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2@ ECE 372 Project 1
3@ PART 2
4@ 2/12/18
 6@ This program waits for a button press to trigger the external
7@ When the button is pressed, the program sends a message to the RC8660
 8@ initializes the timer for a 10s period. When the timer overflows, it
 90 the same message. The program continues on until the button is
  pressed again
10@ and the timer and UART are disabled.
12@ allocate memory for the stack
13 .data
14 .align 2
15 LED_STATUS:
                 .word 0x00
16 STACK1:
                  .rept 1024
17
                  .word 0x00
18
                  .endr
19 STACK2:
                  .rept 1024
                  .word 0x00
20
21
                  .endr
22
23@ define word messages to send
24 @-----
25 STATUS: .word 0x00
26 CHAR_INDEX: .word 0 \times 00 @ memory location for the counter
27 MESSAGE:
28.byte 0x0D
29.ascii "YOUR BLOOD PRESSURE IS 120 OVER 70"
30 .byte 0 \times 00
31
32
33
34@ enable linking for start and INT DIRECTOR
35 .text
36.global _start
37.global INT_DIRECTOR
39@ begin main program
40 _start:
41
42@ define used constants
43.equ TIM_COUNT_VAL, 0xFFFAFFFF
44 .equ
        BUTTON PIN, 0 \times 40000000
                                    @ the Button pin/bit
        MAXCHAR, 0x23
                                      @ number of characters to send
45 .equ
46@ TOTAL CHARACTERS + 1 = MAXCHAR
47
48@ Initialize the stack frames
49 @-----
                     @ initialize stack one for supervisor mode
50 LDR R13, =STACK1
```

```
51 ADD R13, R13, #0x1000
                                    @ point stack pointer to top of stack
 52 CPS #0x12
                                  @ change to IRQ mode
 53 LDR R13, =STACK2
                                    @ initialize stack for IRQ mode
 54 ADD R13, R13, #0x1000
                                   @ point stack pointer to top of stack
 55 CPS #0x13
                                      @ change back to supervisor mode
 56
 57
 58@ Enable the timer clock source in CMDLL at 32.768
 59 @----
 60 LDR R0, =0x44E0050C @ CM_DLL Timer 3 Register
61 LDR R1, [R0] @ read the register value
62 MOV R2, #0x02 @ enable 32kHz clock
63 ORR R1, R1, R2 @ modify the current value
64 STR R1, [R0] @ write new value to register
 65
 66
 67@ Initialize clocks to the peripherals
 69@ Enable GPIO 1 clock
 70 LDR R0, =0x44E000AC @ CM_PER GPI01 Register
 71 LDR R1, [R0] @ Read the register value
72 MOV R2, #0x00000002 @ value to turn on the GPIO module
73 ORR R1, R1, R2 @ Combine new value and existing register value
                                    @ Write the value to the register
 74 STR R1, [R0]
 76@ Enable the UART clock
 77 LDR R0, =0x44E00070 @ CM_PER UART2 register
78 LDR R1, [R0] @ read the register value
79 MOV R2, #0x00000002 @ value to turn on the UART module
80 ORR R1, R1, R2 @ combine new value and existing register value
81 STR R1, [R0] @ write the value to the register
                                    @ write the value to the register
 81 STR R1, [R0]
 82
 83@ Enable Timer 3 clock
 84 LDR R0, =0x44E00084 @ CM_PER Timer 3 Register 85 LDR R1, [R0] @ get the value of the re-
                                    @ get the value of the register
 86 MOV R2, \#0x02
 87 ORR R1, R1, R2
                                 @ modify the register
 88 STR R1, [R0]
 90@ delay and wait for peripherals to be ready
 91BL DELAY
 92
 93
 94@ Initialize the UART: Protocol, Baud Rate, and Interrupt Settings
 95 @-----
 96@ disable the UART to access DLL and DLH
97 LDR R0, =0x48024020 @ MDR1 register
98 LDR R1, [R0] @ read the register value
99 MOV R2, #0x07 @ put the UART in disabled state
100 ORR R1, R1, R2 @ combine new value and existing register value
101 STR R1, [R0] @ write the value to the register
102
103@ switch to register configuration mode B
104 LDR R0, =0x4802400C @ UART_LCR
```

