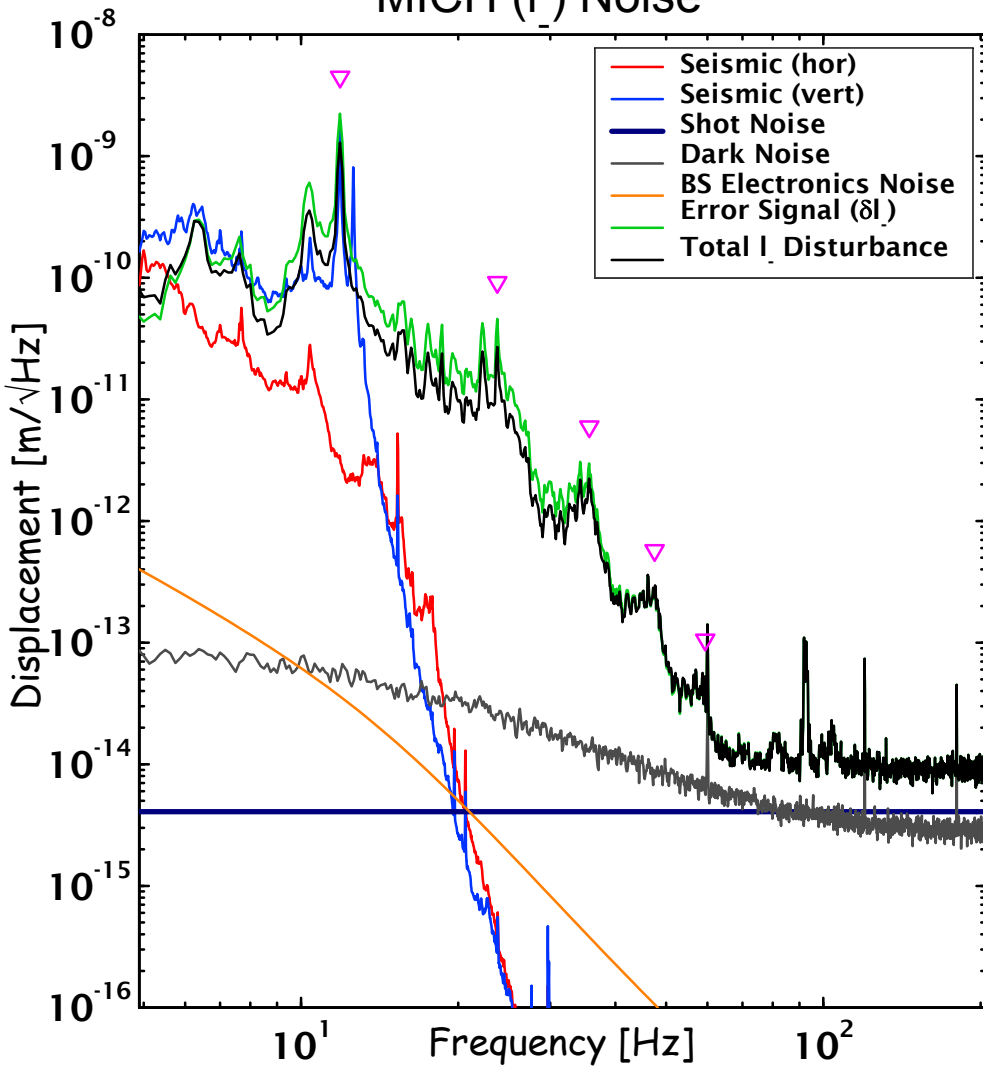


MICH (I_-) NoisePRC (I_+) Noise