CMPSC 465 Data Structures and Algorithms Spring 2022

Instructor: Chunhao Wang

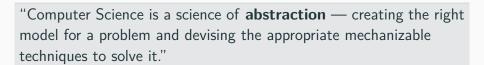
Greedy algorithms

Greedy algorithms

Matroid, Task Scheduling (Cormen et al. 16.4, 16.5)

Warning

Very abstract!



— Alfred Aho

Matroid is a combinatorial structure

Matroid is a combinatorial structure

Many problems for which a greedy approach provides optimal solution can be formulated as some problems involve matroids

Matroid is a combinatorial structure

Many problems for which a greedy approach provides optimal solution can be formulated as some problems involve matroids

Matroid is a combinatorial structure

Many problems for which a greedy approach provides optimal solution can be formulated as some problems involve matroids

Graph
$$G = (V, E)$$

Matroid is a combinatorial structure

Many problems for which a greedy approach provides optimal solution can be formulated as some problems involve matroids

A more abstract view of graph vs. matroid

Graph
$$G = (V, E)$$

1. *V*: finite nonempty set

Mar 24, 2022

Matroid is a combinatorial structure

Many problems for which a greedy approach provides optimal solution can be formulated as some problems involve matroids

Graph
$$G = (V, E)$$

- 1. V: finite nonempty set
- 2. E: a collection of subsets of V (or $E \subseteq \mathcal{P}(V)$)

Matroid is a combinatorial structure

Many problems for which a greedy approach provides optimal solution can be formulated as some problems involve matroids

Graph
$$G = (V, E)$$

- 1. V: finite nonempty set
- 2. E: a collection of subsets of V (or $E \subseteq \mathcal{P}(V)$) each $e \in E$ has two elements of V

Matroid is a combinatorial structure

Many problems for which a greedy approach provides optimal solution can be formulated as some problems involve matroids

Graph
$$G = (V, E)$$

- 1. V: finite nonempty set
- 2. E: a collection of subsets of V (or $E \subseteq \mathcal{P}(V)$) each $e \in E$ has two elements of V called an edge

Matroid is a combinatorial structure

Many problems for which a greedy approach provides optimal solution can be formulated as some problems involve matroids

A more abstract view of graph vs. matroid

Graph
$$G = (V, E)$$

Matroid
$$M = (S, \mathcal{I})$$

- 1. V: finite nonempty set
- 2. E: a collection of subsets of V (or $E \subseteq \mathcal{P}(V)$)

each $e \in E$ has two

elements of V

called an edge

Matroid is a combinatorial structure

Many problems for which a greedy approach provides optimal solution can be formulated as some problems involve matroids

Graph
$$G = (V, E)$$

Matroid
$$M = (S, \mathcal{I})$$

- 1. V: finite nonempty set
- 1. *S*: finite nonempty set
- 2. E: a collection of subsets of V (or $E \subseteq \mathcal{P}(V)$) each $e \in E$ has two elements of V called an edge

Matroid is a combinatorial structure

Many problems for which a greedy approach provides optimal solution can be formulated as some problems involve matroids

A more abstract view of graph vs. matroid

Graph
$$G = (V, E)$$

Matroid $M = (S, \mathcal{I})$

- 1. V: finite nonempty set
- 1. S: finite nonempty set
- 2. E: a collection of subsets of V (or $E \subseteq \mathcal{P}(V)$) each $e \in E$ has two elements of V called an edge
- 2. $\mathcal{I} \subseteq \mathcal{P}(S)$ s.t.

