

Introduction to NoSQL and MongoDB

Outline for today

- Introduction to NoSQL
 - Architecture
 - Sharding
 - Replica sets
 - NoSQL Assumptions and the CAP Theorem
 - Strengths and weaknesses of NoSQL
- MongoDB
 - Functionality
 - Examples

Taxonomy of NoSQL

- **Key-value**



- **Graph database**



- **Document-oriented**



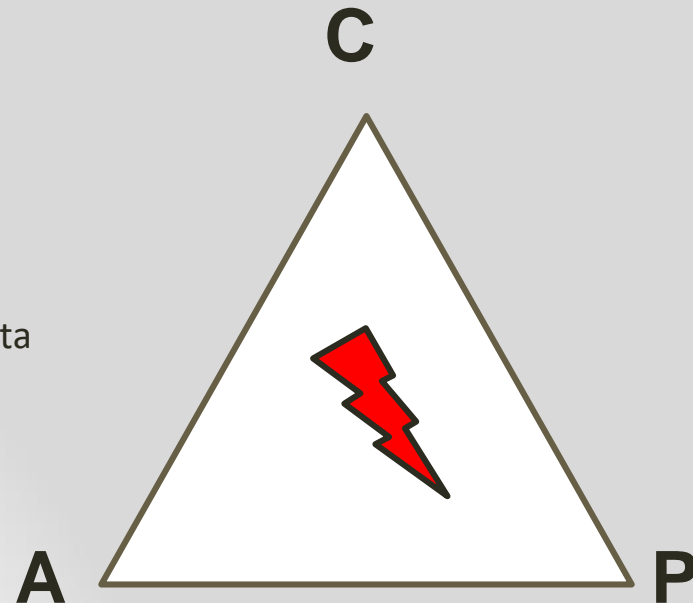
- **Column family**



Theory of NOSQL: CAP

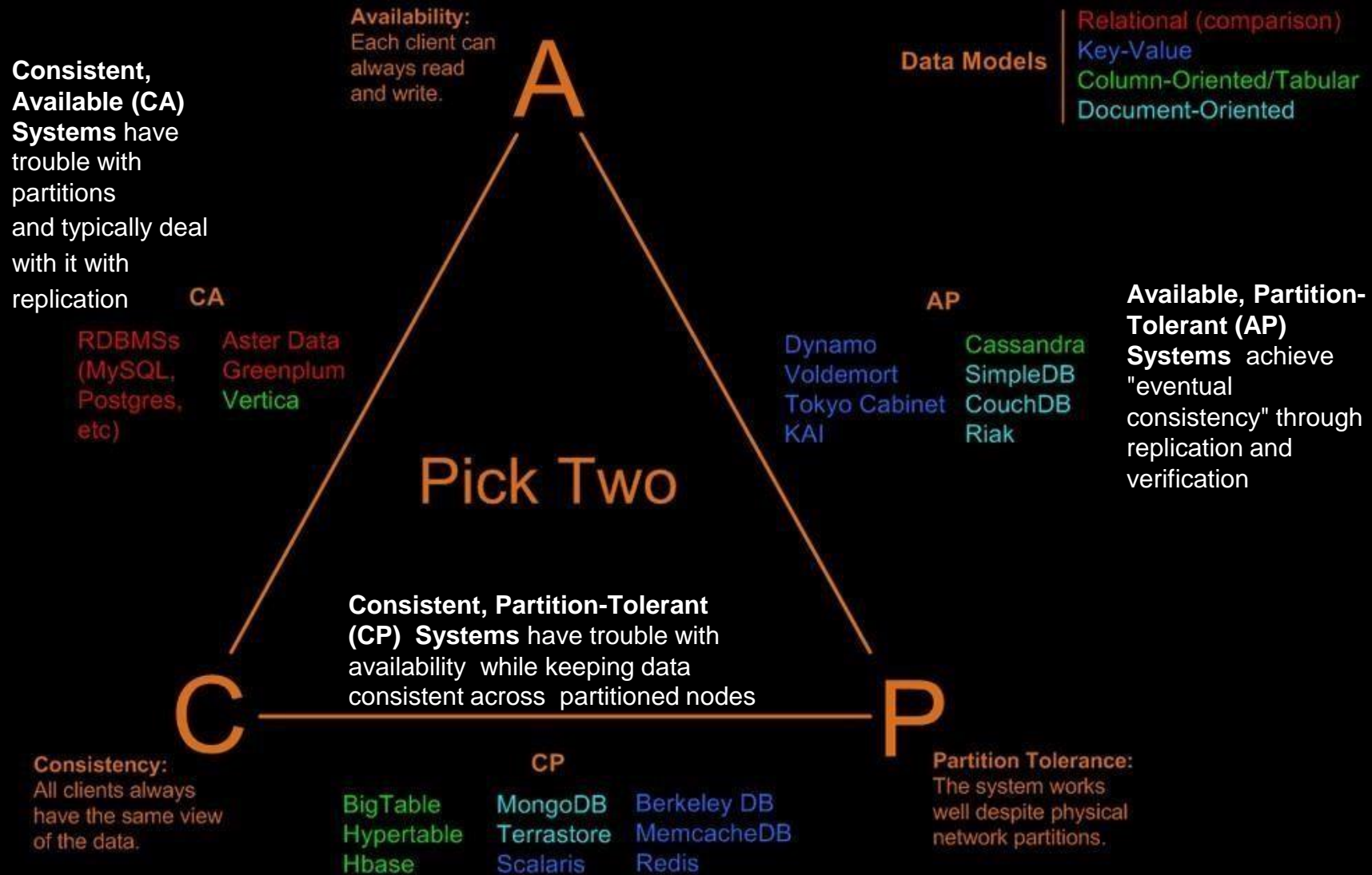
GIVEN:

