



Software

---

# Review of Machine Learning

# Legal Notices and Disclaimers

This presentation is for informational purposes only. INTEL MAKES NO WARRANTIES, EXPRESS OR IMPLIED, IN THIS SUMMARY.

Intel technologies' features and benefits depend on system configuration and may require enabled hardware, software or service activation. Performance varies depending on system configuration. Check with your system manufacturer or retailer or learn more at [intel.com](https://www.intel.com).

This sample source code is released under the [Intel Sample Source Code License Agreement](#).

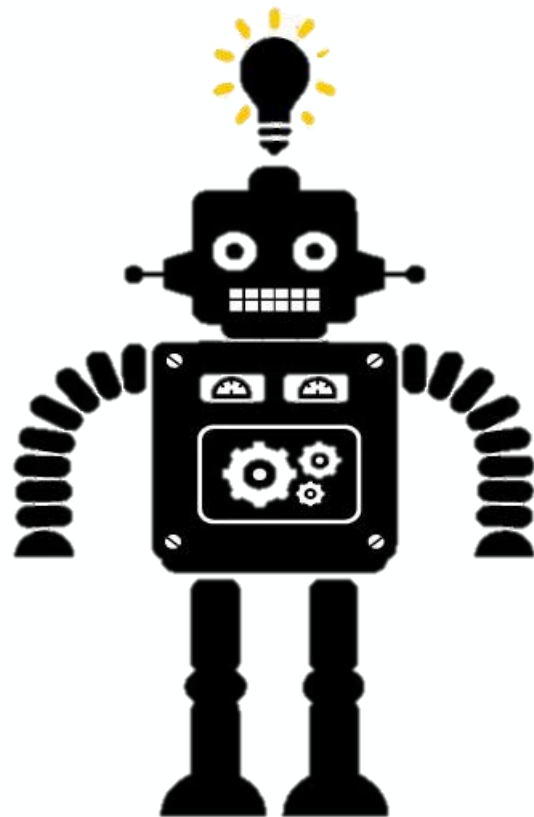
Intel and the Intel logo are trademarks of Intel Corporation in the U.S. and/or other countries.

\*Other names and brands may be claimed as the property of others.

Copyright © 2017, Intel Corporation. All rights reserved.

# What is Machine Learning?

Machine learning allows computers to learn and infer from data.



# Types of Machine Learning

Supervised

data points have known outcome

Unsupervised

data points have unknown outcome

# Types of Supervised Learning

Regression

outcome is continuous (numerical)

Classification

outcome is a category

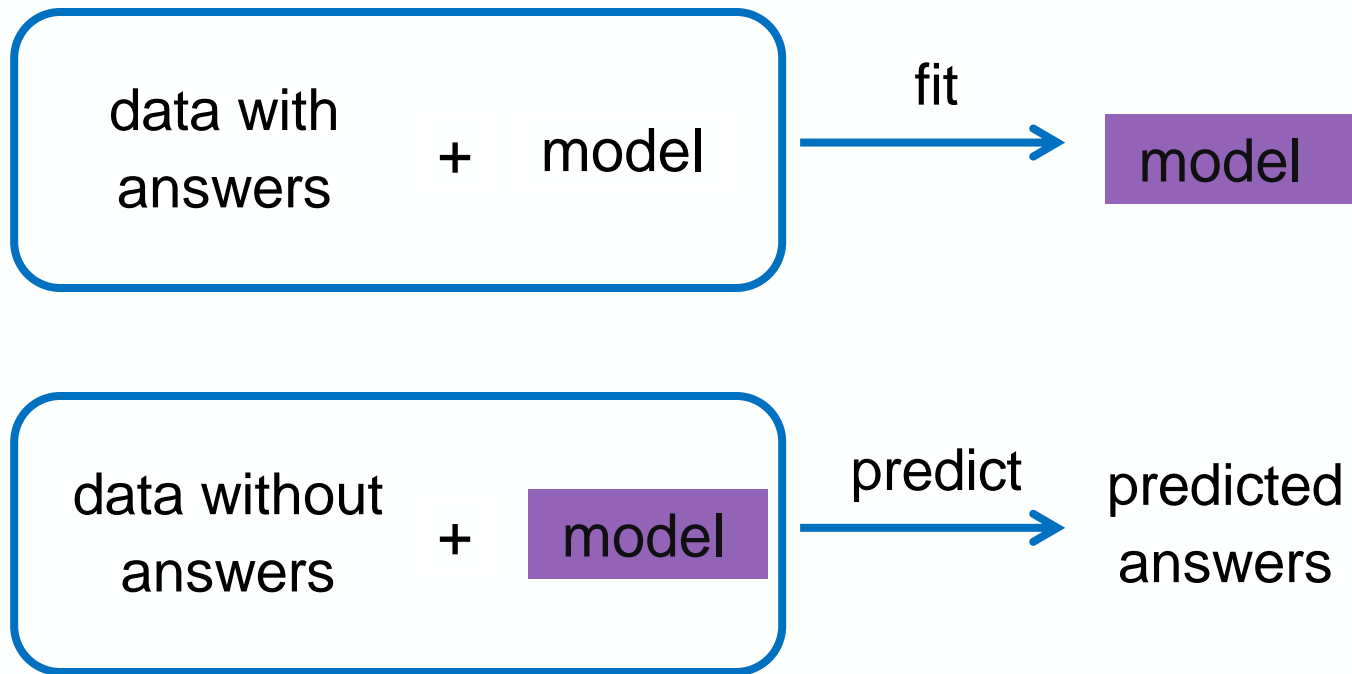
# Machine Learning Vocabulary

- **Target:** predicted category or value of the data  
(column to predict)
- **Features:** properties of the data used for  
prediction (non-target columns)
- **Example:** a single data point within the data  
(one row)
- **Label:** the target value for a single data point

