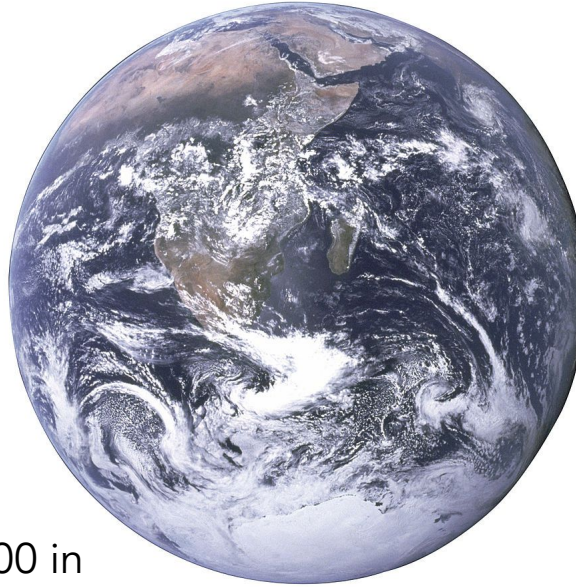


Remote Sensing 1: GEOG 4/585

Lecture 1.2.

Basic concepts



Johnny Ryan (he/him/his)

jryan4@uoregon.edu

Office hours: Monday 15:00-17:00 in
165 Condon Hall

Welcome

Shelby Weiss (SSIL Liaison)

- Email: sweiss2@uoregon.edu
- Office: SIL Labs – Room 460H
- Office hours: Monday 13:00-15:30, Tuesday and Thursday 13:00-16:45

Overview

- Interpreting satellite imagery
 - Scale, patterns, color, prior knowledge
- Some more basic concepts
 - Data formats, image visualization, enhancements etc.
 - Differences between bands
- Introduction to Lab 1

