# Semaphores Project 2

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## **Abstract**

The purpose of this project is to understand the synchronization of semaphores and how they operate in an operating system. The usage of the feature's wait() and signal() are given to processes that will increment a shared segment up to a value of 110,000.

# <u>Design</u>

The design of the program is to use two buffers that will wait and signal a process function's critical section when it is ran. In the processes critical section is where the increment of the shared value it being updated. Semaphore functions semwait() and semsignal() are used to initiated the semaphore design.

In the main function the semget() will create a semaphore and then set the value id from the function to system call semctl(), which is used to perform the operations of the semaphore. Once the processes are ran, the semaphore is then deallocated.

#### Results

```
By:Project2Karjun ryanarjun$ ./p2

From Process 1: counter = : 387021

Child with ID#39350 has finished.

From Process 2: counter = : 689292

Child with ID#39351 has finished.

From Process 3: counter = : 907676

Child with ID#39352 has finished.

From Process 4: counter = : 1100000

Child with ID#39353 has finished.

End of Simulation
```

## **Performace**

The performance of using semaphore is having 0m1.5s on the user mode and 0m6.00s on the kernel mode.