# Machine Learning Vocabulary (Synonyms)

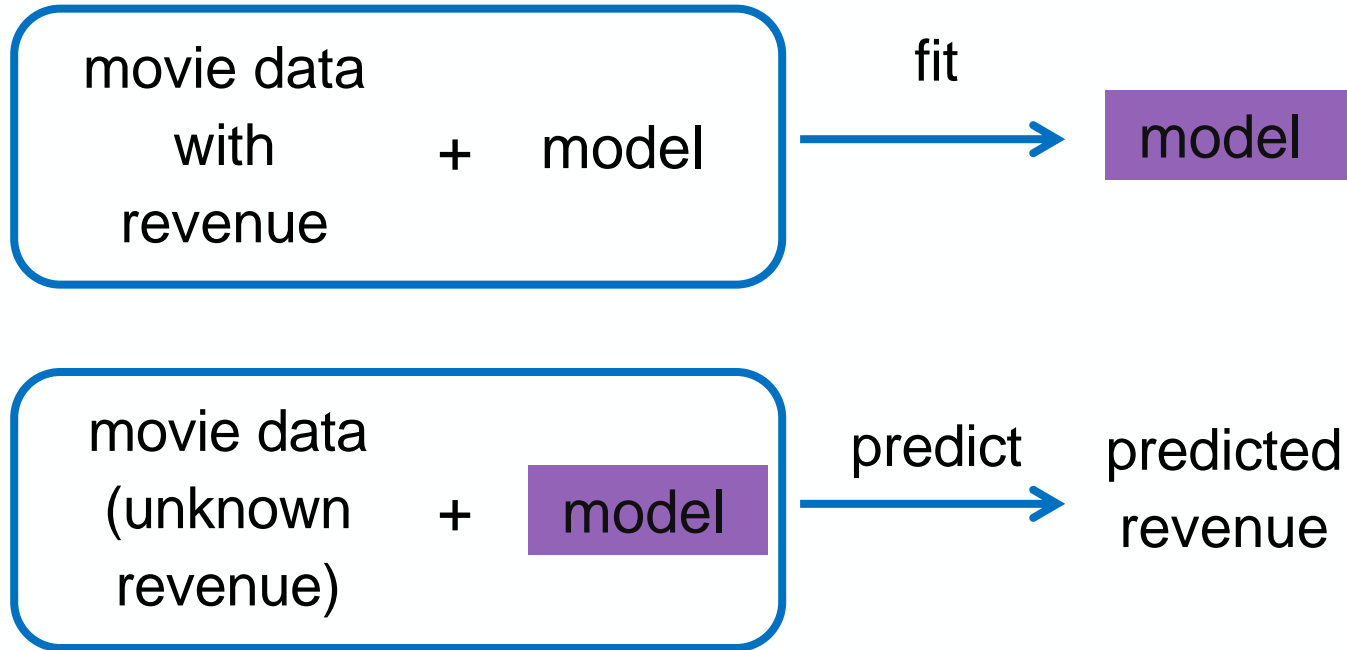
- **Target:** Response, Output, Dependent Variable, Labels
- **Features:** Predictors, Input, Independent Variables, Attributes
- **Example:** Observation, Record, Instance, Datapoint, Row
- **Label:** Answer, y-value, Category

# Supervised Learning Overview

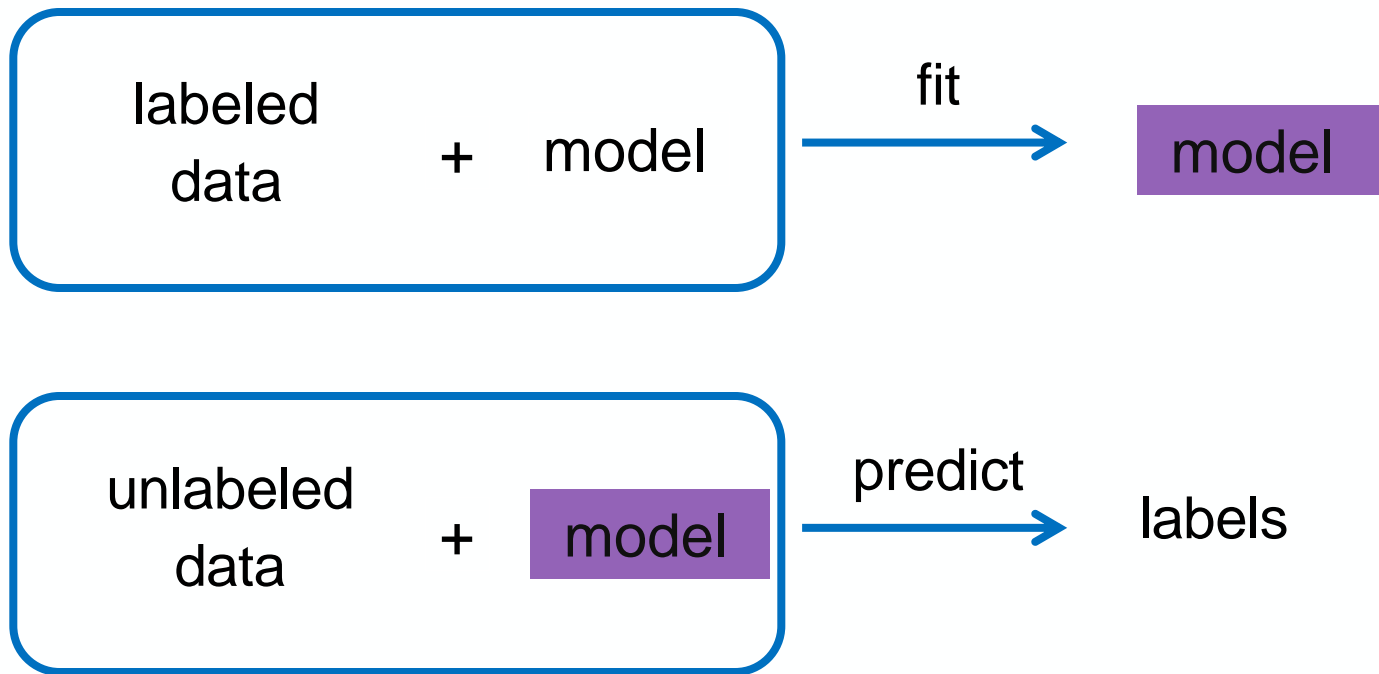




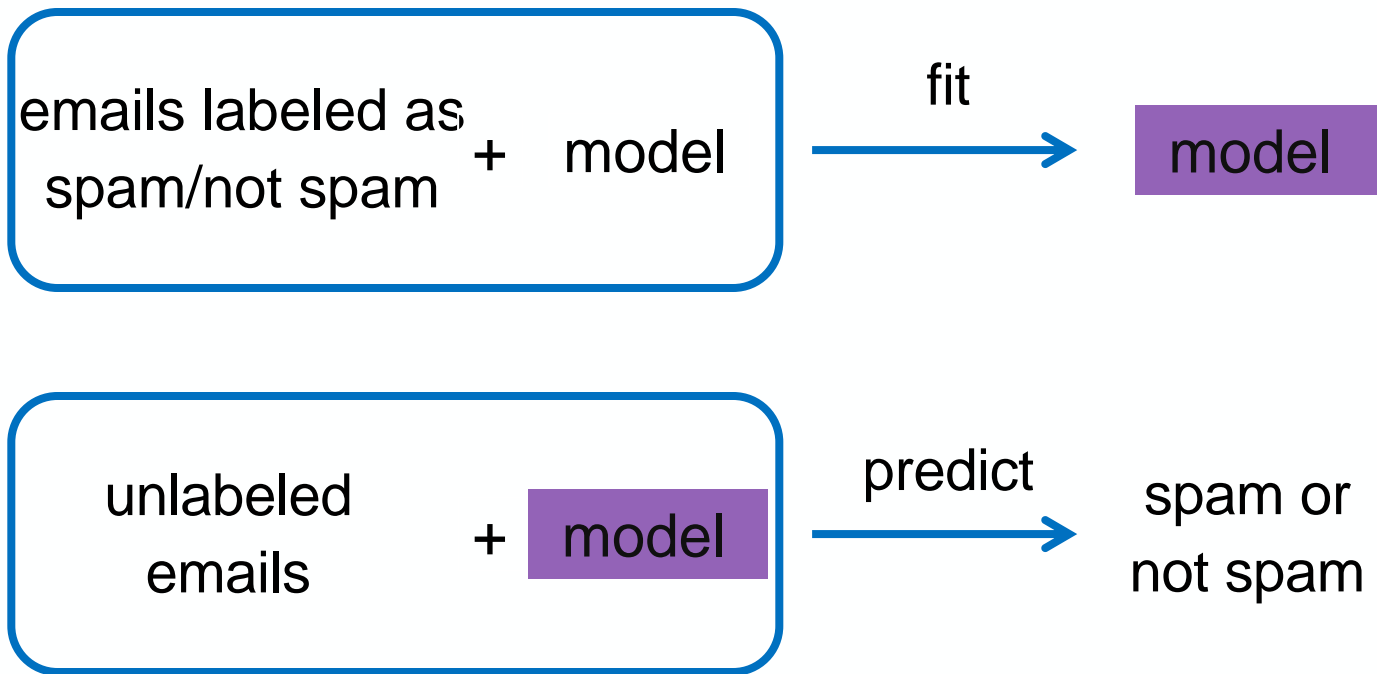
# Regression: Numeric Answers



# Classification: Categorical Answers



# Classification: Categorical Answers



# Three Types of Classification Predictions

- **Hard Prediction:** Predict a single category for each instance.
- **Ranking Prediction:** Rank the instances from most likely to least likely. (binary classification)
- **Probability Prediction:** Assign a probability distribution across the classes to each instance.