Interpreting satellite imagery

- Scale
- Patterns, shapes, and textures
- Colors
- Prior knowledge

Scale

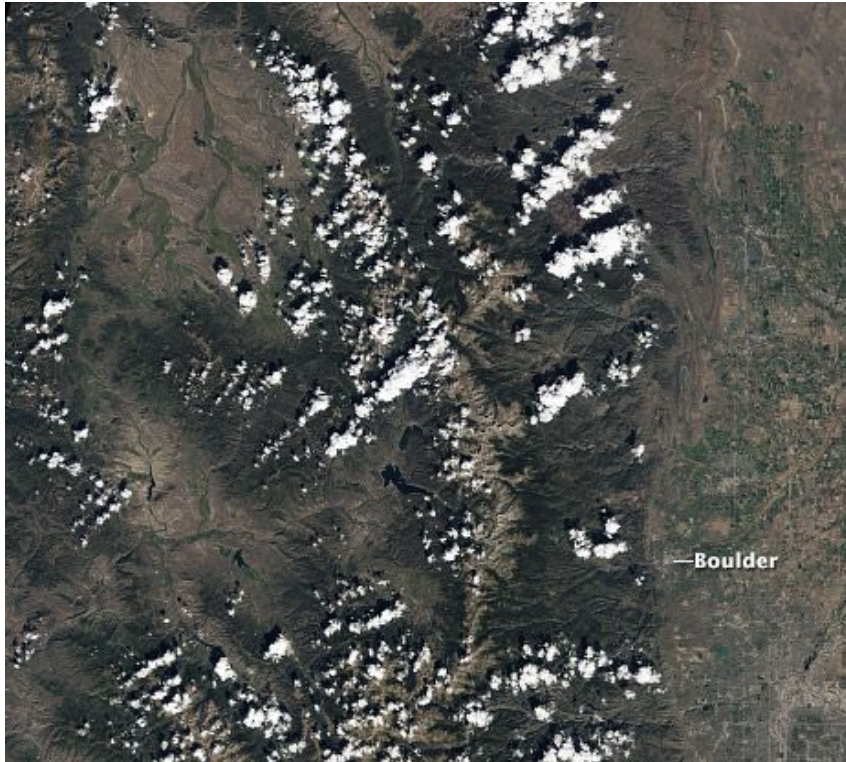


WorldView-2 satellite image
Pixel represents 50 x 50 cm

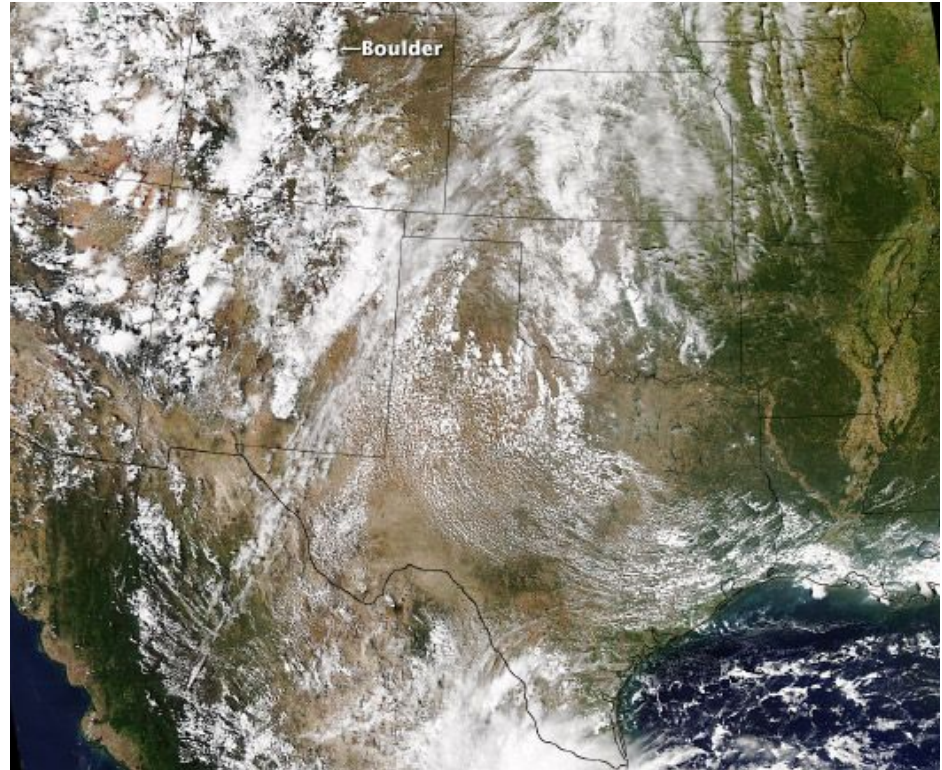


Landsat 8 satellite image
Pixel represents 30 x 30 m

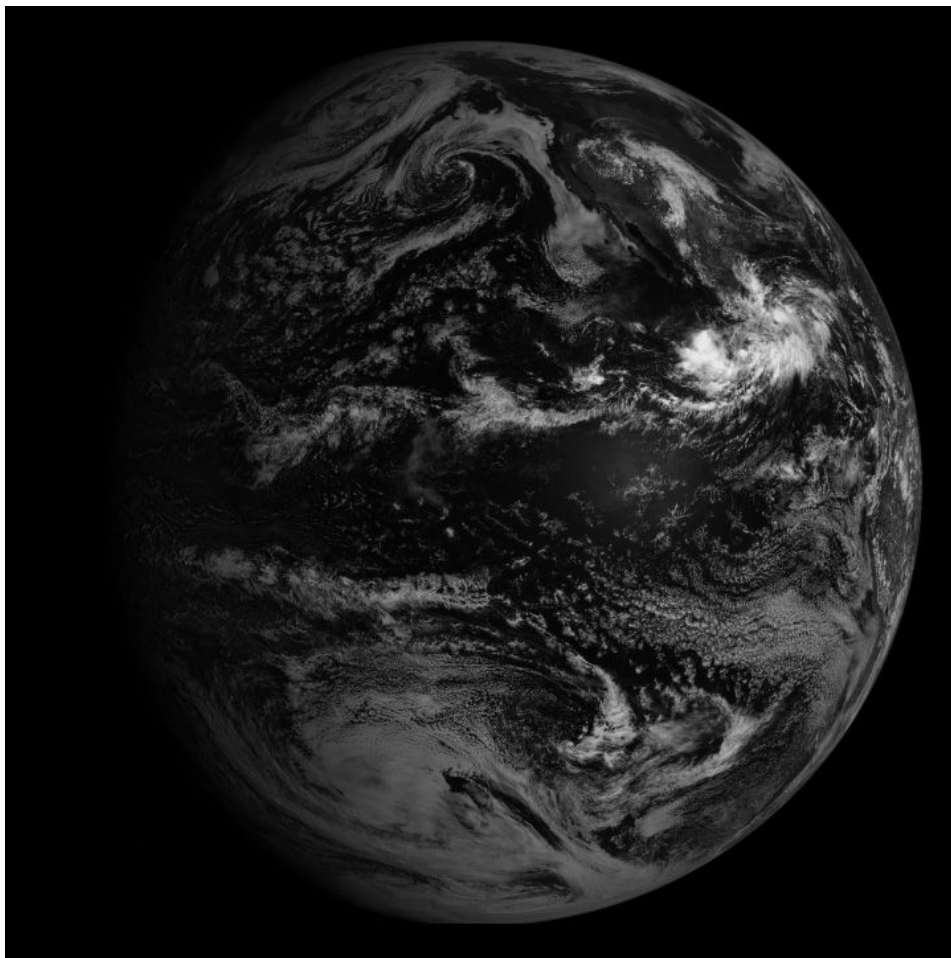
Scale



Landsat 8 image (30 x 30 m)



MODIS image (500 x 500 m)



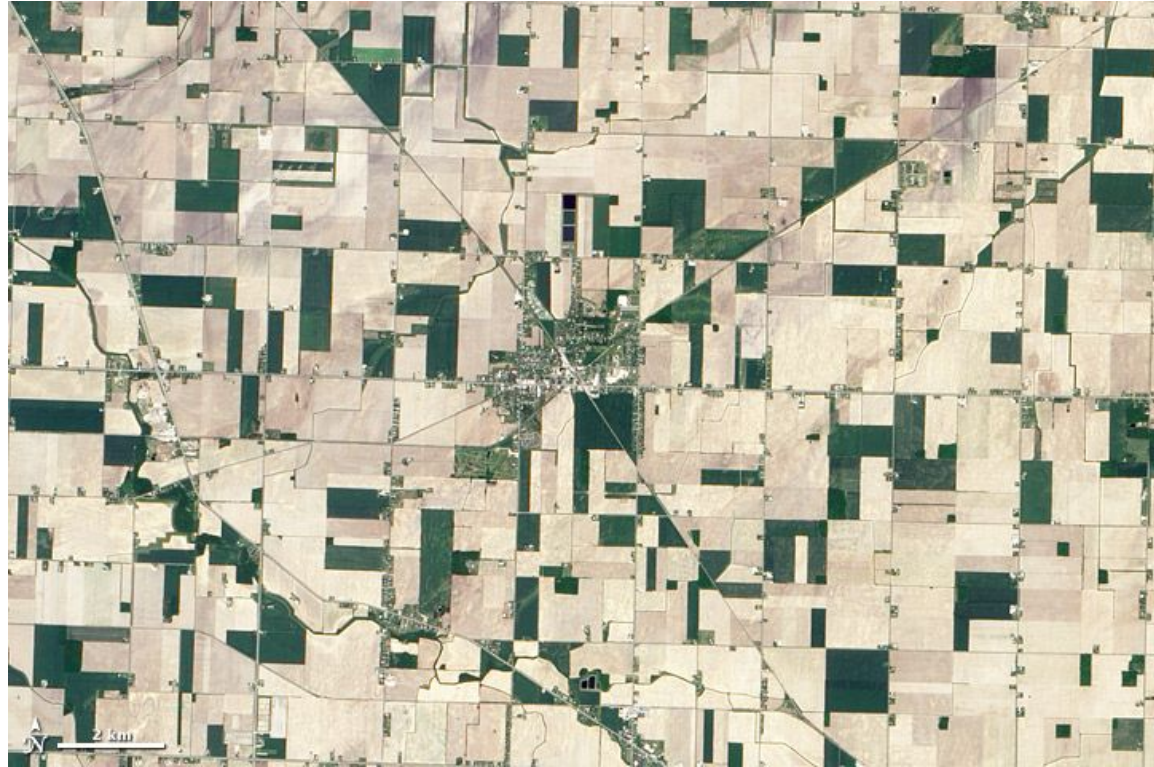
GEOS satellite image (4 x 4 km)

Scale

- Geostationary weather satellites observe a whole hemisphere at a time
- But are much less detailed
- Support weather forecasting, severe storm tracking, and meteorology research

Patterns, shapes, and textures

- The human brain is very good at identifying patterns
- Distinctive patterns in satellite imagery can be used to investigate human impacts on the environment



Human land use in Reese, Michigan from Landsat 8

Patterns, shapes, and textures



- Geology shapes the landscape in ways that are often easier to see in a satellite image.

Central Chile and Argentina from Landsat 8

Patterns, shapes, and textures

- Water bodies are often the simplest features to identify because they have unique shapes and textures.



