Requirement ID	Description of Requirement	Story Points	Priority	Sprint No.
1	Branding, Name and Logo	1	1	1
2	Administration/Housekeeping	1	2	1
3	Research Netcode for P2P	8	3	5
4	Research Netcode for P2AI	5	4	5
5	Character Design	1	5	1
6	Player Controls	2	6	
7	World Map	3	7	4
8	Formatting Scenes in Godot	2	8	4
9	Turn exchange	3	9	2
10	Repeatable game sequence	2	10	3
11	Introduction Scene	2	11	3
12	Ending Scenes	1	12	8
13	Written Dialogue	2	13	8
14	GUI	2	14	1
15	Menu/Settings	5	15	1
16	Leaderboards	2	16	9
17	Boss AI	5	17	10
18	Surroundings AI	8	18	5
19	Netcode P2P	5	19	6
20	Netcode P2AI	8	20	7
21	Art	8	21	3
22	Animation	8	22	6
23	Rules	3	23	2
24	Voiceover	1	24	7
25	Background Music	2	25	11
26	SFX	2	26	11
27	Character Customization	5	27	3
28	Exporting to different mediums	5	28	12
29	Multiplayer input with controllers	8	29	12