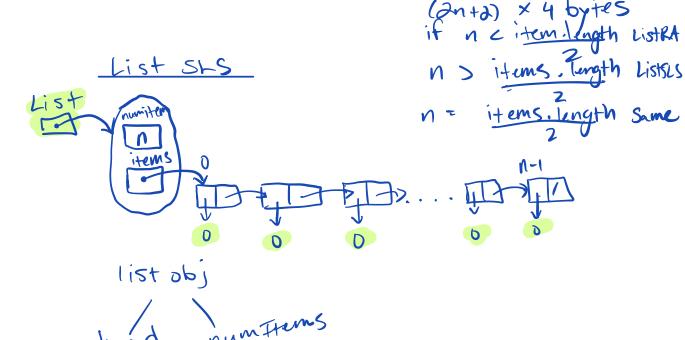
FAB Pros: simple DIA tor get Array List ADT (F. Brad 1. Textbook List FAB (d.) List RA (Lab 2) cons: tixed Size 3.) List SLS (Lab 3) For add & remove, cost of resize (Lab 4) pros: still simple, on demand allocation struct. cons: No DIA for get, linked traversal - Time Complexity U More memory per item - Space Complexity Not consider memory for variable list obj List FAB/RA ref + int + items. length List + ref = (items. length + 2)

× 4 bytes 1-1 ListRA list; 00000 (items.length +2) x4 bytes items.length > 2n items. length

d.s.



ref + int + nx(ref + ref) = (2n+2) x 4 bytes

List FAB/Shift items [] = items [iti]	List	ShS/link	Ktraversal e	Arr= cum.
	BC	n Bc	WC	getNext();
get 0	0	1	N-1	
BENBC WC AC	βι	n B C	WC	AC
add 012 n 1	0	1	n	Ac n a
		12	, v	
remove 0/2 n-1/2	Bc O	n Bc	WC 10-1	tc n+1
remove 0/2 n-12	ĺ	2	$\boldsymbol{\cap}$	2
1+2+3++n-2+n 5um - 2 = 1	ilth	= \sum_{\infty} = \sum_{\infty}	i= n(n+1)	<u>)</u>
$\frac{\text{Sum}}{\# \cos s} = \frac{2}{n+1} = \frac{n}{2}$,			

DNode

emptylist 1 item list Public class DNOde S private Object item; private DNode next; private DNode back; Public DNode(object item..) this .item = item; next = back = this; thremory addr of node 0 -> head 1 -> head. get Next() 2 -> head. get BOCK()