Ryan Trampe

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Entry-Level Software Engineer

Recent graduate from the University of Saskatchewan with strong foundation in software engineering and programming principles across multiple platforms. Seeking to utilize my broad educational background with excellent analytical and collaborative skills to succeed as a software engineer.

Education

College of Engineering - University of Saskatchewan, Saskatoon, SK   2018 - 2022

Bachelor of Science in Engineering (B.E.) – Computer Engineering

Relevant Coursework:

Mobile and Cloud Computing	Digital Systems Architecture
Full Stack Web Programming	Real Time Operating Systems
Operating Systems	Microprocessor Based Embedded Systems
Network Architecture and Protocols	Logic Design using FPGAs
Data Structures and Algorithms	Digital Electronics
	Analog Signals and Systems

Projects

Fostr | Developer

Description: Web application child adoption solution for the browser. Shows a database of children for adoption and parents that are willing to adopt. Database shows the related information with each like interests and hobbies to better match the children.
Tools: XML/HTML, CSS, NodeJS, JavaScript, Python, Bootstrap, Docker/Docker-Compose

Skills

Python (Flask)	SQL (MySQL)
TCP/IP Model	NoSQL (MongoDB)
Mic	HTML / CSS
Java	AWS
C / C++	Unix / Git
.NET (C#)	Bootstrap
SystemVerilog	Docker / Docker-Compose
JavaScript (Node.JS, React.JS)	Next.JS

Work Experience

Team Member - Burger King Restaurant, Confederation Drive, Saskatoon, SK

- Tasked with cooking food and preparing food for customers
- Worked on preparing food including vegetables

July 2016 – August 2020