# Metrics for Classification

- **Hard Prediction:** Accuracy, Precision, Recall (Sensitivity), Specificity, F1 Score
- **Ranking Prediction:** AUC (ROC), Precision-Recall Curves
- **Probability Prediction:** Log-loss (aka Cross-Entropy), Brier Score

# Metrics for Regression

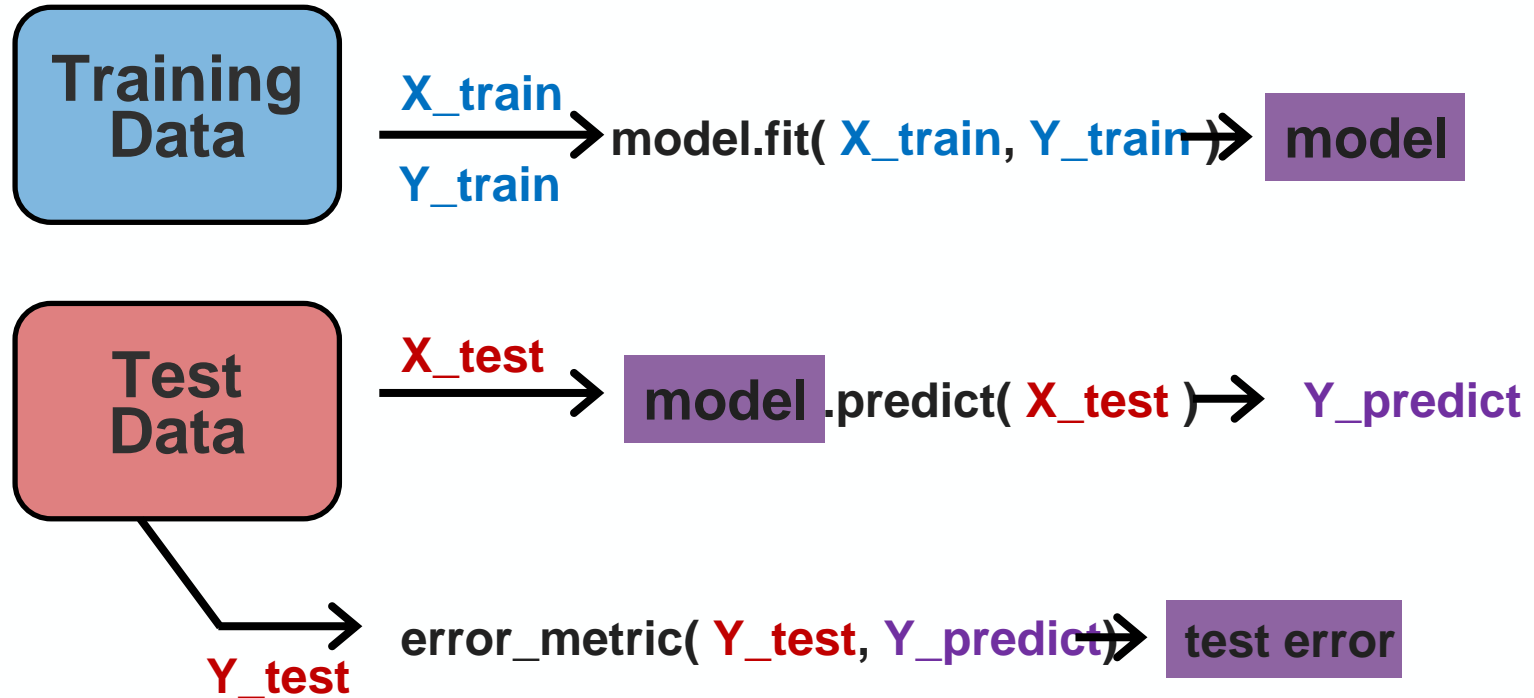
- **Root Mean Square Error (RMSE)**

$$RMSE = \sqrt{\frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2}$$

