

```
In [1]: #1
print('Python Lab 5 - Ryan Stettinisch')
import numpy as np
```

Python Lab 5 - Ryan Stettinisch

```
In [2]: #2
import numpy as np
def gram_schmidt(a):
    q = []
    for i in range(len(a)):
        #orthogonalization
        q_tilde = a[i]
        for j in range(len(q)):
            q_tilde = q_tilde - (q[j] @ a[i])*q[j]
        #Test for dependennce
        if np.sqrt(sum(q_tilde**2)) <= 1e-10:
            print('Vectors are linearly dependent.')
            print('GS algorithm terminates at iteration ', i+1)
            return q
        #Normalization
        else:
            q_tilde = q_tilde / np.sqrt(sum(q_tilde**2))
            q.append(q_tilde)
    print('Vectors are linearly independent.')
    return q
```

```
In [3]: #2a
a = np.array([[1,-1.1],[-2.8,-0.3],[-0.4, 1.5]]) #This is linearly dependent be
print(gram_schmidt(a))
```

Vectors are linearly dependent.
GS algorithm terminates at iteration 3
[array([0.67267279, -0.73994007]), array([-0.73994007, -0.67267279])]

```
In [4]: #2b
b = np.array([[1,0,1,0,1],[0,1,0,0,1],[0,1,0,1,0]])
print(gram_schmidt(b))
```

Vectors are linearly independent.
[array([0.57735027, 0. , 0.57735027, 0. , 0.57735027]), array([-0.25819889, 0.77459667, -0.25819889, 0. , 0.51639778]), array([0.16903085, 0.3380617 , 0.16903085, 0.84515425, -0.3380617])]

```
In [5]: #2c
c = np.array([[1,2,0],[-2,0,3],[1,0,2]])
print(gram_schmidt(c))
```

Vectors are linearly independent.
[array([0.4472136 , 0.89442719, 0.]), array([-0.45807867, 0.22903933, 0.8588975]), array([0.76822128, -0.38411064, 0.51214752])]

```
In [6]: #2d
d = np.array([[1,2,0],[-2,0,3],[-1,2,3]])
print(gram_schmidt(d))
```

Vectors are linearly dependent.

GS algorithm terminates at iteration 3

```
[array([0.4472136 , 0.89442719, 0.          ]), array([-0.45807867,  0.22903933,
0.8588975  ])]
```

```
In [7]: #3a
q = gram_schmidt(a)
print('Norm of q[0] : ', (sum(q[0]**2))**0.5)
print('Inner product of q[0] and q[1] : ', q[0] @ q[1])
print('Norm of q[1] : ', (sum(q[1]**2))**0.5)
```

Vectors are linearly dependent.

GS algorithm terminates at iteration 3

Norm of q[0] : 1.0

Inner product of q[0] and q[1] : 0.0

Norm of q[1] : 1.0

```
In [8]: #3b
q = gram_schmidt(b)
print('Norm of q[0] : ', (sum(q[0]**2))**0.5)
print('Inner product of q[0] and q[1] : ', q[0] @ q[1])
print('Inner product of q[0] and q[2] : ', q[0] @ q[2])
print('Norm of q[1] : ', (sum(q[1]**2))**0.5)
print('Inner product of q[1] and q[2] : ', q[1] @ q[2])
print('Norm of q[2] : ', (sum(q[2]**2))**0.5)
```

Vectors are linearly independent.

Norm of q[0] : 1.0

Inner product of q[0] and q[1] : -1.1102230246251565e-16

Inner product of q[0] and q[2] : 8.326672684688674e-17

Norm of q[1] : 1.0

Inner product of q[1] and q[2] : -1.1102230246251565e-16

Norm of q[2] : 1.0

```
In [9]: #3c
q = gram_schmidt(c)
print('Norm of q[0] : ', (sum(q[0]**2))**0.5)
print('Inner product of q[0] and q[1] : ', q[0] @ q[1])
print('Inner product of q[0] and q[2] : ', q[0] @ q[2])
print('Norm of q[1] : ', (sum(q[1]**2))**0.5)
print('Inner product of q[1] and q[2] : ', q[1] @ q[2])
print('Norm of q[2] : ', (sum(q[2]**2))**0.5)
```

Vectors are linearly independent.

Norm of q[0] : 1.0

Inner product of q[0] and q[1] : -2.7755575615628914e-17

Inner product of q[0] and q[2] : 5.551115123125783e-17

Norm of q[1] : 1.0

Inner product of q[1] and q[2] : 0.0

Norm of q[2] : 1.0

```
In [10]: #3d
q = gram_schmidt(d)
print('Norm of q[0] : ', (sum(q[0]**2))**0.5)
print('Inner product of q[0] and q[1] : ', q[0] @ q[1])
print('Norm of q[1] : ', (sum(q[1]**2))**0.5)
```

Vectors are linearly dependent.

