

# **CMPSC 465**

## **Data Structures and Algorithms**

### **Spring 2022**

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Instructor: Chunhao Wang

# Dynamic Programming

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## Prelude

# Dynamic programming vs. Greedy algorithms

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Sometimes, the greedy choice won't work — we need to check many subproblems to find the optimal solution → **Dynamic programming**



# General steps for Dynamic Programming

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- Use information from smaller subproblems to solve a larger subproblem

## Warm-up: Longest increasing subsequence

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Example:

$a_1$	$a_2$	$a_3$	$a_4$	$a_5$	$a_6$	$a_7$	$a_8$
5	2	8	6	3	6	9	7



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$i_1 = 2, i_2 = 5, i_3 = 6, i_4 = 7$

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$$a_8 = 7$$

$$a_7 = 9$$

$$a_6 = 6$$

$$a_5 = 3$$

$$a_4 = 6$$

$$a_3 = 8$$

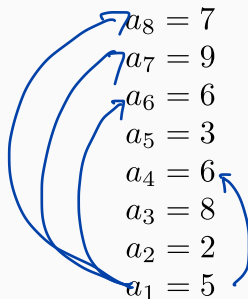
$$a_2 = 2$$

$$a_1 = 5$$

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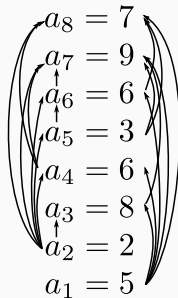
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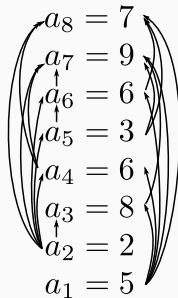
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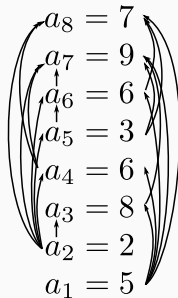


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Use  $L(j)$  to denote the length of the longest path (longest increasing subsequence) ending with  $a_j$





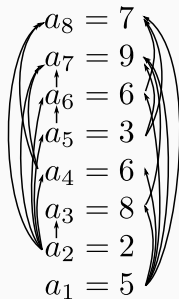
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**def** LIS\_DAG(~~D~~AG  $G = (V, E)$  for  $a_1, \dots, a_n$ ):

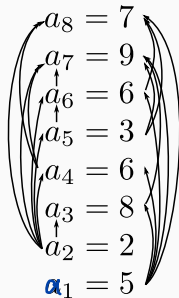


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**def** LIS\_DAG( $GAG\ G = (V, E)$  for  $a_1, \dots, a_n$ ):

**for**  $j = 1, \dots, n$ :

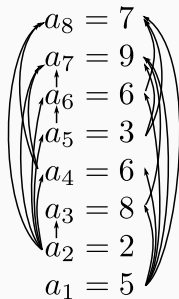
$$L(j) = \begin{cases} 1 + \max \{ L(i) : (i, j) \in E \} \\ \underline{1} \quad \text{if no such edge} \end{cases}$$

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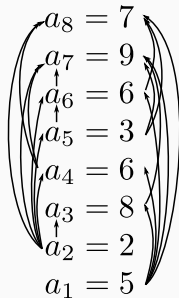
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# Running example

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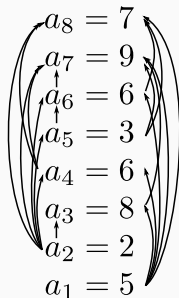
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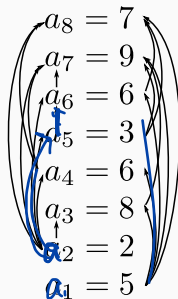
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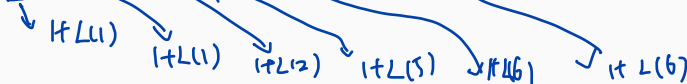
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-------	---	---	---	---	---	---	---	---

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-----	---	---	---	---	---	---	---	---

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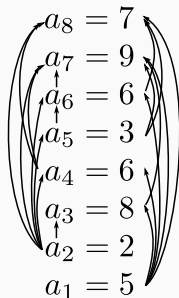
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→  $\text{for } j = 1, \dots, n$

$$L(j) = 1$$

$\text{for } i = 1, \dots, j$

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$$L(j) = L(i) + 1$$

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Costs more than greedy: need to check more subproblems

## The actual subsequence

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**for**  $j = 1, \dots, n$ :

$L(j) = 1$ ,  $prev(j) = \cdot$ ;

**for**  $i = 1, \dots, j$ :

**if**  $L(i) > L(j)$ :

$L(j) = L(i) + 1$ ,  $prev(j) = i$ ;

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$1 + L(1)$

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$L$	1	1	2	2	2	3	4	4
prev	$\cdot$	$\cdot$	1	1	2	5	6	6

$a_2, a_5, a_6, a_7$   
2 3 6 9



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3. Base case