- **Mean Absolute Deviation**

$$MAD = \frac{1}{n} \sum_{i=1}^n |y_i - \hat{y}_i|$$

# Fitting Training and Test Data



# Using Training and Test Data

**Training  
Data**

fit the model

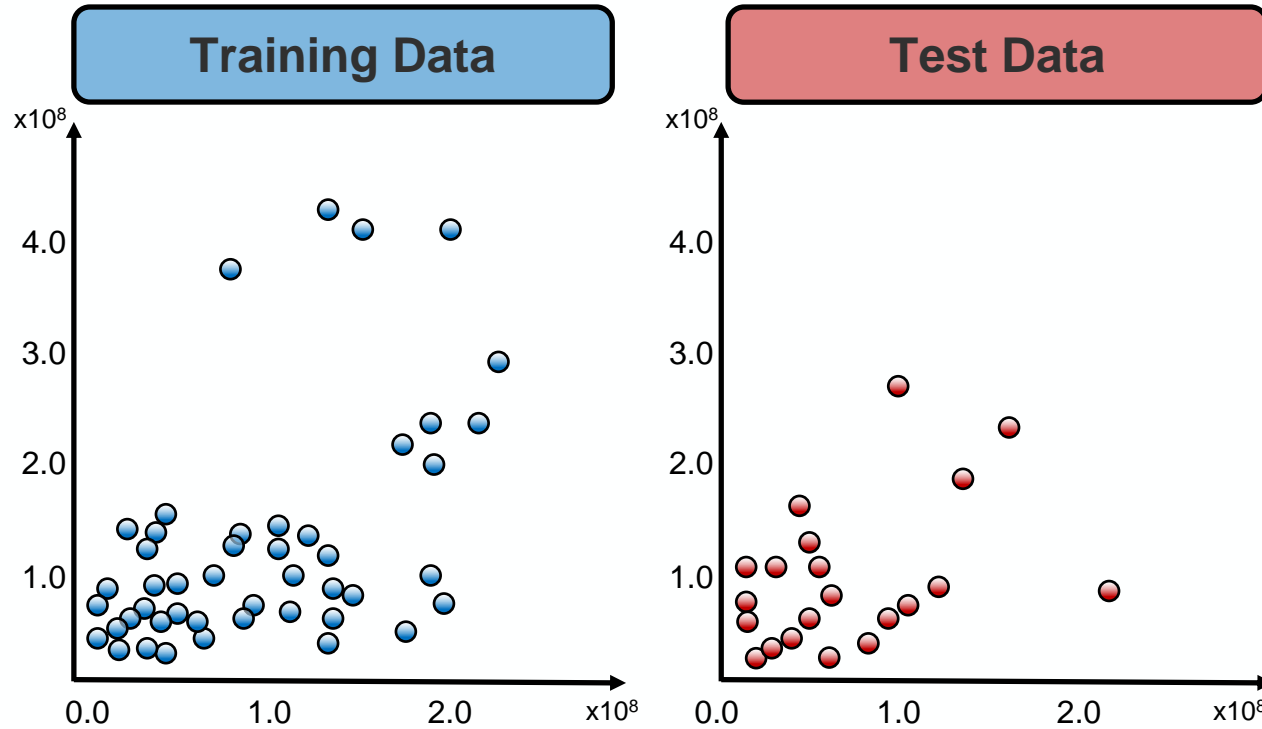
**Test  
Data**

measure performance

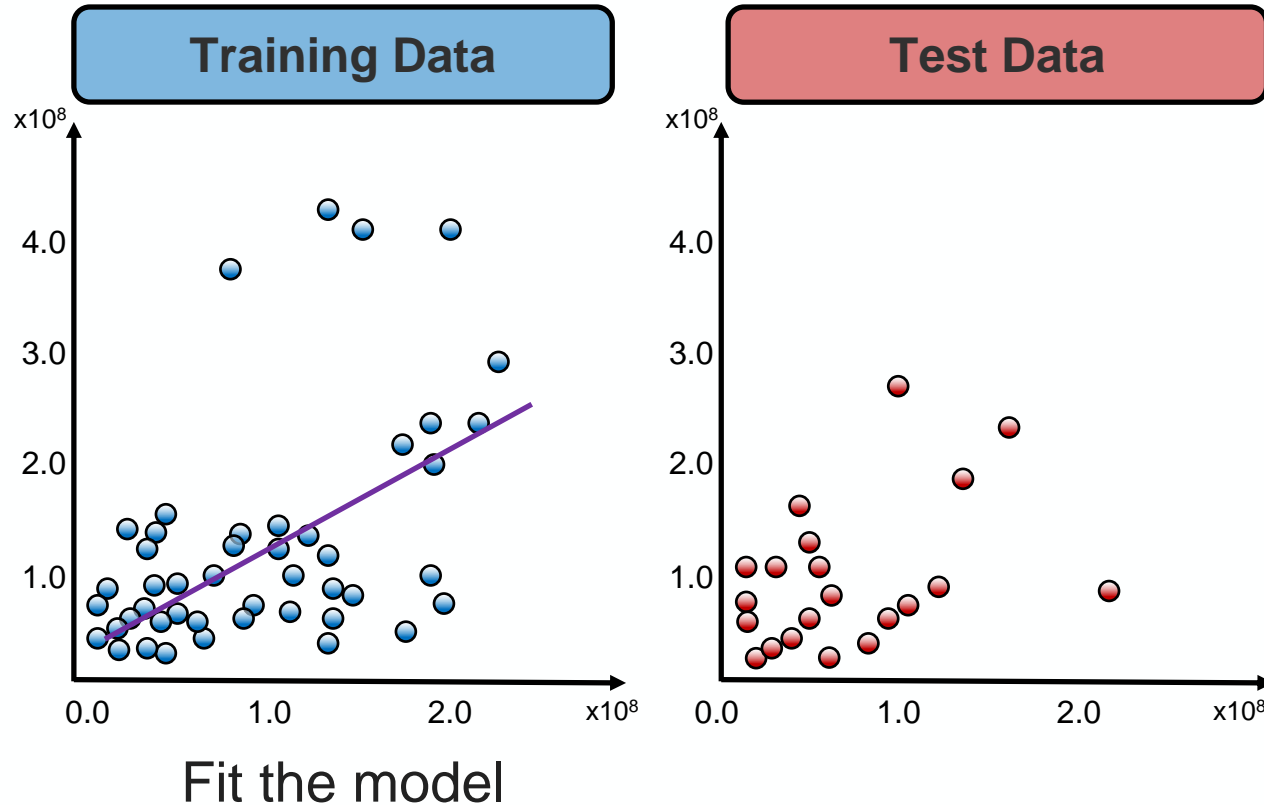
- predict label with model
- compare with actual value
- measure error