Matroid is a combinatorial structure

Many problems for which a greedy approach provides optimal solution can be formulated as some problems involve matroids

Graph
$$G = (V, E)$$

- 1. V: finite nonempty set
- 2. E: a collection of subsets of V (or $E \subseteq \mathcal{P}(V)$) each $e \in E$ has two elements of V called an edge

Matroid
$$M = (S, \mathcal{I})$$

- 1. S: finite nonempty set
- 2. $\mathcal{I} \subseteq \mathcal{P}(S)$ s.t.
 - if $A \subseteq B$ and $B \in \mathcal{I}$ then $A \in \mathcal{I}$

Matroid is a combinatorial structure

Many problems for which a greedy approach provides optimal solution can be formulated as some problems involve matroids

Graph
$$G = (V, E)$$

- 1. V: finite nonempty set
- 2. E: a collection of subsets of V (or $E \subseteq \mathcal{P}(V)$) each $e \in E$ has two elements of V called an edge

Matroid
$$M = (S, \mathcal{I})$$

- 1. S: finite nonempty set
- 2. $\mathcal{I} \subseteq \mathcal{P}(S)$ s.t.
 - if $A \subseteq B$ and $B \in \mathcal{I}$ then $A \in \mathcal{I}$ (Hereditary property)

Matroid is a combinatorial structure

Many problems for which a greedy approach provides optimal solution can be formulated as some problems involve matroids

Graph
$$G = (V, E)$$

- 1. V: finite nonempty set
- 2. E: a collection of subsets of V (or $E \subseteq \mathcal{P}(V)$) each $e \in E$ has two elements of V called an edge

Matroid
$$M = (S, \mathcal{I})$$

- 1. S: finite nonempty set
- 2. $\mathcal{I} \subseteq \mathcal{P}(S)$ s.t.
 - if $A \subseteq B$ and $B \in \mathcal{I}$ then $A \in \mathcal{I}$ (Hereditary property)
 - if $A, B \in \mathcal{I}$ and |A| < |B|

Matroid is a combinatorial structure

Many problems for which a greedy approach provides optimal solution can be formulated as some problems involve matroids

Graph
$$G = (V, E)$$

- 1. V: finite nonempty set
- 2. E: a collection of subsets of V (or $E \subseteq \mathcal{P}(V)$) each $e \in E$ has two elements of V called an edge

Matroid
$$M = (S, \mathcal{I})$$

- 1. S: finite nonempty set
- 2. $\mathcal{I} \subseteq \mathcal{P}(S)$ s.t.
 - if $A \subseteq B$ and $B \in \mathcal{I}$ then $A \in \mathcal{I}$ (Hereditary property)
 - if $A, B \in \mathcal{I}$ and |A| < |B|then $\exists x \in B - A \text{ s.t.}$

Matroid is a combinatorial structure

Many problems for which a greedy approach provides optimal solution can be formulated as some problems involve matroids

Graph
$$G = (V, E)$$

- 1. V: finite nonempty set
- 2. E: a collection of subsets of V (or $E \subseteq \mathcal{P}(V)$) each $e \in E$ has two elements of V called an edge

Matroid
$$M = (S, \mathcal{I})$$

- 1. S: finite nonempty set
- 2. $\mathcal{I} \subseteq \mathcal{P}(S)$ s.t.
 - if $A \subseteq B$ and $B \in \mathcal{I}$ then $A \in \mathcal{I}$ (Hereditary property)
 - if $A, B \in \mathcal{I}$ and |A| < |B|then $\exists x \in B - A$ s.t. $A \cup \{x\} \in \mathcal{I}$

Matroid is a combinatorial structure

Many problems for which a greedy approach provides optimal solution can be formulated as some problems involve matroids

Graph
$$G = (V, E)$$

- 1. V: finite nonempty set
- 2. E: a collection of subsets of V (or $E \subseteq \mathcal{P}(V)$) each $e \in E$ has two elements of V called an edge

Matroid
$$M = (S, \mathcal{I})$$

- 1. S: finite nonempty set
- 2. $\mathcal{I} \subseteq \mathcal{P}(S)$ s.t.
 - if $A \subseteq B$ and $B \in \mathcal{I}$ then $A \in \mathcal{I}$ (Hereditary property)
 - if $A, B \in \mathcal{I}$ and |A| < |B|then $\exists x \in B - A$ s.t. $A \cup \{x\} \in \mathcal{I}$ (Exchange property)

