
14
       When the user registers a work time of 6 hours to the project
15
        → activity with title "Graphics design" in the project with project number "23001"
       Then the user has 6 hours of registered work
16
        \rightarrow time on the project activity with title "Graphics design" and project number "23001"
17
   Scenario: 2. Register work time on project activity twice
18
       When the user registers a work time of 6 hours to the project
19
        → activity with title "Graphics design" in the project with project number "23001"
       And the user registers a work time of 2 hours to the project
        → activity with title "Graphics design" in the project with project number "23001"
       Then the user has 8 hours of registered work
        \rightarrow time on the project activity with title "Graphics design" and project number "23001"
22
   Scenario: 3. User can register worktime if a regular activity exists outside activity period
23
       Given the
24
        → user creates the regular activity "Ferie" with start week "2305" and end week "2306"
       And the user
25
        → creates the regular activity "Sygeorlov" with start week "2301" and end week "2302"
       When the user registers a work time of 6 hours to the project
        \rightarrow activity with title "Graphics design" in the project with project number "23001"
       Then the user has 6 hours of registered work
27
        → time on the project activity with title "Graphics design" and project number "23001"
   Scenario: 4. User cannot register worktime if a regular activity exists in activity period
29
       Given the
30
        → user creates the regular activity "Ferie" with start week "2303" and end week "2304"
       When the user registers a work time of 6 hours to the project
31
        → activity with title "Graphics design" in the project with project number "23001"
       Then the error message "Medarbejderen er optaget af den faste aktivitet: Ferie" is given
32
```



Listing 17: Cucmber feature: Registrer arbejdstid (fortsat fra Listing 16)

```
#ALTERNATIVE SCENARIOS
   Scenario: 1.a Register worktime in half-hour increments
       When the user registers a work time of 6.5 hours to the project
        activity with title "Graphics design" in the project with project number "23001"
       Then the user has 6.5 hours of registered work
        → time on the project activity with title "Graphics design" and project number "23001"
   Scenario: 1.b Project not found
30
       When the user registers a work time of 6 hours to the project
40
        → activity with title "Graphics design" in the project with project number "23002"
       Then the error message "Projektet kunne ikke findes i samlingen af projekter" is given
41
42
   Scenario: 1.c Project activity not found
       When the user registers a work time of 6 hours to
        → the project activity with title "Regndans" in the project with project number "23001"
       Then the error message "Projektaktiviteten findes ikke." is given
```

Listing 18: Cucumber feature: Se resterende arbejdstid

```
Feature: Get reamining activity progress
   Description: Project leader gets remaining time on activity
   Actors: Project manager
   #MAIN SCENARIO
   Scenario: Project leader gets remaining time on activity
       Given the user registers an employee with first name "Michael", last name "Laudrup"
       And the year is 2025
       And the user logs in using initials "mila"
9
       And the user creates a project with title "Projektplanlægning"
10
       And the user takes the role as project leader on project "25001"
11
       And the user assigns the project
12
        → activity "Graphics design" to project "25001" with startWeek "2501" and endWeek "2505"
       And the user sets the time budget to 32 hours
        on the project activity with the title "Graphics design" and project number "25001"
       And the user registers a work time of 6 hours to the project
        → activity with title "Graphics design" in the project with project number "25001"
       When the user requests the remaining time on "Graphics design" on project "25001"
15
       Then the activity returns 26 hours
16
```



Listing 19: Cucumber feature: Se registreret arbejdstid på projektaktivitet (fortsætter på Listing 20)

