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Keperluan : Tugas Praktek 2 – Single Item Penjualan

Outout Program :

```
404\Pertemuan04-21Maret-Kondisi\Praktikum\Latih
*****
*****      PEMBELANJAAN      *****
*****
*****      INPUT DATA BELANJA      *****
Masukkan Kode Barang      : XX001
Masukkan Nama Barang      : Magicom
Masukkan Harga Barang      : 350000
Masukkan Jumlah Barang      : 6
*****
*****
*****      CETAK NOTA      *****
*****
Kode Barang      : XX001
Nama Barang      : Magicom
Harga Barang      : 350000.0
Jumlah Barang      : 6
Total Harga      : 2100000.0
Bonus      : Payung
*****
Lakukan Input Ulang Nilai? [Y/N] : 
```

PenjualanDemo.java (Main File / Parent File)

```
1 import java.util.Scanner;
2
3 public class PenjualanDemo{
4     public static void main(String[] args){
5         String reload="";
6
7         //Using loop
8         do{
9             System.out.println("*****");
10            System.out.println("*****      PEMBELANJAAN      *****");
11            System.out.println("*****");
12            Scanner inputdata=new Scanner(System.in);
13            System.out.println("*****      INPUT DATA BELANJA      *****");
14            System.out.print("Masukkan Kode Barang      :");
15            String kode=inputdata.nextLine();
16            System.out.print("Masukkan Nama Barang      :");
17            String nama=inputdata.nextLine();
18            System.out.print("Masukkan Harga Barang      :");
19            double harga=inputdata.nextDouble();
20            System.out.print("Masukkan Jumlah Barang      :");
21            int jumlah=inputdata.nextInt();
22            System.out.println("*****");
23
24            ModelPenjualan penjualan=new ModelPenjualan(kode,nama,harga,jumlah);
25
26            penjualan.cetakNota();
27
28            System.out.print("Lakukan Input Ulang Nilai? [Y/N] :");
29            Scanner inputUlang=new Scanner(System.in);
30            reload=inputUlang.nextLine();
31        }while(reload.toLowerCase().equals("y")||reload.toLowerCase().equals("yes"));
32    }
33 }
```

ModelPenjualan.java (Sebagai Modeling terhadap object yang dibuat)

```
1 import javax.swing.model.util.ElementScanner6;
2
3 import javafx.print.PrinterAttributes;
4
5 public class ModelPenjualan {
6     private String kode, nama;
7     private double hargaItem;
8     private int jumlah;
9     private double totalHarga;
10    private String bonus;
11
12    ModelPenjualan() {
13        kode = "anonymous";
14        nama = "anonymous";
15        hargaItem = 0.0f;
16        jumlah = 0;
17        totalHarga = 0.0;
18        bonus = "anonymous";
19    }
20
21    ModelPenjualan(String kode, String nama, double hargaItem, int jumlah) {
22        this.kode = kode;
23        this.nama = nama;
24        this.jumlah = jumlah;
25        this.hargaItem = hargaItem;
26    }
27
28    double getTotalPembelian() {
29        totalHarga = hargaItem * jumlah;
30        return totalHarga;
31    }
32
33    String getBonus(double totalPembelian, int jumlah) {
34        if (totalPembelian >= 500000 && jumlah > 5)
35            bonus = "Setrika";
36        else if (totalPembelian >= 100000 && jumlah > 3)
37            bonus = "Payung";
38        else if (totalPembelian >= 50000 && jumlah > 2)
39            bonus = "Ballpoint";
40        else
41            bonus = "Mohon maaf anda tidak mendapat bonus";
42        return bonus;
43    }
44
45    void cetakNota() {
46        System.out.println("*****");
47        System.out.println("***** CETAK NOTA *****");
48        System.out.println("*****");
49        System.out.println("Kode Barang : " + kode);
50        System.out.println("Nama Barang : " + nama);
51        System.out.println("Harga Barang : " + hargaItem);
52        System.out.println("Jumlah Barang : " + jumlah);
53        System.out.println("Total Harga : " + getTotalPembelian());
54        System.out.println("Bonus : " + getBonus(hargaItem, jumlah));
55        System.out.println("*****");
56    }
57
58 }
```