

Ryan Neil

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Education

University of California, Berkeley

2010–2015

Bachelor's, Architecture

Berkeley, California

- University of California Division I Men's Soccer Team

Work Experience

San Francisco Post Acute

Apr 2019–Oct 2020

Web Developer

Remote

- Conceptualized and launched two custom websites for SFPA's San Francisco based buildings (centralgardenspa.com and sanfranciscopostacute.com)
- Coordinated directly with the SFPA marketing team to design and develop the user interface (UI) and user experience (UX) resulting in a 33% increase in site visitors each month
- Built the frontend with HTML, CSS, JavaScript, and the backend with PHP and SQL

C2 Collaborative

May 2015–Present

Project Manager

San Clemente, California

- Lead the innovation and technology department to oversee all software being used and how we can harness these technologies through 2D and 3D programs to separate our firm from the rest of the industry
- Orchestrated and oversaw strict project costs, budgets, schedules, and timelines
- Consulted and managed relationships with clients on a daily basis
- Developed and reviewed building plans in collaboration with design, architecture, and engineering teams

Major League Soccer

Jan 2014–Mar 2015

Professional Soccer Player: Real Salt Lake, San Jose Earthquakes, Los Angeles Galaxy

- Selected 18th overall in the first round of the 2014 MLS SuperDraft by Real Salt Lake
- Participated in team-related events, games, and training
- Engaged in community outreach including trips to schools throughout San Jose and San Francisco to promote the impact of sports on the local communities
- Had the privilege of mentoring kids and teens throughout Los Angeles on my experience as a collegiate athlete and the importance of education for their futures

Technologies and Languages

- **Programming Languages:** HTML, CSS, JavaScript, React, Node, Express, PHP, SQL, NoSQL
- **Technologies:** Git, Jira, Trello, Illustrator, Photoshop, Adobe XD, Figma, Notion
- **Other:** Data structures and algorithms, Responsive web design with Grid and Flexbox, Single Page Applications, Progressive Web Applications

Projects

GoSurf.io (source on [Github](#))

- Built with JavaScript and runs as a Single Page Web Application (SPA) that aims to simplify checking the local surf conditions.
- Collected data using comprehensive weather and forecasting API's across the globe to determine the current spot conditions as well as the best times to surf that day.
- Implemented design patterns such as OOP, SOLID, DRY, and KISS which helped keep the codebase clean and maintainable
- Navigated the challenge of each surf spot being unique and certain conditions, i.e. tides, wind, etc., affect each spot in very distinct ways

CodeSnap (source on [Github](#))

- Built with JavaScript and allows the user to paste a snippet of code into a code editor, give it some styles to be saved for sharing to social media platforms or co-workers
- Applied many Document Object Model API methods where the main idea behind the app was to add, remove, and replace styles and content on the page