```
105 LDR R1, [R0]
                            @ read the register value
106 MOV R2, #0xFF00
                            @ mask the upper half and zero the lower half
107 AND R1, R1, R2
108 MOV R2, \#0\times00BF
                            @ put the UART in disabled state
109 ORR R1, R1, R2
                            @ combine new value and existing register value
110 STR R1, [R0]
                            @ write the value to the register
111
112@ enable access to the IER UART register
113@ (save the current status of the enhanced functions bit)
114 LDR R0, =0x48024008 @ UART_EFR
115 LDR R1, [R0]
116 MOV R2, #0x0010
                            @ read the register value
                         @ enhanced functions bit = bit 4 (5th place)
117 AND R1, R1, R2
118 MOV R3, R1
                            @ move to R3 for safe keeping
119@ (enable enhanced functions write in EFR register)
120 ORR R1, R1, R2 @ combine new value and existing register value
121 STR R1, [R0]
                            @ write the value to the register
123@ switch to register operational mode
124 LDR R0, =0x4802400C @ UART_LCR
125 MOV R1, #0x0000
                            @ write 0x00 to LCR
126 STR R1, [R0]
                            @ write the value to the register
128@ clear the IER register to disable the UART interrupts
129@ (disable sleep mode to access DLL and DLH registers
130 LDR R0, =0x48024004 @ UART_IER interrupt enable register
131 LDR R1, [R0] @ read the register value
132 MOVW R2, #0xFFEF @ sleep mode = bit 4
133 AND R1, R1, R2 @ clear the bit
134 STR R1, [R0]
                            @ write value to the register
135
136@ switch to register configuration mode B
137 LDR R0, =0x4802400C @ UART_LCR
138 LDR R1, [R0]
                            @ read the register value
139 MOV R2, #0xFF00
                            @ mask the upper half and zero the lower half
140 AND R1, R1, R2
141 MOV R2, #0x00BF
                           @ put the UART in disabled state
                            @ combine new value and existing register value
142 ORR R1, R1, R2
143 STR R1, [R0]
                            @ write the value to the register
144
145@ load the baud rate values for DLL and DLH
146 LDR R0, =0x48024000 @ UART_DLL
147 LDR R1, [R0]
                            @ read the register value
148 MOV R1, #0x004E
                            @ load the register value
149 STR R1, [R0]
150
151 LDR R0, =0x48024004 @ UART_DLH
152 LDR R1, [R0]
                            @ read the register value
153 MOV R1, #0x0000
154 STR R1, [R0]
                            @ load the register value
156@ switch to register operational mode
157 LDR R0, =0x4802400C @ UART_LCR
                            @ write 0x00 to LCR
158 MOV R1, #0x0000
```

```
159 STR R1, [R0]
                                       @ write the value to the register
160
161@ load the new interrupt configuration
162 LDR R0, =0x48024004 @ UART_IER
163 LDR R1, [R0] @ load the register value
164 MOV R2, #0x0082 @ enable CTS and THR interrupts
165 ORR R1, R1, R2 @ combine new value and existing register value
166 STR R1, [R0] @ write the value to the register
167
168@ switch to configuration mode B
169 LDR R0, =0x4802400C @ UART_LCR
170 LDR R1, [R0] @ read the register value
171 MOV R2, #0xFF00 @ mask the upper half and zero the lower half
172 AND R1, R1, R2
173 MOV R2, #0x00BF
174 ORR R1, R1, R2
                              @ put the UART in disabled state@ combine new value and existing register value@ write the value to the register
175 STR R1, [R0]
176
177@ restore the EFR ENHANCED_EN bit (turns off enhanced feature mode)
182
183@ configure the UART protocol
184@ switch to operational mode (set DIV EN and BREAK EN to 0)
185 LDR R0, =0x4802400C @ UART_LCR
186 LDR R1, [R0] @ read the register value
187 MOVW R2, #0xFF03 @ configure LCR register
188 AND R1, R1, R2
189 STR R1, [R0]
                              @ write the value to the register
190
191@ set the new UART mode
192 LDR R0, =0x48024020 @ UART_MDR1
193 LDR R1, [R0] @ read the register value
194 MOVW R2, #0xFF00 @ MDR[0:2] = 0x00 - enable 16-bit UART mode
195 AND R1, R1, R2 @ combine new value and existing value
196 STR R1, [R0]
197
198
199@ Initialize the RC8660
201@ set the baudrate
202 LDR R0, =0x48024000 @ load the address for THR
              R1, #0 \times 0D
203 MOV
204 STRB R1, [R0]
                                                @ load the characters into THR
205
206
207@ Initialize the GPIO
208 @-----
209@ initialize GPIO pin for falling edge detect
210 LDR R0, =0x4804C14C @ GPIO1_FALLING_DETECT
211 LDR R1, [R0] @ read the register value
212 MOV R2, #BUTTON_PIN @ word to program the register
```