GS algorithm terminates at iteration 3

Norm of $q[0]$: 1.0

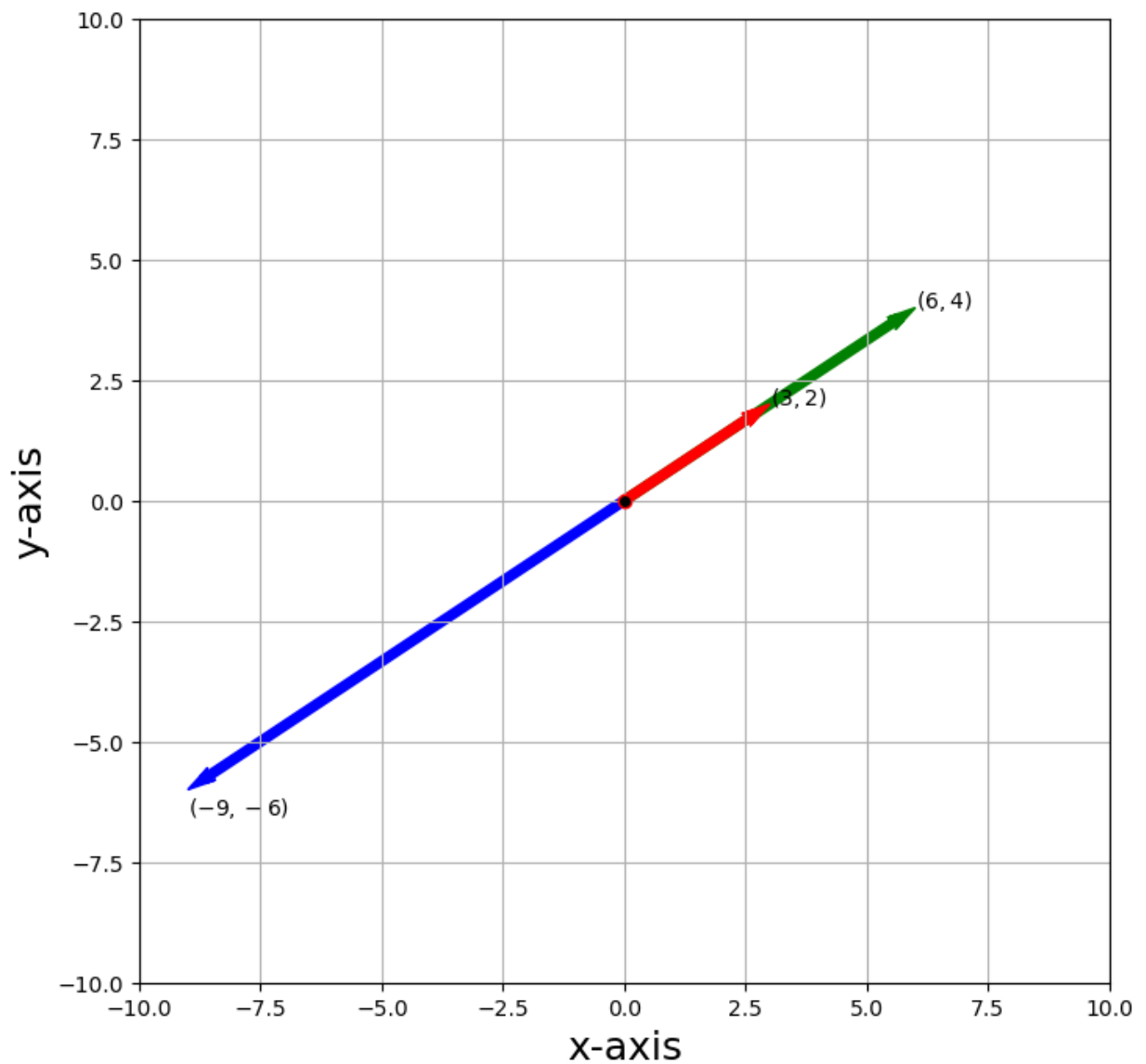
Inner product of $q[0]$ and $q[1]$: $-2.7755575615628914e-17$

Norm of $q[1]$: 1.0

```
In [11]: #4
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D
import sympy as sy
sy.init_printing()
fig, ax = plt.subplots(figsize = (8, 8))
#####Arrows#####
arrows = np.array([[[0,0,3,2]],
[[0,0,-9,-6]],
[[0,0,6,4]]])
colors = ['r','b','g']

for i in range(arrows.shape[0]):
    X,Y,U,V = zip(*arrows[i,:,:])
    ax.arrow(X[0], Y[0], U[0],V[0], color = colors[i], width = .18,
            length_includes_head = True,
            head_width = .3, # default: 3*width
            head_length = .6,
            overhang = .4, zorder = -i)
ax.scatter(0, 0, ec = "red", fc = "black", zorder = 5)
ax.text(6, 4, '$ (6, 4)$')
ax.text(-9, -6.5, '$ (-9, -6)$')
ax.text(3, 2, '$ (3, 2)$')

ax.grid(True)
ax.axis([-10, 10, -10, 10])
ax.set_xlabel('x-axis', size = 18)
ax.set_ylabel('y-axis', size = 18)
plt.show()
#These vectors are linearly independent
#You can reach any vector that is a multiple of (3,2) like (6,4), (9,6)
```