Matroid is a combinatorial structure

Many problems for which a greedy approach provides optimal solution can be formulated as some problems involve matroids

A more abstract view of graph vs. matroid

Graph
$$G = (V, E)$$

- 1. V: finite nonempty set
- 2. E: a collection of subsets of V (or $E \subseteq \mathcal{P}(V)$) each $e \in E$ has two elements of V called an edge

Matroid $M = (S, \mathcal{I})$

- 1. *S*: finite nonempty set
- 2. $\mathcal{I} \subseteq \mathcal{P}(S)$ s.t.
 - if $A \subseteq B$ and $B \in \mathcal{I}$ then $A \in \mathcal{I}$ (Hereditary property)
 - if $A, B \in \mathcal{I}$ and |A| < |B|then $\exists x \in B - A$ s.t. $A \cup \{x\} \in \mathcal{I}$ (Exchange property)

For a matroid $M = (S, \mathcal{I})$, each $A \in \mathcal{I}$ is called an **independent subset**

Given undirected G = (V, E), construct **graphic matroid** $M_G = (S, \mathcal{I})$ via

Given undirected G=(V,E), construct **graphic matroid** $M_G=(S,\mathcal{I})$ via

■ *S* = *E*

Given undirected G = (V, E), construct **graphic matroid** $M_G = (S, \mathcal{I})$ via

- *S* = *E*
- $\mathcal{I} = \{A \subseteq E : A \text{ is acyclic}\}$

Given undirected G = (V, E), construct **graphic matroid** $M_G = (S, \mathcal{I})$ via

- *S* = *E*
- $\mathcal{I} = \{A \subseteq E : A \text{ is acyclic}\}$ A is a forest

Given undirected G = (V, E), construct **graphic matroid** $M_G = (S, \mathcal{I})$ via

- *S* = *E*
- $\mathcal{I} = \{A \subseteq E : A \text{ is acyclic}\}$ A is a forest

Given undirected G = (V, E), construct **graphic matroid** $M_G = (S, \mathcal{I})$ via

- *S* = *E*
- $\mathcal{I} = \{A \subseteq E : A \text{ is acyclic}\}$ A is a forest

Why M_G is a matroid?

Hereditary:

Given undirected G = (V, E), construct **graphic matroid** $M_G = (S, \mathcal{I})$ via

- *S* = *E*
- $\mathcal{I} = \{A \subseteq E : A \text{ is acyclic}\}$ A is a forest

Why M_G is a matroid?

Hereditary: a subset of forest is still a forest

Given undirected G = (V, E), construct **graphic matroid** $M_G = (S, \mathcal{I})$ via

- *S* = *E*
- $\mathcal{I} = \{A \subseteq E : A \text{ is acyclic}\}$ A is a forest

- Hereditary: a subset of forest is still a forest
- Exchange: demonstrate by example

Given undirected G = (V, E), construct **graphic matroid** $M_G = (S, \mathcal{I})$ via

- *S* = *E*
- $\mathcal{I} = \{A \subseteq E : A \text{ is acyclic}\}$ A is a forest

- Hereditary: a subset of forest is still a forest
- Exchange: demonstrate by example



Given undirected G = (V, E), construct **graphic matroid** $M_G = (S, \mathcal{I})$ via

- *S* = *E*
- $\mathcal{I} = \{A \subseteq E : A \text{ is acyclic}\}$ A is a forest

- Hereditary: a subset of forest is still a forest
- Exchange: demonstrate by example

$$S = \{(1,2), (2,3), (3,1)\}$$



Given undirected G = (V, E), construct graphic matroid $M_G = (S, \mathcal{I})$ via

- S = E
- $\mathcal{I} = \{A \subseteq E : A \text{ is acyclic}\}$ A is a forest

Why M_G is a matroid?