```
213 ORR R1, R1, R2
214 STR R1, [R0]
                                                @ modify the register value
                                                  @ write the value to the register
215
216@ initialize GPIO pins for external interrupt
217 LDR R0, =0x4804C034 @ GPIO1_IRQSTATUS_SET0
218 LDR R1, [R0] @ read the register value
219 MOV R2, #BUTTON_PIN @ load the word to program the register
220 ORR R1, R1, R2 @ modify the current value with new value
221 STR R1, [R0] @ write new value to the register
222
223@ configure the UART TXD pin
224 LDR R0, =0x44E10954 @ CONTROL_MODULE.SPI0_D0 (B17)
225 LDR R1, [R0] @ load value of register
226 MOVW R2, #0xFFF8 @ load mask for upper bits
227 AND R1, R1, R2 @ clear the mode bits [0:2]
228 MOV R2, #0x01 @ load new value for mode bits
229 ORR R1, R1, R2 @ make new register value
230 STR R1, [R0]
231
232@ configure the UART CTS pin
233 LDR R0, =0x44E108C0

234 LDR R1, [R0]

235 MOVW R2, #0xFFF8

236 AND R1, R1, R2

237 MOV R2, #0x06

238 ORR R1, R1, R2

230 CMR R1, R1, R2

230 CMR R1, R1, R2

231 LDR R0, =0x44E108C0

24 CONTROL_MODULE.LCD_DATA8

25 load value of the register

26 load mask for the upper bits

27 clear the mode bits [0:2]

28 load the value for mode bits

29 make new register value
239 STR R1, [R0]
240
241@ Initialize the timer
243@ enable auto-reload for the timer overflow
249
250@ set the counter value
251 LDR R0, =0x48042040 @ TIM3 Load Register
252 LDR R1, =TIM_COUNT_VAL @ load the counter value 253 STR R1, [R0] @ write new value to register
255 LDR RO, =0x4804203C @ TIM3 Counter Register
256 LDR R1, =TIM_COUNT_VAL
257 STR R1, [R0]
258
259@ enable timer IRQs for overflow
260 LDR R0, =0x4804202C @ load the address for TIM3_IRQ_SET
261 LDR R1, [R0] @ read the register value
262 MOV R2, #0x02 @ load the word to program the register
263 ORR R1, R1, R2 @ modify the current value with new value
264 STR R1, [R0] @ write new value to the register
265
266
```