- Many nodes
- Nodes contain *replicas of partitions* of the data
- **C**onsistency
 - All replicas contain the same version of data
 - Client always has the same view of the data (no matter what node)
- **A**vailability
 - System remains operational on failing nodes
 - All clients can always read and write
- **P**artition tolerance
 - multiple entry points
 - System remains operational on system split (communication malfunction)
 - System works well across physical network partitions



CAP Theorem:
satisfying all three at
the same time is
impossible

Visual Guide to NoSQL Systems



Sharding of data

- Distributes a single logical database system across a cluster of machines
- Uses range-based partitioning to distribute documents based on a specific shard key
- Automatically balances the data associated with each shard
- Can be turned on and off per collection (table)

How does NoSQL vary from RDBMS?

- Looser schema definition
- Applications written to deal with specific documents/ data
 - Applications aware of the schema definition as opposed to the data
- Designed to handle distributed, large databases
- Trade offs:
 - No strong support for ad hoc queries but designed for speed and growth of database
 - Query language through the API
 - Relaxation of the ACID properties

Benefits of NoSQL

Elastic Scaling

- RDBMS scale up – bigger load , bigger server
- NO-SQL scale out – distribute data across multiple hosts seamlessly

DBA Specialists

- RDMS require highly trained expert to monitor DB
- NoSQL require less management, automatic repair and simpler data models

Big Data

- Huge increase in data
- RDMS: capacity and constraints of data volumes at its limits
- NoSQL designed for big data

Benefits of NoSQL

Flexible data models

- Change management to schema for RDMS have to be carefully managed
- NoSQL databases more relaxed in structure of data
 - Database schema changes do not have to be managed as one complicated change unit
 - Application already written to address an amorphous schema

Economics

- RDMS rely on expensive proprietary servers to manage data
- No SQL: clusters of cheap commodity servers to manage the data and transaction volumes
- Cost per gigabyte or transaction/second for NoSQL can be lower than the cost for a RDBMS

Drawbacks of NoSQL

- Support
 - RDBMS vendors provide a high level of support to clients
 - Stellar reputation
 - NoSQL – are open source projects with startups supporting them
 - Reputation not yet established
- Maturity
 - RDMS mature product: means stable and dependable
 - Also means old no longer cutting edge nor interesting
 - NoSQL are still implementing their basic feature set