- Hereditary: a subset of forest is still a forest
- Exchange: demonstrate by example

$$\mathcal{I} = \{\emptyset, \{(1,2)\}, \{(2,3)\}, \{(1,3)\}, \{(1,2), (2,3)\}, \{(1,3), (1,2)\}, \{(1,3), (2,3)\}\}$$

 $S = \{(1,2), (2,3), (3,1)\}$



Given undirected G = (V, E), construct graphic matroid $M_G = (S, \mathcal{I})$ via

- S = E
- $\mathcal{I} = \{A \subseteq E : A \text{ is acyclic}\}$ A is a forest

Why M_G is a matroid?

- Hereditary: a subset of forest is still a forest
- Exchange: demonstrate by example

$$\mathcal{I} = \{\emptyset, \{(1,2)\}, \{(2,3)\}, \{(1,3)\}, \{(1,2), (2,3)\}, \{(1,3), (1,2)\}, \{(1,3), (2,3)\}\}$$

$$\{(1,3), (1,2)\}, \{(1,3), (2,3)\}\}$$
 Say $A = \{(2,3)\}, B = \{(1,3), (1,2)\}$

 $S = \{(1,2), (2,3), (3,1)\}$



Given undirected G = (V, E), construct graphic matroid $M_G = (S, \mathcal{I})$ via

- S = E
- $\mathcal{I} = \{A \subseteq E : A \text{ is acyclic}\}$ A is a forest

Why M_G is a matroid?

- Hereditary: a subset of forest is still a forest
- Exchange: demonstrate by example

$$\mathcal{I} = \{\emptyset, \{(1,2)\}, \{(2,3)\}, \{(1,3)\}, \{(1,2), (2,3)\}, \{(1,3), (1,2)\}, \{(1,3), (2,3)\}\}$$

$$Say A = \{(2,3)\}, B = \{(1,3), (1,2)\}$$

$$x \in B - A, \text{ for example, } x = (1,3)$$

 $S = \{(1,2), (2,3), (3,1)\}$



Graphic Matroid

Given undirected G = (V, E), construct graphic matroid $M_G = (S, \mathcal{I})$ via

- S = E
- $\mathcal{I} = \{A \subseteq E : A \text{ is acyclic}\}$ A is a forest

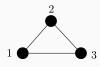
Why M_G is a matroid?

- Hereditary: a subset of forest is still a forest
- Exchange: demonstrate by example

$$\mathcal{I} = \{\emptyset, \{(1,2)\}, \{(2,3)\}, \{(1,3)\}, \{(1,2), (2,3)\}, \{(1,3), (1,2)\}, \{(1,3), (2,3)\}\}\}$$

$$Say A = \{(2,3)\}, B = \{(1,3), (1,2)\}$$

$$x \in B - A, \text{ for example, } x = (1,3)$$



then $A \cup \{x\} = \{(2,3), (1,3)\} \subset \mathcal{I}$

 $S = \{(1,2), (2,3), (3,1)\}$

Definition

For all $A \in \mathcal{I}$, $x \in S$ is an **extension** of A if $A \cup \{x\} \in \mathcal{I}$

Definition

For all $A \in \mathcal{I}$, $x \in S$ is an **extension** of A if $A \cup \{x\} \in \mathcal{I}$

Definition

 $A \in \mathcal{I}$ is **maximal** if it has no extension

Definition

For all $A \in \mathcal{I}$, $x \in S$ is an **extension** of A if $A \cup \{x\} \in \mathcal{I}$

Definition

 $A \in \mathcal{I}$ is **maximal** if it has no extension

Theorem

All maximal $A \in \mathcal{I}$ have the same size

Definition

For all $A \in \mathcal{I}$, $x \in S$ is an **extension** of A if $A \cup \{x\} \in \mathcal{I}$

Definition

 $A \in \mathcal{I}$ is **maximal** if it has no extension

Theorem

All maximal $A \in \mathcal{I}$ have the same size

Proof.

