

**Information**

Character name  

 DR/AP

Race  
 Subrace

Player name  

 Max Body

**Constant Skills**

**Aptitudes**

☐ Use Melee  
☐ Use Ranged  
☐ Use Boomer  
☐ Source Mark

☐ Two Weapon Fighting  
☐ Use Shield  
☐ Student of War  
 Armor Aptitudes \_\_\_\_\_

**Craft skills**

☐ Jack of All Trades  
 A: (B)(R)(R)(W)(W)  
 J: +(W)(W)  
 C: +(U)(W)(W)  
 M: +(W)(W)(W) and (B) = (U)

A	J	C	M
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**Combat Pools**

Melee Pools \_\_\_\_\_  
 Bash  
 Disarm  
 Feint (3)  
 Iron Grasp  
 Pommel Strike  
 Sunder (2)  
 Side Step (2)

Chemix Pools \_\_\_\_\_  
 Goblin Glue  
 BOOM!  
 Neutralizing Oils  
 Healing Potion  
 Concussive Shot  
 Poison (2)  
 Salamander Skin (2)

Spell Pools \_\_\_\_\_  
 Elemental Strike  
 Snare  
 Stabilize  
 Repel  
 Befuddle  
 Bind (2)  
 Ray (3)

**Domains**

**General**

Extra Body  
 Extra Recovery  
 Frugal Craftsman  
 Respected Craftsman  
 Savvy Craftsman

**Alchemy**

Bastion  
 Harmful Transmut.  
 Insulate  
 Vitae  
 Wonder Glue

**Combat**

Martial Armor Prof.  
 Monk  
 Shield Disarm  
 Shield Parry  
 Slay/Parry

**Faith**

Greater Stabilize  
 Healing Source  
 Repair Limb  
 Sacrificial Surgeon  
 Weapon of Faith

**Insight**

Aetherial Vision  
 Decimate  
 Elemental Adept  
 Minor Source Shield  
 Source Mastery

**Stealth**

Loot  
 Low Blow  
 Shadow Meld  
 Trick Shot  
 Waylay

**Burn**

Corpse Flesh  
 Dragon Flesh  
 Fear  
 Life Drain  
 Wither

Extra Equipment Slot  
 Extra Magic Armor

Ablative Oil  
 Acidic Compound  
 Restorative Compound  
 Trauma Core  
 Weaken

Disable Arm  
 Dodge  
 Exploit Weakness  
 Massive Damage  
 Power Attack

Cleanse  
 Grace  
 Health Shield  
 Peaceful Countenance  
 Revive

Dispel  
 Focused Source Mark  
 Hex Striker  
 Major Source Shield  
 Source Bond

Danger Sense  
 Escape Artist  
 Evasive Mind  
 Feign Death  
 Smoke Pellet

Dragon Bones  
 Raise Zombie  
 Reflect Shield  
 Soul Burn  
 Third Eye

Armored Hide  
 Contagion  
 Restorative Vapors  
 Trapped in Amber  
 Weapon Warding

Accuracy  
 Death Blow/Parry  
 Flurry  
 Provoke  
 Riposte

Banish Evil  
 Healing Surge  
 Invigorate  
 Rebirth  
 Resurrectionist

Aetherial Shift  
 Elemental Fury  
 Empower  
 Greater Source Shield  
 Minor Circle of Prot.

Assassinate  
 Circumvent  
 Master Assassin  
 Pierce  
 Shadow Phase

Elemental Consume  
 Power Ray  
 Replicant  
 Revenant  
 Well of Power

**Racial Abilities**

☐ Prodigy

**Level:** \_\_\_\_\_

**Build:** \_\_\_\_\_

**Racial Recoveries**

**From Domains**

**Resurrection bag count**

**Information**

**Constant Skills**

**Craft skills**

**Combat Pools**

**Domains**