```
267@ Initialize the interrupt controller
268 @----
269@ initialize interrupt controller for GPIO pins
270 \, \text{LDR} \, \text{RO}, =0 \, \text{x} \, 482000 \, \text{E8} @ INTC MIR CLEAR3
271 LDR R1, [R0]
                           @ read the register value
272 MOV R2, #0x00000004
                         @ interrupt 98 = bit 3 in MIR3
273 ORR R1, R1, R2
                          @ unmask GPIO interrupt
274 STR R1, [R0]
                           @ write new value to the register
275
276@ initialize interrupt controller for timer
277 LDR R0, = 0x482000C8
                         @ INTC_MIR_CLEAR2
278 LDR R1, [R0]
279 \, \text{MOV R2}, \, \#0 \times 00000020 @ set bit 5 for interrupt 69
280 ORR R1, R1, R2
                          @ unmask Timer interrupt
281 STR R1, [R0]
                           @ write new value to the register
282
283@ Initialize interrupts in the processor
285 MRS R3, CPSR
                  @ copy CPSR to R3
286 BIC R3, #0x80 @ clear bit 7
287 MSR CPSR c, R3 @ write back to CPSR
288
289
290 MAIN_LOOP:
291
       NOP
292
      NOP
293
      B MAIN LOOP
294
       B END
295
296 @----
297@ INTERRUPT SERVICE ROUTINE:
298@ This procedure is hooked into the interrupt vector table to supercede
299@ processor IRQ requests. It checks if the button was the source of the
300@ interrupt and runs a specific procedure if it is the source of the
   interrupt
301 INT_DIRECTOR:
302
       STMFD SP!, {R0-R3, LR} @ push registers on to the stack
303
304@ check if GPIO was the interrupt source
       LDR R0, =0x482000F8 @ INTC_PENDING_IRQ3
305
306
       LDR R1, [R0]
                           @ read the pending interrupt register
       MOV R2, #0x00000004 @ check if GPIO triggered interrupt
307
       AND R1, R1, R2
308
                        @ test if GPIO was interrupt source
309
       CMP R1, \#0\times00
310
       BEQ UART CHECK
                           @ if zero, GPIO was not source of interrupt
311
                           @ if nonzero, GPIO triggered the interrupt
312
                           @ see if the button was the source
       LDR R0, =0x4804C02C @ GPIO1_IRQSTATUS_0
313
314
       LDR R1, [R0]
                           @ read value of register
315
       MOV R2, #BUTTON_PIN @ load the value for the button pin
       AND R1, R1, R2 @ make resultant word for comparison
316
317
       CMP R1, \#0\times00
                          @ compare to see if result is nonzero.
318
                           @ Nonzero = GPIO flag was set
319
       BNE BUTTON SVC
                           @ go to button service procedure
```

```
320
                                                                 @ otherwise different GPIO caused interrupt
                B PASS ON
321
322
                 UART_CHECK:
                                                                            @ check if the UART caused the interrupt
323
                 LDR R0, =0x482000D8 @ INTC_PENDING_IRQ2
324
                 LDR R1, [R0]
                                                                          @ read the pending interrupt register
                MOV R2, #0x00000400

AND R1, R1, R2

CMP R1, #0x00

BNE UART2_INT_SVC

deread the pending interrupt register.

check if UART triggered interrupt

deread the pending interrupt register.

check if UART triggered interrupt

deread the pending interrupt register.

deread the pending interr
325
326
327
328
329
330
                TIMER_CHECK:
331
                LDR R0, =0x482000D8 @ INTC_PENDING_IRQ2
332
                                                                         @ read the pending interrupt register
                LDR R1, [R0]
                333
334
335
                 BNE TIMER SVC RTN @ otherwise timer was not the source
336
337
338
                @ exit int director ISR
339
340
                @ re-enable IRQ interrupts in the processor
              MRS R3, CPSR @ copy CPSR to R3
BIC R3, #0x80 @ clear bit 7
MSR CPSR_c, R3 @ write back to CPSR
341
342
              MSR CPSR_c, R3
343
344
345
              LDMFD SP!, {R0-R3, LR} @ restore register states
              SUBS PC, LR, #4 @ return service to the system IRQ
346
347
348
349 @-----
350@ TIMER SERVICE ROUTINE
351@ Handles the LED flashing sequence
352 TIMER_SVC_RTN:
353@ initialize interrupt controller for UART to begin sending the message
354 LDR R0, =0x482000C8 @ INTC_MIR_CLEAR2
355 LDR R1, [R0] @ read the register value
356 MOV R2, #0x00000400 @ interrupt 74 = bit 10 on MIR2
357 ORR R1, R1, R2 @ unmask the UART interrupt
358 STR R1, [R0] @ write new value to the register
359
360@ reset the Timer IRQ flags
361 LDR R0, =0x48042028 @ TIM3 IRQ Status Register 362 MOV R1, \#0x2 @ mask to clear bit 2
363 STR R1, [R0]
364
365@ reset the interrupt controller IRQ flag
368 STR R1, [R0]
369
370@ re-enable IRQ interrupts in the processor
@ write back to CPSR
373 MSR CPSR c, R3
```