Definition

For all $A \in \mathcal{I}$, $x \in S$ is an **extension** of A if $A \cup \{x\} \in \mathcal{I}$

Definition

 $A \in \mathcal{I}$ is **maximal** if it has no extension

Theorem

All maximal $A \in \mathcal{I}$ have the same size

Proof.

Suppose $A, B \in \mathcal{I}$ are both maximal, but |B| > |A|.

Definition

For all $A \in \mathcal{I}$, $x \in S$ is an **extension** of A if $A \cup \{x\} \in \mathcal{I}$

Definition

 $A \in \mathcal{I}$ is **maximal** if it has no extension

Theorem

All maximal $A \in \mathcal{I}$ have the same size

Proof.

Suppose $A,B\in\mathcal{I}$ are both maximal, but |B|>|A|. Then by exchange property, there exists an $x\in B-A$ s.t. $A\cup\{x\}\in\mathcal{I}$,

Definition

For all $A \in \mathcal{I}$, $x \in S$ is an **extension** of A if $A \cup \{x\} \in \mathcal{I}$

Definition

 $A \in \mathcal{I}$ is **maximal** if it has no extension

Theorem

All maximal $A \in \mathcal{I}$ have the same size

Proof.

Suppose $A, B \in \mathcal{I}$ are both maximal, but |B| > |A|. Then by exchange property, there exists an $x \in B - A$ s.t. $A \cup \{x\} \in \mathcal{I}$, which is a contradiction of A being maximal

Definition

For all $A \in \mathcal{I}$, $x \in S$ is an **extension** of A if $A \cup \{x\} \in \mathcal{I}$

Definition

 $A \in \mathcal{I}$ is **maximal** if it has no extension

Theorem

All maximal $A \in \mathcal{I}$ have the same size

Proof.

Suppose $A, B \in \mathcal{I}$ are both maximal, but |B| > |A|. Then by exchange property, there exists an $x \in B - A$ s.t. $A \cup \{x\} \in \mathcal{I}$, which is a contradiction of A being maximal

For connected undirected G, every maximal independent subset of M_G must be a tree with |V|-1 edges. Hence it is a spanning tree

Weighted matroid

Definition

A weighted matroid $M = (S, \mathcal{I})$ is one that has a strictly positive weight w(x) for all $x \in S$.

Weighted matroid

Definition

A **weighted matroid** $M = (S, \mathcal{I})$ is one that has a strictly positive weight w(x) for all $x \in S$. The weight function w extends to \mathcal{I} as for all $A \in \mathcal{I}$:

$$w(A) = \sum_{a \in A} w(a)$$

Weighted matroid

Definition

A **weighted matroid** $M = (S, \mathcal{I})$ is one that has a strictly positive weight w(x) for all $x \in S$. The weight function w extends to \mathcal{I} as for all $A \in \mathcal{I}$:

$$w(A) = \sum_{a \in A} w(a)$$

Note: for graphic matroids, weight of M_G is corresponding to edge weights

Problem (Maximum-weighted Independent Subset)

Given a weighted matroid M, the goal is to find the maximum-weighted independent subset of M

Problem (Maximum-weighted Independent Subset)

Given a weighted matroid M, the goal is to find the maximum-weighted independent subset of M

Remark: because weights are positive, it always helps to find a subset as large as possible

Problem (Maximum-weighted Independent Subset)

Given a weighted matroid M, the goal is to find the maximum-weighted independent subset of M

Remark: because weights are positive, it always helps to find a subset as large as possible

Application: MST of G o max-weighted independent subset of M_G via

Problem (Maximum-weighted Independent Subset)

Given a weighted matroid M, the goal is to find the maximum-weighted independent subset of M

Remark: because weights are positive, it always helps to find a subset as large as possible