Lake Powell NZ/AZ from Landsat 5, 1985

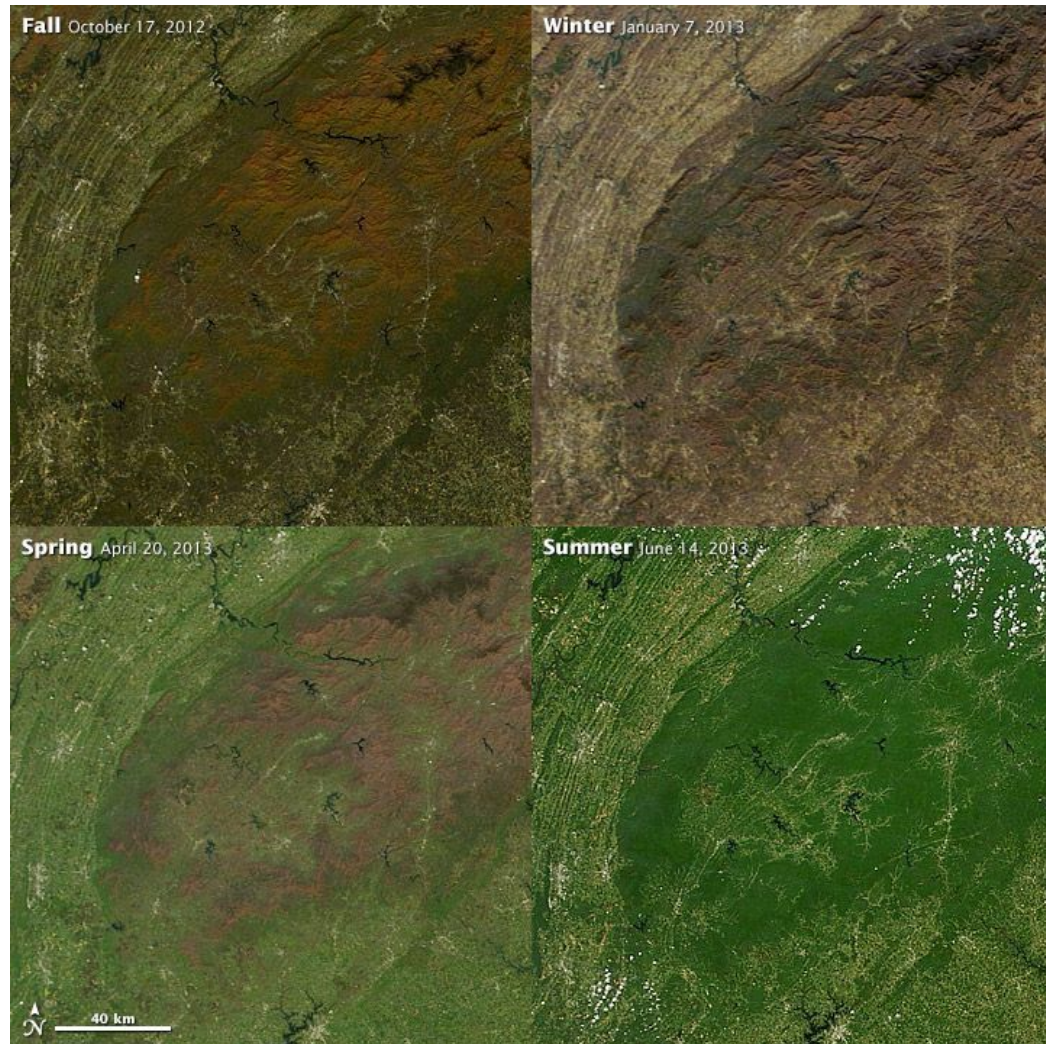
Colors



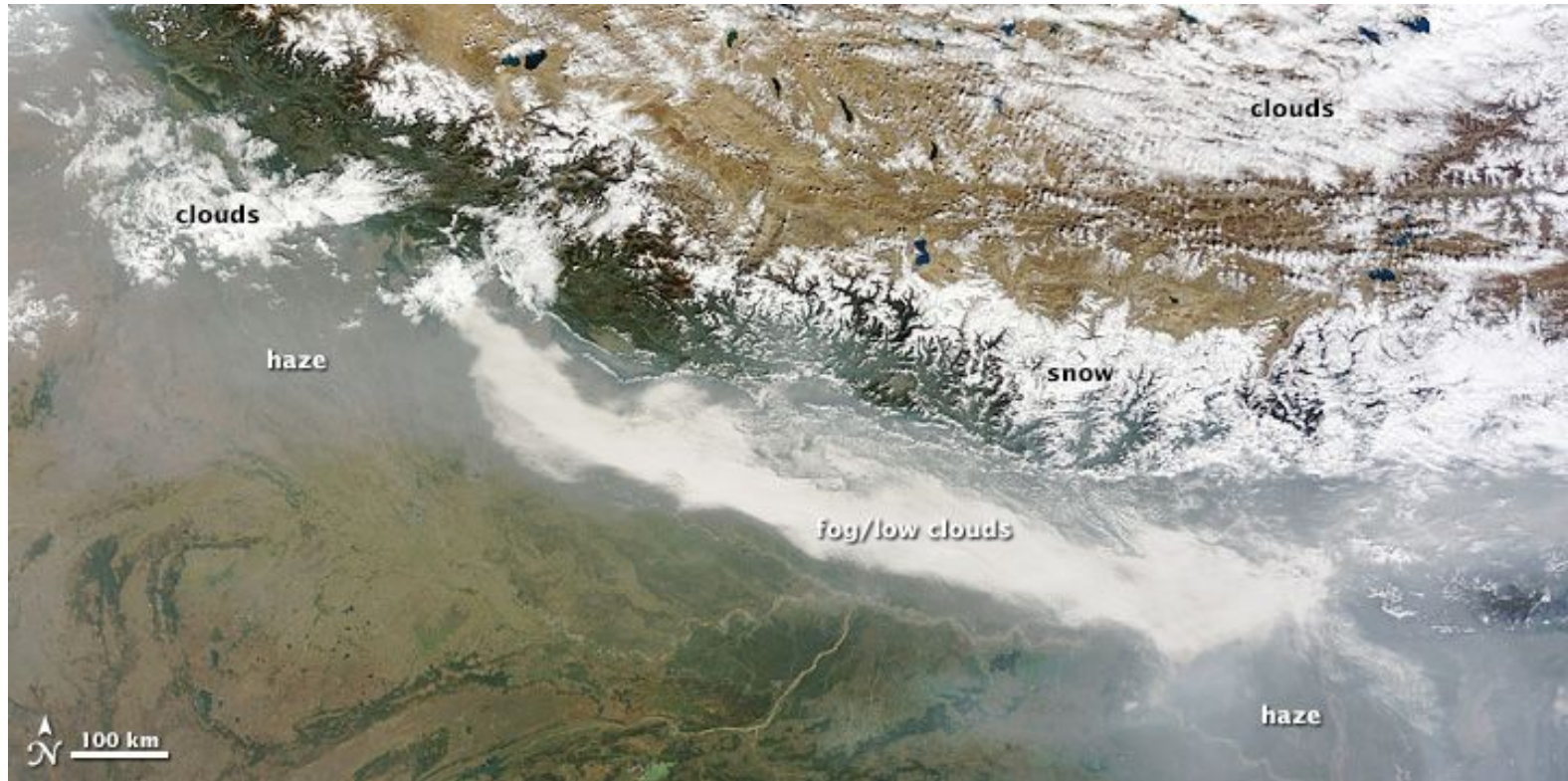
Mouth of the Zambezi River from Landsat 8

