

# Pascal's Triangle Coloring

## Problem

If you haven't already done so, do [Pascal's Triangle](#) problem first.

Color hexagons containing an odd number one color, and each hexagon containing an even number another color (or leave it white).

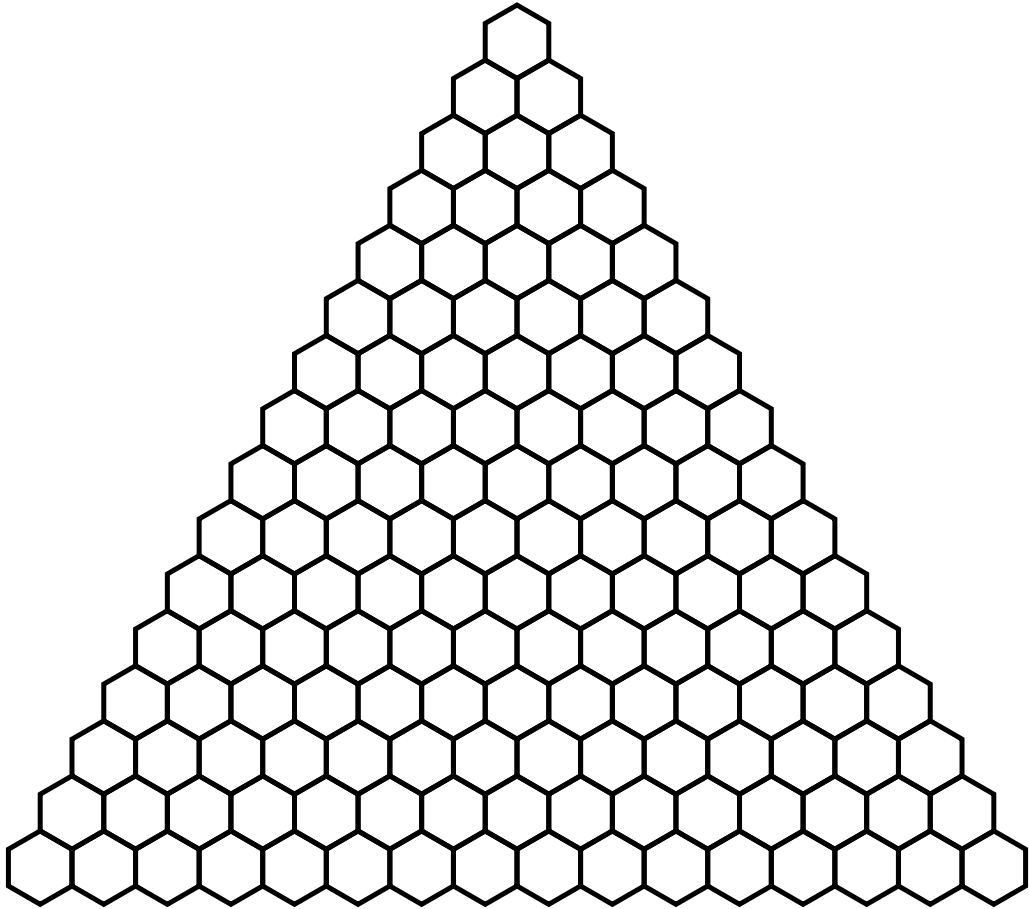


Figure 1: Pascal's Triangle