ENDG 233 – Programming with Data



Advanced Strings, Lists, Dictionaries

Week: Nov 1 – 7

Email Policy



- Email instructor if you have questions about:
 - Course material, assessments
- Email grading TA if you have questions about:
 - Assessment feedback
- Email course coordinator (endg233@ucalgary.ca) if you have questions about:
 - Video/video check technical issues, accommodations, zyLabs issues, missing grades in D2L (no zyLabs grades in D2L yet)
- If in doubt, email your instructor!

Schedule for Week 9



- Go through solutions for term test #1 and assignment #2
- Examples on advanced strings, lists, dictionaries

Short Lab: zyLabs graded exercise based on last week's material

Next week: No classes!





- Up to this point, we have been using for loops to modify lists
- Another way is to use list comprehension
- List comprehension iterates over a list, modifies each element, and returns a new list consisting of the modified elements
- Note that list comprehension is not an exact replacement of for loops, because list comprehension creates a new list object, whereas the typical for loop is able to modify an existing list





new_list = [expression for loop_variable_name in iterable]

- A list comprehension has three components:
 - An expression component to evaluate for each element in the iterable object
 - A loop variable component to bind to the current iteration element
 - An iterable object component to iterate over (list, string, tuple, enumerate, etc)





```
my_list = [10, 20, 30]
list_plus_5 = [ (i + 5) for i in my_list] # for i in range(len(my_list)):
# my_list[i] += 5
```

print('New list contains:', list_plus_5)

Output:

New list contains: [15, 25, 35]





 A list comprehension can be extended with an optional conditional clause that causes the statement to return a list with only certain elements

new_list = [expression for name in iterable if condition]

 Using the above syntax will only add an element to the resulting list if the condition evaluates to True





```
numbers = [5, 52, 16, 7, 25]
# Return a list of only even numbers
even_numbers = [ i for i in numbers if (i % 2) == 0 ]
print('Even numbers only:', even_numbers)
```

Output:

Even numbers only: [52, 16]



- Write a program that removes all non-alpha characters from the given input
- Ex: If the input is:
 - -Hello, 1 world\$!
- the output is:

Helloworld

Note: for this program, use list comprehension



For loop solution:

```
user input = str(input())
user input no spaces = "
                                Ex:
                                new list = [i for i in numbers if (i % 2) == 0]
output list = []
for x in user input:
      if x.isalpha():
            output list.append(x)
user_input_no_spaces="".join(output_list)
print(user input no spaces)
```



List comprehension :

```
# input the string
# list comprehension to extract alphabets
# join the list to string
# print the string
```



List comprehension solution:

```
user_input = str(input()) # input the string
# list comprehension to etract aplhabets
output_list = [ x for x in user_input if x.isalpha() ]
#join the list
user_input_no_spaces = "".join(output_list)
print(user_input_no_spaces)
```

Review: List Sorting



Two ways to sort a list:
 my list = [5, 10, 3, 8, 4]

```
# Method 1: Sort original list my_list.sort()
```

Method 2: Sort list and store in new variable new_list = sorted(my_list)





- Write a program to input the string, which extracts a list of integers from input, and then outputs non-negative integers in ascending order (lowest to highest).
- Note: Program accepts the user input as string.
- If input is
 - 10 -7 4 39 -6 12 2
- Output:
 - 2 4 10 12 39





```
# User inputs string with numbers
# Split into separate strings
# define empty list
# Convert strings to integers
# using a for loop. append the list
# Sort list of integers using sort function
```

```
my_list.sort()
new_list = sorted(my_list)
```





```
Solution using for loop:
    user_input = input()
                                          # User inputs string with numbers
    tokens = user input.split()
                                         # Split into separate strings
    # Convert strings to integers using a for loop
    input_data = []
    for token in tokens:
       if int(token) >= 0:
                input data.append(int(token))
    # Sort list of integers
    input data.sort()
    for values in input data:
       print(values, end=' ')
```





```
# User inputs string with numbers
user input = input()
tokens = user input.split() # Split into separate strings
# Convert strings to integers using list comprehension
input_data = [int(i) for i in tokens if int(i) >= 0]
# Sort list of integers
input data.sort()
for values in input data:
      print(values, end=' ')
```