Colors

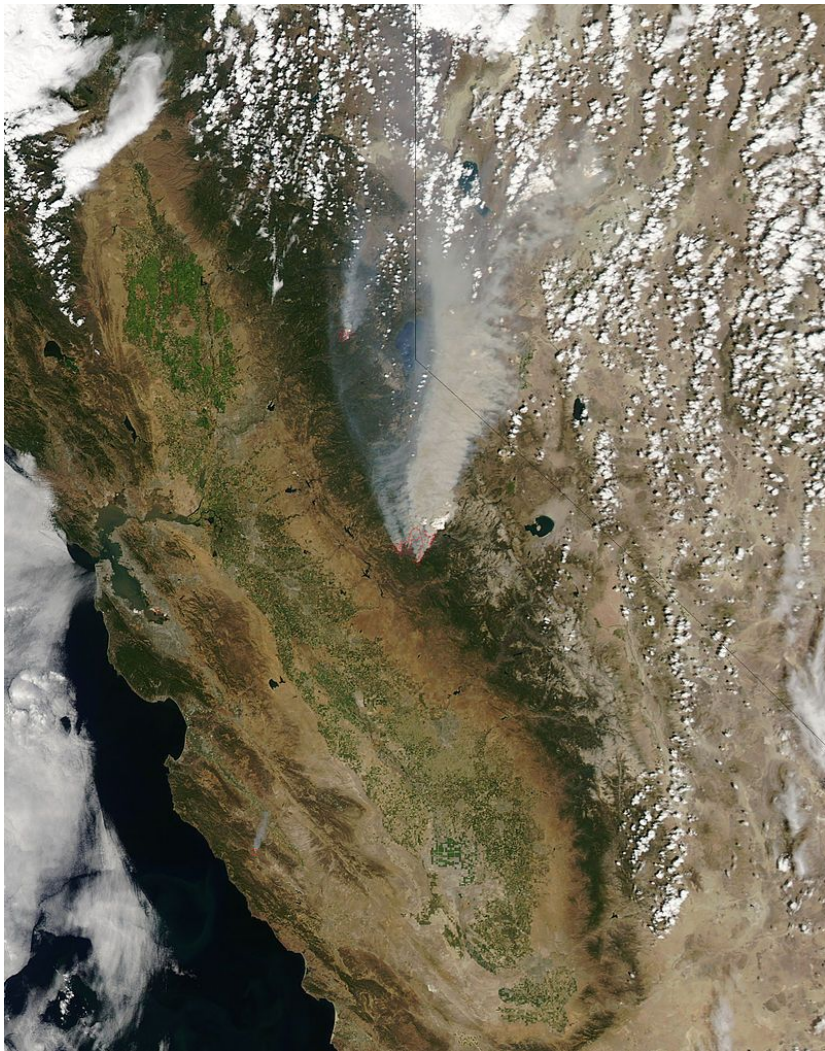
- Great Smoky Mountains of the Southeastern United States from MODIS.