```
Feature: View summary of registered work time pr. activity
   Description: A project leader can view a summary of registered work time per activity
   Actors: Project leader and employee
   # #BACKGROUND
5
   Background:
6
       Given the user registers an employee with first name "Michael", last name "Laudrup"
       And the user registers an employee with first name "Lars", last name "Svendsen"
8
       And the year is 2025
       And the user logs in using initials "lasv"
10
       And the user creates a project with title "Video game"
11
       And the user takes the role as project leader on project "25001"
12
       And the user assigns the project
13
        → activity "Graphics design" to project "25001" with startWeek "2501" and endWeek "2505"
       And the user assigns the project
        → activity "Gameplay" to project "25001" with startWeek "2501" and endWeek "2502"
       And the user registers a work time of 6 hours to the project
15
        → activity with title "Graphics design" in the project with project number "25001"
       #ID 1
16
       And the user registers a work time of 10 hours to the project
17
        → activity with title "Graphics design" in the project with project number "25001"
       #ID 2
18
       And the user logs in using initials "mila"
19
       And the user registers a work time of 10 hours to
20
        → the project activity with title "Gameplay" in the project with project number "25001"
21
       And the user registers a work time of 10 hours to
22
        → the project activity with title "Gameplay" in the project with project number "25001"
23
24
   #MAIN SCENARIO
25
   Scenario: 1. The project leader can view a summary of registered work time pr. activity
26
       Given the user logs in using initials "lasv"
2.7
       When the user requests
        → a list of all worktime registrations for the project with project number "25001"
       Then the worktime registration list contains 4 items
29
30
   # ALTERNATIVE SCENARIO
31
   Scenario: 1a. An employee
32
       recieves an error message when attempting to view the summary of registered work time
       Given the user logs in using initials "mila"
33
       When the user requests
34
        → a list of all worktime registrations for the project with project number "25001"
       Then the error
        → message "Kun projektlederen kan tilgå oversigten af arbejdstid for projektet" is given
   Scenario: 1b. A project leader can only
    wiew the summary of registered work time for the project to which the person is assigned
       Given the user logs in using initials "mila"
       And the user creates a project with title "Web development"
30
       And the user takes the role as project leader on project "25002"
40
       And the user logs in using initials "lasv"
41
       When the user requests
42
        → a list of all worktime registrations for the project with project number "25002"
       Then the error
43
        🛶 message "Kun projektlederen kan tilgå oversigten af arbejdstid for projektet" is given
```



Listing 20: Cucumber feature: Se registreret arbejdstid på projektaktivitet (fortsat fra Listing 19)

```
Scenario: 1c. The project leader recieves an error message if no work time has been registered
Given the user logs in using initials "mila"

And the user creates a project with title "Web development"

And the user takes the role as project leader on project "25002"

When the user requests

a list of all worktime registrations for the project with project number "25002"

Then the worktime registration list contains 0 items
```

Listing 21: Cucmber feature: Generér projektrapport (fortsætter på Listing 22)

```
Feature: Create project report
   Description: User creates a report
   Actors: User
   #BACKGROUND
   Background:
6
       Given the date is 20.04.2025
       And the user registers an employee with first name "Michael", last name "Laudrup"
8
       And the user registers an employee with first name "Brian", last name "Laudrup"
       And the user logs in using initials "mila"
10
       And the user creates a project with title "TaskFusion"
11
       And the user takes the role as project leader on project "25001"
       And the user assigns the project
        \rightarrow activity "AcceptanceTests" to project "25001" with startWeek "2506" and endWeek "2507"
       And the user sets the time budget to 47 hours
        \hookrightarrow on the project activity with the title "AcceptanceTests" and project number "25001"
       And the user assigns the project
15
        → activity "UnitTests" to project "25001" with startWeek "2507" and endWeek "2508"
       And the user sets the time budget to
16
        → 80 hours on the project activity with the title "UnitTests" and project number "25001"
       And the user registers a work time of 6.5 hours to the project
        → activity with title "AcceptanceTests" in the project with project number "25001"
       And the user registers a work time of 1 hours to the project
        → activity with title "AcceptanceTests" in the project with project number "25001"
       And the user registers a work time of 3.5 hours to
        → the project activity with title "UnitTests" in the project with project number "25001"
       And the user registers a work time of 2.5 hours to
        → the project activity with title "UnitTests" in the project with project number "25001"
       And the user logs in using initials "brla"
21
       And the user registers a work time of 2 hours to the project
22
        → activity with title "AcceptanceTests" in the project with project number "25001"
       And the user registers a work time of 3 hours to the project
23
        → activity with title "AcceptanceTests" in the project with project number "25001"
       And the user registers a work time of 5 hours to
        → the project activity with title "UnitTests" in the project with project number "25001"
       And the user registers a work time of 7 hours to
25
        → the project activity with title "UnitTests" in the project with project number "25001"
       And the user logs out
26
27
   Scenario: 1a. User generates report
28
       Given the user logs in using initials "mila"
29
       When the user generates a report for project "25001"
30
       Then the number of reports for project "25001" is 1
31
```



Listing 22: Cucmber feature: Generér projektrapport (fortsat fra Listing 21)

