

## Introduction to Groovy – Exercise

1. Create a class in Java along with following fields:

class name: Person

fields: name, age, gender, address

Access the fields in all known ways (like through getter, by dot operator)

Ans.

```
Exercise.java
~/Desktop/groovy

1 class Person{
2     String name; int age; String gender; String address;
3     Person(String name, int age, String gender, String address){
4         this.name=name;
5         this.age=age;
6         this.gender=gender;
7         this.address=address;
8     }
9
10    String getName(){
11        return "getName: " +name;
12    }
13    String getAge(){
14        return "getAge: "+age;
15    }
16    String getGender(){
17        return "getGender: "+gender;
18    }
19    String getAddress(){
20        return "getAddress: "+address;
21    }
22 }
23 class Exercise{
24     public static void main(String args[]){
25         Person p1=new Person("Shivam",22,"male","Krishna Nagar, Delhi");
26         System.out.println("Using dot operator");
27         System.out.println("\t"+p1.name);
28         System.out.println("\t"+p1.age);
29         System.out.println("\t"+p1.gender);
30         System.out.println("\t"+p1.address);
31         System.out.println("Using getter methods");
32         System.out.println("\t"+p1.getName());
33         System.out.println("\t"+p1.getAge());
34         System.out.println("\t"+p1.getGender());
35         System.out.println("\t"+p1.getAddress());
36     }
37 }
```

```
lt-shivamg1@lt-shivamg1: ~/Desktop/groovy
lt-shivamg1@lt-shivamg1:~$ cd Desktop/groovy/
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$ javac Exercise.java
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$ java Exercise
Using dot operator
    Shivam
    22
    male
    Krishna Nagar, Delhi
Using getter methods
getName: Shivam
getAge: 22
getGender: male
getAddress: Krishna Nagar, Delhi
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$
```

2. Extend the Person class in Groovy. Add following fields to it: empId, company, salary. Access the fields in all known ways (like through getter, by dot operator, by @ operator)

Ans.

```
Test.groovy
1 class Employee extends Person{
2     int empId; String company; int salary
3     Employee(String name, int age, String gender, String address, int empId, String company, int salary){
4         super(name,age,gender,address)
5         this.empId=empId
6         this.company=company
7         this.salary=salary
8     }
9     String getEmpId(){
10         return "getEmpId: ${empId}"
11     }
12     String getCompany(){
13         return "getCompany: ${company}"
14     }
15     String getSalary(){
16         return "getSalary: ${salary}"
17     }
18 }
19 Employee e1=new Employee("Shivam",22,"male","Krishan Nagar, Delhi",42,"RxL",500000)
20 println """"Using dot operator
21
22     Name: ${e1.name}
23     Age: ${e1.age}
24     Gender: ${e1.gender}
25     Address: ${e1.address}
26     Employee ID: ${e1.empId}
27     Company: ${e1.company}
28     Salary: ${e1.salary}
29 """"
30 println """"Using custom getters
31
32     ${e1.getName()}
33     ${e1.getAge()}
34     ${e1.getGender()}
35     ${e1.getAddress()}
36     ${e1.getEmpId()}
37     ${e1.getCompany()}
38     ${e1.getSalary()}
39 """"
40 println """"Using @ operator
41
42     Name: ${e1.@name}
43     Age: ${e1.@age}
44     Gender: ${e1.@gender}
45     Address: ${e1.@address}
46     Employee ID: ${e1.@empId}
47     Company: ${e1.@company}
48     Salary: ${e1.@salary}
49 """"
```

```
lt-shivamg1@lt-shivamg1: ~/Desktop/groovy
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$ groovy Test.groovy
Using dot operator

Name: getName: Shivam
Age: getAge: 22
Gender: getGender: male
Address: getAddress: Krishan Nagar, Delhi
Employee ID: getEmpId: 42
Company: getCompany: RxL
Salary: getSalary: 500000

Using custom getters

getName: Shivam
getAge: 22
getGender: male
getAddress: Krishan Nagar, Delhi
getEmpId: 42
getCompany: RxL
getSalary: 500000

Using @ operator

Name: Shivam
Age: 22
Gender: male
Address: Krishan Nagar, Delhi
Employee ID: 42
Company: RxL
Salary: 500000

Caught: java.lang.NullPointerException: Cannot get property '' on null object
java.lang.NullPointerException: Cannot get property '' on null object
    at Test.run(Test.groovy:46)
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$
```

3. Print this pattern:

```
*
**
****
*****
```

Ans.

```
Open [icon]
1 for(i in 0..3){
2     a=2**i
3     a.times{print "*"}
4     print "\n"
5 }
```

```
lt-shivamg1@lt-shivamg1: ~/Desktop/groovy
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$ groovy Test.groovy
*
**
****
*****
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$
```

4. GString... override the toString() of the Person class to return something like...

“Sachin is a man aged 24 who lives at Delhi. He works for Intelligrape with employee id 12 and draws \$\$\$\$\$\$ lots of money!!!!.”

