

# What's missing?

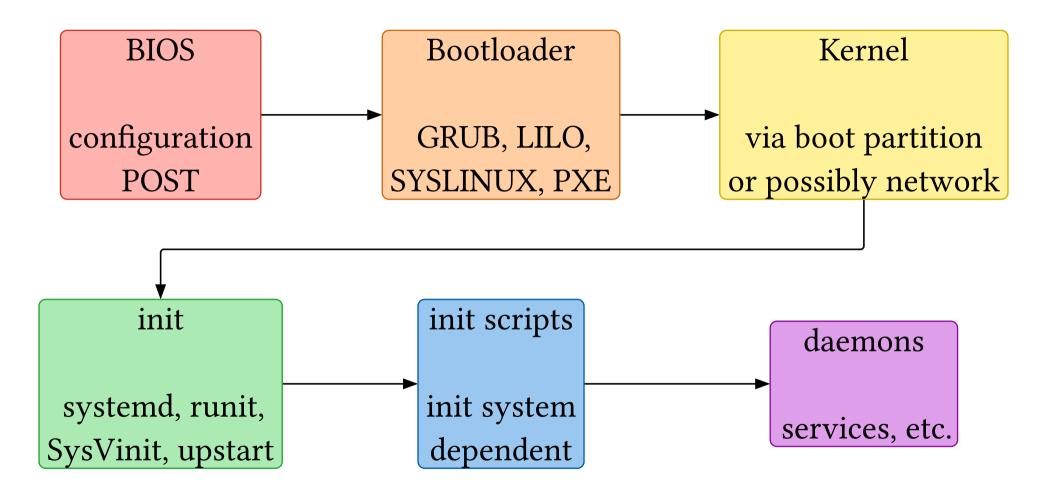
Ryan Tolboom

New Jersey Institute of Technology



We've been learning in a virtualized environment. What haven't we had a chance to work with?

#### The Boot Process



## **Init System**



"Foam Finger Fun!" by Matthew Peck is licensed under CC BY-NC-ND 2.0

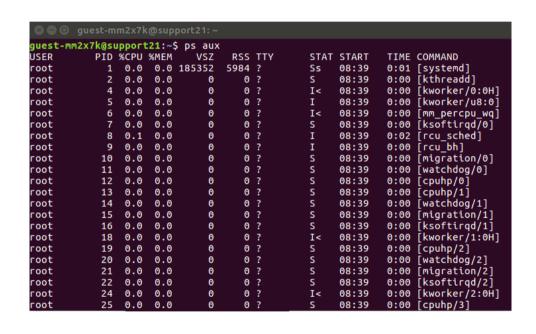
- PID 1
- SysV was the old way of doing it
- Most modern systems run sytemd (it's conentious)
- The init system brings up and monitors daemon processes

## **Basic systemctl Commands**

- systemctl list-units --type=service
- systemctl start <servicename>
- systemctl stop <servicename>
- systemctl restart <servicename>
- systemctl enable <servicename>



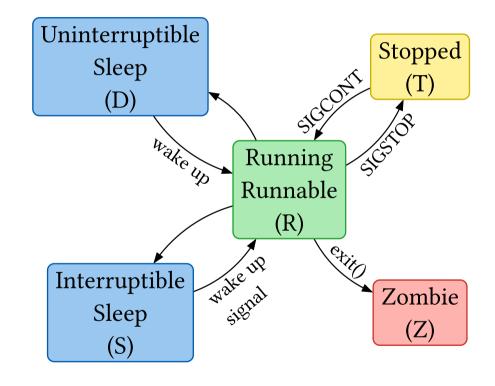
#### **Processes**



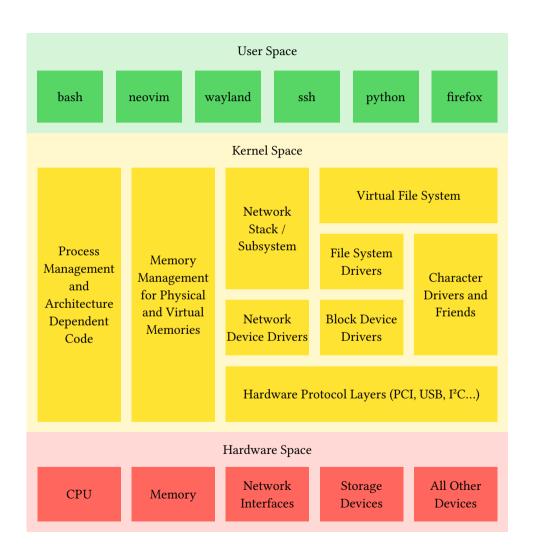
- OS kernel allows for multiple things to run at once
- A process is one of those things
- The kernel scheduler splits time between them
- This can be adjusted!

# **Tuning the Process Scheduler**

- /proc/sched\_debug shows all tunable variables
- sysctl (not systemctl!) can be used to adjust them
- chrt shows the real-time attributes of a running process
- If you make changes, don't forget to make them permanent! (/etc/sysctl.conf)



### **Devices**



- Real systems have real devices
- I/O is a typical bottleneck in production systems
- Sysfs allows for tuning of I/O devices
- I/O also has schedulers

## udev

- A list of rules that determines what to do/create when a device is added
- Devices can have persistent names through devfs (can be very useful for USB)
- Initialization can take place automatically

/lib/udev/rules.d/80-usb.rules

KERNEL=="sd\*", SUBSYSTEMS=="scsi", ATTRS{model}=="USB 2.0 Storage Device", SYMLINK+="usbhd%n"

Ryan Tolboom CC BY-NC 4.0 Missing 9 / 10

## **General Advice for Tuning Linux**

- Determine your metric in advance!
- Take slow steps and monitor changes
- Be prepared to walk-back changes