```
Scenario: 1b. User generates multiple reports
33
       Given the user logs in using initials "mila"
34
       And the date is 20.04.2025
35
       And the user generates a report for project "25001"
       And the date is 21.04.2025
37
       And the user generates a report for project "25001"
       Then the number of reports for project "25001" is 2
40
   Scenario: 2a. Login is required to generate a report
41
       Given the user generates a report for project "25001"
42
       Then the error message "Login krævet" is given
43
   Scenario: 2b. Project leader is required to generate a report
       Given the user logs in using initials "mila"
       And the user creates a project with title "FaskTusion"
47
       When the user generates a report for project "25002"
       Then the
        → error message "Projektet mangler en projektleder for at genererer rapporter" is given
50
   Scenario: 2c. Only project leader can generate a report
51
       Given the user logs in using initials "brla"
52
       When the user generates a report for project "25001"
53
       Then the error message "Kun projektlederen kan generere rapporter" is given
```

2 DISKUSSION: KRAVSPECIFIKATION

2.1. Oplægsmæssige overvejelser og afgrænsninger

- **2.1.1. En admin rolle** Oplægget nævner som udgangspunkt ikke et krav om en administrator rolle, men derimod at det er et internt system og at der ikke er behov for et sikkerhedslag. Ofte er det oplagt at have en admin entitet, og i dette projekt kunne det som eksempel give mening til oprettelse af medarbejdere. Men i forbindelse med en kortlægning af projektet samt afgrænsning af funktioner, ser vi større værdi for kunden i at fokusere på de ønskede funktioner i stedet for at *gætte* på at de vil have en admin. Desuden kan en sådan rolle laves senere, hvis nødvendigt. At en gæst kan oprette en medarbejder er dermed et eksempel på brugen af K.I.S.S. ¹ ved at anskue denne funktionalitet som en mock admin-klasse, der eksisterer udelukkende i forbindelse med udviklingen af arbejdstidsregistrering og projekthåndtering, de centrale ønsker.
- **2.1.2. UI og fokus på business logik** Oplægget kræver en brugerflade, men giver frit lejde til hvorvidt denne skal være en GUI eller CLI. Vi ønsker at levere noget brugbart til kunden hurtigt, og have K.I.S.S. i fokus for vores beslutninger og afgrænsning. Fra tidlige leverancer kan vi bruge kundens feedback til at videreudvikle på softwareløsningen iterativt, og bedre kunne prioritere udvikling af funktioner løbende. Derfor har vi i første ikke noget grafisk bruger interface, men derimod et program der køres i et CLI. På et senere stadie, i samtale med kunden, kan en grafisk brugerflade implementeres.
- **2.1.3. Medarbejdere med samme** For at tilgodese at medarbejdere kan hedde det samme vil medarbejder-objekter blive gemt ud fra deres initialer **som derfor skal være unikke**.

¹(Keep It Simple Stupid)



2.2. Tekniske overvejelser

- **2.2.1. Abstractions og compositions**Disse to begreber bliver kun brugt i abstrakt forstand, da man i Java ikke har direkte kontrol over objekter. De kan konstrueres, men eksistere selv når objekter der peger på dem slettes. Java har en garbage collector der jævnligt analysere pointers i programmet og fjerner objekter der ikke bliver peget på.
- **2.2.2. Persistence** For at gøre det muligt at gemme data i objekter og være sikker på at kun disse objekter konstrueres vil singletons blive brugt som indgang til gemt information. Dette kan optimeres ved at gemme data på filer, men dette har vi valgt ikke at fokusere på, for at få tid til funktionalitet.
- 2.2.3. Adskillelse af UI fra business logik

UI'en er som nævnt tekstbaseret. Hele UI-laget er separeret fra business logikken igennem *Facades*, og vil kunne se objekter som *ModelView*-klasser der ikke kan ændre på underliggende data men blot læse disse.