Drawbacks of NoSQL

- **Administration**

- RDMS administrator well defined role
- No SQL's goal: no administrator necessary however NO SQL still requires effort to maintain

- **Lack of Expertise**

- Whole workforce of trained and seasoned RDMS developers
- Still recruiting developers to the NoSQL camp

- **Analytics and Business Intelligence**

- RDMS designed to address this niche
- NoSQL designed to meet the needs of a Web 2.0 application - not designed for ad hoc query of the data
 - Tools are being developed to address this need

RDB ACID to NoSQL BASE

Atomicity

Consistency

Isolation

Durability



Basically

Available (CP)

Soft-state
(State of system may change
over time)

Eventually
consistent

(Asynchronous propagation)



What is MongoDB?

- Developed by 10gen
 - Founded in 2007
- A document-oriented, NoSQL database
 - Hash-based, *schema-less database*
 - No Data Definition Language
 - In practice, this means you can store hashes with any keys and values that you choose
 - Keys are a basic data type but in reality stored as strings
 - Document Identifiers (`_id`) will be created for each document, field name reserved by system
 - Application tracks the schema and mapping
 - Uses BSON format
 - Based on JSON – B stands for Binary
- Written in C++
- Supports APIs (drivers) in many computer languages
 - JavaScript, Python, Ruby, Perl, Java, Java Scala, C#, C++, Haskell, Erlang

Functionality of MongoDB

- Dynamic schema
 - No DDL
- Document-based database
- Secondary indexes
- Query language via an API
- Atomic writes and fully-consistent reads
 - If system configured that way
- Master-slave replication with automated failover (replica sets)
- Built-in horizontal scaling via automated range-based partitioning of data (sharding)
- No joins nor transactions

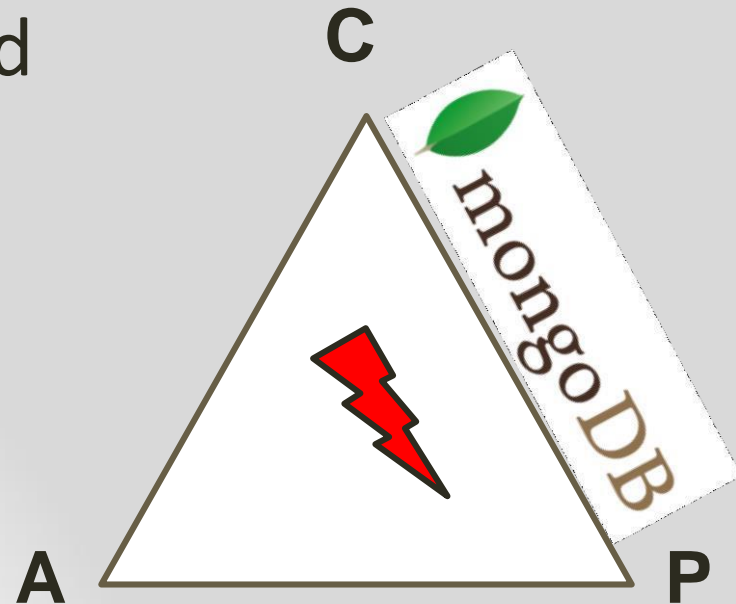
Why use MongoDB?

- Simple queries
- Functionality provided applicable to most web applications
- Easy and fast integration of data
 - No ERD diagram
- Not well suited for heavy and complex transactions systems

MongoDB: CAP approach

Focus on Consistency and Partition tolerance

- **Consistency**
 - all replicas contain the same version of the data
- **Availability**
 - system remains operational on failing nodes
- **Partition tolerance**
 - multiple entry points
 - system remains operational on system split



CAP Theorem:
satisfying all three at the same time is
impossible

MongoDB: Hierarchical Objects

- A MongoDB instance may have zero or more 'databases'
- A database may have zero or more 'collections'.
- A collection may have zero or more 'documents'.
- A document may have one or more 'fields'.
- MongoDB 'Indexes' function much like their RDBMS counterparts.