```
374
375 LDMFD SP!, {R0-R3, LR} @ restore register states 376 SUBS PC, LR, #4 @ return service to main
377
378
379
381@ BUTTON SERVICE PROCEDURE
382@ This procedure handles the specific button service requirements
383@ IRQ #98
384 BUTTON_SVC:
385@ push SPSR on stack
386 MRS R3, SPSR
                                     @ copy the saved program status register
       STMFD R13!, {R3} @ push on to stack
387
388
389@ mask lower priority interrupts
390@ already masked
391
392@ set the timer counter value
393 LDR R0, =0x48042040 @ TIM3 Load Register
       LDR R1, =TIM_COUNT_VAL @ load the counter value
394
395
       STR R1, [R0] @ write new value to register
396
397 LDR R0, =0x4804203C @ TIM3 Counter Register
398
       LDR R1, =TIM_COUNT_VAL
399
       STR R1, [R0]
400
401@ enable/disable the timer
LDR R0, =0x48042038 @ TIM3 Control Register LDR R1, [R0] @ read the register value
LDR R0, -0A100124

403 LDR R1, [R0] @ read the register value

404 AND R2, R1, #0x00000001 @ mask all but the start bit

405 MOV R3, #0x00 @ load test value

406 CMP R2, R3 @ test to see if timer is off

407 MOVEQ R3, #0x03 @ put new value in R3
     MOVEQ R3, #0x03
MOVNE R3, #0x02
409
       STR R3, [R0]
                                      @ update the register
410
411@ update the ON/OFF status
412 LDR R0, =STATUS
413
        LDR R1, [R0]
414 CMP R1, #0x01
415 BNE TURN_UART_ON
                                      @ Test
416
417@ turn the status to OFF
418 LDR RO, =STATUS
419
       MOV R1, \#0\times00
420
        STR R1, [R0]
421
422@ disable interrupt controller for UART
423 LDR R0, =0x482000CC @ INCT_MIR_SET2
424
       LDR R1, [R0]
425 MOV R2, #0x00000400 @ interrupt 74 = bit 10 on MIR2
426 ORR R1, R1, R2 @ mask the UART interrupt
427 STR R1, [R0] @ write new value to the regist
                                      @ write new value to the register
```

```
428 B TURN UART OFF
429
430 TURN_UART_ON:
431@ turn the status to ON
432 LDR R0, =STATUS
433 MOV R1, #0x01
434 STR R1, [R0]
435@ enable interrupt controller for UART
436 LDR R0, =0x482000C8 @ INTC_MIR_CLEAR2
437 LDR R1, [R0] @ read the register value
438 MOV R2, #0x00000400 @ interrupt 74 = bit 10 on MIR2
439 ORR R1, R1, R2 @ unmask the UART interrupt
440 STR R1, [R0] @ write new value to the register
441
442 TURN_UART_OFF:
443@ reset the GPIO interrupt request
444 LDR R0, =0x4804C02C
       MOV R2, #BUTTON_PIN
445
446 STR R2, [R0]
447
448@ reset interrupt controller IRQ requests
449 LDR R0, =0x48200048 @ INTC_CONTROL
      MOV R1, #0x01
STR R1, [R0]
450
                                       @ value to reset IRQ generation
451
453@ unmask lower priority interrupts
454@ not necessary
455
456@ restore SPSR
457 LDMFD R13!, {R3} @ get saved SPSR 458 MSR SPSR_cf, R3 @ restore the SPSR
459
       LDMFD SP!, {R0-R3, LR} @ restore register states SUBS PC, LR, #4 @ return service to the system IRQ
460
461
462
464@ UART2 SERVICE PROCEDURE
465@ This procedure handles the UART interrupt logic
466 # 74
467 UART2_INT_SVC:
468@ push SPSR on stack
469 MRS R3, SPSR
                                       @ copy the saved program status register
       STMFD R13!, {R3} @ push on to stack
470
472@ check if CTS and not THR was source of interrupt
473 LDR R0, =0x48024008 @ interrupt identification register

474 LDR R1, [R0] @ load the state of the register

475 MOVW R2, \#0x0020 @ check the CTS bit

476 AND R1, R1, R2 @ CTS = 0x10 at ITR[5:1]
476 AND R1, R1, R2
477 CMP R1, #0x0020
                                       @ CTS = 0x10 at IIR[5:1]
       BEQ UART_INT_CLOSE @ if CTS but not THR -> exit
478
479
                                       @ else check the THR bit
480@ check THR bit
481 LDR R0, =0x48024008 @ interrupt identification register
```

