## Lab 3 - Writeup

## Files changed

- proc.h
  - Added the stackcount data member in the proc struct
- trap.c
  - Added the T\_PGFLT case
- vm.c
  - Added a second for loop in the copyuvm() function which utilizes the bounds of i = KERNBASE - 2\*PGSIZE and i < KERNBASE</li>
  - o added instructions for unclearpteu, basically looks for inaccessible page guard, and makes it accessible (undoes the clearpteu action, bit masking with PTE U)
- syscall.c
  - Commented out the bounds relating to sz for fetchstr(), fetchint(), and argptr()
- exec.c
  - Changed the bounds of allocuvm function call in the middle of the exec() function to utilize KERNBASE - PGSIZE - 2\*PGSIZE as the old size and the new size is KERNBASE - PGSIZE
    - since KERNBASE is kernel memory, we start at 1 word under kerbase
  - o curproc->stackcount is set to 1
  - o set stack pointer to the new bottom of the stack
- Makefile
  - o Implemented lab3.c test code to be able to execute
  - o CPUs set to 1
- defs.h
  - Defined unclearpteu(pde\_t \*pgdir, char \*uva);