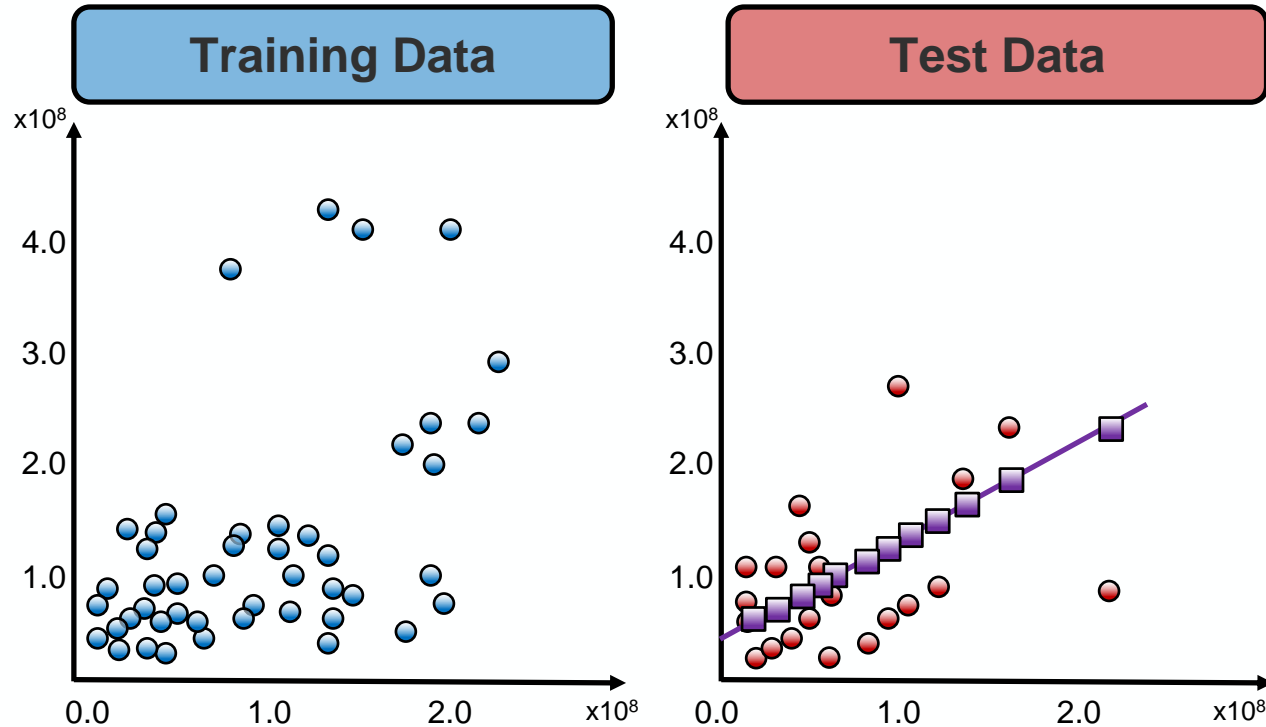
# Using Training and Test Data



# Using Training and Test Data

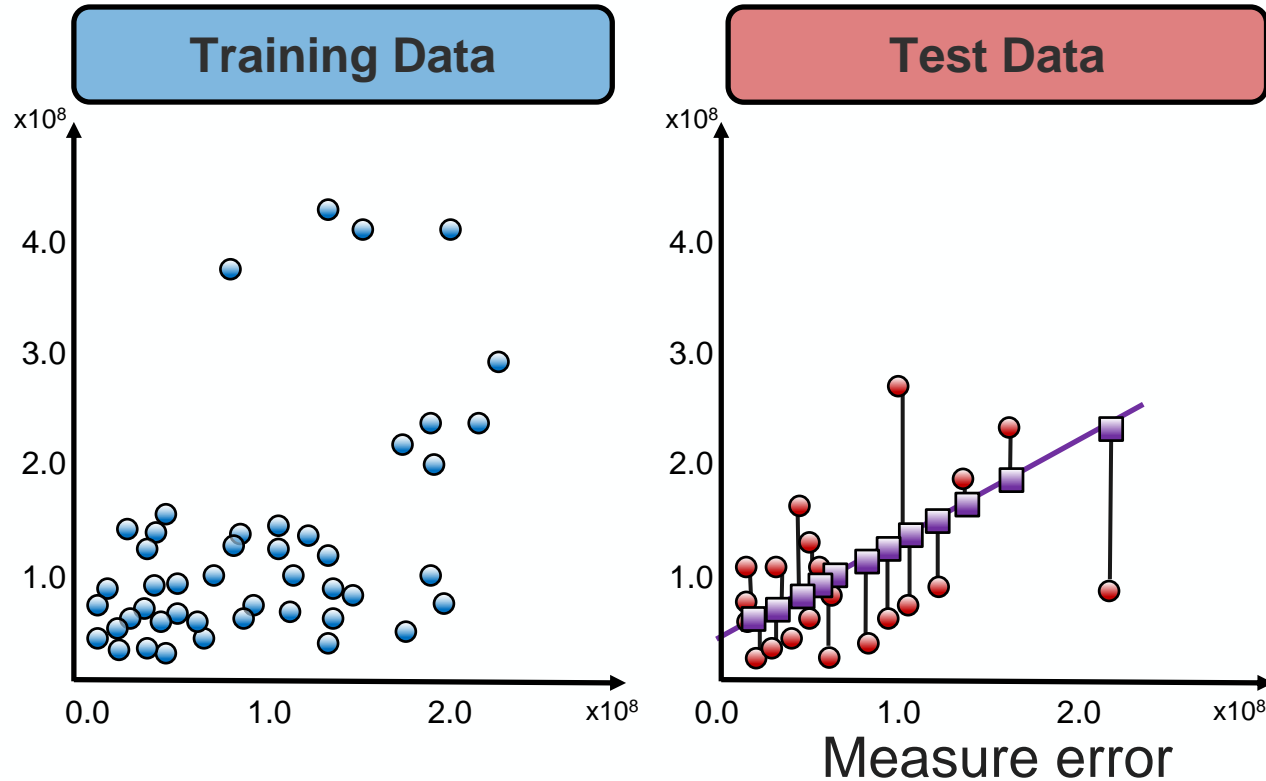


# Using Training and Test Data

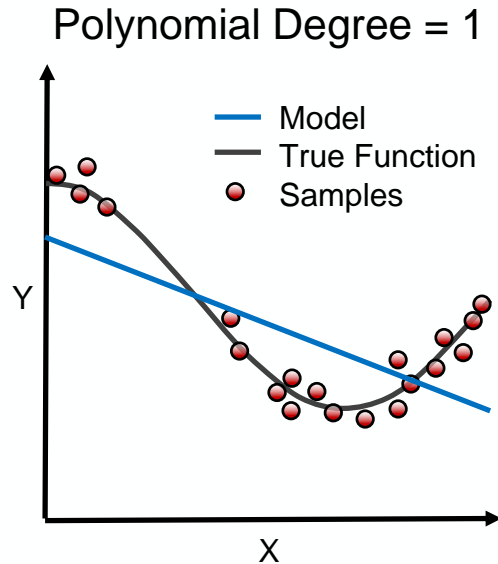


Make predictions

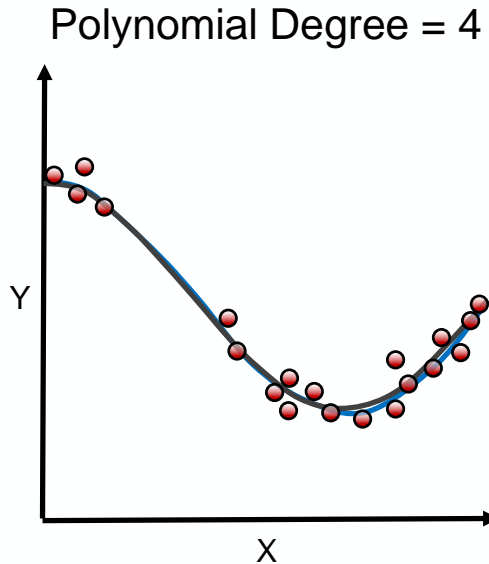
# Using Training and Test Data



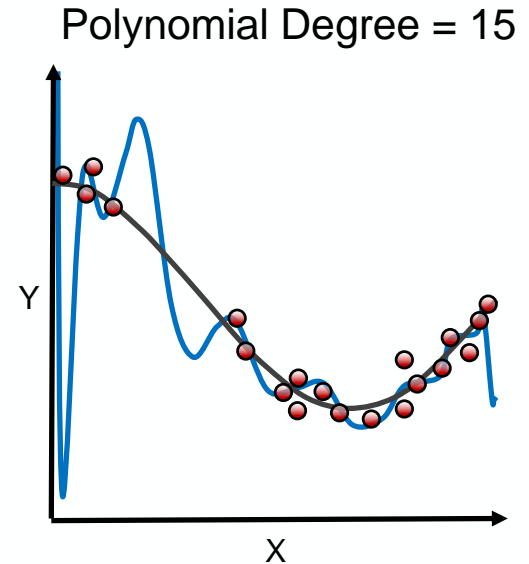
# How Well Does the Model Generalize?