```
482
                                     @ load the state of the register
483
484
                                     0 \text{ CTS} = 0 \times 01 \text{ at IIR } [5:1]
485
       CMP R1, \#0\times0002
      BNE UART_MASK_THR @ if not CTS but was THR
486
487
                                     @ -> mask THR and exit
487
488
BL UART_TRANSMIT
489
B UART_INT_CLOSE
490

G else transmit next character
G come back from transmission,
G exit the procedure
491
492 UART_MASK_THR:
493@ mask the THR interrupt
494 LDR R0, =0x48024004 @ UART_IER
495 LDR R1, [R0] @ load the register value
496 MOVW R2, #0xFFFD @ disable the THR interrupt
497 AND R1, R1, R2 @ combine new and existing
498 STR R1, [R0] @ write the value to the register
499
500 UART_INT_CLOSE:
501@ reset interrupt controller IRQ requests
502 LDR R0, =0x48200048 @ INTC_CONTROL
503 MOV R1, #0x01 @ value to reset IRQ generation
504
        STR R1, [R0]
505
506@ re-enable IRQ interrupts in the processor
507 MRS R3, CPSR @ copy CPSR to R3
508 BIC R3, #0x80 @ clear bit 7
       MSR CPSR_c, R3 @ write back to CPSR
509
510
511 LDMFD R13!, {R3}
512 MSR SPSR_cf, R3
513
       LDMFD SP!, {R0-R3, LR} @ restore register states SUBS PC, LR, #4 @ return service to the system IRQ
514
515
516
517
518 @----
519@ UART TRANSMIT PROCEDURE
520@ This procedure handles the UART transmission process
521 UART_TRANSMIT:
522
     STMFD R13!, {R0-R3, R14} @ push registers on to the stack
523
524@ load the character counter
525 LDR R0, =CHAR_INDEX @ load the address of the character count
526
                                     @ index
                                     @ get the value of the counter
527
       LDR R1, [R0]
528
                                  @ load the base of the array @ add the array
      LDR R2, =MESSAGE
ADD R2, R2, R1
529
530
                                     @ add the array pointer and counter
531
                                     @ (acts as an offset)
532
                                     @ get the value at that location
       LDRB R3, [R2]
533
534
       LDR R2, =0x48024000 @ load the address for THR
535
                                     @ load the characters into THR
        STRB R3, [R2]
```

```
536
LDR R0, =CHAR_INDEX @ load the index address
LDR R1, [R0] @ get the index value
MOV R2, #0x01 @ value to increment
ADD R1, R1, R2 @ increment index by 1
STR R1, [R0] @ update the memory locat
CMP R1, #MAXCHAR
                                      @ update the memory location
       BNE UART_TRANSMIT_CLOSE @ exit the UART @ Otherwise, end
543
544
                                          @ Otherwise, end of the transmission
545@ reset the char index counter
546 MOV R1, #0x00 @ reset the char index counter
547 STR R1, [R0] @ write to the location for the
                                      @ write to the location for the index
548
549@ disable the UART interrupts in interrupt controller
550 LDR R0, =0x482000CC @ INCT_MIR_SET2
551 LDR R1, [R0]
552 MOV R2, #0x00000400 @ interrupt 74 = bit 10 on MIR2
553 ORR R1, R1, R2 @ unmask the UART interrupt
554 STR R1, [R0] @ write new value to the register
555
556
557 UART_TRANSMIT_CLOSE:
558 LDMFD R13!, {R0-R3, PC} @ return to caller
559
560
561 @-----
562@ DELAY ROUTINE
563@ Necessary to give some buffer after we turn on the peripheral clocks
564@ before we start accessing registers
565 DELAY:
566 STMFD R13!, {R4, R14} @ save the register states and
                                 @ link register location
568 LDR R4, = 0 \times 0022 DCD5
569 D_LOOP:
570 NOP
571
       SUBS R4, #1
572 BNE D LOOP
573 LDMFD R13!, {R4, PC}
574
575 END:
```

576 .END