Example:

```
prices = {} # Create empty dictionary
prices['banana'] = 1.49 # Add new entry
print(prices)
```

```
prices['banana'] = 1.69 # Modify entry
print(prices)
```

```
del prices['banana'] # Remove entry
print(prices)
```

```
Output:

{'banana': 1.49}

{'banana': 1.69}

{}
```





- This program will store roster and rating information for a soccer team. Coaches rate players during tryouts to ensure a balanced team.
- Step 1: Prompt the user to input five pairs of numbers: A player's jersey number (0 99) and the player's rating (1 9)
 - Store the jersey numbers and the ratings in a dictionary
 - Output the dictionary's elements with the jersey numbers in ascending order (i.e., output the roster from smallest to largest jersey number)
 - **Hint**: Dictionary keys can be stored in a sorted list





```
soccer team = {}
menu op = "
for i in range(1, 6):
      jersey_num = int(input(f'Enter player {i}\'s jersey number:\n'))
       rating num = int(input(f'Enter player {i}\'s rating:\n'))
       soccer team[jersey num] = rating num
       print(")
list of jersey nums = sorted(list(soccer team.keys()))
print('ROSTER')
for i in list_of_jersey_nums:
       print(f'Jersey number: {i}, Rating: {soccer team[i]}')
```

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Tutorial 10.3: Soccer team roster

- Step 2: Implement a menu of options for a user to modify the roster
 - The program initially outputs the menu, and repeats the menu after a user chooses an option
 - The program ends when the user chooses the option to Quit

```
a - Add player
d - Remove player
u - Update player rating
r - Output players above a rating
o - Output roster
q - Quit
```

Choose an option:





```
while menu_op != 'q':
       # Print menu
       print('\nMENU')
       print('a - Add player')
       print('d - Remove player')
       print('u - Update player rating')
       print('r - Output players above a rating')
       print('o - Output roster')
       print('q - Quit\n')
       menu op = input('Choose an option:\n')
```





- Step 3: Implement the "Output roster" menu option
- Step 4: Implement the "Add player" menu option
 - Prompt the user for a new player's jersey number and rating
 - Append the values to the dictionary
- Step 5: Implement the "Delete player" menu option
 - Prompt the user for a player's jersey number
 - Remove the player from the roster (delete the jersey number and rating)





```
if menu op == 'a':
                                # Add player
      jersey num = int(input('Enter a new player\'s jersey number: \n'))
      rating num = int(input('Enter the player\'s rating: \n'))
      soccer team[jersey num] = rating num
elif menu op == 'd':
                    # Delete player
      jersey_num = int(input('Enter a jersey number: \n'))
      del soccer team[jersey num]
elif menu op == 'u':
                    # Update player
      jersey_num = int(input('Enter a jersey number: \n'))
      rating_num = int(input('Enter a new rating for player: \n'))
      soccer team[jersey num] = rating num
```





- Step 6: Implement the "Update player rating" menu option
 - Prompt the user for a player's jersey number
 - Prompt again for a new rating for the player, and then change that player's rating
- Step 7: Implement the "Output players above a rating" menu option
 - Prompt the user for a rating
 - Print the jersey number and rating for all players with ratings above the entered value





```
elif menu op == 'r':
                                  # Output players above a rating
       rating_num = int(input('Enter a rating: \n'))
       list of jersey nums = sorted(list(soccer_team.keys()))
       print('ABOVE', rating num)
       for i in list of jersey nums:
              if soccer team[i] > rating num:
                     print(f'Jersey number: {i}, Rating: {soccer_team[i]}')
elif menu op == 'o':
                               # Output roster
      list of jersey nums = sorted(list(soccer team.keys()))
       print('ROSTER')
       for i in list_of_jersey_nums:
              print(f'Jersey number: {i}, Rating: {soccer team[i]}')
```



Exercise 10.4: Word frequencies (dictionaries)

- Implement the build_dictionary() function to build a word frequency dictionary from a list of words.
- Ex: If the words list is: ["hey", "hi", "Mark", "hi", "mark"]
- the dictionary returned from calling build_dictionary(words) is:
 - {'hey': 1, 'hi': 2, 'Mark': 1, 'mark': 1}



Exercise 10.4: Word frequencies (dictionaries)

- The main code builds the word list from an input string, calls build_dictionary() to build the dictionary, and displays the dictionary sorted by key value.
- Ex: If the input is:
 - hey hi Mark hi mark
- The output is:
 - Mark: 1
 - hey: 1
 - hi: 2
 - mark: 1