Ryan Couto

PORTFOLIO • GITHUB • LINKEDIN

EXPERIENCE

Software Developer - Sweeten (2015 -) - New York, NY

- → Used MySQL, Ruby on Rails, JavaScript, AJAX, React.js, jQuery, HTML, CSS, AWS, Appcelerator Titanium, Engine Yard, Bugsnag
- → Created mobile application using Appcelerator's Titanium Mobile SDK
- → Reconfigured content-based matching algorithm for greater accuracy
- → Worked with Cornell statistics PhD candidates to improve matching algorithm utilizing:
 - ◆ Logistic regression analysis
 - ◆ Latent Dirichlet Allocation modeling
 - Bayesian inference
- → Authored script to scrape contractors' project information from DOB database
- → Implemented IP geolocation to serve city-specific curated content

Software QA Analyst - Lawrence Berkeley Laboratory (2012 - 2013) - Berkeley, CA

- → Worked with developers to test web-based applications and stored procedures
- → Maintained a database of radioactive containers owned by the Dept. of Energy

SKILLS

Ruby (Rails, HAML), JavaScript (jQuery, AJAX, Backbone.js, React.js, Appcelerator Titanium), HTML, CSS (Sass), Testing (RSpec, Capybara, Selenium), Heroku, Git, Python, SQL (PostgreSQL, MySQL, SQLite), AWS, R, STATA, MATLAB

FDUCATION

UC Berkeley - Bachelor's in Applied Mathematics: Statistics (2010 - 2014) - Berkeley, CA

PROJECTS

ryancouto.com (Ruby on Rails, React.js, Sass)

Personal website / Portfolio

→ Allows me to test new technologies and design patterns

SweetenApp (Appcelerator Titanium, JavaScript)

Mobile application for Sweeten experts

- → Created JSON API endpoints in Sweeten's web application
- → Learned Appcelerator's Titanium Mobile framework while developing application

ShopUp (Ruby on Rails, Backbone.js) | live | github

Airbnb inspired app for commercial pop-up store rentals

- → Backbone.js front-end consumes RESTful API served by Rails back-end
- → OmniAuth allows login through Google
- → Geocoding allows searches within user-defined radius
- → User authentication utilizes BCrypt to store secret password hash

Snakes on a Euclidean Plane (JavaScript, HTML5) | live | github

Mathematically themed Snake game in the browser

- → jQuery handles events
- → Custom CSS

Chess (Ruby) github

Command line chess game

- → Game pieces inherit move functionality from parent classes to DRY up code
- → Uses custom deep duplication method on board to validate moves