

## Hamming Distance Report

Initialize:

Set eax, ecx, edx, esi to zero

Move to changechar

Changechars:

Reset ch

Move 1 byte from each string into al and ah, using esi to tell which byte

XOR al and ah to get a byte in al where the 1s are from differences in the two bytes and the zeros are from similarities

Increment esi so next time the character is changed it uses the next character.

Move to loop

Loop:

Shift al right by 1 bit, will update the carry flag with the bit that is shifted off. If the carry flag is 1 move to add, otherwise move to endloop

Add:

Increment edx, move to endloop

Endloop:

Increment cl (total count) and ch (byte counter)

If cl is equal to the defined length in bits, go to finish. If not but ch is equal to 8 (8 bits in a byte, 1 byte to a character), move to changechars. If also not true, move to loop.

Finish:

Add ascii value for 0 to edx and put it into sum. Put 4 in eax, 1 in ebx, sum in ecx, and 1 in edx, to print

Code:

section .data

foo db 'this is a test', 0x0d

bar db 'of the emergency broadcast', 0x1a

len db 112

section .bss

sum:resb 4

section .text

global \_start

\_start:

jmp initialize

initialize:

xor eax, eax

xor ecx, ecx

xor edx, edx

xor esi, esi

jmp changechars

changechars:

xor ch, ch

mov byte al, [foo + esi]

mov byte ah, [bar + esi]

xor al, ah

inc esi

jmp loop

loop:

shr al, 1

jc add

jmp endloop

add:

inc edx

jmp endloop

endloop:

inc cl

inc ch

cmp cl, [len]

jz finish

cmp ch, 8

jz changechars

jmp loop

finish:

add edx, '0' ;adds 48, so 8 shows '8', but 38 shows 'V'

mov [sum], edx

mov ecx, sum

mov eax, 4

mov ebx, 1

mov edx, 1

int 0x80

mov eax, 1

int 0x80

```
section .data
    foo db 'abc', 0x0d
    bar db 'ABC', 0x1a
    len db 24
section .bss
sum:resb 4
section .text
global _start
_start:

jmp initialize
initialize:
    xor eax, eax
    xor ecx, ecx
    xor edx, edx
    xor esi, esi
    jmp changechars
changechars:
    xor ch, ch
    mov byte al, [foo + esi]
    mov byte ah, [bar + esi]
    xor al, ah
    inc esi
    jmp loop
loop:
    shr al, 1
    jc add
    jmp endloop
add:
    inc edx
    jmp endloop
endloop:
    inc cl
    inc ch
    cmp cl, [len]
    jz finish
    cmp ch, 8
    jz changechars
    jmp loop
finish:
    add edx, '0'           ;adds 48, so 8 shows '8', but 38 shows 'V'
    mov [sum], edx
    mov ecx, sum
    mov eax, 4
    mov ebx, 1
    mov edx, 1

    int 0x80
    mov eax, 1
    int 0x80
```

Outputs:

foo and bar

```
[ry02253@linux4 HammingProj]$ hamming  
8[ry02253@linux4 HammingProj]$emacs hamming.asm  
'this is a test' and 'of the emergency broadcast'
```

Distance is 38, and '0' is 48, so  $38+48=86$  or a capital V in ascii

```
[ry02253@linux4 HammingProj]$ hamming  
V[ry02253@linux4 HammingProj]$cd ..
```

Custom Input

'abc' and 'ABC'

A=0x41, B=0x42,C=0x43

a=0x61, b=0x62, c=0x63

0x4 = 0100, 0x6 = 0110, so distance is 1 for each character, so 3 in total

```
[ry02253@linux4 HammingProj]$ hamming  
3[ry02253@linux4 HammingProj]$
```