RDB Concepts to NO SQL

RDBMS		MongoDB
Database	➡	Database
Table, View	➡	Collection
Row	➡	Document (BSON)
Column	➡	Field
Index	➡	Index
Join	➡	Embedded Document
Foreign Key	➡	Reference
Partition	➡	Shard

Collection is not strict about what it Stores

Schema-less

Hierarchy is evident in the design

Embedded Document ?

MongoDBProcesses and configuration

- Mongod – Database instance
- Mongos - Sharding processes
 - Analogous to a database router.
 - Processes all requests
 - Decides how many and which *mongods* should receive the query
 - *Mongos* collates the results, and sends it back to the client.
- Mongo – an interactive shell (a client)
 - Fully functional JavaScript environment for use with a MongoDB
- You can have one *mongos* for the whole system no matter how many *mongods* you have.
- OR you can have one local *mongos* for every client if you wanted to minimize network latency.

Choices made for Design of MongoDB

- Scale horizontally over commodity hardware
 - Lots of relatively inexpensive servers
- Keep the functionality that works well in RDBMSs
 - Ad hoc queries
 - Fully featured indexes
 - Secondary indexes

BSON format

- Binary-encoded serialization of JSON-like documents
- Zero or more key/value pairs are stored as a single entity
- Each entry consists of a field name, a data type, and a value
- Large elements in a BSON document are prefixed with a length field to facilitate scanning

Schema Free

- MongoDB does not need any pre-defined data schema
- Every document in a collection could have different data
 - Addresses NULL data fields

```
{name: "will",  
  eyes: "blue",  
  birthplace:  
  "NY",  
  aliases: ["bill", "la  
ciacco"],  
  loc: [32.7, 63.4],  
  boss: "ben"}
```

```
{name: "jeff",  
  eyes: "blue",  
  loc: [40.7, 73.4],  
  boss: "ben"}
```

```
{name: "brendan",  
  aliases: ["el diablo"]}
```

```
{name:  
  "ben",  
  hat: "yes"}
```

```
{name: "matt",  
  pizza:  
  "DiGiorno",  
  height: 72,  
  loc: [44.6, 71.3]}
```

JSON format

- Data is in name / value pairs
- A name/value pair consists of a field name followed by a colon, followed by a value:
 - Example: “name”: “R2-D2”
- Data is separated by commas
 - Example: “name”: “R2-D2”, race : “Droid”
- Curly braces hold objects
 - Example: {“name”: “R2-D2”, race : “Droid”, affiliation: “rebels”}
- An array is stored in brackets []
 - Example
[{“name”: “R2-D2”, race : “Droid”, affiliation: “rebels”},{“name”: “Yoda”, affiliation: “rebels”}]

MongoDB Features

- Document-Oriented storage
- Full Index Support
- Replication & High Availability
- Auto-Sharding
- Querying
- Fast In-Place Updates
- Map/Reduce functionality

Agile

Scalable

CRUD operations

- Create
 - `db.collection.insert(<document>)`
 - `db.collection.save(<document>)`
 - `db.collection.update(<query>, <update>, { upsert: true })`
- Read
 - `db.collection.find(<query>, <projection>)`
 - `db.collection.findOne(<query>, <projection>)`
- Update
 - `db.collection.update(<query>, <update>, <options>)`
- Delete
 - `db.collection.remove(<query>, <justOne>)`

Collection specifies the collection or the 'table' to store the document

Create Operations

Db.collection specifies the collection or the 'table' to store the document

- `db.collection_name.insert(<document>)`
 - Omit the `_id` field to have MongoDB generate a unique key
 - Example `db.parts.insert({type: "screwdriver", quantity: 15 })`
 - `db.parts.insert({_id: 10, type: "hammer ", quantity: 1 })`
- `db.collection_name.update(<query>, <update>, { upsert: true })`
 - Will update 1 or more records in a collection satisfying query
- `db.collection_name.save(<document>)`
 - Updates an existing record or creates a new record

