RYAN A. CHING

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EDUCATION

Brown University

Providence, RI August 2017 – Present

Master of Science in computer science

GPA: 4.0

Expected graduation date: May 2019

University of Pittsburgh

Pittsburgh, PA August 2013 - May 2017

Bachelor of Science in Computer Science, minor in economics, summa cum laude

TECHNICAL SKILLS

Programming Languages

- Proficient in: Python, Java, C, JavaScript, HTML/CSS, SQL
- Familiar with: C++, Matlab, Swift

Tools and Frameworks

• AWS, NumPy, scikit-learn, OpenCV, Firebase, Node, Git/Github, Hadoop, React, JQuery, AngularJS, BootstrapJS, D3.js, ReactNative, Xcode, Android Studio, Bootstrap, Agile methodology

WORK EXPERIENCE

Hasbro, Software Developer Intern

Providence, RI May 2018 – August 2018

- Built a machine learning model to classify and tag large numbers of product images and digital assets. Implemented the bag of visual words computer vision model utilizing SIFT feature extractor, k-means clustering, and support vector machines in Python.
- Built a RESTful API using Node.js and Express to query a Mongo database and return the requested data. Integrated an authentication API, which requires the client to acquire a key and secret before querying the API.
- Updated a front end brand site to load data dynamically from the API

Yellow Brick App, Software Developer

Pittsburgh, PA July 2016 – August 2017

- Built the Yellow Brick mobile application for iOS and Android, utilizing tools such as ReactNative, AWS, Java, Swift, and Xcode
- Developed an interactive web application to work alongside our mobile app using tools such as jQuery, MapBox, AWS, and D3 JavaScript library for data visualization

PNC Financial Services, Software Developer Intern

Pittsburgh, PA June 2016 – August 2016

- Built additional tools for an enterprise level web application using AngularJS, D3, BootstrapJS, Java Spring framework, Maven, and RESTful web services
- Worked in AGILE environment

TECHNICAL PROJECTS

Emotion Classifier - Accesses the user's webcam to classify which emotion the user is expressing with 87% accuracy

- Utilizes computer vision feature detection to extract the user's facial feature points via the webcam
- Trains a support vector machine on a facial feature dataset to classify the user's current emotion

Places - An iOS mobile app that allows users to create interactive travel blogs, viewable on the Google Maps api

- Gained experience using Swift 3 and Xcode to build an iOS app that allows users to upload photos and text blogs of their travel experiences
- Utilized Google Maps api to display travel locations and Firebase to store photos and photo metadata