

Link to GitHub Repo - <https://github.com/ryan-stettensch/MoneyPlugin>

- Winter 2022
- One of the first projects I coded.
- Called “MoneyPlugin,” I created a plugin for the game Minecraft that allowed the user to exchange diamonds for money in the form of paper (dollar bills).
- Also included other commands that a player could use, such as seeing their balance, the total amount of money in circulation, and the current exchange rate.
- The player can get whatever type of bill they want or get the highest amount they can. (For example, if the player has 100 diamonds, they can get 100 \$1 bills, 2 \$50 bills, etc, based on the inputs they use with the /convert command.
- This plugin creates an interesting intersection between Minecraft and economics that players can explore.