Homework 1:

-Observe and describe a variety of experiences where you feel particularly immersed—in any or all of the senses we discussed today. Were you reading an article, having a deep thought on your own, hearing or playing music, playing a game, solving a problem? Were you passively observing or actively involved? What aspects made these activities engaging? compelling? captivating? What elements were involved? What techniques were in operation?

I feel immersed when I when I was reading a novel or watching a movie mostly because the storyline attracted my attention; and I also feel immersed when I went to watch 4D theaters such as in the Universal Studios, and I think it is because that the adventure elements in 4D movie are compelling my feeling. I am alert and curious about the unknown. Those things make me passively involved. Whereas when listening to music, sometimes the ups and downs of music will make my emotions resonate with it, and when I solve a problem, I will feel immersed since I am involved in the logic of the problem, so I think I am actively involved in those two kinds of immersion.

- Observe and describe times when you are engaged in some forms of analyzing. Were you working on homework? Are you making a decision about what bus to catch? What show to watch? Are you making judgements about your friends or family? How do you decide what to order at a restaurant? How do you approach solving a difficult technical problem? Do you have certain analysis habits? Do you notice other people approaching problems in different ways? How do you know that your approach is the effective? Do you use multiple approaches?

When I was doing my homework or some projects, some analysis are involved in. In particular, if I am doing a big project that involves in coding, then I will need firstly build an architecture and then fill in small functions inside, which I believe is an efficient way of building a big project. Also I will write down/draw out some of my thoughts, and form a logic of solving some problems. And also analyzing is also involved in when there is an error in the project and doing debugging, sometimes I cannot figure out what are the problems, then I normally do is to see what is the process of the code and locate the error first, and then try some different solutions. And also when I was doing analysis about some data/information, I will normally combine all the information I have and draw conclusions information from all sources.

Homework 2:

Write a short response describing the experience, the interactions, the visuals, the sounds. What did you like or not like? What aspects felt realistic, interesting, immersive, engaging, offputting, ...? Does VR provide you with something that cannot be replicated in more common media formats?

I had some experience using VR to play room escape and what I like about it is that the scene is super detailed and the logic of the game make me involved. However, the parts I don't like is that the sounds in the game don't not realistic, for instance, the sound of opening a box seems distractive. Even though the room representation is detailed and the game logic makes me engaging, I still feel the room is not realistic. VR provide me the 3D view and 360 degree space

that other media represented.	formats cannot re	plicate, and in	this way, wi	th VR, more	information c	an be