main.s

```
10 Ryan Bentz
 2@ Project 2 - Part 1
 3@ This program initializes the GPIO port and GPIO pins connected to the user
 40 in order to control the LEDS
 5@ It cycles through each LED, turning them on one-by-one then turning them off
 6@ altogether.
7@ 11/22/17
8
9.data
10 STACK:
               .rept 128
11
               .byte 0x00
12
               .endr
13
14.text
15.global _start
16_start:
17
18@ Define the Register Addressed, Offsets, and write values to control the LEDs
        LED0, 0 \times 00200000
                                        @Create a constant for LED0
19.equ
          LED1, 0x00400000
                                        @Create a constant for LED1
20.equ
          LED2, 0x00800000
21 .equ
                                        @Create a constant for LED2
          LED3, 0x01000000
                                        @Create a constant for LED3
22 .equ
          DELAY_VAL, 0x0022DCD5 @0x0032DCD5
23 .equ
24
25@Initialize the clock to GPIO 1
26 LDR R0, =0x44E000AC
27 \text{ MOV } R2, \#0 \times 000000002
                           @ value to turn on the GPIO module
28 LDR R1, [R0]
                           @ Read the register value
29 ORR R1, R1, R2
                           @ Combine new value and existing register value
                           @ Write the value to the register
30 STR R1, [R0]
32@ Set the LED pin state as high
33@ default values for GPIO pin states is OFF
35@Configure the LED pins as output
36 LDR R0, = 0x4804C134
                         @ GPIO_OE
37@ Write zeroes to register bits to enable as output
                       @ Value to enable the pin
38 MOV R2, #0xFE1FFFFF
39 LDR R1, [R0]
                          @ Read the register value
40 AND R1, R1, R2
                         @ Combine value to write new to register
41 STR R1, [R0]
                           @ write new value to the register
42
43 LOOP:
44@ Turn on the LEDs one by one
45
      LDR R0, =0x4804C13C
46
      MOV R1, #LED0
                           @ Turn on LED 0
47
      STR R1, [R0]
48
      BL DELAY
                           @ Wait 1 second
49
      ORR R1, #LED1
                           @ Turn on LED 1
50
      STR R1, [R0]
51
                           @ Wait 1 second
      BL DELAY
52
      ORR R1, #LED2
                           @ Turn on LED 2
53
      STR R1, [R0]
54
      BL DELAY
                           @ Wait 1 second
55
      ORR R1, #LED3
                           @ Turn on LED 3
56
      STR R1, [R0]
57
      BL DELAY
                           @ Wait 1 second
58@ Turn off the LEDs all at once
59
      MOV R1, \#0x00
```

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60 STR R1, [R0] @ Write the va
61 BL DELAY @ Wait 1 secon
62 B LOOP @ repeat if not equal
                           @ Write the value to the register
                           @ Wait 1 second
63
64@ End of program
65 B END
66
67
68 @-----
69@ DELAY ROUTINE
70@ Causes a 1 second delay
71 DELAY:
72 STMFD R13!, {R4, R14} @ save the register states and link register location
73 LDR R4, =DELAY_VAL
74 D_LOOP:
75
    NOP
76
     SUBS R4, #1
77 BNE D_LOOP
78 LDMFD R13!, {R4, PC}
80 END:
81 .END
```