Application: MST of G o max-weighted independent subset of M_G via

• G with $w(e) \to M_G$ with w'(e) = c - w(e) where c is a constant larger than the largest w(e)

Problem (Maximum-weighted Independent Subset)

Given a weighted matroid M, the goal is to find the maximum-weighted independent subset of M

Remark: because weights are positive, it always helps to find a subset as large as possible

Application: MST of G o max-weighted independent subset of M_G via

- G with $w(e) \to M_G$ with w'(e) = c w(e) where c is a constant larger than the largest w(e)
- For M_G , w'(e) are positive

Problem (Maximum-weighted Independent Subset)

Given a weighted matroid M, the goal is to find the maximum-weighted independent subset of M

Remark: because weights are positive, it always helps to find a subset as large as possible

Application: MST of $G o ext{max-weighted}$ independent subset of M_G via

- G with $w(e) \to M_G$ with w'(e) = c w(e) where c is a constant larger than the largest w(e)
- For M_G , w'(e) are positive
- For max-weighted independent subset A w'(A) = (|V| 1)c w(A), so w(A) is minimized

Problem (Maximum-weighted Independent Subset)

Given a weighted matroid M, the goal is to find the maximum-weighted independent subset of M

Remark: because weights are positive, it always helps to find a subset as large as possible

Application: MST of $G o ext{max-weighted}$ independent subset of M_G via

- G with $w(e) \to M_G$ with w'(e) = c w(e) where c is a constant larger than the largest w(e)
- For M_G , w'(e) are positive
- For max-weighted independent subset A w'(A) = (|V| 1)c w(A), so w(A) is minimized

Hence a max-weighted indep. subset of M_G corresponds to an MST of G

1 **def** Greedy $(M = (S, \mathcal{I}), weights w)$:

1 **def** GREEDY(
$$M = (S, \mathcal{I})$$
, weights w):
2 | Set $A := \{ \}$;

```
1 def GREEDY(M = (S, \mathcal{I}), weights w):

2 | Set A := \{\};

3 | Sort S in decreasing order of w; // O(n \log n)

4 | for x \in S:

5 | if A \cup \{x\} \in \mathcal{I}:

6 | A := A \cup \{x\};

7 | return A;
```

Proof of correctness: Cormen et al. 16.4

```
1 def Greedy (M = (S, \mathcal{I}), weights w):
      Set A := \{ \};
      Sort S in decreasing order of w;
                                                                    // O(n \log n)
     for x \in S:
          if A \cup \{x\} \in \mathcal{I}:
       A := A \cup \{x\};
      return A;
```

Running time: let n = |S|

Proof of correctness: Cormen et al. 16.4

```
1 def Greedy (M = (S, \mathcal{I}), weights w):
     Set A := \{ \};
      Sort S in decreasing order of w;
                                                                   // O(n \log n)
     for x \in S:
          if A \cup \{x\} \in \mathcal{I}:
      A := A \cup \{x\};
      return A;
  Proof of correctness: Cormen et al. 16.4
  Running time: let n = |S|
  Assume checking if A \cup \{x\} \in \mathcal{I} takes O(f(n)).
```

```
Sort S in decreasing order of w;
                                                                // O(n \log n)
   for x \in S:
       if A \cup \{x\} \in \mathcal{I}:
    A := A \cup \{x\};
    return A;
Proof of correctness: Cormen et al. 16.4
Running time: let n = |S|
Assume checking if A \cup \{x\} \in \mathcal{I} takes O(f(n)). Lines 5-6 takes O(n \cdot f(n))
```

1 **def** Greedy $(M = (S, \mathcal{I}), weights w)$:

Set $A := \{ \};$

Proof of correctness: Cormen et al. 16.4

Running time: let n = |S|

Assume checking if $A \cup \{x\} \in \mathcal{I}$ takes O(f(n)). Lines 5-6 takes $O(n \cdot f(n))$