Read Operations

- `db.collection.find(<query>, <projection>).cursor` modified
 - Provides functionality similar to the SELECT command
 - `<query>` where condition , `<projection>` fields in result set
 - Example: `varPartsCursor = db.parts.find({parts: "hammer"}).limit(5)`
 - Has cursors to handle a result set
 - Can modify the query to impose limits, skips, and sort orders.
 - Can specify to return the 'top' number of records from the result set
- `db.collection.findOne(<query>, <projection>)`

Query Operators

Name	Description
\$eq	Matches value that are equal to a specified value
\$gt, \$gte	Matches values that are greater than (or equal to a specified value
\$lt, \$lte	Matches values less than or (equal to) a specified value
\$ne	Matches values that are not equal to a specified value
\$in	Matches any of the values specified in an array
\$nin	Matches none of the values specified in an array
\$or	Joins query clauses with a logical OR returns all
\$and	Join query clauses with a logical AND
\$not	Inverts the effect of a query expression
\$nor	Join query clauses with a logical NOR
\$exists	Matches documents that have a specified field

Update Operations

- `db.collection_name.insert(<document>)`
 - Omit the `_id` field to have MongoDB generate a unique key
 - Example `db.parts.insert({type: "screwdriver", quantity: 15 })`
 - `db.parts.insert({_id: 10, type: "hammer ", quantity: 1 })`
- `db.collection_name.save(<document>)`
 - Updates an existing record or creates a new record
- `db.collection_name.update(<query>, <update>, { upsert: true })`
 - Will update 1 or more records in a collection satisfying query
- `db.collection_name.findAndModify(<query>, <sort>, <update>,<new>, <fields>,<upsert>)`
 - Modify existing record(s) – retrieve old or new version of the record

Delete Operations

- `db.collection_name.remove(<query>, <justone>)`
 - Delete all records from a collection or matching a criterion
 - `<justone>` - specifies to delete only 1 record matching the criterion
 - Example: `db.parts.remove(type: /^h/ }`) - remove all parts starting with h
 - `Db.parts.remove()` – delete all documents in the parts collections

CRUD examples

```
> db.user.insert  
({ first:  
  "John",  
  last :  
    "Doe",  
  age: 39
```

```
> db.user.find ()  
{ "_id" :  
  ObjectId("51"),  
  "first" : "John",  
  "last" : "Doe",  
  "age" : 39  
}
```

```
> db.user.update(  
  {"_id" :  
    ObjectId("51")},  
  {  
    $set: {  
      age: 40,  
      salary: 7000}  
  }  
)
```

```
> db.user.remove  
({ "first": /^J/  
})
```


Indexes: High performance read

- Typically used for frequently used queries
- Necessary when the total size of the documents exceeds the amount of available RAM.
- Defined on the collection level
 - Can be defined on 1 or more fields
 - Composite index (SQL) ? Compound index (MongoDB)
- Only 1 index can be used by the query optimizer when retrieving data
- **Index covers a query** - match the *query conditions* **and** return the results using only the index;
 - Use index to provide the results

Replication of data

- Ensures redundancy, backup, and automatic failover
 - Recovery manager in the RDMS
- Replication occurs through groups of servers known as replica sets
 - Primary set – set of servers that client tasks direct updates to
 - Secondary set – set of servers used for duplication of data
 - At the most can have 12 replica sets
 - Many different properties can be associated with a secondary set i.e. secondary-only, hidden delayed, arbiters, non-voting
 - If the primary set fails the secondary sets ‘vote’ to elect the new primary set

Consistency of data

- All read operations issued to the primary of a replica set are consistent with the last write operation
 - Reads to a primary have **strict consistency**
 - Reads reflect the latest changes to the data
 - Reads to a secondary have **eventual consistency**
 - Updates propagate gradually
- If clients permit reads from secondary sets – then client may read a previous state of the database
- Failure occurs before the secondary nodes are updated
 - System identifies when a rollback needs to occur
 - Users are responsible for manually applying rollback changes

Summary

- NoSQL built to address a distributed database system
 - Sharding
 - Replica sets of dataconsistency, availability and partition tolerant
- CAP Theorem:
- MongoDB
 - Document oriented data, schema-less database, supports secondary indexes, provides a query language, consistent reads on primary sets
 - Lacks transactions, joins