CMPSC 465 Spring 2022 Data Structures & Algorithms Chunhao Wang and Mingfu Shao

Assignment 11

Due: Friday 11:59 pm, April 15, 2022

**Instructions:** You may work in groups of up to three people to solve the homework. You must write your own solutions and explicitly acknowledge everyone whom you have worked with or who has given you any significant ideas about your solutions. You may also use books or online resources to help solve homework problems. All consulted references must be acknowledged. The acknowledgements need to be made by answering Problem 1 below.

You are encouraged to solve the problem sets on your own using only the textbook and lecture notes as a reference. This will give you the best chance of doing well on the exams. Relying too much on the help of group members or on online resources will hinder your performance on the exams.

Submissions being late in 2 hours will be accepted with a 20% penalty. Submissions late more than 2 hours will receive 0. There will be no exceptions to this policy, as we post the solutions soon after the deadline.

For the full policy on assignments, please consult the syllabus.

**Formatting:** Start a new page for each problem.

**Describing an Algorithm:** Please make sure you use plain wording to explain your algorithm. It is always a good practice to start with a summary of the high-level idea of your algorithm to ease graders understand your solution quickly. Then, explain your algorithm, using plain wording and including enough details.

The use of pseudo-code is optional, and it is your decision. No matter you use it or not, above description in words is always required. The pseudo-code has its own advantage in explaining structured (i.e., if-else, for-loop, recursive functions, etc) algorithms and in putting details in the right place. If you think pseudo-code better explains your algorithm, and/or helps graders understand your solution, and/or contains more details not included in the plain-wording description, then use pseudo-code. If you think everything is already clearly explained in the description with words, then you don't need to include pseudo-code. An algorithm that is only written in pseudo-code (i.e., missing above plain-wording description) is not acceptable, as it is extremely hard to read just pseudo-code without any explanation.

Here is a general situation that may help you decide whether to use pseudo-code or not. An algorithm could be "designed from scratch", i.e., you will need to come up with the step-by-step procedure. This usually involves in implementing a function with clear input and output. In this case, including pseudo-code usually helps. All algorithm we've seen so far (e.g., merge-two-sorted-arrays, merge-sort, etc) falls in this category. Second, an algorithm could also be "transformed into another algorithm", i.e., you use an existing algorithm to solve this problem. In this case you usually don't need to include pseudo-code but to describe how to transform one problem into the other. We will see such examples soon.

## **0.** (**0 pts.**) Acknowledgements. The assignment will receive a 0 if this question is not answered.

- 1. If you worked in a group, list the members of the group. Otherwise, write "I did not work in a group."
- 2. If you received significant ideas about your solutions from anyone not in your group, list their names here. Otherwise, write "I did not consult anyone except my group members".
- 3. List any resources besides the course material that you consulted in order to solve the material. If you did not consult anything, write "I did not consult any non-class materials."

## 1. (12 pts.) Destroying enemy drones

Enemy drones are arriving over the course of n minutes; in the i-the minute,  $x_i$  drones arrive. Based on remote sensing data, you know the sequence  $x_1, x_2, \ldots, x_n$  in advance. You are in charge of a laser gun, which can destroy some of the drones as they arrive. The power of laser gun depends on how long it has been allowed to charge up. More precisely, there is a function f so that if f minutes have passed since the laser gun was last used, then it is capable of destroying up to f(f) drones. So, if the layer gun is being used in the f-th minute and it has been f minutes since it was previously used, then it destroys  $\min\{x_k, f(f)\}$  drones in the f-th minute. After this use, it will be completely drained. We assume that the laser gun starts off completely drained, so if it used for the first time in the f-th minute, then it is capable of destroying up to f(f) drones. Your goal is to choose the points in time at which the laser gun is going to be activated so as to destroy as many as drones as possible.

Give an efficient algorithm that takes the data on drone arrivals  $x_1, \ldots, x_n$ , and the recharging function f, and returns the maximum number of drones that can be destroyed by a sequence of laser gun activations. Analyze the running time of your algorithm.

## 2. (12 pts.) 3-partition problem

Consider the following 3-partition problem. Given integers  $a_1, \ldots, a_n$ , we want to determine whether it is possible to find a partition of  $\{1, \ldots, n\}$  into three disjoint subsets  $I, J, K \subseteq \{1, \ldots, n\}$  such that

$$\sum_{i \in I} a_i = \sum_{j \in J} a_j = \sum_{k \in K} a_k = \frac{1}{3} \sum_{i=1}^n a_i$$

For example, (2, 2, 3, 4, 4, 5, 7) is a YES-instance, because there is the partition (2, 7), (4, 5), (2, 3, 4); while (2, 2, 3, 5) is a NO-instance.

Design a dynamic programming algorithm for 3-partition that runs in polynomial in n and polynomial in  $\sum_i a_i$ . State the running time.