# Section 3.4 Problems

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Coordinate transformations. I write a function to compute the pseudoinverse to save time.

6.

```
A_plus <- function(A) {
    SVD <- svd(A, nu = nrow(A), nv = ncol(A))
    S_plus <- diag(x = SVD$d, nrow = ncol(A), ncol = nrow(A))</pre>
    SVD$v %*% S_plus %*% t(SVD$u)
}
A_{\text{plus}}(\text{matrix}(c(1, 1, 0, 2, 0, 1), \text{nrow} = 3)) \%*\% 2:4
      [,1]
[1,]
         5
[2,]
10.
```

$$mat2latex(A_plus(matrix(c(8, 4, -1, 5, 2, -1), nrow = 3)) %*% c(1, -2, -2))$$

 $\begin{bmatrix} 2 \\ 3 \end{bmatrix}$ 

**17.** 

$$[x]_B = \begin{bmatrix} 1\\1\\-1 \end{bmatrix}$$

19.

$$A = \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix} V = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$
$$B = S^{-1}AS = \begin{bmatrix} 2 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 5 & -3 \\ 6 & -4 \end{bmatrix} \qquad V = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$
$$B = \begin{bmatrix} -4 & 0 \\ 0 & -1 \end{bmatrix}$$

24.

 $\begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix}$ 

30.

A <- matrix(c(-1, 0, 3, 1, -2, -9, 0, 2, 6), nrow = 3) S <- matrix(c(rep(1, 3), 0, 1, 2, 1, 2, 4), nrow = 3) mat2latex(solve(S) %\*% A %\*% S)

$$\begin{bmatrix} 0 & 1 & -1 \\ 0 & 1 & 1 \\ 0 & 0 & 2 \end{bmatrix}$$

31.

$$T(X)v_2 \times x$$
  
=  $c_1(v_2 \times v_1) + c_2(v_2 \times v_2) + c_3(v_2 \times v_3)$   
=  $-c_1v_3 + c_3v_1$ 

$$B = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ -1 & 0 & 0 \end{bmatrix}$$

33.

$$T(x) = (v2 \cdot x)v_2$$

$$B = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$B = \begin{bmatrix} 1 & 1 \\ 2 & -2 \end{bmatrix}$$

38.

$$\begin{bmatrix} 2 & 2 \\ 3 & -3 \end{bmatrix}$$

39.

$$\begin{bmatrix} 1 & -1 & 1 \\ 2 & -1 & -2 \\ 3 & -1 & 1 \end{bmatrix}$$

**40**.

$$\begin{bmatrix} 1 & -1 & -1/2 \\ 1 & 1 & -1/2 \\ 1 & 0 & 1 \end{bmatrix}$$

**43**.

$$x = \begin{bmatrix} 2 \\ -3 \\ 2 \end{bmatrix}$$

46.

I had to look up the solution: it's an ugly system of equations for each element of the two basis vectors.

```
A <- matrix(c(2, 0, 0, -1, 0, 0, 0, 2, 0, 0, -1, 0,
        0, 0, 2, 0, 0, -1, 1, 2, 1, 0, 0, 0, 0, 0, 0, 1,
        2, 1), nrow = 5, byrow = TRUE)
answer <- A_plus(A) %*% c(1, -1, 1, 0, 0)
answer <- cbind(answer[1:3], answer[4:6])
answer <- answer/5
mat2latex(answer)</pre>
```

$$\begin{bmatrix} 0.4 & -0.2 \\ -0.4 & 0.2 \\ 0.4 & -0.2 \end{bmatrix}$$

**47**.

$$T = \begin{bmatrix} b & a \\ d & c \end{bmatrix}$$

a. 
$$\begin{bmatrix} 2 \\ -1 \end{bmatrix}$$
 and  $\begin{bmatrix} 1 \\ -2 \end{bmatrix}$ 

b. It is at the center of the northeast hexagon from the one with the labeled vectors.

c. Center.

51.

Let S be the matrix of the basis of the coordinate system. As a basis, rank is m, so a left inverse is guaranteed to exist:

$$x = S|x|_B$$
$$[x]_b = S^+ x$$

Because  $S^+$  is a linear transformation,  $S^+(x+y) = S^+(x) + S^+(y)$ .

**52.** 

See above. Being matrices, both  $S^+$  and  $S^{-1}$  are linear transformations.

53.

$$B = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$$
$$B \begin{bmatrix} 7 \\ 11 \end{bmatrix} = \begin{bmatrix} 40 \\ 58 \end{bmatrix}$$

54.

Yes. Let B be the matrix of basis B and F the basis of F.

Then  $[v_i]_F$  is column I of BF Because B and F have full rank, so does BF, so BF is a valid basis for  $\mathbb{R}^n$ .

