

- didn't share features? Doesn't understand what's inside the portfolio
- don't understand, what's a scope of a project?
- Are we thinking of enabling different templates for different users to differentiate from other users?
- enabled people to customize. can have the ability to customize the site and can drop their own css.
- self css styling similar to the wordpress or tumblr. Can decide to do it or not to do it?

first submission:

- every team needs to do the critique of another person's team.
- object model for the first design doc due tuesday, unifying sketch of what the system is in terms of backend and in terms of the frontend
- object model: looks a certain way... for mvp: the object model is either the exact same for mvp, or that it's a subset of the object model
- commit yourself as little as possible for the MVP. Most of the key goals and concepts should be satisfied in the MVP.
- possibly search the entire site by a programming language?
- should programming language be attached to user or project? (here to project)
- attach programming language to a project

integration with github:

- gists? a person can specify which part of the code they want to include and then use a gist to include it on the site
- pictures/videos are critical to the product/mvp
- enable people post/write
- picture uploading: heroku through S3. Can get 5GB from S3 .
- javascript will do the uploading and then will send the link of the image to heroku
- make some assumptions about the technical skill level of the user
- define the user really well and very targeted product
- could define user so that them providing their own image url is good for mvp

don't want to impose a particular style on the users

understated, neutral palette to begin with

about.me

set fonts and photos

the way medium handles blog posts: neutral, well put together, if you want to express personality, can put up different pictures and stuff.

Fonts:

typekit

typography.com

google webfonts

allow people to redirect custom urls to their portfolio page

hook it up so carolyn.zhang.com renders the profile on portfolio

downside: lose branding power, but then again users don't want intense branding

want an understated logo to be seen but not overshadow the user

include url to linked In is nice but not necessary to fully integrate

more interesting: smarter searches and filtering

mvp needs to be polished and viable. Especially since the website is dealing with showcasing the user, need to have a really polished product, since that meets one of our user goals

paperclip: Amazon S3, s3gem. Add a couple of columns to database column that handles the image name and s3 handles the storage. can have javascript scripts that send ajax requests to do things. paperclip will generate thumbnails

Extra ideas:

- having a contact me page if someone is browsing the pages and decides they are interested in contacting you. This could eliminate the need for a recruiter account

4 or 5 models

talk to a couple more people who have experience interviewing and how our product can help users shine. For UI design portfolios, process is really important. what types of process images or sections. do you want to encourage users to focus on the process of designing a system. Not always a final product kind of view.

design document: tuesday night.

design challenges: overview, key goals, concepts, object model, features, whenever you have a design question, or torn between a bunch of different options. this can be a goal or that can be a goal. In my object model can I connect user to this or that. is this a concept or is that a concept. do i want this feature, does this feature or that feature better define my key goals. That is what you need to write in your design challenge. Need about 3 or 4. How did you make a design decision. what were the other options. what were the pros and cons for each side and why did you decide one over the other.

first submission: behavioral design challenges: should we focus on images etc. After you define users, do your designers need images. what's the work flow? Programming language connected to a project, a challenge should that be a project and language or the user and the language. Evaluate the pros and cons. Am I looking for people who know x or have done things involving x

when we have your mvp, comparing your mvp to your key goals. if it achieves those things

division of work:

master: fully working code

each feature make a branch, it's a good way to separate what everyone else is working on.

Push it on the master. once you finish a feature then you can merge onto the master branch again. make sure people know what they know they're talking about and doing