Colors

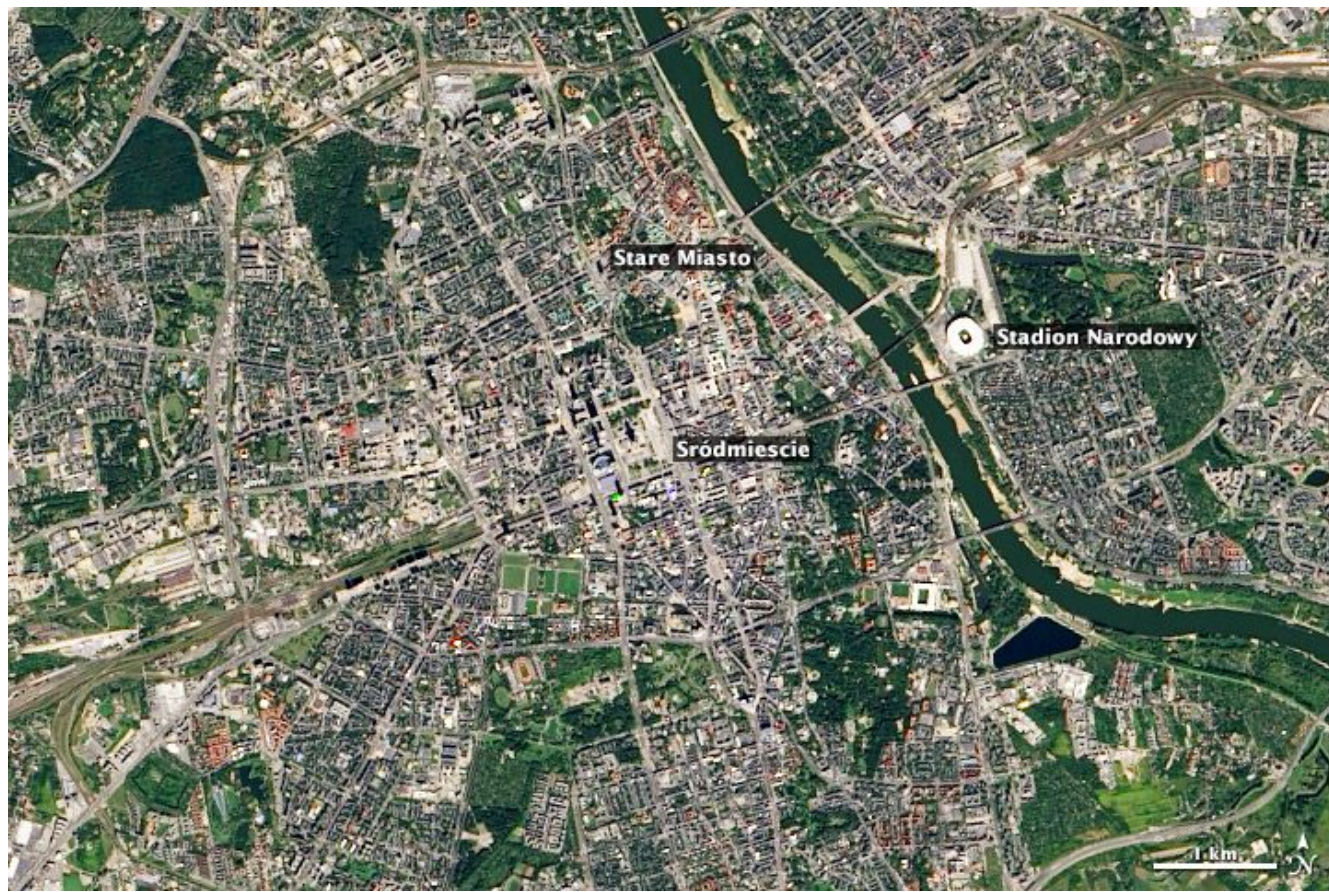


Himalaya from MODIS



Work with a partner to
describe what is going on in
this image

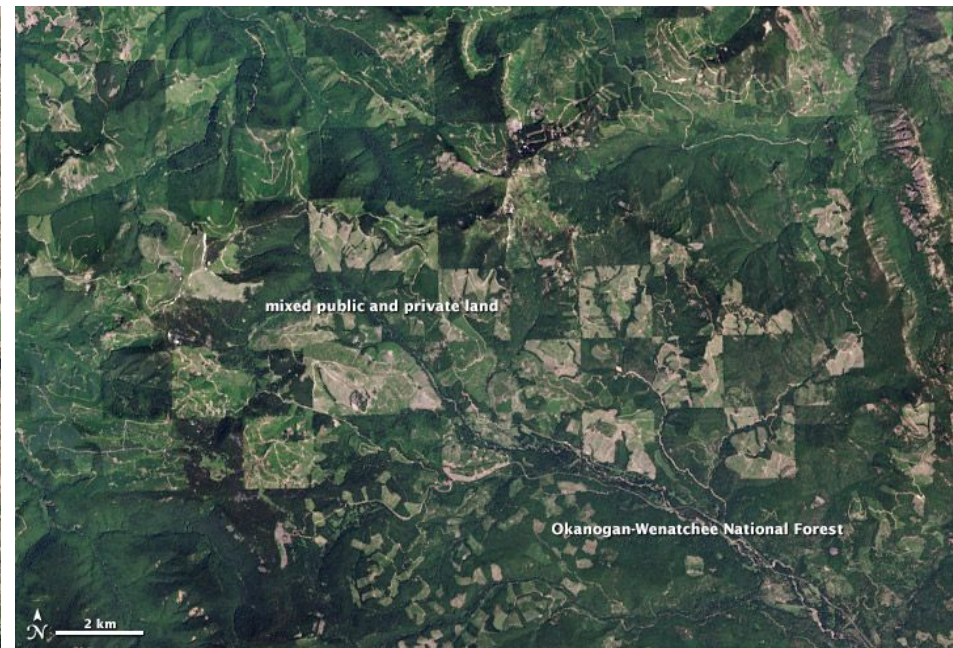
California from MODIS



Warsaw, Poland from Landsat



Sierra Nevada, CA from Landsat 8



Poland (left) and the U.S. state of Washington (right).

Basic remote sensing concepts



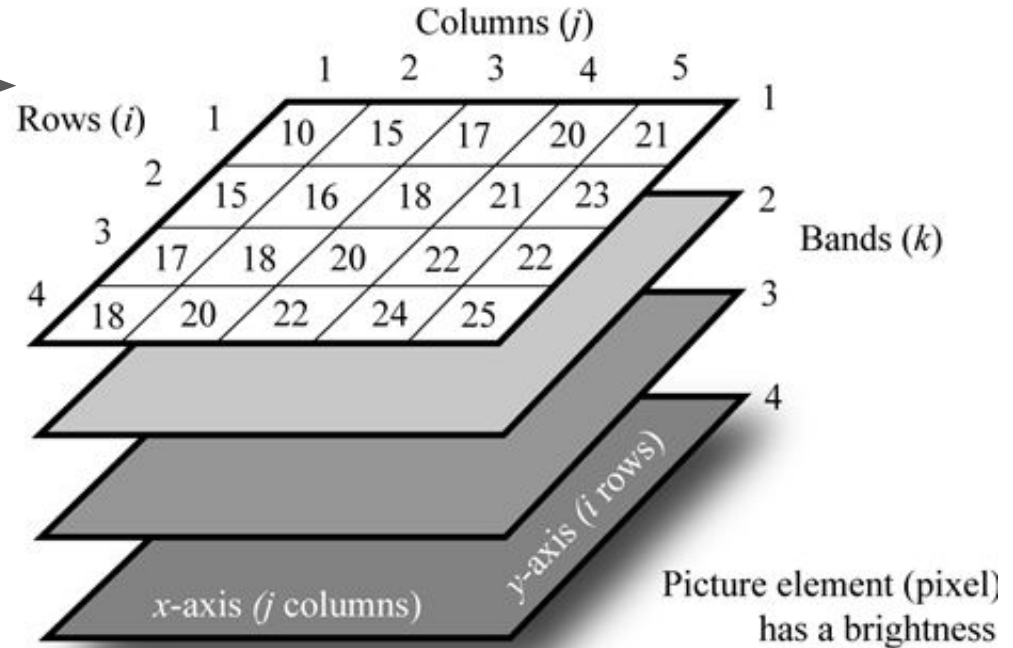
Basic remote sensing concepts



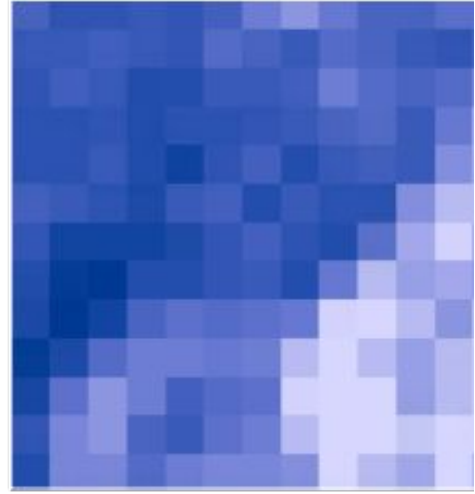
The computer, at a minimum, has to know several things to open an image:

- # columns
- # rows
- # bands
- data type
(bits, bytes...)

Digital Image Terminology



Digital image and digital numbers (DNs)



RGB ("Red", "Green", "Blue") images can display 3 bands, corresponding to the intensities in the red, green, and blue. Computer monitor colors are additive, meaning "true" red + green + blue = white.

Typically, lower pixel values (brightness values) are displayed as "dark" and higher pixel values are displayed as "bright".

Primary and secondary colors

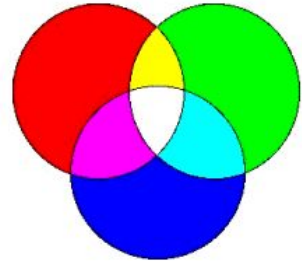
RGB can be combined in pairs to make secondary colors

- R+B = magenta (M)
- R+G = yellow (Y)
- B+G = cyan (C)
- R+G+B = white

8-bit image – 256 (2^8) values per band

Therefore, RGB display can have $256 \times 256 \times 256$ color combos, or more than 16 million (2^{24})

24 bit = 8 bit + 8 bit + 8 bit
red green blue

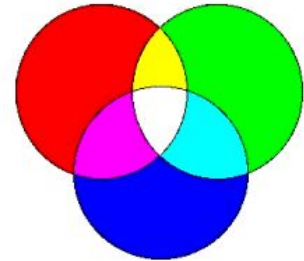




Color mixing - RGB

RGB color model: additive color model. Combination of three primary colors of red, green, and blue in appropriate intensities makes white.

- Start with black, "add" colors to make white
- Main purpose is for display of images in electronic systems (TV, computer screen)

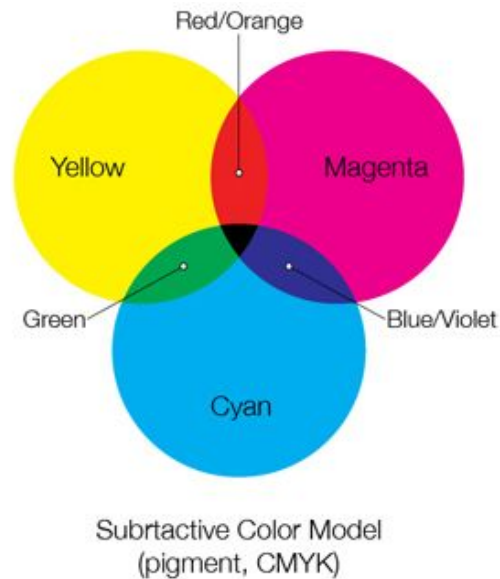




Color mixing - CMYK

CMYK (short for cyan, magenta, yellow, and key/black) is a subtractive color model. It works by partially or entirely masking certain colors on the typically white background (that is, absorbing particular wavelengths of light).