**55.** 

The matrix that transforms standard coordinates into R-coordinates is the inverse of R's basis matrix, and the one that transforms B coordinates into standard coordinates is that of B's basis. Therefore:

$$\begin{split} P &= \frac{1}{2} \begin{bmatrix} -4 & 3 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} \\ &= \frac{1}{2} \begin{bmatrix} 1 & 2 \\ 1 & 0 \end{bmatrix} \end{split}$$

**56.** 

$$S \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} = \begin{bmatrix} 3 & 2 \\ 5 & 3 \end{bmatrix}$$
$$S = \frac{1}{2} \begin{bmatrix} 3 & 1 \\ 1 & 1 \end{bmatrix}$$

4

In  $R^3$ , a reflection matrix about a plane preserves the portion of a vector parallel to a plane and subtracts the perpendicular portion. So in  $R^3$ ,  $V\parallel$  has dimension 2 and  $v^{\perp}$  has dimension 1. So the matrix must have eigenvalues 1,1,-1 to perform this operation, which matches

mat2latex(diag(x = c(1, 1, -2)))

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -2 \end{bmatrix}$$

**58.** 

a.

$$C_1v + c_2Av = 0$$

$$c_1A^2v + c_2a^3v = 0$$

$$c_1A^2v = 0$$

$$c_1 = 0$$

$$c_1A^2v + c_2Av + c_3v = 0$$

$$c_1A^4v + c_2A^3v + c_3A^2v = 0$$

$$c_3A^2v = 0$$

$$c_3 = 0$$

b.

$$T(x) = Ax$$
$$= A^3vx_1 + A62vx_2 + Avx_3$$

implying the matrix

$$Ax = \begin{bmatrix} 0 & | & | \\ 0 & A^2v & Av \\ 0 & | & | \end{bmatrix}$$

## 59.

Yes, diagonal matrices are similar to triangulars with the same diagonal - so long as they have distinct eigenvectors.

## 60.

No, the second matrix has complex eigenvalues, the first doesn't.

63.

Yes; all rotation-scaling matrices in  $\mathbb{R}^2$  have eigenvalues

$$\pm \frac{i}{p^2 + q^2}$$

64.

Yes, they both have the same characteristic polynomial.

**65**.

Proof of reflexively and symmetry of similarity:

$$S = I$$

$$A = S^{-1}AS = A$$

$$A = S^{-1}BS$$

$$SA = BS$$

$$B = SAS^{-1}$$

67.

$$B = \frac{1}{c} \begin{bmatrix} c & -a \\ 0 & 1 \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} 1 & a \\ 0 & c \end{bmatrix}$$
$$= \begin{bmatrix} 0 & bc - ad \\ 1 & a - d \end{bmatrix}$$

66.

Diagonalizing a reflection

$$B = \frac{1}{2a} \begin{bmatrix} b & 1-a \\ a-1 & b \end{bmatrix} \begin{bmatrix} a & b \\ b & -a \end{bmatrix} \begin{bmatrix} b & a-1 \\ 1-a & b \end{bmatrix}$$
$$= \frac{1}{2a} \begin{bmatrix} 2-2a & 0 \\ 0 & 2a-2 \end{bmatrix}$$
$$= \begin{bmatrix} 1-1/a & 0 \\ 0 & 1-1/a \end{bmatrix}$$

## 69.

In the unlikely event anyone's reading this, I want to praise the author for smuggling in a diagonalization problem a few chapters before eigenvectors appear. Sneaky.

$$S = \begin{bmatrix} 1/\sqrt{5} & 2/\sqrt{5} \\ 2/\sqrt{5} & 1/\sqrt{5} \end{bmatrix}$$
$$S^{-1}AS = \begin{bmatrix} 2 & 0 \\ 0 & -1 \end{bmatrix}$$

## 70.

No. The first column of B must be  $\begin{bmatrix} a \\ 0 \end{bmatrix}$ , where a is any real number. Then column 1 of the output is a times column 1 of the input, which is incompatible with the permutation transformation.

## 71.

- a. If  $x \in \ker B$  and  $B = S^{-1}AS$ , then  $S^{-1}ASx = 0 \implies Sx \in \ker A$ .  $(\ker S^{-1} = 0)$ .
- b. Showing the nullities are identical. A just has its transformed by S first:

$$B = S^{-1}AS$$
$$= S^{-1}SBS^{-1}SSx$$
$$= BSx$$

## 72.

Since A and B must have the same dimensions, from this it follows that  $\operatorname{rank} A = \operatorname{rank} B$ .

73.

74.

a. 0.

T represents a rotation  $2\pi/3$  radians about  $P_2$ ; hence, it has no effect on that vector.

```
solve(square(1, -1, -1, -1, 1, -1, -1, -1, 1)) %*% rep(1, 3)
```

[,1]

A <- square(-1, -1, 1, 1, -1, -1, rep(1, 3)) %\*% solve(square(rep(1, 3), -1, -1, 1, 1, -1, -1))

mat2latex(A %\*% c(-1, 1, -1))

$$\begin{bmatrix} -1\\1\\-1\end{bmatrix}$$

```
S <- square(1, -1, -1, -1, 1, -1, -1, -1, 1)
B <- solve(S) %*% A %*% S
mat2latex(B)
```

$$\begin{bmatrix} -1 & 0 & 1 \\ -1 & 1 & 0 \\ -1 & 0 & 0 \end{bmatrix}$$

$$B = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$$

The rotation does the same thing to any orthogonal basis, being an orthogonal transformation, so the matrix is the same.

## **76.**

Here  $S^{-1} = A$ , so just the original rotation matrix.

## 77.

Column j of B is column n - j + 1 of A.

## **78.**

Here,  $B = S^{-1}AS$  first finds the total cost of the produced amounts of good j by industry i, then  $S^{-1}$  divides again by price to express the interindustry demands in terms of goods alone.

## 81.

Arrant cheating, but it works.

```
A <- square(0, 0, 0, 1, 0, 1, 0, 1, 1)
eigen(A)$vectors %>%
    apply(MARGIN = 2, function(x) x/x[1]) %>%
    mat2latex
```

1	1	1
1.61803398874989	-0.618033988749895	0
2.6180339887499	0.381966011250105	0