Ans.

```
Test.groovy
Person.java

1 class Employee extends Person{
2     int empId
3     String company
4     int salary
5     Employee(String name, int age, String gender, String address, int empId, String company, int salary){
6         super(name,age,gender,address)
7         this.empId=empId
8         this.company=company
9         this.salary=salary
10    }
11    String pronoun
12    String str="male"
13    void setPronoun(){
14        if(gender==str){
15            pronoun="He"
16        } else {
17            pronoun="She"
18        }
19    }
20    @Override
21    String toString(){
22        return ""
23        ${name} is a ${gender} aged ${age} who lives at ${address}.
24        ${pronoun} works for ${company} with employee ID ${empId} and draws ${salary} lots of money!!!!.
25        ""
26    }
27 }
28
29 Employee e1=new Employee("Shivam",22,"male","Krishna Nagar, Delhi",42,"RXL",500000)
30 Employee e2=new Employee("Shreya",25,"female","Ghaziabad",76,"Acc",750000)
31 e1.setPronoun()
32 e2.setPronoun()
33 println e1.toString()
34 println e2.toString()
```

```
lt-shivamg1@lt-shivamg1: ~/Desktop/groovy
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$ groovy Test.groovy

Shivam is a male aged 22 who lives at Krishna Nagar, Delhi.
He works for RxL with employee ID 42 and draws 500000 lots of money!!!!.

Shreya is a female aged 25 who lives at Ghaziabad.
She works for Acc with employee ID 76 and draws 750000 lots of money!!!!.

lt-shivamg1@lt-shivamg1:~/Desktop/groovy$
```

5. Groovy Truth: if(‘test’) {println “test evaluated to true inside if” }

Try replacing test with various objects and observe its behaviour.

- a) “Test”
- b) empty variable
- c) positive number
- d) negative number
- e) zero
- f) filled list
- g) empty list
- h) list with all values as null List list=new ArrayList()

Ans.

```
Open ▼ [+]
```

Test.groovy  
~/Desktop/groovy

```
1 String var1="test"
2 String var2=""
3 List list1=new ArrayList()
4 list1=["Shivam",10]
5 List list2=new ArrayList()
6 list2=[]
7 List list3=new ArrayList()
8 list3=[null,null]
9
10 if(var1){println "True for filled variable"}
11 else {println "False for filled variable"}
12
13 if(var2){println "True for empty variable"}
14 else {println "False for empty variable"}
15
16 if(1){println "True for positive number"}
17 else {println "False for positive number"}
18
19 if(-1){println "True for negative number"}
20 else {println "False for negative number"}
21
22 if(0){println "True for zero"}
23 else {println "False for zero"}
24
25 if(list1){println "True for filled list"}
26 else {println "False for filled list"}
27
28 if(list2){println "True for empty list"}
29 else {println "False for empty list"}
30
31 if(list3){println "True for list with only null values"}
32 else {println "False for list with only null values"}
```

```
[+]
```

lt-shivamg1@lt-shivamg1: ~/Desktop/g

```
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$ groovy Test.groovy
True for filled variable
False for empty variable
True for positive number
True for negative number
False for zero
True for filled list
False for empty list
True for list with only null values
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$
```

6. Write a class HourMinute where the class stores hours and minutes as separate fields. Overload + and - operator for this class.

Ans.

```
Open [icon] *Te ~/De

1 class HourMinute{
2     int hour
3     int minute
4     HourMinute(int hour, int minute){
5         this.hour=hour
6         this.minute=minute
7     }
8     def plus(HourMinute obj){
9         int var1=this.hour+obj.hour
10        int var2=this.minute+obj.minute
11        var1+=var2/60
12        var2%=60
13        return new HourMinute(var1,var2)
14    }
15    def minus(HourMinute obj){
16        int var3,var4
17        if(this.minute<obj.minute){
18            var3=this.hour-1
19            var4=this.minute+60
20        }
21        int var1=var3-obj.hour
22        int var2=var4-obj.minute
23        var1+=var2/60
24        var2%=60
25        return new HourMinute(var1,var2)
26    }
27 }
28
29 HourMinute hm1=new HourMinute(100,55)
30 HourMinute hm2=new HourMinute(10,62)
31 HourMinute hm3=hm1+hm2
32 HourMinute hm4=hm1-hm2
33 println "Time 1 -> ${hm1.hour} hr : ${hm1.minute} min"
34 println "Time 2 -> ${hm2.hour} hr : ${hm2.minute} min"
35 println "Adding times -> ${hm3.hour} hr : ${hm3.minute} min"
36 println "Subtracting times -> ${hm4.hour} hr : ${hm4.minute} min"
```

```
[icon] lt-shivamg1@lt-shivamg1: ~/Desktop/groovy

lt-shivamg1@lt-shivamg1:~/Desktop/groovy$ groovy Test.groovy
Time 1 -> 100 hr : 55 min
Time 2 -> 10 hr : 62 min
Adding times -> 111 hr : 57 min
Subtracting times -> 89 hr : 53 min
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$
```