- Start with white, “subtract” colors to make black
- White is the natural color of the paper, black results from a full combination of colored inks
- Main purpose is for printing, painting



True and false color imagery

- True color is when the RGB image bands are loaded to the screen on that order
- A false color image is one in which the R,G, and B values do not correspond to the true colors of red, green and blue.

Example: a false color infrared:

- Red channel: NIR band
- Green channel: Red band
- Blue channel: Green band

This false color infrared combination is useful for detecting:

- Stressed vegetation
- Moist areas in fields
- Plant species

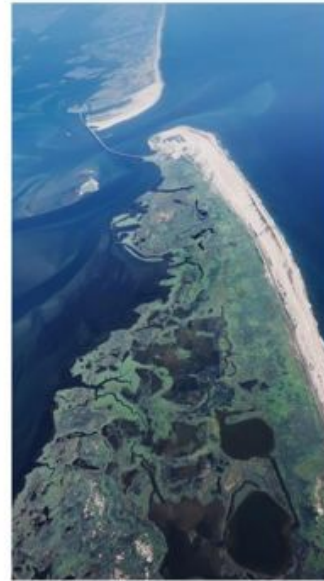
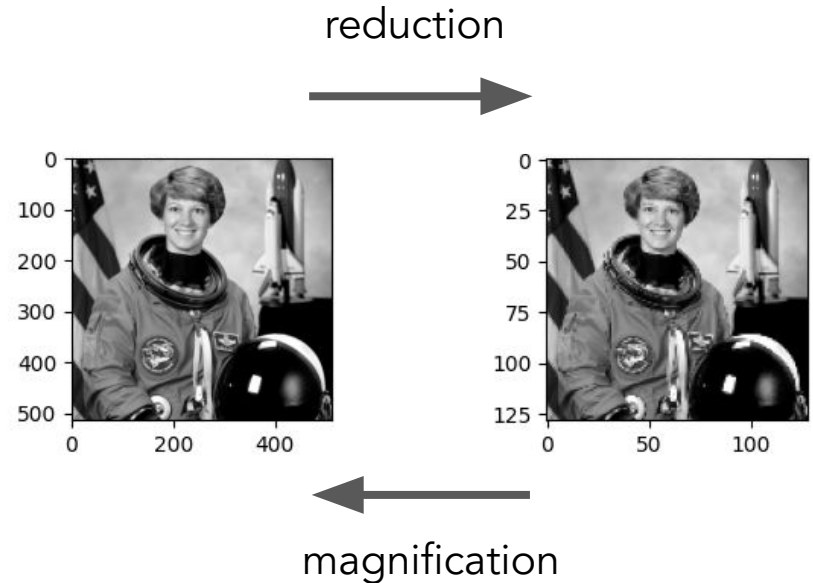
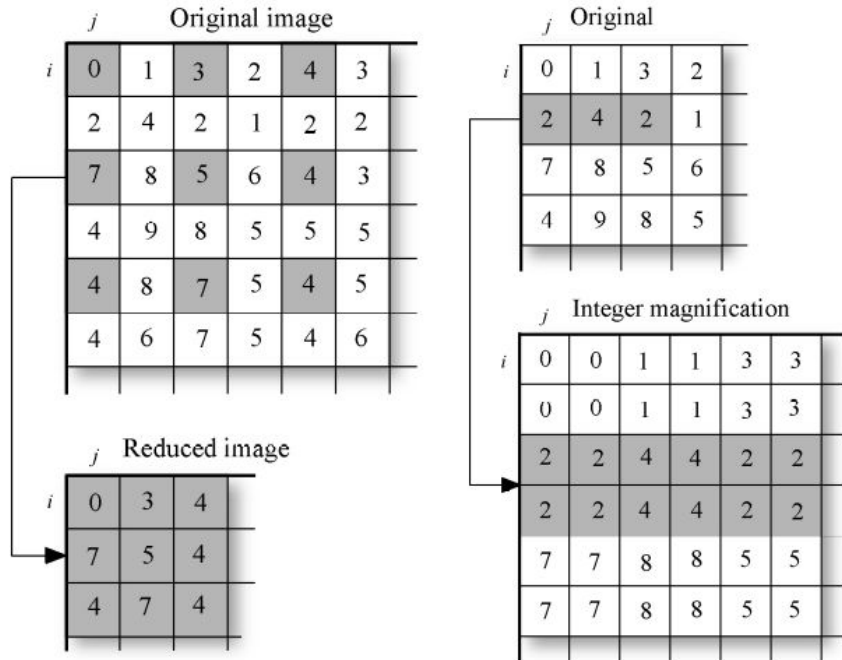


Image processing

- Image processing is used to make it easier for visual interpretation and understanding of imagery
 - Image reduction/magnification/resampling
 - Contrast enhancements (stretching, filtering)
 - Image transformations/band ratios

Reduction and magnification

- Most often used to change pixel size/spatial resolution; collectively called “resampling”

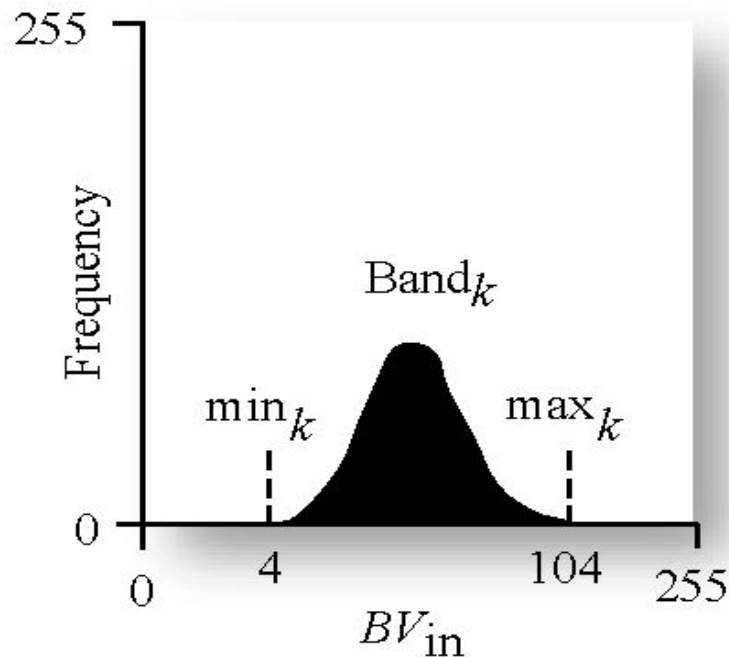


Contrast enhancements

- In raw imagery, the useful data often populates only a small portion of the available range of digital values (commonly 8 bits or 256 levels).
- Contrast enhancement involves changing the original values so that more of the available range is used, thereby increasing the contrast between targets and their backgrounds.

Contrast enhancements - histograms

- The key to understanding contrast enhancements is to understand the concept of an image histogram.
- A histogram is a graphical representation of the brightness values that comprise an image. The brightness values (i.e., 0-255) are displayed along the x-axis of the graph.



