Ryan Barrett - Software Engineer

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SKILLS & LANGUAGES

Languages: Javascript, Ruby, Python, Java, HTML5, CSS3, SQL, Git

Frameworks & Databases: Rails, Node.js, Mongoose, Express, React.js, AngularJS, MongoDB, PostgreSQL

Other: AJAX, Bootstrap, Materialize, Heroku, Github, jQuery, RSpec

EXPERIENCE

Instructor | Code Tenderloin | San Francisco

January 2018 - Present

Teaching code ramp course, 5-week/60-hour course in partnership with coding school Hack Reactor,teaching students front-end web development (HTML, CSS, Javascript).

Web Development Student | General Assembly | San Francisco

June 2017 - September 2017

Involved in all aspects of developing web applications including front-end design, back-end functionality, and database management. Focused on one week sprint projects developed individually and in teams.

Projects

Nomad: A MERN stack application that lets users share their travel experiences. Used MongoDB, Express, and React. https://nomad-life.herokuapp.com/

FixingSanFran: Fixing SanFran is a city planning rails app created to encourage civic engagement, and allow users to bring public issues to the attention of their representatives. https://fixing-sanfran.herokuapp.com/

Kumu: A rails note sharing app created in a team of four full stack developers focused on agile software development. The intended purpose of this app is to facilitate collaboration between students. https://kumuapp.herokuapp.com/

EDUCATION

General Assembly, San Francisco — *Full Stack Web Development 2017*

Georgia State University, Atlanta — *B.S. Computer Science*

In progress, anticipated graduation 2019

Related Coursework

Data Structures, Systems-Level Programming, Theoretical Foundations of Computer Science, Computer Organization and Programming, Math Models for Computer Science, Principles of Programming, Calculus I & II, Physics