

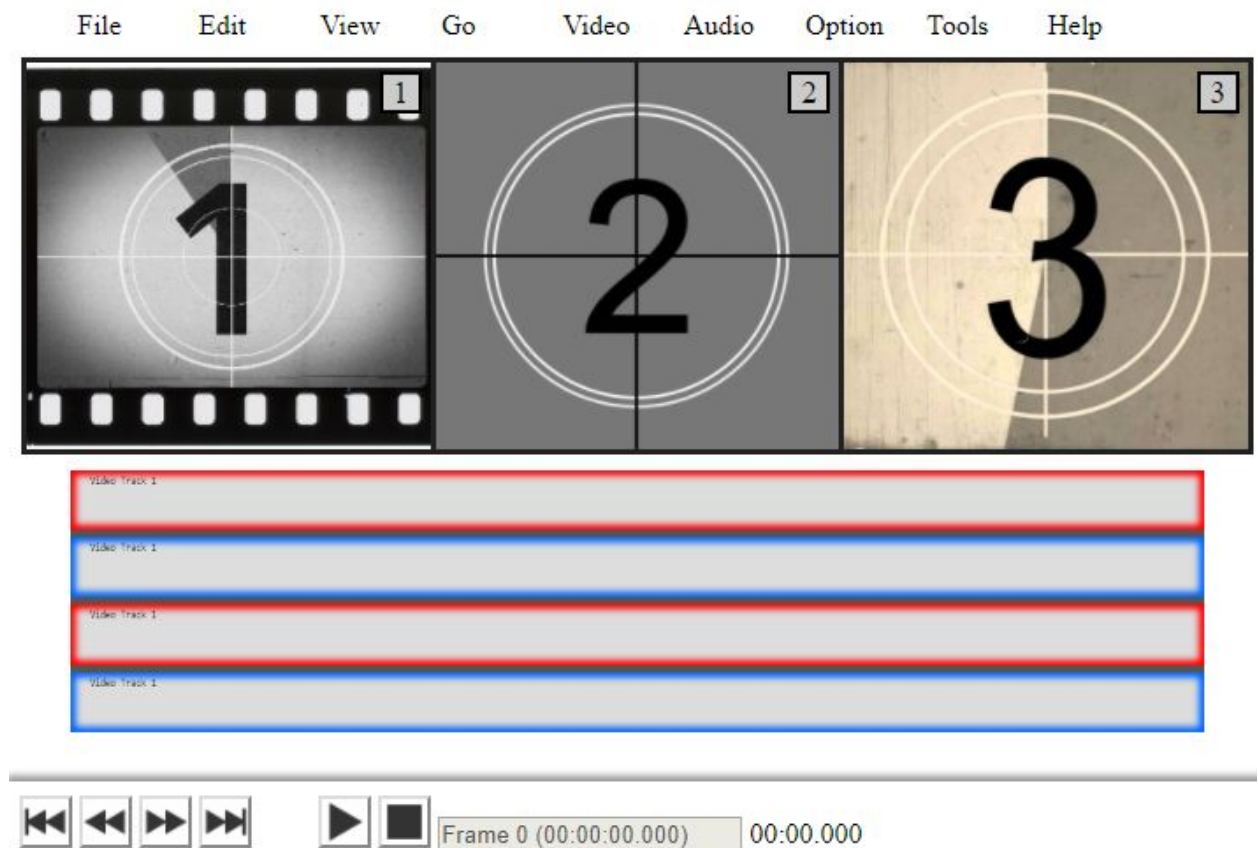
Instructions for COSC 3P94 Project

Phase 2

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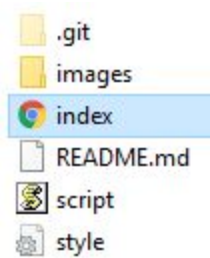
Introduction

The entirety of this phase of the project is represented as a single page website. Included in the folder is the index.html file, script.js and style.css. In addition to these, there is an image folder container the assets used for displaying the site.



Installation

Installation is simple, contained is a zip file and in it is the folder COSC3P94. In that folder is the index.html mentioned before. Unzip the folder to the desired destination, open that folder up and open the index.html file in the browser of your choice.



Instructions

These instructions will explain the features of the application, beginning from the top to bottom left.

There is a series of drop down menus starting from the top left with file, continuing to the right until the last option Help is reached. Each one contains a number of options, and features that when clicked on will open a dialogue box that explains its intended purpose in an actual editing application. Some options further expose sub menus, others are radio options or toggled checkboxes. Of note, are the options under view that toggle the view screens visibility immediately below the menu options.

There are 3 views, each labeled '1', '2', or '3'. These are the preview screens, they would show the user the file they are editing and what they look like, they would also be playable by selecting them and pressing the play options at the bottom. The amount of views being used are toggle-able from the menu under 'View'

Below them are the timelines, a mix of audio and video files that when clicked upon create a new clip. These clips would be manipulatable that they could be freely clicked and dragged around or deleted and readjusted. Their present functionality is that you can click and drag a timeline into one of the views to change the view to that specific timeline and visually create clips but not manipulate them.

Below that is the status bar where you can play/pause, stop and also navigate through a timeline from the start or end or advance between clips. The timer is functional with pause/play button and stop.

A sample of hotkeys are implement, specifically anything under the menu Edit, but due to Web Browser limitations instead of the typical 'ctrl' key being used, alt is pressed in its place. IE, pressing alt-z will trigger the undo function which at this time creates its dialogue box. In addition to the hotkeys under edit pressing spacebar will also pause and unpaue the timer.

Future

Future features would include:

- Manipulating and creating dummied clips so that they could demonstrate the intended functionality. .
- Saving the changes so that undo and redo functionality demonstrates intent.
- Building on navigation options so they demonstrate where they are in a specific timeline.
- Represent the timelines being combined so the finished product can be on display.