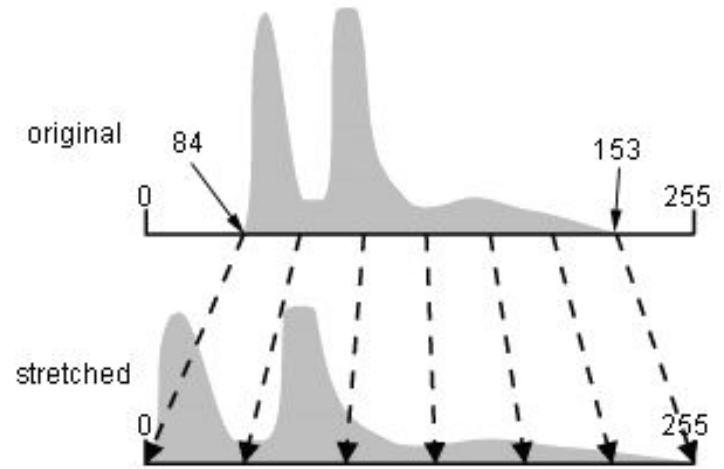
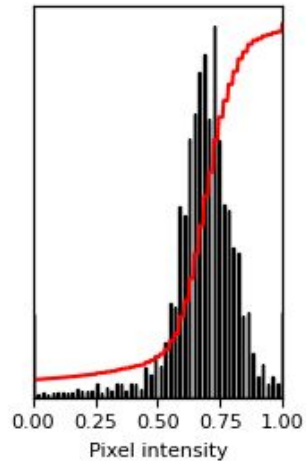
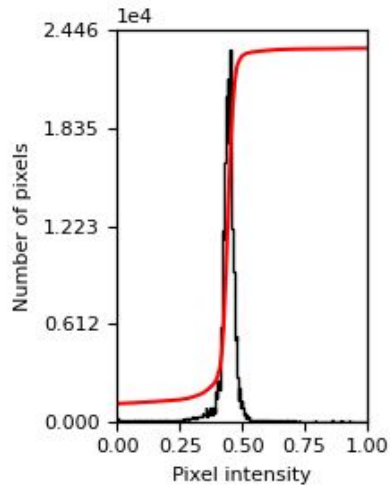
Low contrast image

Contrast enhancements - linear stretch

Low contrast image



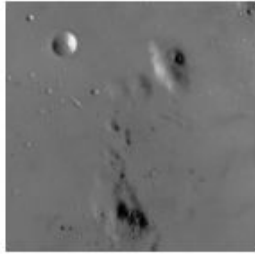
Contrast stretching



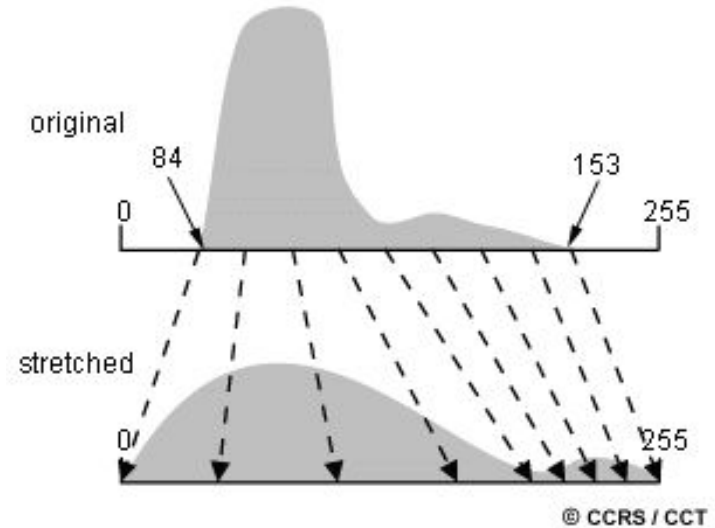
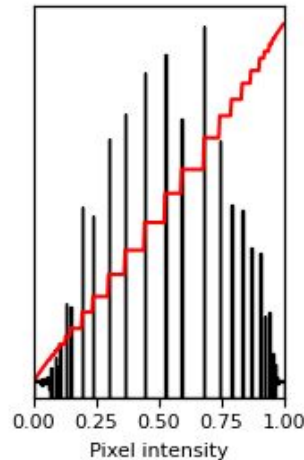
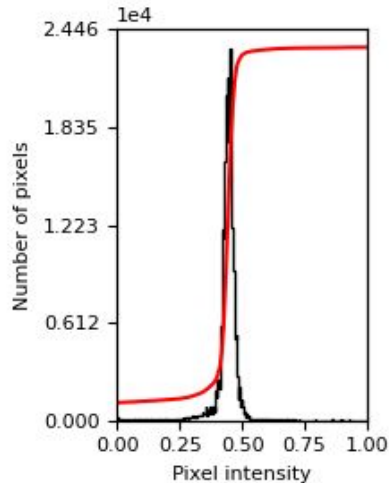
© CCRS / CCT

Contrast enhancements - histogram equalized

Low contrast image



Histogram equalization

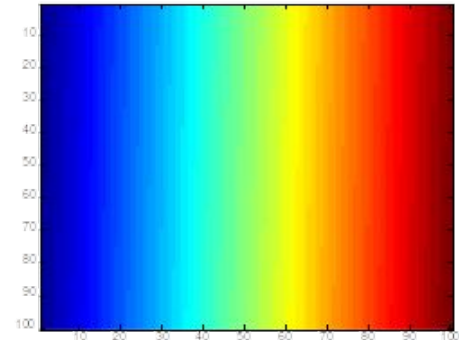
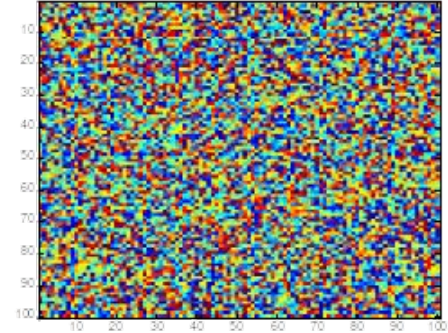


More weight (display values) to the frequently occurring portions of the histogram

Contrast enhancements - filtering

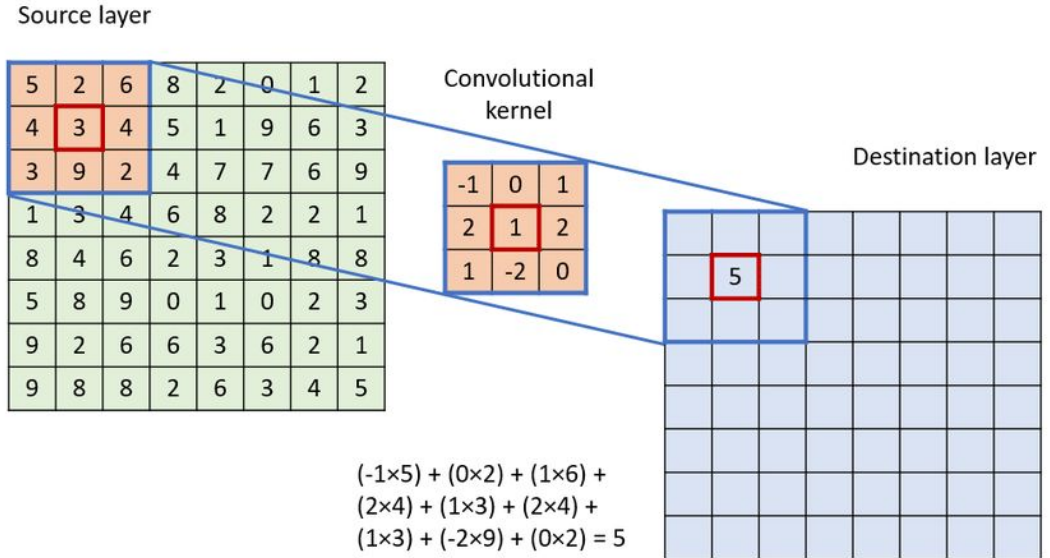
Spatial filters highlight or suppress specific features in an image based on their spatial frequency (the number of changes in brightness value per unit distance for any part of the image)