**Poor on Training Set**  
**Poor at Predicting**

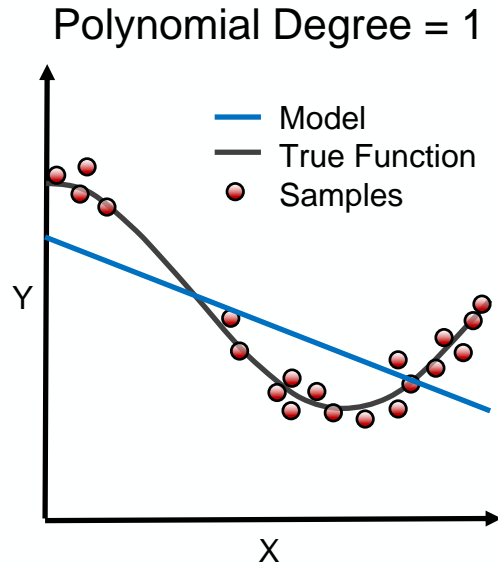


**Just Right**

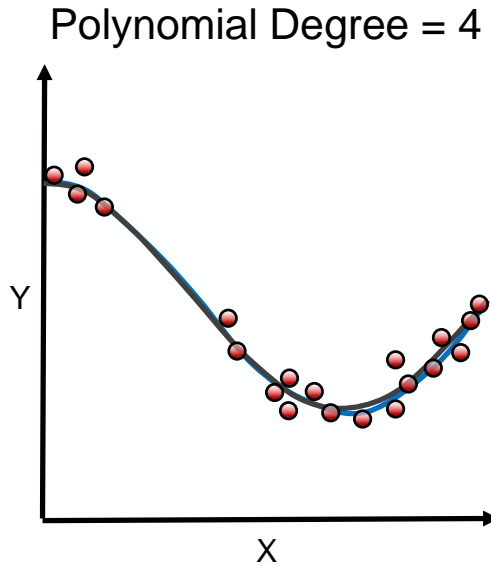


**Very Good on Training Set**  
**Poor at Predicting**

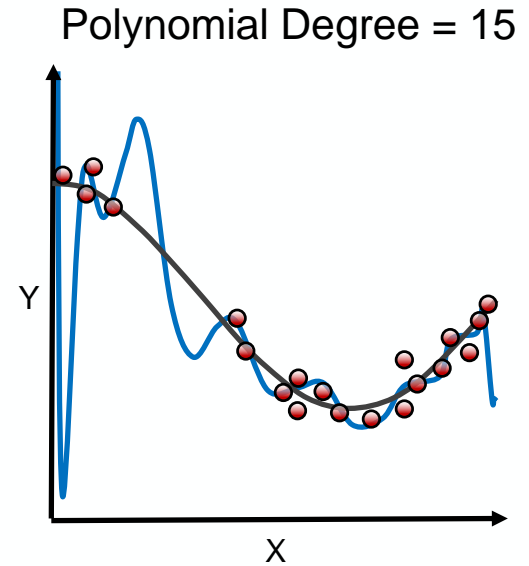
# Underfitting vs Overfitting



**Underfitting**

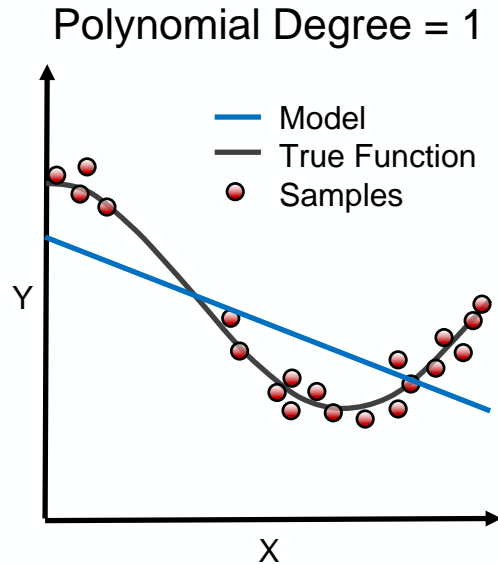


**Just Right**

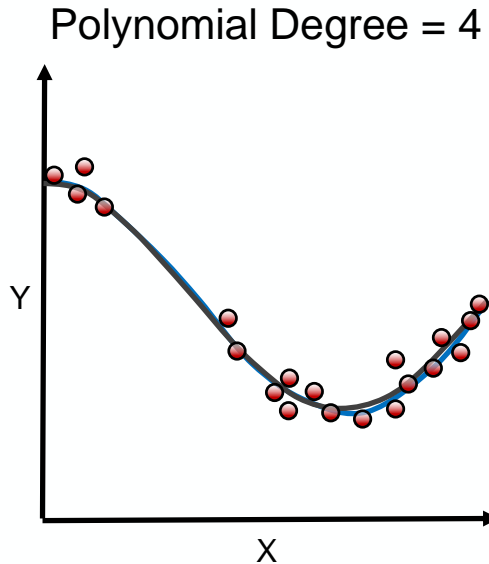


**Overfitting**

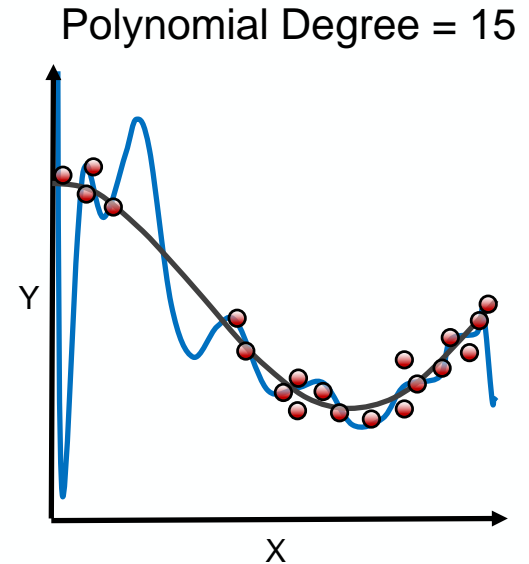
# Bias – Variance Tradeoff



**High Bias  
Low Variance**



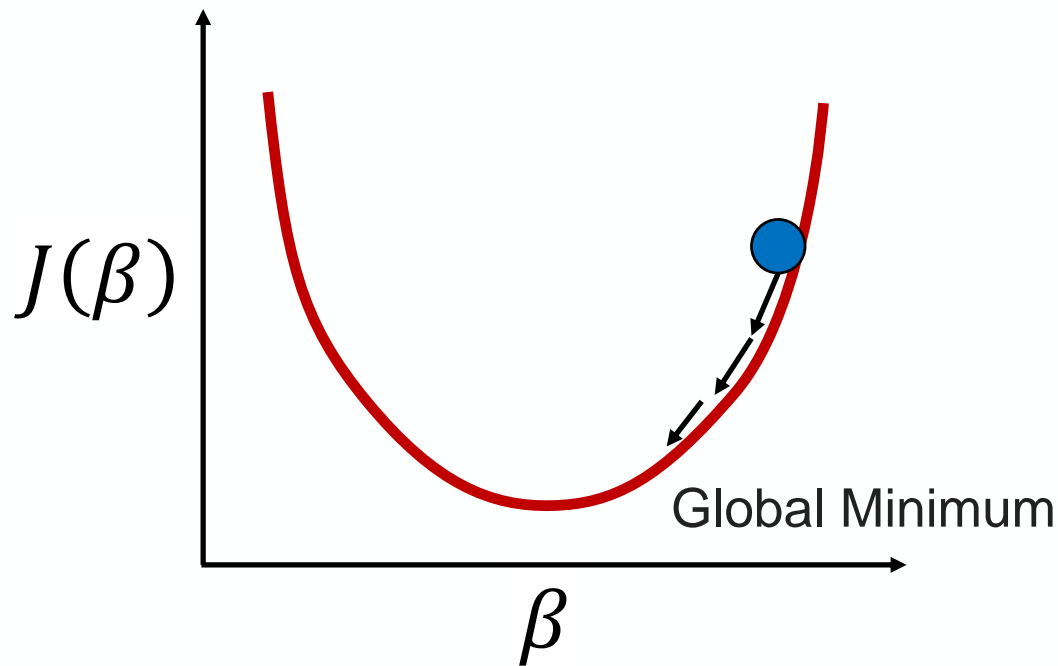
**Just Right**



**Low Bias  
High Variance**

# Gradient Descent

Start with a cost function  $J(\beta)$ :

