Ryan Teo

Visit my website here to learn more about me! https://basic-site-rtzw.vercel.app/

linkedin.com/in/ryan-tzw/ • github.com/ryan-tzw

Experience

SEP 2020 - FEB 2021

Security Operations Center Analyst • Housing & Development Board

- Daily operational work (intelligence collection & domain fraud monitoring).
- Developed an automated cyber threat intelligence collection system.
- Automated and enhanced existing domain fraud detection system to minimize the manual labor required for the security analysts.
- Produced user guide for newly implemented system.

Projects

ArXiv Semantic Search Engine (https://github.com/ryan-tzw/semantic-search)

• A lightweight **semantic search engine** for arXiv abstracts, built for seamless integration into a larger Retrieval-Augmented Generation (RAG) pipeline.

Virtual Workspace (https://portfolio-2025-delta-six.vercel.app/)

Dissolve Shader (https://dissolve-shader.vercel.app/)

A cool shader written in GLSL.

My Journey (https://rtzw-my-journey.vercel.app/)

• A portfolio site that I made to showcase my interests and capabilities when I first applied to SUTD.

FabLab Adventures (https://github.com/ryan-tzw/CTD-1D)

• A simple 2D arcade-style game where you dodge incoming projectiles. Made entirely in Python.

Education

SEP 2023 - APR 2027

Bachelor of Engineering - BE, Computer Science • Singapore University of Technology and Design (SUTD)

3.95 GPA

Skills

JavaScript/TypeScript • React • HTML/CSS • WebGL/GLSL • Python • C# • Java • UI/UX Design • SQL