Total running time: $O(n \log n + n \cdot f(n))$

Problem (Task scheduling)

Problem (Task scheduling)

Setup:

Problem (Task scheduling)

Setup:

• n unit-time tasks a_1, \ldots, a_n

Problem (Task scheduling)

Setup:

- n unit-time tasks a_1, \ldots, a_n
- d_1, \ldots, d_n deadlines for each task, $1 \le d_i \le n$

Problem (Task scheduling)

Setup:

- n unit-time tasks a_1, \ldots, a_n
- d_1, \ldots, d_n deadlines for each task, $1 \le d_i \le n$
- $w_1, \ldots, w_n > 0$ penalties if a_i is not completed by d_i

Problem (Task scheduling)

Setup:

- n unit-time tasks a_1, \ldots, a_n
- d_1, \ldots, d_n deadlines for each task, $1 \le d_i \le n$
- $w_1, \ldots, w_n > 0$ penalties if a_i is not completed by d_i

Goal: Find a **schedule** (i.e., permutation of tasks) that minimizes the penalties incurred

Problem (Task scheduling)

Setup:

- n unit-time tasks a_1, \ldots, a_n
- d_1, \ldots, d_n deadlines for each task, $1 \le d_i \le n$
- $w_1, \ldots, w_n > 0$ penalties if a_i is not completed by d_i

Goal: Find a **schedule** (i.e., permutation of tasks) that minimizes the penalties incurred

Problem (Task scheduling)

Setup:

- n unit-time tasks a_1, \ldots, a_n
- d_1, \ldots, d_n deadlines for each task, $1 \le d_i \le n$
- $w_1, \ldots, w_n > 0$ penalties if a_i is not completed by d_i

Goal: Find a **schedule** (i.e., permutation of tasks) that minimizes the penalties incurred

A (non-optimal) schedule b a c d

Problem (Task scheduling)

Setup:

- n unit-time tasks a_1, \ldots, a_n
- d_1, \ldots, d_n deadlines for each task, $1 \le d_i \le n$
- $w_1, \ldots, w_n > 0$ penalties if a_i is not completed by d_i

Goal: Find a **schedule** (i.e., permutation of tasks) that minimizes the penalties incurred

Problem (Task scheduling)

Setup:

- n unit-time tasks a_1, \ldots, a_n
- d_1, \ldots, d_n deadlines for each task, $1 \le d_i \le n$
- $w_1, \ldots, w_n > 0$ penalties if a_i is not completed by d_i

Goal: Find a **schedule** (i.e., permutation of tasks) that minimizes the penalties incurred

Definition

In a schedule, a task is **early** if it finishes before its deadline; a task is **late** if it finishes after its deadline

Definition

In a schedule, a task is **early** if it finishes before its deadline; a task is **late** if it finishes after its deadline

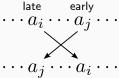
Definition

In a schedule, a task is **early** if it finishes before its deadline; a task is **late** if it finishes after its deadline

$$\cdots a_i \cdots a_j \cdots$$

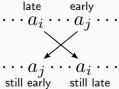
Definition

In a schedule, a task is **early** if it finishes before its deadline; a task is **late** if it finishes after its deadline



Definition

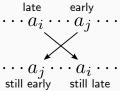
In a schedule, a task is **early** if it finishes before its deadline; a task is **late** if it finishes after its deadline



Definition

In a schedule, a task is **early** if it finishes before its deadline; a task is **late** if it finishes after its deadline

We can transfer any schedule into the **early-first** form, i.e., early tasks before late ones



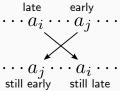
Definition

A schedule is in the **canonical form** if it's early-first and its early tasks are ordered by increasing deadlines

Definition

In a schedule, a task is **early** if it finishes before its deadline; a task is **late** if it finishes after its deadline

We can transfer any schedule into the **early-first** form, i.e., early tasks before late ones



Definition

A schedule is in the **canonical form** if it's early-first and its early tasks are ordered by increasing deadlines

We can transfer any schedule into its canonical form

How to find an optimal schedule?