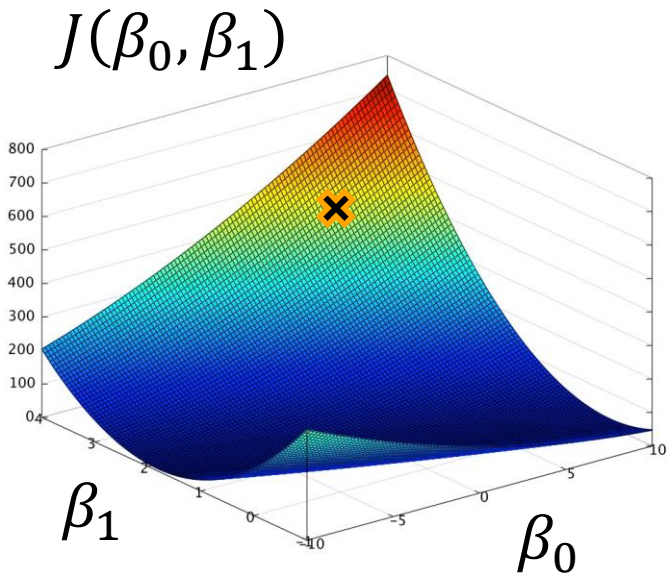


Then gradually move towards the minimum.



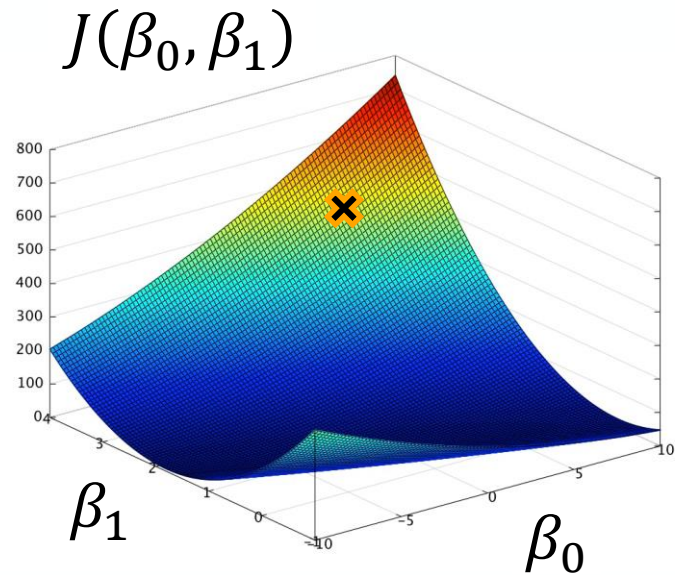
# Gradient Descent with Linear Regression

- Now imagine there are two parameters  $(\beta_0, \beta_1)$
- This is a more complicated surface on which the minimum must be found
- How can we do this without knowing what  $J(\beta_0, \beta_1)$  looks like?



# Gradient Descent with Linear Regression

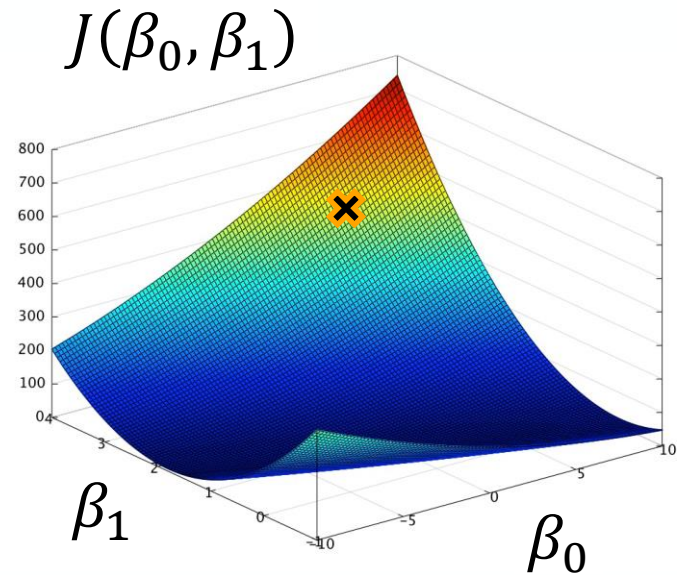
- Compute the gradient,  $\nabla J(\beta_0, \beta_1)$ , which points in the direction of the biggest increase!
- $-\nabla J(\beta_0, \beta_1)$  (negative gradient) points to the biggest decrease at that point!



# Gradient Descent with Linear Regression

- The gradient is the a vector whose coordinates consist of the partial derivatives of the parameters

$$\nabla J(\beta_0, \dots, \beta_n) = \left\langle \frac{\partial J}{\partial \beta_0}, \dots, \frac{\partial J}{\partial \beta_n} \right\rangle$$

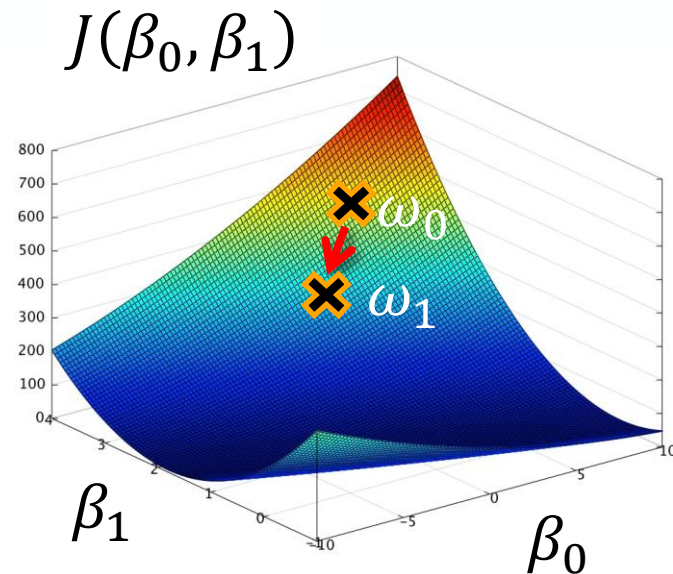


# Gradient Descent with Linear Regression

- Then use the gradient ( $\nabla$ ) and the cost function to calculate the next point ( $\omega_1$ ) from the current one ( $\omega_0$ ):

$$\omega_1 = \omega_0 - \alpha \nabla \frac{1}{2} \sum_{i=1}^m \left( (\beta_0 + \beta_1 x_{obs}^{(i)}) - y_{obs}^{(i)} \right)^2$$

- The learning rate ( $\alpha$ ) is a tunable parameter that determines step size