3 PROGRAMDESIGN

3.1. Klassediagram af programdesign

Programmets klasser inddeles i lag som ses på Figur 2. TaskFusionCLI opretter et TaskFusion objekt som opretter ProjectFacade og EmployeeFacade. Her kan TaskFusion sende metodekald til to singletons:

- · ProjectRepository
- · EmployeeRepository

Metodekaldene opretter og ændrer felter i domain laget, som ses på Figur 3. Skal data bruges i CLI'en hentes en *ModelViewModel* af et objekt, som CLI'en formaterer til brugerfladen.

3.2. Sekvensdiagrammer

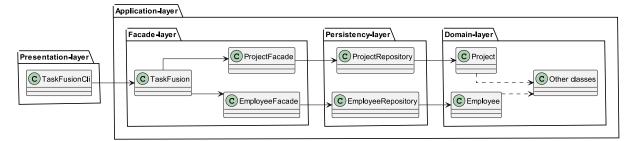
Figur 4: Opret medarbejder

Figur 5: Login

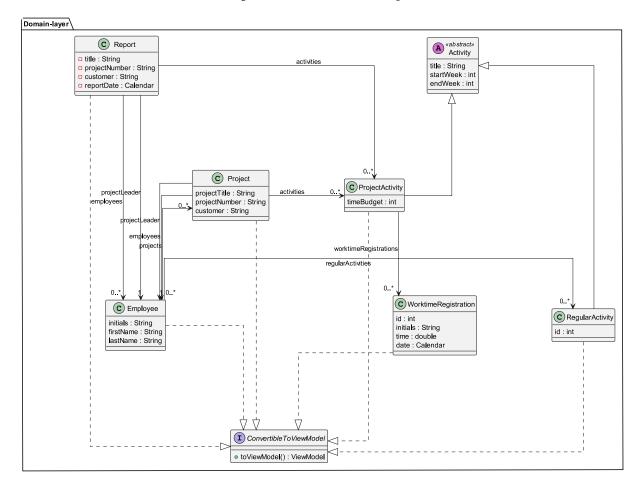
Figur 6: Logout

Figur 7: Opret projekt

Figur 2: TaskFusion klasser inddelt i lag



Figur 3: TaskFusion klasser i domain laget



Figur 8: Påtag projektlederrolle

Figur 9: Tildel medarbejder til projekt

Figur 10: Se medarbejdere tilknyttet et projekt

Figur 11: Opret projektaktivitet

Figur 12: Anfør tidsbudget på projektaktivitet

Figur 13: Opret fast aktivitet

Figur 14: Se fast aktivitet



Figur 15: Registrer arbejdstid

Figur 16: Se registreret arbejdstid på projektaktivitet

Figur 17: Generér projektrapport

4 DISKUSSION: PROGRAMDESIGN

I dette afsnit bearbejdes to ting kort:

- 1. Valg af datastrukturer
- 2. Valg af klassestrukturer

4.1. Datastrukturer

I valg af datastrukturer er det vigtigt hvorledes vi henter og gemmer data. I programmet bliver medarbejdere og aktiviteter defineret med en unik streng, mens projekter bliver defineret med et løbenummer. Hvis man for nemheds skyld konverterer løbenummeret til en streng, er der mulighed for at alle tre objekter kan gemmes i Map strukturer. Dette gør det nemt at hente objekter med <code>.get(key)</code>, udføre operationer på objekterne og overskrive objekterne i Map'et med <code>.put(key, Object)</code>. Er det nødvendigt at iterere over et Map, kan man også nemt bruge Java's <code>.stream()</code> metode. Ønsker man at gemme brugt arbejdstid på en aktivitet er det derimod nemmest at gemme denne i en List, da arbejdstiden kun akkumuleres.

4.2. Klassestrukturer

Programmet skal holdes simpelt og objekter skal nødvendigvis eje hinanden på en simpel måde. Det er besluttet at en *Controller/Model*-klasse varetager programmets busniessstruktur. Hvis klassen bliver for kompliceret kan der senere indsættes en *Viewer/Controller*-klasse som udelukkende varetager UI. Controller klassen indeholder Maps med projekter, medarbejdere og rapporter. Aktiviteter eksistere som en abstrakt klasse der nedarves til en fast aktivitet (f.eks. ferie), og projekt aktiviteter. De faster kan så ejes af et medarbejder objekt. Projektaktiviteter ejes af projekt objekter. Dermed bliver aktivitetsobjekter så ens som muligt, men ejes af de objekter der skal bruge dem. Med valget af MVC (Model-View-Controller)-arkitektur er der fare for at man som udvikler kan gøre controller-objekter til "gudeklasser", dog egner denne abstraktion sig særligt godt til planlægningsarbejdet, da man ved opmærksomhed på denne fare tvinges til at betragte cohesion og coupling endnu nærmere, end man måske ville have gjort uden den. Ligeledes deler den data og handlinger på de data naturligt (og ansvar), hvilket er en central idé i objektorienteret programmering. Endeligt er det et arkitekturmønster der naturligt passer på denne opgave jf. Softwarehuset's requirements; modellen er i vores tilfælde objekter der repræsenterer projektdata, viewet er vores brugergrænseflade og lader bl.a. Softwarehuset skabe overblik gennem rapporter, og kan vise hvilke medarbejdere er ledige til et projekt. Controlleren udbyder muligheden for at ændre objekterne (f.eks. til registrere arbejdstid, registrere ferie/sygdom og modifikation af projekter).



FIGURER

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