- "Rough" textured areas of an image, where the changes in tone are abrupt over a small area, have high spatial frequencies
- "Smooth" areas with little variation in tone over several pixels, have low spatial frequencies



Contrast enhancements - kernel convolution

- A common filtering procedure involves moving a 'window' of a few pixels in dimension (e.g. 3x3, 5x5, etc.) over each pixel in the image, applying a mathematical calculation using the pixel values under that window, and replacing the central pixel with the new value.
- A moving window with a mathematical calculation is also called a 'kernel convolution'



Contrast enhancements - filtering

A low-pass filter is designed to emphasize larger, homogeneous areas of similar tone and reduce the smaller detail in an image.

- It generally serves to smooth the appearance of an image
- Average (median, mean) filters are examples of low-pass filters

$$\begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

High-pass filters do the opposite and serve to sharpen the appearance of fine detail in an image.

$$\begin{bmatrix} 0 & -1 & 0 \\ -1 & 5 & -1 \\ 0 & -1 & 0 \end{bmatrix}$$

Contrast enhancements - different kernels

1	1	1
1	1	1
1	1	1

Unweighted 3x3
smoothing kernel

0	1	0
1	4	1
0	1	0

Weighted 3x3 smoothing
kernel with Gaussian blur

0	-1	0
-1	5	-1
0	-1	0

Kernel to make
image sharper

-1	-1	-1
-1	9	-1
-1	-1	-1

Intensified sharper
image



Gaussian Blur

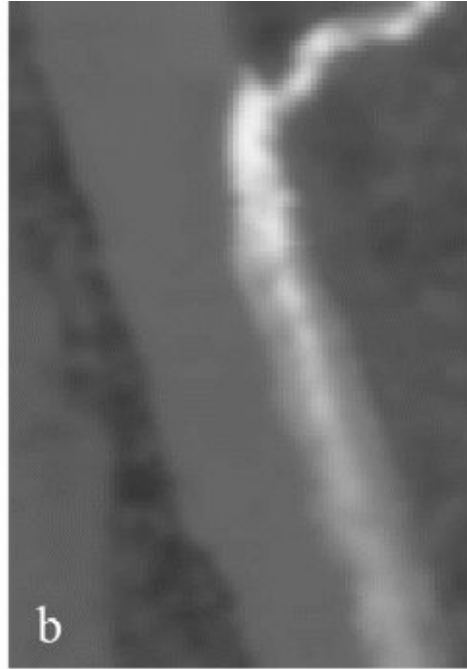


Sharpened image

Contrast enhancements - filtering



Original contrast stretched



Low frequency



High frequency

Image transformation

- Image division or spectral ratioing is one of the most common transformations applied to image data.
- By ratioing the data from two different spectral bands, the resultant image enhances subtle variations in the spectral reflectance of the two different spectral ranges that may otherwise be masked by the pixel brightness variations in each of the bands.

Band ratios

Red, green, blue



Band ratios

Near-infrared, red, green



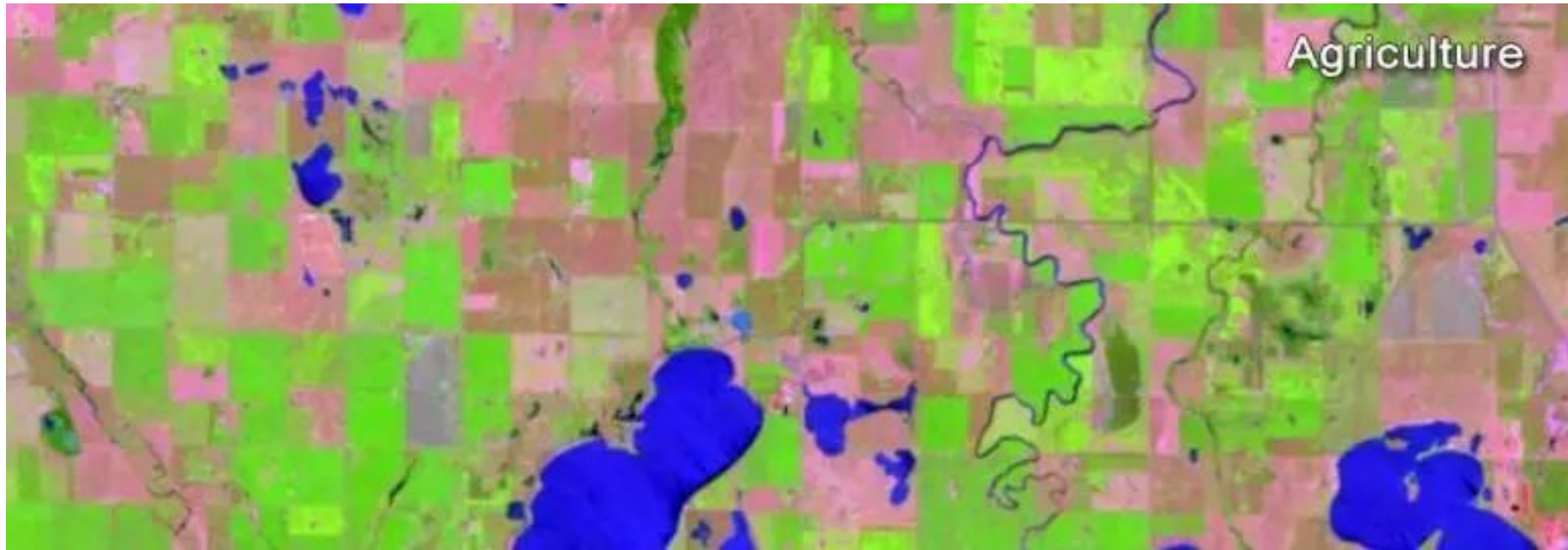
Band ratios

SWIR-2, SWIR-1, red



Band ratios

SWIR-1, near-infrared, blue



Band ratios

SWIR-2, SWIR-1, blue



Band ratios

Red, green, coastal band



Today's lab

Lab Assignment #1: Resolution and scale

Objectives:

- Learn the basic functions of QGIS
- Become familiarized with some of the multiple resolutions and scales encountered in remote sensing

Deadline: October 5 Tuesday 11:59 pm