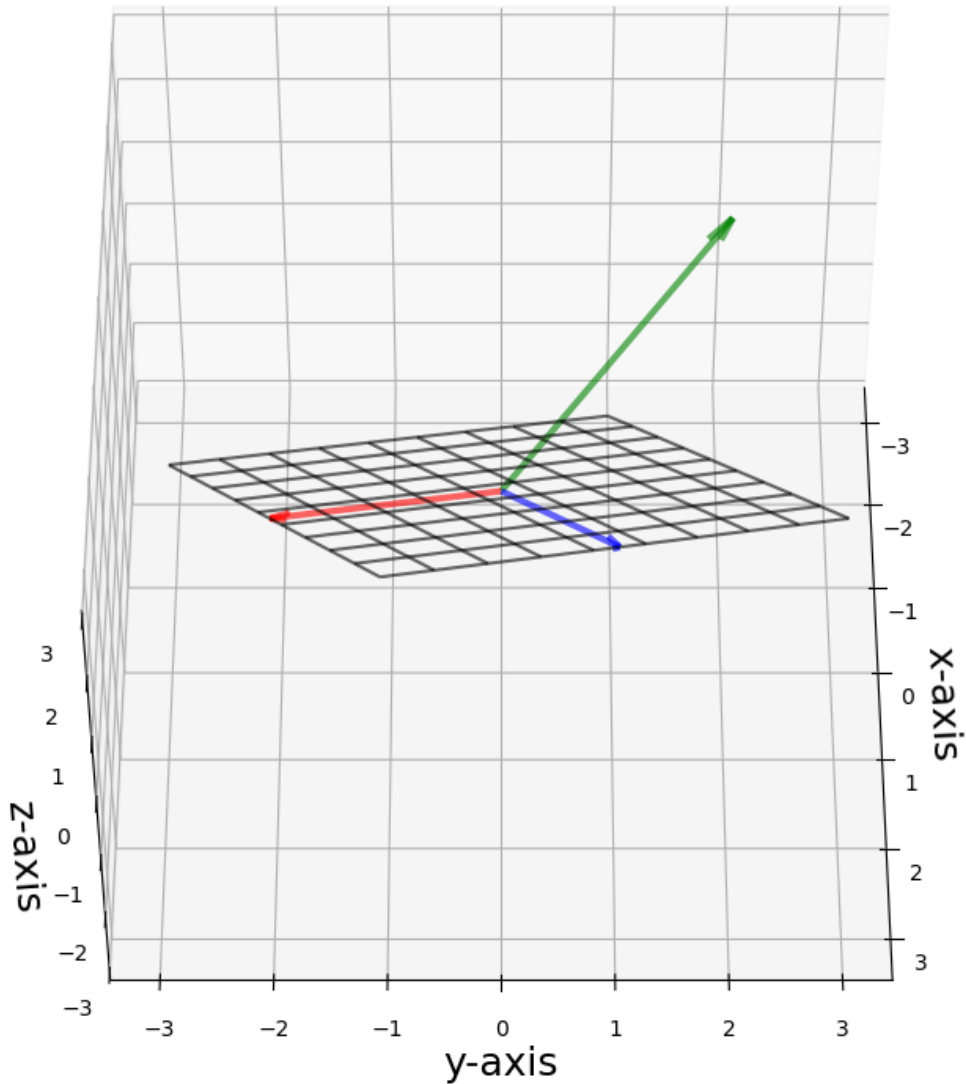
```
In [12]: #5
fig = plt.figure(figsize = (10,10))
ax = fig.add_subplot(projection='3d')
s = np.linspace(-1, 1, 10)
t = np.linspace(-1, 1, 10)
S, T = np.meshgrid(s, t)
X = S+2*T
Y = -2*S+T
Z = S+2*T
ax.plot_wireframe(X, Y, Z, linewidth = 1.5, color = 'k', alpha = .6)

vec = np.array([[[0, 0, 0, 1, -2, 1]],
                [[0, 0, 0, 2, 1, 2]],
                [[0, 0, 0, -1, 2, 3]])

colors = ['r','b','g']
for i in range(vec.shape[0]):
    X, Y, Z, U, V, W = zip(*vec[i,:,:])
    ax.quiver(X, Y, Z, U, V, W, length=1, normalize=False, color = colors[i],
              arrow_length_ratio = .08, pivot = 'tail',
              linestyle = 'solid',linewidths = 3, alpha = .6)

ax.set_xlabel('x-axis', size = 18)
```

```
ax.set_ylabel('y-axis', size = 18)
ax.set_zlabel('z-axis', size = 18)
ax.view_init(elev=50., azim=0)
plt.show()
#Linearly independent since you can reach any vector where
#  $x = 1a + 2b - 1c$ 
#  $y = -2a + 1b + 2c$ 
#  $z = 1a + 2b + 3c$ 
```



In []: