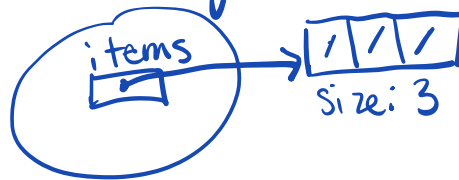


# List ADT Implementation

1. Choose data structure
2. Implement using that d.s.

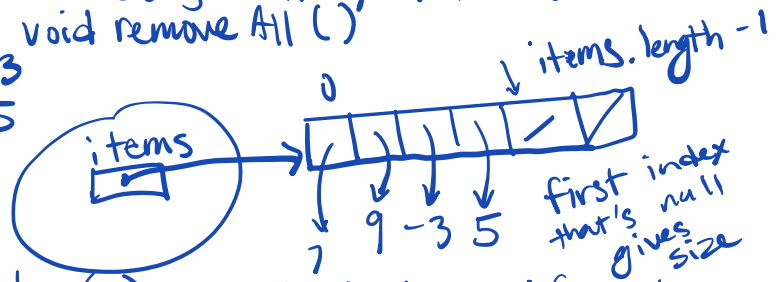
A. Array



is Empty ()  
Size ()  
insert ()  
remove (int index)  
retrieve (int index)

add (Object item, int index)  
void remove All ()

list      0    1    2    3  
          7    9   -3   5



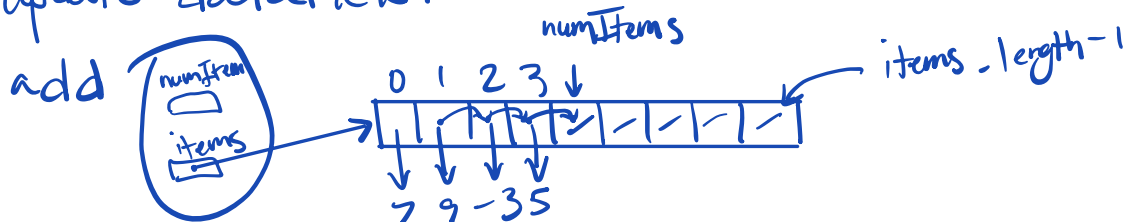
if items.getIndex(0) = null → check if empty

use while loop to count until null to get size

For add(), [0, size] parems

remove() and retrieve(), [0, size - 1] parems

add datafield NumItems for size instead of looping through it. Everytime size changes, update datafield.



↑

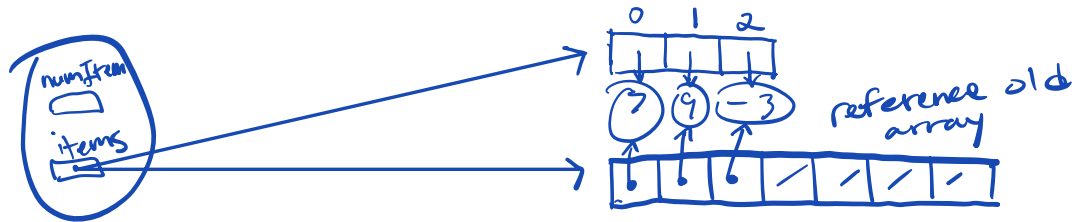
Shift all items to add new one

To remove, shift all back one and make index being removed = null

Size of collection  $\text{numItems} ==$  Size of array  $\text{items.length}$

If array is full, can't add so check

If Full...



Allocate memory for new array

replace max size checks with  $\text{numItems} == \text{items.length}$

drop the null after loop in remove

ListArrayBasedPlus subclass of ListArrayBased

```
add
if full ☐
{
    resize();
}
call the super
class add
{
```

```
void resize ()
{
    Allocate memory for larger array
    copy from old array
    assign items the ref to old array
}
```

resize should add double old array

↓  
function that  
contains size of  
old array

inherits from  
Object toString

```
void reverse()  
{
```

```
String toString()  
{
```

```
}
```

```
}
```

Iterate thru array with for loop + DIA  
problem 2 - use ArrayList