1. Optimizing over tasks in the canonical form:

How to find an optimal schedule?

- 1. Optimizing over tasks in the canonical form:
 - 1.1 Find a set A of tasks that are early

How to find an optimal schedule?

- 1. Optimizing over tasks in the canonical form:
 - 1.1 Find a set A of tasks that are early
 - 1.2 Sort the tasks of A in increasing deadlines

Mar 24, 2022

How to find an optimal schedule?

- 1. Optimizing over tasks in the canonical form:
 - 1.1 Find a set A of tasks that are early
 - 1.2 Sort the tasks of A in increasing deadlines
 - 1.3 Add late tasks in any order

Mar 24, 2022

How to find an optimal schedule?

- 1. Optimizing over tasks in the canonical form:
 - 1.1 Find a set A of tasks that are early
 - 1.2 Sort the tasks of *A* in increasing deadlines
 - 1.3 Add late tasks in any order
- 2. Minimize penalties of late tasks \equiv maximize penalties of early tasks

How to find an optimal schedule?

- 1. Optimizing over tasks in the canonical form:
 - 1.1 Find a set A of tasks that are early
 - 1.2 Sort the tasks of A in increasing deadlines
 - 1.3 Add late tasks in any order
- 2. Minimize penalties of late tasks \equiv maximize penalties of early tasks

Modeled by a matroid $M = (S, \mathcal{I})$, where

How to find an optimal schedule?

- 1. Optimizing over tasks in the canonical form:
 - 1.1 Find a set A of tasks that are early
 - 1.2 Sort the tasks of A in increasing deadlines
 - 1.3 Add late tasks in any order
- 2. Minimize penalties of late tasks \equiv maximize penalties of early tasks

Modeled by a matroid $M = (S, \mathcal{I})$, where

$$S = \{a_1, \ldots, a_n\}$$

Mar 24, 2022

How to find an optimal schedule?

- 1. Optimizing over tasks in the canonical form:
 - 1.1 Find a set A of tasks that are early
 - 1.2 Sort the tasks of A in increasing deadlines
 - 1.3 Add late tasks in any order
- 2. Minimize penalties of late tasks \equiv maximize penalties of early tasks

Modeled by a matroid $M = (S, \mathcal{I})$, where

$$S = \{a_1, \ldots, a_n\}$$

 $\mathcal{I} = \{A \subseteq S : \exists \text{ a way to schedule the tasks in } A \text{ s.t. no task is late}\}$

How to find an optimal schedule?

- 1. Optimizing over tasks in the canonical form:
 - 1.1 Find a set A of tasks that are early
 - 1.2 Sort the tasks of A in increasing deadlines
 - 1.3 Add late tasks in any order
- 2. Minimize penalties of late tasks \equiv maximize penalties of early tasks

Modeled by a matroid $M = (S, \mathcal{I})$, where

$$S = \{a_1, \ldots, a_n\}$$

 $\mathcal{I} = \{A \subseteq S : \exists \text{ a way to schedule the tasks in } A \text{ s.t. no task is late}\}$

w : penalty

How to find an optimal schedule?

- 1. Optimizing over tasks in the canonical form:
 - 1.1 Find a set A of tasks that are early
 - 1.2 Sort the tasks of A in increasing deadlines
 - 1.3 Add late tasks in any order
- 2. Minimize penalties of late tasks \equiv maximize penalties of early tasks

Modeled by a matroid $M = (S, \mathcal{I})$, where

$$S = \{a_1, \ldots, a_n\}$$

 $\mathcal{I} = \{A \subseteq S : \exists \text{ a way to schedule the tasks in } A \text{ s.t. no task is late}\}$

w : penalty

Finding an optimal schedule \equiv finding max-weighted indep. subset of M