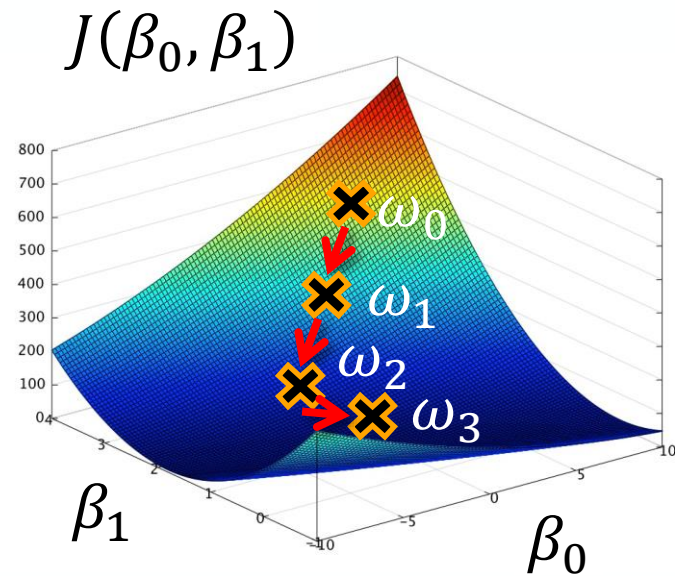


# Gradient Descent with Linear Regression

- Each point can be iteratively calculated from the previous one

$$\omega_2 = \omega_1 - \alpha \nabla \frac{1}{2} \sum_{i=1}^m \left( (\beta_0 + \beta_1 x_{obs}^{(i)}) - y_{obs}^{(i)} \right)^2$$

$$\omega_3 = \omega_2 - \alpha \nabla \frac{1}{2} \sum_{i=1}^m \left( (\beta_0 + \beta_1 x_{obs}^{(i)}) - y_{obs}^{(i)} \right)^2$$



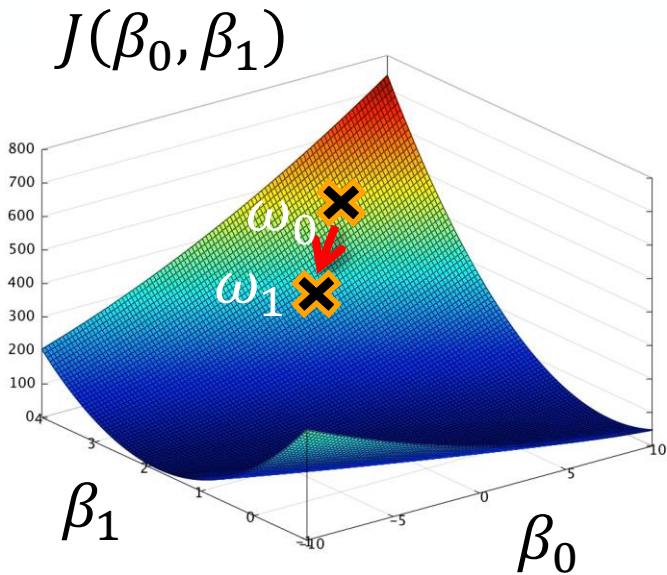
# Stochastic Gradient Descent

- Use a single data point to determine the gradient and cost function instead of all the data

$$\omega_1 = \omega_0 - \alpha \nabla \frac{1}{2} \sum_{i=1}^m \left( (\beta_0 + \beta_1 x_{obs}^{(i)}) - y_{obs}^{(i)} \right)^2$$



$$\omega_1 = \omega_0 - \alpha \nabla \frac{1}{2} \left( (\beta_0 + \beta_1 x_{obs}^{(0)}) - y_{obs}^{(0)} \right)^2$$



# Stochastic Gradient Descent

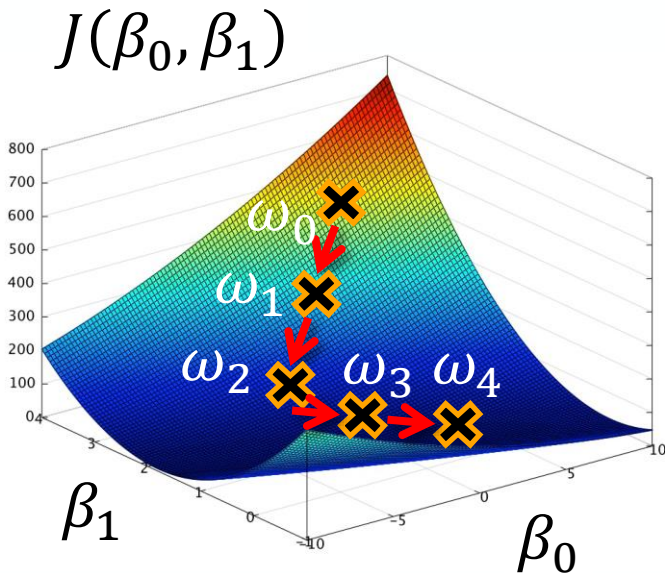
- Use a single data point to determine the gradient and cost function instead of all the data

$$\omega_1 = \omega_0 - \alpha \nabla \frac{1}{2} \left( \left( \beta_0 + \beta_1 x_{obs}^{(0)} \right) - y_{obs}^{(0)} \right)^2$$

...

$$\omega_4 = \omega_3 - \alpha \nabla \frac{1}{2} \left( \left( \beta_0 + \beta_1 x_{obs}^{(3)} \right) - y_{obs}^{(3)} \right)^2$$

- Path is less direct due to noise in single data point—"stochastic"





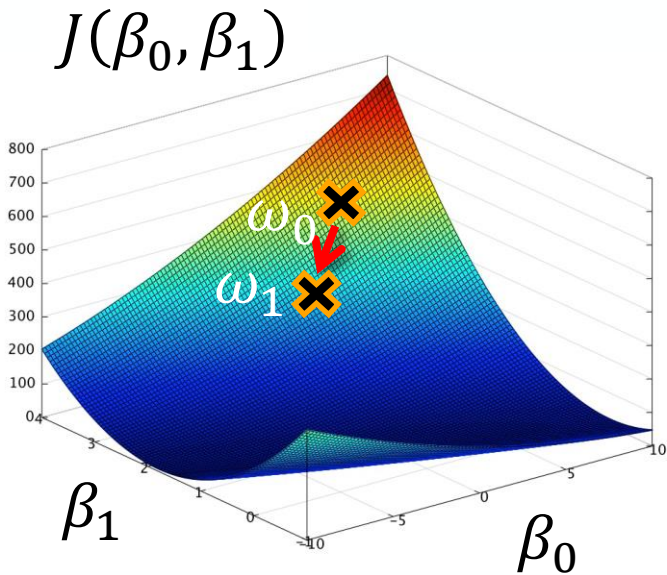
# Mini Batch Gradient Descent

- Perform an update for every  $n$  training examples

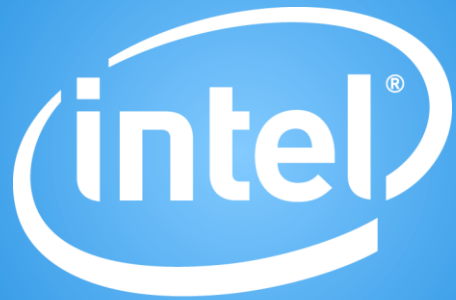
$$\omega_1 = \omega_0 - \alpha \nabla \frac{1}{2} \sum_{i=1}^n \left( (\beta_0 + \beta_1 x_{obs}^{(i)}) - y_{obs}^{(i)} \right)^2$$

Best of both worlds:

- Reduced memory relative to "vanilla" gradient descent
- Less noisy than stochastic gradient descent







Software