Independent Study Complexity Theory

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1 Introduction & Preface

Welcome to this series of lecture notes! The main book that the material comes from is Arora and Barak's *Computational Complexity* book [AB09]. Some material that is assumed from the reader (and is referenced in Section 2) is from Sipser's *Introduction to the Theory of Computation* book [Sip12]. We assume that the reader has a reasonable understanding of the following material:

- {Regular, Context-free, Turing-decidable, Turing-recognizable} languages, and their machine counterparts
- (Un)decidability
- Reducibility
- Recursion theorem
- Time complexity: $\mathcal{P}, \mathcal{NP}, \mathcal{EXPTIME}$, and their -complete versions
- Space complexity: \mathcal{PSPACE} , $\mathcal{EXPSPACE}$, \mathcal{L} , \mathcal{NL} , and their -complete versions

2 Review

This section highlights many of the key definitions and theorems studied in a first-year graduate (or advanced undergraduate) course in complexity theory. We assume the reader knows about finite automata (DFAs/NFAs), grammars (CFGs), and Turing machines (TMs), and their respective language classes.

Definition 1. A TM is a decider if it halts (accepts or rejects) on every input.

Definition 2. A language B is decidable if there exists a decider D such that L(D) = B. A language C is undecidable if C is not decidable.

Theorem 1. The following are decidable:

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 \begin{array}{l} -\ A_{DFA} = \{\langle M,w\rangle: M\ \ is\ a\ DFA\ \ that\ \ accepts\ w\}.\\ -\ E_{DFA} = \{\langle M\rangle: M\ \ is\ a\ DFA\ \ whose\ \ language\ \ is\ empty\}.\\ -\ ALL_{DFA} = \{\langle M\rangle: M\ \ is\ a\ DFA\ \ whose\ \ language\ \ is\ \Sigma^*\}.\\ -\ EQ_{DFA} = \{\langle M_1,M_2\rangle: M_1\ \ and\ M_2\ \ are\ \ DFAs\ \ and\ \ L(M_1) = L(M_2)\}.\\ -\ A_{CFG} = \{\langle G,w\rangle: G\ \ is\ \ a\ \ CFG\ \ that\ \ generates\ w\}.\\ -\ E_{CFG} = \{\langle G\rangle: L(G)\ \ is\ \ empty\}. \end{array}
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Theorem 2. The following are undecidable:

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- ALL_{CFG} = \{\langle G \rangle : G \text{ is a } CFG \text{ and } L(G) = \Sigma^* \}.

- EQ_{CFG} = \{\langle G_1, G_2 \rangle : G_1 \text{ and } G_2 \text{ are } CFGs \text{ and } L(G_1) = L(G_2) \}.

- A_{TM} = \{\langle M, w \rangle : M \text{ is a } TM \text{ that accepts } w \}.
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${\bf 3}\quad {\bf Polynomial\ Hierarchy,\ Alternating\ TMs}$

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- 4 Boolean Circuits

5 Randomization

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- 6 Interactive Proofs

7 Quantum Computation

8 PCP Theorem

9 Decision Trees

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- 10 Communication Complexity

11 Algebraic Computation Models

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13 Average-Case Complexity

14 Hardness Amplification

15 Derandomization

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- 16 Expanders/Extractors

17 PCP and Fourier Transform

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- 18 Parameterized Complexity

References

- [AB09] Sanjeev Arora and Boaz Barak. Computational Complexity: A Modern Approach. Cambridge University Press, 2009.
- [Sip12] Michael Sipser. Introduction to the Theory of Computation. Course Technology, 2012.