7. Print multiple of 3 upto 10 terms in at least three different ways using groovy special methods.

Ans.

```
Open ▼ [icon]
1 println "Using range"
2 for(i in 1..10){
3     print "${3*i}  "
4 }
5
6 println "\nUsing .times method"
7 int var=3
8 int var2=2
9 10.times{print "${var}  "; var=3*var2; var2++}
10
11 println "\nUsing .each method"
12 list=[3,6,9,12,15,18,21,24,27,30]
13 list.each{print "${it}  "}
14 print "\n"
```

```
[icon] lt-shivamg1@lt-shivamg1: ~/Desktop
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$ groovy Test.groovy
Using range
3 6 9 12 15 18 21 24 27 30
Using .times method
3 6 9 12 15 18 21 24 27 30
Using .each method
3 6 9 12 15 18 21 24 27 30
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$
```

8. Write a closure which checks if a value is contained within a list where the closure accepts two parameters.

Ans.

```
Open ▼ [icon]
1 Closure c={def str, List list->
2     if(list.contains(str)){
3         println "list contains ${str}"
4     } else {
5         println "list does not contain ${str}"
6     }
7 }
8 c.call(10,[1,"gurg",10,"rue"])
9 c.call(11,[1,"gurg",10,"rue"])
```





```
 lt-shivamg1@lt-shivamg1:~/Desktop/groovy$ groovy Test.groovy  
Hello  
This is file
```

```
Hello  
This is file
```

```
Hello  
This is file
```

```
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$ 
```

10. Create a file which contains all the odd numbered lines of a given file. Each line should be numbered at the beginning of line viz: 1,3,5,.....

Ans.

```
Test.groovy
1 File file=new File("/home/lt-shivang1/Desktop/x.txt")
2 File file2=new File("d.txt")
3 file2.text=""
4 var=file.readlines()
5 len=var.size()
6 Range range=1..len
7 range.findAll {it%2!=0}.collect {file2.append("${it}. ${var[it-1]}\n")}
```

```
lt-shivamg1@lt-shivamg1: ~/Desktop/groovy
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$ groovy Test.groovy
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$ cat ~/Desktop/x.txt
Hello
Welcome
To
Groovy
!!!!!!

Goodbye
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$ cat d.txt
1. Hello
3. To
5. !!!!!
7.
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$
```

11. Write a method which removes all the white spaces in a file and writes the output to another file. Suppose white space characters are Space, Tab and Enter.

Ans.

```
Test.groovy
1 File file=new File("/home/lt-shivamg1/Desktop/x.txt")
2 File file2=new File("d.txt")
3 file2.text=""
4 String var=file.readlines().join()
5 file2.append(var.tokenize().join())
6 file2.append("\n")
```

```
lt-shivamg1@lt-shivamg1: ~/Desktop/groovy
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$ groovy Test.groovy
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$ cat ~/Desktop/x.txt
Hello World
    Welcome
To
Groovy
!!!!!!

Goodbye
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$ cat d.txt
HelloWorldWelcomeToGroovy!!!!!!Goodbye
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$
```

12. Make a copy of an image type file byte by byte.

Ans.

```
Test.groovy
~/Desktop/groovy

1 File file=new File("/home/lt-shivamg1/Desktop/mascot-logo-design_fb-img_1200x800.jpg")
2 File file2=new File("/home/lt-shivamg1/Desktop/groovy/copied_image.jpg")
3 var=file.readBytes()
4 file2.setBytes(var)
```

```
lt-shivamg1@lt-shivamg1: ~/Desktop/groovy

lt-shivamg1@lt-shivamg1:~/Desktop/groovy$ groovy Test.groovy
lt-shivamg1@lt-shivamg1:~/Desktop/groovy$
```

